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r/pathofexile



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r/pathofexile • 4 yr. ago

Dejworr



POE STANDARD NON LEAGUE - worth playing?

Question

Hello, is it worth playing PoE outside the league(standard)? I have characters that I played the league with ago and I wonder if I should play them outside of the league. Anyone outside the league plays or does everyone play the league as it is? Is it possible to earn somehow on top outside the league, does anyone play there or are there voids?

28

99



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scrublord • 4y ago

Whether you "should" is up to you.

The main benefit of Standard, aside from the existence of legacy items, is that your progress is never reset. If you don't care about leagues because starting from scratch bothers you, Standard is where you go. It's a better place for those with very restricted play times where starting over every three months would be detrimental. The economy therein is very old, so you're not likely to find any part of the market wherein you could actually make money beyond farming raw currency.

Most players are the opposite: they don't care about Standard or much about their old characters therein. When they're done with the league, they don't go to Standard -- they go to a different game. If you like the starting over part, there's no "point" to Standard, so some people drop all their gear into the stash and immediately delete the character when they transfer.



41



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=> Looks at all my standart characters that are unplayable after 3 league because of changes and nerfs.

41 [Reply](#) ...



PingouinMalin • 4y ago

Also : looks at my atlas that never fully gets back to max. And yes, I complete Guardian and tier 16 maps to get the updates too my atlas.

But t this is a mere inconvenience. The fact builds are often wiped is more problematic.

9 [Reply](#) ...



poerf • 4y ago

I have so many remove only stash tabs that I'm unable to use storage even if I want to play standard
:/ Wouldn't know what it's like to use an old league character haha.

3 [Reply](#) ...



Jartipper • 4y ago

Just put them all into folders or one folder and you won't see them anymore

3 [Reply](#) ...



poerf • 4y ago

What I found out the hard way is when you buy storage space it converts the remove only tabs into usable tabs. So normal storage space completely filled up. What I would have to do to fix it is dump tabs of valuable legacy stuff that can't be obtained anymore to make room. Or start a new guild and get guild tabs and dump stuff in there, which feels silly to have to do.

3 [Reply](#) ...

[+ 1 more reply](#)



HackedSoul • 4y ago

Not sure when the last time was that I read a post in which the commenter used the words wherein or therein. You managed to do it three times in a single post. Uhhhh congrats?

3 [Reply](#) ...



Melodic-Mongoose-820 • 7mo ago

Sounds like some learned a new word before commenting

1 [Reply](#) ...



Melodic-Mongoose-820 • 7mo ago

Talking about scrublord

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Rereading my comment from two years ago made me realize I could have used thrice instead of three times. I'm an idiot. Thanks for reminding me.



redditaccount224488 • 4y ago

so you're not likely to find any part of the market wherein you could actually make money beyond farming raw currency

Disagree. There's a lot of market opportunities on standard for smart players. Smaller player pool means not every opportunity is being taken advantage of.



[deleted] • 4y ago



Deliverme314 • 4y ago

I am a mostly standard player

I love it there

I gave up leagues after Legion. I just became sick of feeling like a beta tester.



will2000ok • 3y ago

NEVER played any leagues. Can't agree with you more.



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samgoeshere • 4y ago

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How does it work? Do you have to respect your character passives every 3 months? Also, do the changes in new league happen in standard at the same time? I should check, I assume standard has the new tree.

**samgoeshere** • 4y ago

Yes, you get a free full respect with all the points refunded. Patch changes happen in standard at time of league launch.

**sesquipedalias** • 4y ago

happy ssf standard player here

**SkyZ13** • 4y ago

League after league, I became fall in love of ssf standard, I got limited playtime, I like SSF, I could take my time to progress, really like it !

**sesquipedalias** • 4y ago

Yeah, but if you dare to talk about this in this subreddit, in any thread that isn't already biased in favour of standard by its title, you get downvoted into oblivion...

**SkyZ13** • 4y ago

I agree. Majority of people of this subreddit hate standard, hate any league or event, hate any actions from Chris or GGG. But the majority of people of this subreddit is not the majority of player, this is fine

**will2000ok** • 3y ago

Like what you said.

**Elmis66** • 4y ago

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get everything for them made me just quit PoE for the time being.



crunkatog • 4y ago

One thing that helps is focus leveling to 90+ using a well-vetted set of generic armour, skills, and jewels.

Have heard people trading the same set of armour and skill gems around between characters and running breachstones or beachheads until they hit their goals. Then off to the next guy.

Then, when they have real planning to do, they have a ready-ground warm body to stick in PoB and test using gear that's within their budget.

An example is throwing the same set of TR utility gear on a duelist, a shadow, and a ranger. The basic tree is the same, starting point will look different, ascendancy might add this or that, but you have a functional pewpew to contribute to mindless group leveling that can stay alive and keep up with the pack.

Another example is generic minions/heralds witch/templar or smite battlemage thiccmn, templar, or witch. Frost blades/lightning strike/wild strike zerk, duelist, raider also works. Just use gear whose attributes requirements don't force gimpy substitutions to move across the line.

At the end, what utility do you get? You save money because you're not trying to rebuild 12 different characters, you're leveling and parking one by one using only 1 set of honestly very accessible gear. You get to see how the same skill will look given fairly different behind-the-scenes ascendancy supports - ED/bane/contagion feel rather different on a fast, leechy trickster compared to a cursy, slower, tankier occultist - and get to hear different trash talk for a bit as you level.

Later on you can go and strip all the old stale gems and crap off them and plan something really unique, special, or slick. And this time, you'll have enough levels to make whatever you pick, stick and work.

It goes without saying you should always try to get their labs and pantheon more or less complete. Long time has passed since you could call a character done with only half of Brine King and maybe Gruthkul or Shakari filled out. Get as many as you can, they're more useful now that other sources of ailment and curse mitigation have been moved out of easy reach. You may not want to bother today if your elementalists currently ignores ailments and reflect, but tomorrow you may really want to reroll as necro and you'll wish you'd bagged your Yugul and Mephod when you had the chance.



HackedSoul • 4y ago

What's taking away your chance to upgrade your pantheon later?



S0verign__ • 4y ago

[Skip to main content](#)[Log In](#)**redditaccount224488** • 4y ago • Edited 4y ago

I think heaps of people go back to standard after league gets boring but I could be wrong.

I think you're probably wrong? I'm sure some people do this (hell I've done it), but I would be surprised if it's "heaps."

In my experience, most people on standard fall into three buckets:

1. Players who exclusively play standard (or close to exclusively).
2. Players who choose certain leagues to play depending on the mechanic. For example, I tend to play more complex leagues like Synthesis and Delirium, while skipping more simple leagues like Ritual and just play standard during those cycles.
3. Leagues players who use standard as a testing ground for their league builds.

Edit: Looking through the comments, multiple people said they will go back to standard after getting bored of a league. So perhaps more people do this than I thought.

**HackedSoul** • 4y ago

How do you figure deli was complex? See mirror, run through mirror, collect loot. I'd say Ultimatum was more complex and that's not saying much.

**[deleted]** • 4y ago

my friends list is about half league only players, half league+std players with a sprinkling of people who seem to only play std anymore.

personally i prefer std, but as a hoarder i like to get 36/40, farm a mirror and whatever unique new stuff the league provides, then switch back to std.

granted my friends list is not huge, but any given day mid league or later there are still 8-12 people on playing. and im sure its skewed towards people who play late into league/std since thats what i do as well.

**TheDruidVandals** • 4y ago

it's relaxing to me, not alot of trading but it's fun exploring all the crap i've saved from each league

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playerbase is pretty equal, since standard players dont care about the league cycle. It is also much easier to trade in standard since almost everyone answers to a trade (unless you trade for an alc or something).

But it has its problems, ggg doesnt care about standard unless you exploit something (see map stash tab for example), they also tend to nerf standard only builds and items without mentioning it in the patch notes which can brick your builds, and you miss out on some op things from leagues since most of them never survive long enough for you to enjoy.

**Betruul** • 4y ago

Man ive made like 5 mirrors in standard just selling ANCIENT 90+%increased armor/ increased effect-duration granite flasks from old stash tabs. Granted rolling flasks has historically been my main money maker

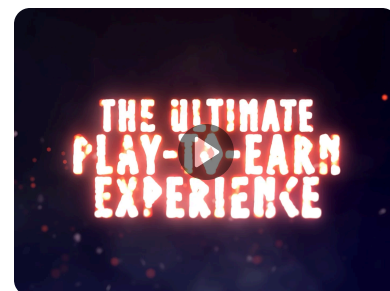
**[deleted]** • 4y ago

i quit for a couple leagues at the end of ritual, one of the last projects i was working on was a resort of my std tabs, deleted a full quad of rolled flasks since i had others for personal use and wanted the tab for better organizing gems -_-

coming back to std and seeing all those flask changes and prices of legacy ones was a real kick in the balls, oh well.

**[deleted]** • 4y ago**valhalla_game1** • Promoted

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[Play Now](#)[valhalla.game](#)**TestMyConviction** • 4y ago

Standard is a ton of fun right now. There's so much to do, and it's what I prefer to play when we get non-league expansions.

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progression resets and just wants to play the game.



Dragon_211 • 4y ago

If you don't have much time or dislike feeling rushed playing standard is a good option.



theyux • 4y ago

I am a huge fan of standard. While I do usually play leagues, when I get bored I go back to standard. Or in some cases like ritual, I just skipped that league as the changes to standard were more interesting.

In standard you have the resources to force any build to work. This most recent league I made a 15 exalt gamble that rolled worst possible and felt like crap. Vs in standard I routinely toss 100 exalts at random stuff just to see if its good.

It also helps testing ideas, some times before a build a pseudo endgame version of a build to see if its viable. It has saved me quite a few frustrating leagues.

I also like min maxing and my standard necro can do stupid shit like face tank Maven's simon says AOE (28k es, 87 res all). That is not something I am doing in a normal league.

also some builds I just like to play a bit but dont want a spend a whole league on cyclone, toxic rain totems.



CommaGomma • 4y ago

Personally I enjoy playing standard when I want to just log in and do a couple maps. I have 0 care to ever go through the campaign of Path of Exile 1 again and every time I try I get burnt out.



[deleted] • 4y ago

This 100%



TehWhale • 4y ago

I like standard. I also play every league. Once league gets boring I hop back to standard where I have my best characters that I have improved over multiple leagues. It's where you can get crazy legacy gear, or mirror tier items if you have the currency. Trade is much slower and more expensive due to less players but it's not that bad.

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It's definitely playable if you want to work on the same character for longer periods than a league would allow, or don't want to commit the time again and again to leveling and gearing. Trade will be less lively than in a league, but the extent that people meme about the standard economy is overblown in my experience.

**DinklebergDamnYou** • 4y ago

In my opinion yes. I only play standard and i enjoy it. That's basically what it all boils down to. Do you enjoy it, if yes then you should play standard. If no, then stick to league. The biggest downer for standard is its bricked economy, not experiencing the leagues maybe at all is as well a downer, but apart from that its basically just poe.

**Sin099** • 4y ago

Depends on you if you find playing the game worthwhile ?

Standard is same game just with some differences:

- Legacy gear - which can enable/boost builds, if you want to try out any of those depends on you
- Latest league mechanic is not there - again depends on you if that makes any difference
- Persistent progress - you don't lose shit between leagues
- Issues - standard has issues between leagues sometimes.
- Player base/market - some people (quite a lot) ignore standard

Standard league is also a good place to practice various things over time (league mechanics, bosses, builds) since you can progress characters to ridiculous gear, level 100 etc. in a stable environment.

**[deleted]** • 4y ago**Kumquat_Platypus** • 4y ago

Yes absolutely, I love standard for many different reasons that I will elaborate on if asked to.

**Razial22** • 4y ago

Please do, I've been off POE for awhile and played scourge. I like poe, but I'm nervous that trading in standard will be rough and most drops will be valueless

**Kumquat_Platypus** • 4y ago

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no time limit. I don't care for pouring work into a dedicated minmaxed character just to kiss it goodbye after 3 months, never to play it again. I like being able to commit to character over a year or two, or more, go back to old characters, and start a new one as a long-term investment instead of as a mad 3-month rush.

cool legacy items. I'm not talking about the infamous 1 mirror + items that are unrealistic, but even just the 1 - 3 ex perfectly rolled legacy stuff that can add so much more power and flavour to a build compared to the same stuff on league. and these aren't just uniques either, but old synthesis bases, legacy rares from before the ES massacre, etc.

straightforward trading. there are no bots (or hardly any) on standard so if you ping the first 3 people for any item or trade you're guaranteed to get a result. it should be mentioned that things tend to be more expensive, but the actual trading is much easier compared to messaging 50 people on league with no responses.

not starting from scratch every 3 months. seriously, fuck the campaign. my ass is firmly planted in the atlas and when I roll a new character, I do it in 4 hours, with decked out levelling gear, and then never again till I deem I'm good and ready.

friendly people. PoE in general to be fair, but there's a really wholesome cool crew over on standard, all dedicated players who aren't petty and won't give you shit for just asking questions or derping around. they help other exiles gladly with build talk and boss kills and whatnot.

MF. real, actual, MF (budget permitting).

and assuming you're not just a casual player but play fairly often like I do; god-tier min-maxed characters. You play standard for a few years, as often as you'd play league, even if you DO play a league every now and then and just bring home the profit, you'll be sitting on mad bank. Then you can take your favourite character and really sink into him. crazy shit like 300 million dps, 40k ES, and more is available on standard with good investment and unlike league it won't get nerfed or destroyed in a few months cuz standard is never the focus and things more or less work as intended.

There are other reasons, I love it to death, and yes I do play leagues but I've only really played five in the 6 - 7 years I've been playing PoE. Standard is good times man :)

 3 more replies



[deleted] • 4y ago

i still use my normal dump tab sales method to make a bit of extra money and provide more items to the std economy. stuff sell fine

granted its not as much as in the first month of a league, but i still make a couple hundred c a day just via dump tabs and not counting other stuff to sell (like frags or special drops or crafting projects)

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good. While std is more fun and progress keep going. But you need a lot of stash tab in std.



FlaskSystemRework • 4y ago

yes



justanotherbody • 4y ago

I've played a little standard. If you're someone who trades rarely and/or likes SSF I think you'll quite enjoy it.

Trade works OK in my opinion. I experience two key differences from league economy

- things cost *a lot more*
- the selection of < 100c items is much smaller

Standard works really well for me because I have a good selection of items to equip on my characters - I just have to find them. The rare thing I'm missing I buy with leftover league \$\$\$



fartdioperandus • 4y ago

Things dont actually cost more relative to standard "inflation", and the juicing supplies are actually much much cheaper... so the opportunity to farm raw currency is higher too.



pyrojackelope • 4y ago

The only downside to playing standard is that stuff is more expensive is that stuff is more expensive and you have to be more patient when whispering for cheaper items. Other than that, all of your stuff persists, and you get to try cool stuff that you never would in leagues. Hell, I think headhunters are actually cheaper in standard.



Voidelfmonk • 4y ago

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later date you might regret not playing it for whole 3 months in every single zone (synthesis i miss ya and also betrayal) . I mean the leagues are clear economy with new game mechanics for you to enjoy , id you dont like it you can skip it and keep playing on standard . You can play your league characters when league is over in standard .

This game is mostly a choice of what you want to play . Let noone tell you what you should enjoy .



ZamolxisTheOne • 4y ago

If you like Hardcore, standard is the way to go if you don't have a lot of time to play and want to have a chance at reaching endgame



[deleted] • 4y ago

Personally I have been playing in standard since Heist, because the other leagues in my opinion weren't particularly interesting compared to Delirium, Blight, Heist, Legion to name a few. Probably also because the atlas has been the one for some time, redoing it every 3 months despite the new league content did not justify - for me - playing in the league.

The good thing is that I have so many accumulated things to do (blight map, guardian, shaper / elder etc.) that I am still having fun without having to play 24h, but just 2h a night.

The bad thing is the patch notes that many times break builds you work on since things are changed ... please don't touch me minions anymore XD

Ps. Trade interests me little I want to have fun don't do **Smaug** :)



maxtraxv3 • 4y ago

not if trying to trade, curacy items drops are much lower and prices for thing in trade are significantly higher.



FuRi0s • 4y ago

Standard is fun from time to time but all the legacy items/stats suck in my opinion... i really would prefer if there wouldnt be any legacy items.



Minimum-Bass-170 • 4y ago

Standard is items graveyard. Just let it be, don't desecrate it

[Skip to main content](#)[Log In](#)**Bubalame** • 4y ago

No.

**King-Loser** • 4y ago**fartdioperandus** • 4y ago**erik_33_DK13** • 4y ago**Sv3rr** • 4y ago**arisboeuf** • 4y ago

I am surprised no one brought this up yet but a critical argument against Standard is maybe also that you are missing new and interesting content which is exclusive to the League.

For example, Standard players which started before Delve were probably pretty damned annoyed that they could not play this interesting league for *months* until it mitigated to Standard. And mitigation to Standard is not always ensured.

For example, a Standard player could never experience Synthesis league. Synthesis was love **or** hate: So haters will of course say "no problem for Standard guys" but I loved Synthesis content and I am happy I did not miss it.

**Affectionate_Ad_9500** • 4y ago

I have no problem ignoring league content, 99% of the time it's disposable. You use the Synthesis example, but I have several legacy Synthesis items in STD, even though I've never played this league. XD XD.

Leagues aren't worth it, if you like, fine, but they're only worth it if you want to "easily" accumulate some mirrors at the beginning of the league or you tend to sell exalts on the black market.

**crunkatog** • 4y ago

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I'm usually not queuing up for leagues on the first day, I wait a little while to see if there's any game-crashing, character-resetting bugs, and to study how builds similar to my planned starters are actually faring against the league gimmick.

But long ago after actually starting Synthesis and waiting for bugfixes and moving too slowly through low maps to get to the really powerful end game crafting and items, I learned the value of doing the actual leagues. They really are the land of opportunity.

+ 1 more reply



redditaccount224488 • 4y ago

This is a good point. The counter argument is that you can always try out new leagues and go from there. I'm primarily a standard player, but I will try any league that looks interesting to me and then decide if I want to seriously grind it. I played a lot of both Delirium and Synthesis.



[deleted] • 4y ago

Started playing Standard a month ago, it's fun. Finally time and piece of mind to work on getting builds smoothed out.



Starmastermaster • 4y ago

If you do not have the time to invest in a league, Standard is the next best RPG you can play!



Hans_Rudi • 4y ago

I play standard ssf hc at times like now, just relaxing farming some stuff to complete my characters.



xXdimmitsarasXx • 4y ago

you say you already have characters why not try playing and see for yourself



CambrioCambria • 4y ago

Poe isn't worth playing at all if you can't pay electricity bills. Hope this helps! Also do whatever you want. It's a game.

[Skip to main content](#)[Log In](#)**Asarkiro** • 4y ago

I do, to level them to 100, very slowly. Done that to two so far, occasionally working on the third one.

**venom1stas** • 4y ago

In SSF yes

**imhere2downvote** • 4y ago

yeah hop on standard its fun

**r/pathofexile** • 2 yr. ago

ToA is currently the 2nd most played POE league of all time (behind Ritual).



649 upvotes · 484 comments

**r/pathofexile** • 2 yr. ago

Is Poe truly as complicated as people say?

151 upvotes · 415 comments

**r/pathofexile** • 7 yr. ago

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Standard vs League

41 comments

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Please explain how leagues work

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From a new player perspective, the biggest problem with POE.

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POE 1 is... amazing

1.6K upvotes · 594 comments



r/pathofexile • 19 days ago

First time POE player, but I've played a lot of POE 2, what are some good classes to start with?

12 comments



r/pathofexile • 1 mo. ago

Just started Poe for the first time as a poe2 player

331 upvotes · 86 comments



r/pathofexile • 9 days ago

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18 comments



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r/pathofexile • 9 days ago

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r/pathofexile • 1 yr. ago

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r/pathofexile • 3 yr. ago

tips for starting PoE standard please

14 comments



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r/pathofexile • 2 mo. ago

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r/pathofexile • 3 mo. ago

I just want good poe1 leagues again

890 upvotes · 188 comments

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