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r/EldenRingMods



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r/EldenRingMods • 10 mo. ago

negativeonhand

...

## Editing Weapon Movesets

[Help!](#)

Haven't played in quite sometime, and wanted to hopefully download some mods that alter weapon movesets (I want a faster Zweihander). Well apparently most mods on nexus for this purpose are deprecated or don't work (or aren't what I'm looking for). I learned about two programs to edit parameters, Yapped and DSMMapStudio, but when I edit the parameters for certain weapons and save them as a new regulation file, nothing happens in game.

I can't find any guides on how to do this simply from scratch that are updated. Most are from when the game first came out and apparently are no longer valid or omit necessary steps that I'm missing.

If anyone could please link me to an updated guide on how to do this step by step, that would be very appreciated. I have been unable to find anything recent.

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katanamaru • 10mo ago

Yapped is old and out of date now. So DSMMapStudio is what you'll use for editing parameters. You download it off github and install it wherever you want to. I have a Elden Ring Mod Tools folder for example.

That tool won't let you affect weapon speeds though. Closest you could do would be to put the Godslayer greatsword (faster animations) onto a zweihander. That would be changing one value.

If you're wanting to change how fast an animation plays you're going to need DSAnimStudio. I haven't used it yet so I can't tell you how to do that specifically.

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how do i change the zweihander light attack moveset to be the godslayer greatsword light attack moveset?

1 Reply ...

2 more replies



r/EldenRingMods • 25 days ago

**ah thanks randomizer**

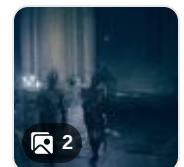


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r/EldenRingMods • 25 days ago

**Seamless co-op is really one of the best ways to enjoy this game**



377 upvotes · 43 comments



r/stalker • 2 yr. ago

**Weapon stats editor**

2 comments



r/eldenringdiscussion • 8 days ago

**Hot take: Summons are the most underutilized mechanic of the game**

136 upvotes · 68 comments



r/TwoBestFriendsPlay • 1 yr. ago

**The current state of Elden Ring moveset mods is fucking nuts.**



youtube

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r/nexusmods • 2 yr. ago

**Best elden ring moveset mods or new weapons mod**

4 upvotes · 3 comments



r/EldenRingMods • 7 mo. ago

**Seamless coop and moveset mods**

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## Question, is there a mod to increase the speed of the game?

1 upvote · 3 comments



r/FortniteCreative • 5 yr. ago

**Weapon editor or not, it'd be nice to use some intentionally-powerful weapons for creating boss battles.**



1.1K upvotes · 82 comments



r/mountandblade • 5 yr. ago

**Weapon Editor**

2 upvotes · 2 comments



r/eldenringdiscussion • 5 days ago

**Okay, for those who didn't know, I just figured this out.**

114 upvotes · 10 comments



r/EldenRingMods • 2 yr. ago

**Clever's Moveset and Elden Ring Reforged**

8 upvotes · 25 comments



r/eldenringdiscussion • 1 day ago

**My pops is playing through eldenring like a dnd character**

1.5K upvotes · 83 comments



r/skyrimmods • 1 yr. ago

**How do I edit certain weapon values with SSEEdit?**

3 comments



r/EldenRingMods • 1 yr. ago

**How to speed up attack animations?**

2 upvotes · 7 comments



r/TwoBestFriendsPlay • 2 yr. ago

**SPOILER**

**Elden Ring Moveset Mods**

17 upvotes · 4 comments



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206 upvotes · 54 comments

 r/EldenRingMods • 1 yr. ago**Best deflect/moveset/combat mod**

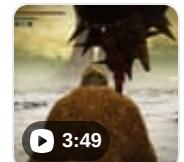
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 r/EldenRingMods • 1 mo. ago**Help to Merge Two Mods**

1 upvote · 25 comments

 r/SkyrimModsXbox • 10 mo. ago**Change armor texture path in sseEdit**

3 upvotes · 6 comments

 r/EldenRingBuilds • 4 days ago**RL150: "Slow weapons aren't good for proccing status effects" vs seven status effect procs on Radahn (Great Stars, Quality Build, stats/equipment at 3:37, no damage fight)**

108 upvotes · 27 comments

 r/aoe2 • 1 yr. ago**Ideas to update the scenario editor**

9 upvotes · 12 comments

 r/eldenringdiscussion • 1 mo. ago**Is the Eleonora's poleblade worth it for making it my main weapon for the endgame?**

268 upvotes · 78 comments

 r/FoundryVTT • 1 yr. ago**Module for easy cardstack generation?**

1 upvote · 1 comment

 r/eldenringdiscussion • 20 days ago**SPOILER****Kinda a curious Lore question are the bosses waiting for tarnished or is the Tarnished running into the boss and it's just a coincidence that they encounter each other??**

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