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r/LastEpoch



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r/LastEpoch • 1 yr. ago

dirtracing69



Duo play

[Question?](#)

Me and a friend are looking to make characters to play together. What sort of builds work well together in terms of like a carry/support style duo?



3



11



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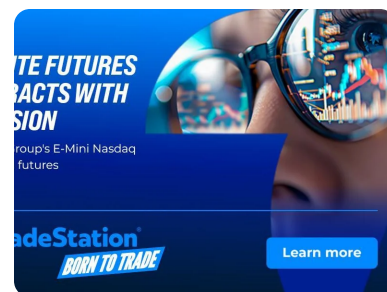
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RLutz • 1y ago

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You don't really need to go that sort of path, but if you're dead set on it Paladin has the best support skills.



2



Reply

dirtracing69 **OP** • 1y ago

Is paladin more defensive oriented? Or more offensive with like debuffs? Or mix of both?



1



Reply



itsonlyMash • 1y ago

Paladin is going to be the best buffer, especially if the dps player is going something fire dmg or ignite based build. Sigils of hope and aura and great passive skills if they want to support.



2



Reply



[deleted] • 1y ago

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1 Reply ...

**JackSpyder** • 1y ago

One of the problems with support and dps type setups is splitting up doesn't work as well. (Which helps clear mono objectives faster)

Also the character leaning into support may struggle at higher content alone.

Just both pick classes and builds that sound good to you and play together.

The game isn't particularly built around an ethos of synergistic multiplayer as it's very solo focused.

It might be good to play different masteries and builds of the same base class.

Example: my mate and I this time are sorc and spellblade. This means primarily we both get gear of the same type and share a lot of similarities but we also have enough differences that we're not fighting for identical gear.

If you were mage and primalist you'll get a lot less sharable gear. (Though still some)

1 Reply ...

**AsherBatolotl** • 1y ago

If he goes sorcerer he can take focus then give you the buffs from focus essentially letting you have crazy mana regen.

Rogue has one where they can give you a ton of bleed chance and such I think it's from lethal mirage or something in the blade dancer tree, as well as smoke bomb.

There are skills like that hidden in every class that I'm aware of but I don't have an exhaustive list. I was planning on going double sorc with a buddy though with them supporting with focus to give me a bunch of mana so I can sustain heavier mana costs without having to spec into as much regen, hope that gives you some ideas at least!

1 Reply ...

**TckoO** • 1y ago

everything works with the right build.

but .. it is not the best game for multiplayer.

everytime I've played MP, one was slaying the other one was just watching.

-1 Reply ...

**Kadem2** • 1y ago

[Skip to main content](#)[Log In](#)**dirtracing69** OP • 1y ago

Well obviously. I wasn't sure if there was sort of a go to combo right now or not. He wants to go more of a support/carry setup

[+](#) 2 more replies**r/Crossout** • 16 days ago

Yesterday marks 1 year of me playing so here is my thoughts on this games major issues and topics.

4 upvotes · 15 comments

**r/Crossout** • 5 mo. ago

Me when I was a new player

85 upvotes · 13 comments

**r/Crossout** • 4 mo. ago

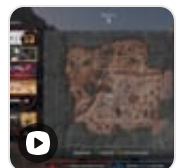
Anyone else like this?

121 upvotes · 13 comments

**r/Crossout** • 27 days ago

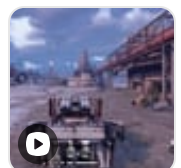
There are reasons why I hate this game mode

32 upvotes · 10 comments

**r/Crossout** • 3 mo. ago

A super chaotic & unique way to play:

98 upvotes · 51 comments

**r/Crossout** • 3 days ago

I'm seriously worried about this game

59 upvotes · 17 comments

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96 upvotes · 35 comments



r/Crossout • 15 days ago

Look what I found.

36 upvotes · 16 comments



r/Crossout • 4 mo. ago

Love it

35 upvotes · 16 comments



r/Crossout • 4 days ago

Hey , Devs...

50 upvotes · 28 comments



r/Crossout • 6 mo. ago

Super happy with how this one turned out.

49 upvotes · 8 comments



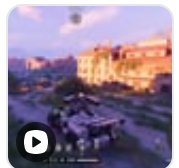
r/Crossout • 1 mo. ago

Quality gameplay.

49 upvotes · 12 comments



r/Crossout • 16 days ago

totally meant to do that

44 upvotes · 7 comments



r/Crossout • 8 days ago

Em what's going on???

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13 upvotes · 14 comments



r/DisneyVillainous • 1 yr. ago

Solo play

10 upvotes · 14 comments



r/mothershipprpg • 1 yr. ago

Duet Play

13 upvotes · 13 comments



r/DMAcademy • 1 yr. ago

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2 upvotes · 2 comments



r/Helldivers • 1 yr. ago

Solo play

4 comments



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Rotational Play

2 upvotes · 2 comments



r/destiny2 • 1 yr. ago

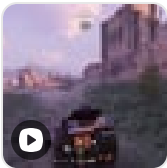
Solo play

5 comments



r/Crossout • 6 mo. ago

And that's why you should always fight until the end.



43 upvotes · 8 comments



r/Lorcana • 1 yr. ago

Solo play

11 upvotes · 9 comments



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63 upvotes · 57 comments



r/Crossout • 28 days ago

I want to commend the Console players that were in Evolution mode last night

28 upvotes · 6 comments

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