

[Skip to main content](#)

r/PathOfExile2



Search in r/PathOfExile2

[Log In](#)

r/PathOfExile2 • 6 mo. ago

i4viator



Can someone explain how leagues works in early access?

Question

I've never played poe1 before and I'm really considering buying early access to poe2. The thing is, from what I understand, every couple of months we need to make new characters to experience the new league. I think leagues usually last a couple of months, so I don't know if I should jump in now, or wait for it to end.



1



21



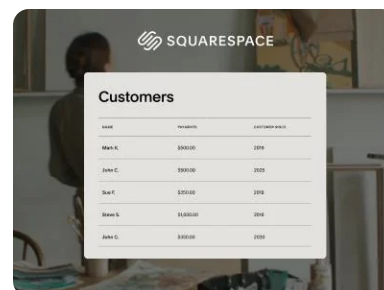
Share



officialsquarespace • Promoted



Grow your business with Squarespace. It makes marketing, customer management, and checkout flows effortless, so you'll never miss an opportunity.

[Sign Up](#)squarespace.com[Join the conversation](#)Sort by: **Best** ▾

Search Comments



Aitaou • 6mo ago

Only speculation but the “league” will function similarly to the standard league we have now in poe1. It's the graveyard of builds items wealth and artifacts of days gone by that acts as a holdover for all past content. It's a place people still play, and can but a large majority will transition into the new “league” refreshing everything from a fresh economy to a new build meta and league mechanic/some new thing.

In this case our characters would go to “Ea” league and all subsequent characters will as well until full release, then transition into “standard”.



Reply

i4viator **OP** • 6mo ago

So currently, I can buy ea now and I'll be in a ea league until release like everyone else? Like there won't be a new league while still in ea correct?



Reply



[Skip to main content](#)[Log In](#)

still exist, and playable, but it won't be playable in the new league that will come out with an economic reset/content drop. It's unsure if the new content will also go to this "old" ea league to enjoy, but you'll still be able to pick up and play a character you made say, today a couple months from now.

1 ↑ ↓ Reply ↻ ...



i4viator OP • 6mo ago

The reason is I want to take advantage of the full league, and if there is a current EA league, I don't want to join and then have to create a new character after 1 month because of a new league. I don't mind making a new character pew league, but if the current one is about to end, I'd rather wait until the next one is it's less than a month away

2 ↑ ↓ Reply ↻ ...



Aitaou • 6mo ago

It's POTENTIALLY a month away. It could be upwards of 3. There's a new QOL patch that's coming out that will hopefully help in many ways. But it's up to you, I'd say pop in just to have some fun.

2 ↑ ↓ Reply ↻ ...



i4viator OP • 6mo ago

Fair enough, thanks for the help :)

1 ↑ ↓ Reply ↻ ...



planterguy • 6mo ago

I'm not sure if they are even sure how this will work. In general, I think players should expect changes to be more abrupt in EA than in a full release. The point is to make improvements to the game, and I'm personally fine if that necessitates a league reset or some other drastic change.

Basically, if the league length is a real priority I'd recommend holding off on EA. You can always just give POE 1 a spin for free to see if you like it.

1 ↑ ↓ Reply ↻ ...



[deleted] • 6mo ago

It's not completely worked out yet. They talked about it a bit in the interview they gave yesterday and the gist of it is that they haven't decided what exactly they are going to add and how many times they are going to do resets during the early access.

2 ↑ ↓ Reply ↻ ...



Tezzeretfan2001 • 6mo ago

[Skip to main content](#)[Log In](#)

starts.

All of your items, your characters and everything that was from the last league is moved to Standard. If this is your first league, you keep the same stashes and everything, and the content that was new for the last league is no longer available (usually league content gets added to the main game later, once they balance it to be around long term instead of short term). You can choose to continue playing on Standard if you want, and you'll still have a good time. Most don't though. If it's not your first league, then you already have items in your stashes from past leagues being moved to Standard, so you get Remove Only stash tabs. So you still have all your items, but they're not just continuously adding on to your available stash space. Remove only means just that. You can leave stuff in them, you can take stuff out of them and put them into your regular stash tabs, but you cannot put anything new in them. If you take an item out, even for an instant, you can't even return it. Once it's out, you have to put it in one of your regular stash tabs.

The new league starts, and it's like you've never played the game before. You keep all your cosmetics, all your stash tabs, but every single item you've earned in the past is not available in the new league. It resets the economy, so if there was something about it that was broken before, it gives it a fresh start.

What most people who read these descriptions miss out on though, is that nearly everyone (more than 90% of us) instead of dreading losing a character, actually look forward to starting a new one. After a couple months, you've probably created at least 2 or 3, and often more, different characters anyway in the last league. You've done everything you wanted to do, you've earned as much as you wanted to earn, you've taken a break from the game, and you're ready to start again.

New leagues in 1 always come with new content, and new skills to try. The main game stays the same, but they change enough and add enough that you're itching to try it out.

It will likely be a similar process in 2. The economy will reset, they will introduce changes, and probably significant changes. But instead of introducing brand new content, in EA, they will likely be introducing things that they've already told us about but haven't implemented yet. So I would assume economy resets around the same time as introducing new characters, or introducing new acts, or adding a large amount of skill gems, or introducing weapons. They probably want it to have the kind of content amount that we see from leagues in 1, but are hesitant to call them "leagues" because these aren't brand new concepts, so to them it's different.



ahypeman • 6mo ago

How do they deal with multiple leagues' worth of characters and their stash tabs all piling up in standard? To make it simple, say I have 1 stash tab. Each league I play one character and I fill my 1 stash tab. 3 leagues pass. Does this mean in standard I now have 3 characters, and 1 full stash tab from the first league, and no items from 2+3 because it was already full? Or do I have 3 separate standard stashes that aren't tied together? I'm assuming I don't now have 3 stash tabs in standard, because in this example lets say I only ever paid for my 1 single stash tab.



Tezzeretfan2001 • 6mo ago

[Skip to main content](#)[Log In](#)

And if that one tab was a specialty tab, say currency, you would have a regular currency tab that you can remove or add to, and 2 remove only currency tabs.



CurrentMastodon6428 • 4mo ago

Will the early access league still get updates with new uniques, quests etc or is it just stuck being outdated ? I'm not sure if I have it in me to start all over again but would like to still build on my characters that I have started already



adidas • Official • Promoted



Trinity battles on the field. DJ battles the cold. That's what siblings do.
#YouGotThis

[Learn More](#)

[adidas.com](#)



restless_archon • 6mo ago

There won't be any need to make new characters nor new league mechanics to experience during Early Access. They will have resets and allow people to choose to start over, but you will always have the option to keep playing your existing characters. If you have never played PoE1 before and you want to play PoE2, there is zero reason to wait for a league reset, which won't even be an actual league...because it's still Early Access.



Tezzeretfan2001 • 6mo ago

This is a big claim and might not be true. They very well could create an "Early Access - ver1" league to migrate everyone to, and create an "Early Access - ver2" league and only introduce new content on the new ver 2 league. We can only speculate how exactly it will be implemented.



restless_archon • 6mo ago

There is nothing to suggest this, nor do we have any reason to believe that GGG will shell out the cost for multiple separate long-term servers of increasingly dwindling size. Everything suggests that the entirety of EA will remain together.



[Skip to main content](#)[Log In](#)

Fact #1 - Before Early Access started, they stated that all characters from EA will remain after the full launch, they will just be in their own league.

Fact #2 - In the recent interview, they confirmed there will be an economic reset during EA. The only feasible way to do that is to put everyone on an even playing field again.

Logical conclusion - They won't remove all items from everyone, because that will essentially brick all existing characters. They also won't just remove all items in stash tabs, leaving equipment alone. That will leave the higher levelled, better geared people at a distinct advantage.

Way more likely is they create a separate economy, where the original characters cannot intermingle with the new characters. This is the only reasonable way that they maintain both claims that I stated.

There is nothing stopping them from turning the current "Standard" into "EA - Standard" and create an "EA - ver 2" league. Then when they're ready to do another economy reset, the merge "EA - Standard" and "EA - ver 2", then delete "EA - ver 2" and create "EA - ver 3".

Since that is how Poe 1 has worked for so long, I can all but guarantee that that option has been part of the discussion as options for handling economy resets. It also seems the most likely, but isn't guaranteed to be the way they handle it until they tell us one way or the other



restless_archon • 6mo ago

Yes. I've already said all this in my first reply. They will have resets during Early Access and allow people to choose to start over. People will not be forced to start over. It will be their choice. They will not have multiple permanent legacy EA servers after EA is over. There will only be one. There is no reason to wait for one of these resets to roll around for someone who is entirely new to the franchise. They can and should just start playing now.



danielbr93 • 6mo ago

We have no facts yet, because it hasn't happened yet in PoE 2. But probably economy resets as in PoE 1.

Gotta wait for them to explain in a video in the maybe near future.



SpiritualBluejay4363 • 6mo ago

whats the difference between league and economy reset stash-wise?



danielbr93 • 6mo ago

[Skip to main content](#)[Log In](#)

Economy Reset = We all start with "nothing" on Riverbank in PoE 2 (or Twilight Strand in PoE 1)

Stash-wise = Characters and your entire stash is moved to a new 'Standard' league. Nothing is lost, but you can not use it in the new economy



Strychninewill • 5mo ago

Bro I didn't even remember this was a major mechanic of the game, thank god. My Witchhunter has been so underwhelming and I was so excited to play it at first. Plus im not exactly ecstatic about the uniques I've acquired. Hopefully it drops early February.



r/PathOfExile2 • 1 mo. ago

How much longer is this league going to last?

19 comments



r/PathOfExile2 • 3 mo. ago

But it's only early access, no need to be so harsh!

505 upvotes · 25 comments



r/PathOfExile2 • 5 mo. ago

Yeah buddy that's how leagues work

452 upvotes · 11 comments



r/PathOfExile2 • 3 mo. ago

Why I should go to the new league?

95 comments



r/PathOfExile2 • 14 days ago

Put everything into this character before I end my league

39 upvotes · 37 comments



Skip to main content

Log In

1 upvote · 5 comments

 r/PathOfExile2 · 2 mo. ago

All my luck for this league

76 upvotes · 19 comments



 r/PathOfExile2 · 8 days ago

New League soon - Your Plans?

43 comments

 r/PathOfExile2 · 5 mo. ago

You know what I love about this game, that's not even officially out yet ?

1.2K upvotes · 165 comments

 r/PathOfExile2 · 22 days ago

The closest I got to perfection this league (so far)

465 upvotes · 75 comments



 r/PathOfExile2 · 17 days ago

Of course this drops at the end of the league

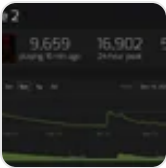
36 upvotes · 43 comments



 r/PathOfExile2 · 18 days ago

PoE 2 drops below 10,000 players for the first time ever - With 2 months of 0.2 league still remaining it has lost -96% of all players from 0.2 league launch

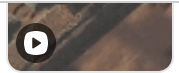
54 comments



 r/PathOfExile2 · 6 days ago

When is the new league coming and is it a good idea to get back into the current league?

25 comments

[Skip to main content](#)[Log In](#)

35 upvotes · 12 comments



r/PathOfExile2 • 11 days ago

This game feels anti co-op

260 upvotes · 108 comments



r/PathOfExile2 • 25 days ago

Current economic state is making the game very fun

69 upvotes · 23 comments



r/PathOfExile2 • 14 days ago

Turn this into a watchable in-game monthly/weekly event.

35 upvotes · 11 comments



r/GachaClub • 8 mo. ago

how do you get online codes in gl2?

4 upvotes · 3 comments



r/AlfaRomeo • 8 mo. ago

Can someone explain how the SGA bypass works?

2 upvotes · 3 comments



r/CODZombies • 8 mo. ago

Can I Choose What to Install in Bo3 on Steam??

1 upvote · 1 comment



r/PathOfExile2 • 21 days ago

is this game worth getting right now??

9 upvotes · 112 comments



r/commandandconquer • 6 mo. ago

Does anyone know how I can play the weird mobile version of C&C 3? I'm really curious to try it out but I'm not sure if it's even playable anymore.





Log In

To the new players just reaching maps:

102 upvotes · 75 comments



r/TheFirstDescendant • 8 mo. ago

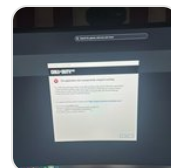
Do I need ps+ to play this game? There is any kind of paywall in the game right now? I have heard amazing things about the game but I don't want to overinvest from the get go until I have, at least, play...

3 upvotes · 25 comments



r/blackops6 • 8 mo. ago

Anybody know how to fix this?



5 upvotes

Related discussions

Best Ball Leagues

Best Way To Play Fantasy Football

[Reddit Rules](#) [Privacy Policy](#) [User Agreement](#) [Accessibility](#) Reddit, Inc. © 2025. All rights reserved.