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r/LastEpoch



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r/LastEpoch • 1 yr. ago

ImThat-guy



Is the loot disappearing when using a portal to town intentional?

Question?

I have been enjoying the game a lot. I love the way skill points work, but my biggest gripe is the items disappearing when I go to the portal and come back.

I don't want to stop and analyze all the loot when playing. I prefer to return to town, sell everything I don't like, and continue the adventure.

I have been enjoying the game, but I find myself getting annoyed when I have to deal with the items. If the developer could change this aspect, that would be awesome. I have not encountered any other significant flaws. I find myself not even wanting to use the portal; I wait till I come across a fast travel instead.



0



34



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Mael_Jade • 1y ago

Set up a harsher loot filter if you find too much loot to quickly identify whether you want it or not.

And yes, it is intended. Your instances are not saved when leaving them. The only thing I can think of that is saved is the eternity cache, which remembers the item you put inside even if you leave the dungeon without collecting it.



6



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8 more replies



SimpleDelusions • 1y ago

It is intentional. I'm not sure your level but they also intentionally made items not worth selling at all, as you'll notice more as you level. Gold will drop on ground worth 10x items you can fit in inventory so it's not worth your time. It's by design that you should filter out all loot except what you want so you can move through stuff faster.

It's something I had to get used to as well as I like selling junk to make money but it's really really really not worth it.



16



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this going forwards as it's counterintuitive to the typical arpg experience. They did however intentionally make that aspect of the game less appealing by reducing sell amounts.

↑ 0 ↓ ○ Reply ...

(+) 4 more replies



vagrantwade • 1y ago

Use loot filters.

↑ 5 ↓ ○ Reply ...



Secondusx • 1y ago

I noticed this the other day, I hate it personally. Especially when my bags are full and returning to town to sell.

⊖ ↑ 4 ↓ ○ Reply ...



Rogue_Like • 1y ago

Nothing sells for any value of gold, don't bother. The only thing you might sell in the game are uniques that you don't need.

No really, I'm absolutely serious. Nothing sells for gold, stop selling things you don't need it's really just a waste of your time. If your bags are full then set your filters better.

↑ 13 ↓ ○ Reply ...

(+) 3 more replies



alwayslookingout • 1y ago

What are you selling? Most items sell for a few hundred golds at most.

↑ 8 ↓ ○ Reply ...



Otherwise-Future7143 • 1y ago

I've never actually had this happen. The loot is always still on the ground when I get back.

↑ 1 ↓ ○ Reply ...

(+) [deleted] • 1y ago

(+) [deleted] • 1y ago

(+) [deleted] • 1y ago

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r/LastEpoch • 5 mo. ago

Loot item tooltips are spreading out WAAAAAY too much

60 upvotes · 19 comments



r/LastEpoch • 2 mo. ago

Who's idea was this???

252 upvotes · 52 comments



r/LastEpoch • 6 days ago

Jackpot?

147 upvotes · 42 comments



r/LastEpoch • 1 mo. ago

Returning Player Opinion

41 upvotes · 14 comments



r/LastEpoch • 1 yr. ago

Can we talk about how hostile looting is in this game?

474 upvotes · 201 comments



r/LastEpoch • 13 days ago

Sounds for loot filters?

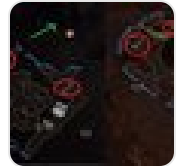
33 upvotes · 17 comments

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648 upvotes · 351 comments



r/LastEpoch • 25 days ago

only one change i want in next update is this bullsh.t.

112 upvotes · 22 comments



r/LastEpoch • 15 days ago

Returning player: what to play?

8 upvotes · 24 comments



r/WeirdWest • 1 yr. ago

Can I store items in the world without it despawning?

5 upvotes · 18 comments



r/NoMansSkyTheGame • 1 yr. ago

Can I quit the expedition early and transfer my items back?

3 upvotes · 7 comments



r/LastEpoch • 2 mo. ago

Appreciation post. Thank you for a game that's just fun to figure out a build

239 upvotes · 20 comments



r/Warframe • 1 yr. ago

Something prevents me from picking up Netracell Key Glyph at the start of the mission.

2 upvotes · 3 comments



r/OctopathCotC • 1 yr. ago

This afternoon I finally unlocked the tower, the nut farm, the item fetch character, and the witch book (I forget what it's called). I think I get it now but I have a couple questions.

13 upvotes · 5 comments



r/albiononline • 1 yr. ago

How do i leave the faction war, or re-access the starter town?

2 upvotes · 2 comments

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4 upvotes · 24 comments



r/thelastspell • 1 yr. ago

Is there any catch-up mechanics in this game?

11 upvotes · 7 comments



r/BloodWest • 1 yr. ago

Is there any way to exit the game without saving?

3 upvotes · 7 comments



r/weatherfactory • 1 yr. ago

Is there a way to keep allies when you travel in exile mode?

8 upvotes · 4 comments



r/BaldursGate3 • 1 yr. ago

SPOILER

New to the game, is cap of curing a singular item?

1 upvote · 9 comments



r/LastEpoch • 7 days ago

I wish we could spend multiple keys at a time to craft multiple legendaries at once

35 upvotes · 16 comments



r/LastEpoch • 26 days ago

Lost connection to servers after defeating Majasa, now I have a pile of loot in front of character select screen :)



341 upvotes · 7 comments



r/LastEpoch • 1 mo. ago

New player wanting to get some opinions on the combat

35 upvotes · 35 comments



r/LastEpoch • 5 mo. ago

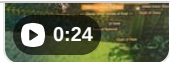
Kinda unethical not gonna lie



84 upvotes · 20 comments



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122 upvotes · 35 comments

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