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Mag

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CODEX

Take down your enemies with magnetic force. Mag alters magnetic fields to provide crowd control and strip enemy defenses. Few can resist her attraction or her repulsion.

This is Mag, a force to be reckoned with.

Mag is a team player, Tenno, and a worthy addition to any squad.

—Lotus

Release Date: October 25th, 2012

Mag is a Warframe based on magnetic force. She boasts high shield strength in exchange for reduced health, and her abilities make her a potent medium for crowd control and manipulation. She is one of three starter options for new players.

Acquisition

Mag is one of the three starter Warframes, alongside [Excalibur](#) and [Volt](#), during [Awakening](#).

Mag's main [blueprint](#) can be purchased from the [Market](#). Mag's component blueprints can be obtained from defeating [The Sergeant](#) on [Iliad](#),



Mag

[Portrait](#)
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Description

Take down your enemies with magnetic force. Mag alters magnetic fields to provide crowd control and strip enemy defenses. Few can resist her attraction or her repulsion.

Passive

Bullet jumping pulls-in nearby items for easy collection.

Abilities

1st Ability [Pull](#)
2nd Ability [Magnetize](#)


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Item	Source	Cha
Systems Blueprint	The Sergeant Assassination	22.
Neuroptics Blueprint	The Sergeant Assassination	38.
Chassis Blueprint	The Sergeant Assassination	38.

All drop rates data is obtained from [DE's official drop tables](#) (<https://warframe.com/droptables>) stored on [Module:DropTables/data](#). See [Mission Rewards#Standard Missions](#) for definitions on reward table rotations. For more detailed definitions and information, visit [here](#).

Alternatively, upon completion of [The Duviri Paradox](#), Mag's main and component blueprints can be earned from [The Circuit](#). By selecting her on the rotating week she is available, players can earn her blueprints after reaching Tier 2 (Neuroptics), 5 (Chassis), 8 (Systems), and 10 (Main) rewards.

Mag can also be bought complete from [Teshin](#) for **60,000** once players have achieved **Typhoon** rank in the [Conclave](#).

Crafting

Manufacturing Requirements

Sex	Female
Mastery Rank	0
Max Rank	30
Health	180 (280 at Rank 30)
Shields	455 (555 at Rank 30)
Armor	105
Energy	140 (190 at Rank 30)
Starting Energy	75
Sprint Speed	1
Aura Polarity	
Exilus Polarity	None
Polarities	
Introduced	Vanilla (2012-10-25)
Themes	Magnetism
Progenitor Element	Magnetic
Subsumed Ability	Pull
Tactical Ability	Magnetize
Sell Price	10,000
Official Drop Tables	
https://www.warframe.com/droptables	



Explore					1	Rush: 50
	Market Price: 75			Blueprints Price: 25,000		
	Mag Neuroptics Blueprint					
Fan Central						Time: 12 Hour(s)
CURRENT	15,000	Alloy Plate 150	Neural Sensors 1	Polymer Bundle 150	Rubedo 500	Rush: 25
	Mag Chassis Blueprint					
	15,000	Morphics 1	Ferrite 1,000	Rubedo 300		Time: 12 Hour(s) Rush: 25
	Mag Systems Blueprint					
	15,000	Control Module 1	Morphics 1	Salvage 500	Plastids 220	Time: 12 Hour(s) Rush: 25

Trivia

- Mag's given name is inspired from a shortened form of *magnetism*, used in a feminine fashion (see: *Magdalene*). Other possible inspirations include the concept of *magnitude*, a tribute to her affinity for dealing "in extremes".
- Mag replaced [Volt](#) as an initial choice of Warframe in [Update 7.0](#) (2013-03-18), though Volt would later replace [Loki](#) as a starter Warframe choice in [Update 14.0](#) (2014-07-18).
- The energy of Mag's helmet can be colored with the Warframe's energy colors, instead of the emissive colors.
- Mag is the first female Warframe to possess a [Prime](#) variant.
- Both of Mag's alternate helmets are named after the Gauss [projectile accelerator](#) consisting of one or more coils used as linear electromagnets to accelerate a magnetic or conducting projectile to high velocity. Weapons using said mechanic are commonly referred to as either **Gauss** guns or **Coil**guns.



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deliberately a reversal of one of Mag's alternate helmets, the [Mag Gauss Helmet](#).

- A Mag is briefly shown in [Livestream 17](#) along with [Alad V](#).

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1. "Shards within 3m of Mag now orbit her, inflicting the Slash or Puncture Status Effect to nearby enemies." - [Update 32.0 \(https://forums.warframe.com/topic/1321162-veilbreaker-update-32?ct=1691878011\)](https://forums.warframe.com/topic/1321162-veilbreaker-update-32?ct=1691878011)

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