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r/ffxiv



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r/ffxiv • 4 yr. ago

pm_me_goth_gf_pics



Is there a way to get out of combat quickly when fighting a striking dummy

[Question]

Recently I've been leveling different DPS jobs simultaneously. I join queue with the job I want to level and, since the DPS queues often take quite a few minutes to pop, I switch to another job I want to practice and go practice my rotation on striking dummies. The problem is that, if the queue pops while I'm practicing, since I'm in combat with the striking dummy, I can't switch to the job I queue'd with to confirm that I'm ready to enter the instance.

I try to run as far away as I can, and as quickly as I can, from the dummy to get out of combat, but I'm not often in time to break aggro in this way and to switch to the job required. It's even worse if I was practicing the rotation on a dot job like Summoner; no matter how far away I run, while the dots are ticking I can't get out of combat with the dummy.

Is there any faster way to get out of combat with the dummy that I don't know about? Or should I just not stop practicing in this way switching between jobs while queue'd?



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6



9



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hantungan • 4y ago

right click the dummy name and click reset enmity



29

pm_me_goth_gf_pics **OP** • 4y ago

Thank you for the answer!



5



2 more replies



[deleted] • 4y ago

You can click on the dummy to get its target, then RMB their health bar and click to reset the aggro. This will take you out of combat with them

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Thank you! This just saved me a whole lot of trouble. Been playing since heavensward and never knew this!

↑ 5 ↓ ...

⊕ 2 more replies



[deleted] • 4y ago

It wasn't like that for a long time. I used to have to run into my house to clear the training dummy aggro. Sucked ass. That was a decent QoL change.

↑ 2 ↓ ...



r/martialarts • 2 yr. ago

punching bag vs boxing dummy vs wing chun dummy

1 upvote · 10 comments



r/runescape • 2 yr. ago

Combat dummy gear question

5 comments



r/ffxiv • 3 yr. ago

Fastest training dummy location

22 comments



r/wma • 11 yr. ago

Sword-fighting martial arts practice dummy that fights back!

15 upvotes · 3 comments



r/runescape • 4 yr. ago

How do I not automatically use ability after forcing myself out of combat?

1 upvote · 19 comments

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121 upvotes · 41 comments



r/ffxiv • 6 yr. ago

Just discovered Mannequins... Square Enix, why are you like this?

17 comments



r/GlobalOffensive • 5 yr. ago

Is it possible to remove the end screen animation entirely with command? I am making movie with hlae and right after I get my last kill, the end screen with my team in it pop ups...

433 upvotes · 35 comments



r/ffxiv • 7 yr. ago

Mannequin set selling is a great idea... but absolutely horribly implemented.

28 upvotes · 56 comments



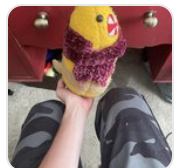
r/ffxiv • 1 yr. ago

Mannequins all updated with current crafted gear! Some people find them creepy, but do you?

32 upvotes · 16 comments



r/ffxiv • 5 days ago

I've never played this game but, I love him!!!

549 upvotes · 39 comments



r/ffxiv • 15 days ago

Something that ffxiv that has kinda irritated me.

399 upvotes · 134 comments



r/ffxiv • 5 days ago

I was so wrong about this game.

129 upvotes · 53 comments



r/ffxiv • 1 mo. ago

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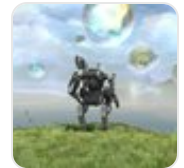
r/ffxiv • 4 yr. ago

Mannequin question

2 comments



r/ffxiv • 2 mo. ago

Man I really love this game sometimes.

222 upvotes · 20 comments



r/ffxiv • 19 days ago

considering playing, couple quick ?s

76 comments



r/ffxiv • 7 days ago

What should I do

15 comments



r/ffxiv • 20 days ago

There should be more interactivity between various systems in this game

40 comments



r/ffxiv • 4 yr. ago

Is there a way to give money to your alt characters?

1 upvote · 11 comments



r/VALORANT • 4 yr. ago

Issue with my gunfights - need help

5 upvotes · 5 comments



r/ffxiv • 9 days ago

Looking for advice(sorry if it's a dumb question)

13 comments



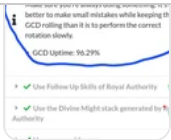
r/ffxiv • 11 days ago

Should I just start all over again?



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How does one improve on this?



498 upvotes · 225 comments



r/thedivision • 5 yr. ago

any tips/tricks to do the day 4 reanimated control point challenge?

5 upvotes · 12 comments

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