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# The Lotus Eaters



TRANSCRIPT

*A strange call comes from beyond and must not go unanswered.*

—Quest Description

**The Lotus Eaters** is a short solo-only main [Quest](#), released in [Update 36.1](#) (2024-08-21). The [Lotus](#) receives a call from [The Man in the Wall](#) and instructs only the [Drifter](#) to answer. The Quest serves as a prologue to [The Hex](#).

## Contents

1. Synopsis



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## The Lotus Eaters



### Information

<b>Introduced</b>	<a href="#">Update 36.1</a> (2024-08-21)
<b>Type</b>	Main Quest
<b>Requirement</b>	<ul style="list-style-type: none"> <li>Completed <a href="#">Whispers in the Walls</a></li> </ul>
<b>Rewards</b>	<ul style="list-style-type: none"> <li>Arthur's KinePage</li> </ul>
<b>Transcript</b>	<a href="#">The Lotus Eaters/Transcript</a>

### Chronology

<a href="#">Whispers in the Walls</a>
<a href="#">The Hex</a>



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## Synopsis

## Walkthrough

The player must have completed [Whispers in the Walls](#).

### Investigate The Sound

At [Sanctum Anatomica](#), the Tenno approach the Void expanse behind the defeated [The Man in the Wall](#)'s [Vessel](#), encountering the [Lotus](#) waiting at the edge with a ringing [KinePage](#). The [Operator](#) and [Drifter](#) appear simultaneously as the Lotus warns the former that she is being affected by The Man in the Wall and instructs only the latter to answer the call.

The Drifter is warped to [an abandoned mall](#) and encounter [Albrecht Entrati](#)'s pet [Kavat Kalymos](#), who leads them to another ringing pager. They are warped back to the present as the Lotus acknowledges they have created a link to the past and must find Albrecht before The Man in the Wall does, completing the quest.

The player will receive an inbox message from [Loid](#) who is almost finished with preparations to send the Tenno to the city of [Höllvania](#) in 1999 with the help of Albrecht's Vessels, containing [Arthur's KinePage Orbiter Decoration](#). The Lotus remains in her spot in the Sanctum Anatomica, monologuing to herself.

*The link to the past is forged, but time is running out. While Loid works tirelessly and the Lotus keeps her lonely vigil, step by step the Indifference draws closer to its coveted prey.*

## Notes



- Compared to the [TennoCon 2024](#) relay no members of [The Hex](#) appear in the mall,



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- In Greek mythology, the [lotus-eaters](#) are a race of people on an island who enter a perpetual state of bliss and pleasure after consuming lotus plants, ignoring their previous lives.
- The Lotus's dilemma may be both a figurative and literal depiction of the *[call of the void](#)*, also known as the *[high place phenomenon](#)*, the urge to jump off a high place despite not displaying any suicidal thoughts beforehand.
- On its introduction, Arthur's KinePage originally displayed "**NO NEW MESSAGES. SCANNING...**".
  - After [Hotfix 36.1.5](#) (2024-09-03), the KinePage displayed "**WHO STOLE MY KINEPAGE**".
  - On 2024-09-09, the KinePage displayed "**ELEANOR IF YOU STOLE THIS I SWEAR**".
  - On 2024-09-17, the KinePage displayed "**I CANT KEEP BORROWING LETTIES FOREVER**".
  - On 2024-09-27, the KinePage displayed "**AMIR WE TALKED ABOUT THIS**".
  - On 2024-11-15, the KinePage displayed "**GR8 DEALS @ BIG BYTES**".
  - On 2024-11-21, the KinePage displayed "**METRO INCIDENT - EXPECT DELAYS**".
  - On 2024-11-25, the KinePage displayed "**CUSTOM DECALS @ ZEVILA**".

## Media

## Patch History

### [Hotfix 37.0.6](#) (2024-10-11)

- Fixed Kalymos slip sliding around in The Lotus Eaters Quest.

### [Hotfix 36.1.6](#) (2024-09-05)

- Fixed text on a certain piece of equipment from The Lotus Eaters Prologue appearing wrong in some languages.

### [Hotfix 36.1.3](#) (2024-08-27)



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**Arc 3 - The New War Saga** [Prelude to War](#) ([Chimera Prologue](#) • [Erra](#) • [The Maker](#))<sup>[1]</sup> • [The New War \(The Duviri Paradox\)](#)<sup>[2]</sup>

**Arc 4 - The Void War Saga** [Angels of the Zariman](#)  
[Jade Shadows](#)  
[Whispers in the Walls](#) • **The Lotus Eaters** • [The Hex](#)

**Side Quests**

**Warframe Quests**

[The Deadlock Protocol](#) • [Call of the Tempestarii](#) • [The New Strange](#) • [The Glast Gambit](#) • [Octavia's Anthem](#) • [Sands of Inaros](#) • [Hidden Messages](#) • [Mask of the Revenant](#) • [The Silver Grove](#) • [The Waverider](#) • [The Limbo Theorem](#) • [The Jordas Precept](#)

**Side Quests**

[Howl of the Kubrow](#) • [Stolen Dreams](#) • [Veilbreaker](#) • [Patient Zero](#) • [A Man of Few Words](#)

**Quest Unlocks**

**Warframe Unlock Quests**

[Hidden Messages](#) ( [Mirage](#) ) • [The Limbo Theorem](#) ( [Limbo](#) ) • [Patient Zero](#) ( [Mesa](#) ) • [The New Strange](#) ( [Chroma](#), [Khora](#) ) • [The Jordas Precept](#) ( [Atlas](#) ) • [Sands of Inaros](#) ( [Inaros](#) ) • [The Silver Grove](#) ( [Titania](#) ) • [The Glast Gambit](#) ( [Nidus](#) ) • [Octavia's Anthem](#) ( [Octavia](#) ) • [Chains of Harrow](#) ( [Harrow](#) ) • [Saya's Vigil](#) ( [Gara](#) ) • [Mask of the Revenant](#) ( [Revenant](#) ) • [The Sacrifice](#) ( [Excalibur Umbra](#) ) • [Vox Solaris](#) ( [Garuda](#), [Baruuk](#), [Hildryn](#) ) • [Chimera Prologue](#) ( [Wisp](#) ) • [The Deadlock Protocol](#) ( [Protea](#) ) • [Call of the Tempestarii](#) ( [Sevagoth](#) ) • [The Waverider](#) ( [Yareli](#) ) • [Heart of Deimos](#) ( [Xaku](#), [Lavos](#), [Citrine](#) ) • [The New War](#) ( [Caliban](#) ) • [Angels of the Zariman](#) ( [Gyre](#) ) • [Veilbreaker](#) ( [Styanax](#) ) • [The Duviri Paradox](#) ( [Kullervo](#) ) • [Whispers in the Walls](#) ( [Qorvex](#), [Dante](#) ) • [Jade Shadows](#) ( [Jade](#) ) • [The Hex](#) ( [Cyte-09](#) )

**Syndicate Unlock Quests**

[Saya's Vigil](#) ( [Ostron](#) ) • [Vox Solaris](#) ( [Solaris United](#), [Ventkids](#), [Vox Solaris](#) ) • [Heart of Deimos](#) ( [Entrati](#) ) • [The War Within](#) ( [The Quills](#), [Vox Solaris](#), [Necraloid](#) ) • [Angels of the Zariman](#) ( [The Holdfasts](#) ) • [Whispers in the Walls](#) ( [Cavia](#) ) • [The Hex](#) ( [The Hex](#) )

**Location**

[The Duviri Paradox](#) ([Duviri](#), [Dormizone](#)) • [Saya's Vigil](#) ([Cetus](#), [Plains of Orb Vallis](#)) • [Heart of Deimos](#) ([Empyrean Proximas](#)) [The War Within](#) ([The Hex](#)) • [The War Within](#) ([The Hex](#))



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[The Hex \(Höllvania Central Mall, Höllvania, Backroom\)](#)

[Howl of the Kubrow \(Incubator Segment\)](#) • [The Archwing \(Archwing\)](#) • [Stolen Dreams \(Maroo Weekly Ayatan Hunt\)](#) • [The New Strange \(Sanctuary Onslaught\)](#) • [Vox Solaris \(K-Drive\)](#) • [Heart of Deimos \(Necramech, Helminth Segment, Mirror Defense\)](#) • [A Man of Few Words \(Clem Weekly Mission\)](#) • [The Duviri Paradox \( , The Circuit, Duviri Incarnons\)](#) • [The Second Dream \( , Focus\)](#) • [Rising Tide \(Railjack\)](#) • [The War Within \(Kuva Lich, Conjunction Survival\)](#) • [Call of the Tempestarii \(Sisters of Parvos\)](#) • [Angels of the Zariman \(Void Armageddon, Void Cascade, Void Flood, Zariman Incarnons\)](#) • [Veilbreaker \(Break Narmer, Archon Hunt, Archon Shard\)](#) • [Whispers in the Walls \(Arcane Dissolution, Melee Upgrade Segment, Entrati Incarnons, Alchemy, Netracells, Deep Archimedeia\)](#) • [Jade Shadows \(Ascension\)](#) • [The Hex \(Hell-Scrub, Legacyte Harvest, Faceoff, Technocyte Coda\)](#)

[Story and History](#)

**Feature Unlock  
Quests**

1. Prelude to War is a compilation of miniquests and cutscenes leading up to The New War.
2. The completion of Duviri Paradox is required to start The Hex quest. Additionally, The Duviri Paradox has very interlinked story context to several critical characters in The New War.

**Categories**



**Languages**



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