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r/BaldursGate3



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r/BaldursGate3 • 1 yr. ago

ashleymaye_



SPOILER

BG3 Modding Guide For Dummies

Mods / Modding

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midnightgirlj • 1y ago

this is a really nice guide. i wish i had this when i started. i learned a lot through trial and error. lol. this should be added to links or something for the sub.



35



ashleymaye_ OP • 1y ago

I know, I've spent hours being frustrated because I couldn't figure out how to set things up properly and then it hit me that I should write this to save some people who are just getting into it some time haha



17



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You should avoid installing mods that affect the same game code/texture (as a basic example, don't install multiple hair mods that replace the vanilla hair). This will cause the mods to conflict, and will make it much more likely you'll experience bugs.

Many people probably know of Vortex, as it's the mod manager used by the Nexus site. Do NOT use it. Particularly in the case of BG3 but also just in general, it is extremely buggy and will cause you more issues than BG3MM.

You should know that finding the cause of bugs can be a tiring prospect, depending on how many mods you have installed. In general, you do not need to uninstall and reinstall everything. You will, however, need to try and find the mod causing the bug, depending on how bad the bug is or if you care to remove it. If you don't want to deal with the hassle, try and keep your mod count low. In the worst cases, a save will be unsalvageable unless backed up, so be careful.

You should only install mods from Nexus if you're new to modding and don't know the trustworthy sites. There are sites out there that have malware and other things like that if you try to use them.

Happy modding!

↑ 49 ↓ ...

(+) 12 more replies



kAy- • 1y ago

Great guide but unless I missed it in your post, you can have BG3MM install Script Extender for you, which is even easier.

⊖ ↑ 19 ↓ ...



ashleymaye_ OP • 1y ago

Yes very good point, I forgot about that, I'll add it to the post :)

↑ 10 ↓ ...



TheFlowofSpace • 1y ago

Great guide! Modding has been a headache for me (especially removing mods after the fact) so this I'll be sure to come back here in the future. Hope more people get to see this!

Next, can you post a guide on how to get handsome squidward Astarion out of my dreams?

↑ 10 ↓ ...



gorramfrakker • 1y ago

As a dummy, I thank you.

[Skip to main content](#)[Log In](#)**Veliondra** • 1y ago

Okay how do you update/get the "fixed" mods post patch? Do you delete and reinstall or is there a better way,

⬇ 6 ⬆ ...

**ashleymaye_ OP** • 1y ago

This is a great thing to add so I will add this to the guide but also just to answer your question, yes you will need to uninstall the mod and then go to Nexus Mods and install the newest version of it of it again following the same steps. You will need to do this after every patch, as the game version is updated and will no longer be compatible with the mod. You will potentially not be able to load a save that has an older version of a mod or if you can it may be buggy/some gameplay mechanics may not work. Also, you typically have to wait for the author of the mod the release an updated version, which may not happen the same day as the patch is out.

⬆ 7 ⬇ ...

⬆ 1 more reply

**gcolquhoun** • 1y ago

You're very kind to make this resource for other people! As others have said, this would have helped me much earlier in my modding adventures. The information is out there, but putting a lot of the basics in one place is so helpful.

⬆ 5 ⬇ ...

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172 upvotes · 66 comments



r/BaldursGate3 • 26 days ago

! SPOILER

Without Tav/Durge, how would Grove end for companions?

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r/BaldursGate3 • 20 days ago

! SPOILER

Imagine the perspective of the cult for a second.

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