

Explore

Fan Central

CURRENT



in: [Not Replayable Quests](#), [Lore](#), [Quest](#), and [3 more](#)

The Hex (Quest)

67

EDIT

V

TRANSCRIPT

For the prequel webcomic, see [WARFRAME: 1999 \(Webcomic\)](#).

For the demo, see [WARFRAME: 1999 Demo](#).

For the Syndicate, see [The Hex \(Syndicate\)](#).

The desperate hunt for Albrecht Entrati has led the Drifter to the city of Höllvania on December 31st, 1999. Despite the Scaldra lockdown in the face of the Techrot menace, the citizens do their best to celebrate. But this

The Hex (Quest)



Information	
Introduced	Update 38.0 (2024-12-13)
Type	Main Quest
Requirement	The Duviri Paradox The Lotus Eaters
	Cyte-09 blueprint Magnetic Might Forma Atomicycle Atomicycle Summon - Rust Belt Livery Atomicycle Skin - Standard Livery Atomicycle Skin



Fandom is on a quest for your opinions on upcoming movies!

X

Not Replayable

✕ [ur](#) Warframe, who uses
s, but is forcefully ejected and
to change on their story and

Explore

Fan
Central

CURRENT



Meanwhile, Dr Entrati has been captured by the Scaldra's commanding forces [Major Neci Rusalka](#) and [Lieutenant Viktor Vodyanoi](#). The former is revealed to be possessed by the [Indifference](#).

While making attempts to find Entrati and stop the nuke, the Drifter encounters [Kalymos](#), who leads them to a recording from Entrati that they are trapped in an altered time loop and in order to escape they require a rare spark of energy: the nuclear explosion. Thus, they would have to prevent the Hex from stopping the detonation.

However, the Hex learn of the Scaldra escorting a VIP and move to intercept, while Rusalka attempts to intervene. Entrati urges the Drifter to kill her to prevent the Indifference from further influencing the time loop, but they refuse. The Indifference assumes their Operator form and whisks the three away to the [Zariman Ten Zero](#), showing the Drifter that the Hex will die.

Minutes before the explosion, the Hex make their move on the nuclear reactor. Eleanor attempts to gain control the Techrot, but succumbs to the Infested hivemind and attacks Leticia. Quincy is killed while trying to hold off the Scaldra, Aoi dies from overexertion in an attempt to secure the reactor, Amir is fatally shot by Entrati, and Arthur succumbs to the nuclear reactor's radiation poisoning. Entrati leaves for [Tau](#), but the Drifter chooses to stay behind to save the Hex. Entrati warns that they cannot save the Hex unless the Drifter forms a personal bond with them.

The Drifter uses their [Duviri](#) powers to rewind time and create a new loop, starting at the beginning of the year of 1999.

▼ The Hex (Finale) ▼

Walkthrough

The player must have completed [The Duviri Paradox](#) and [The Lotus Eaters](#).

When initiating the quest in the [Codex](#), a disclaimer warns that The Hex will take roughly an hour and a half to complete, during which regular WARFRAME activities cannot be performed until the quest is completed. The player must type KALYMOS



Fandom is on a quest for your opinions on upcoming movies!



ment are used in the quest.



Explore

Fan
Central

CURRENT



The scene shifts back just less than 24 hours before the explosion. Inside the [Höllvania Central Mall](#), Protoframe [Arthur](#) ([Excalibur](#)) listens to [PARTY OF YOUR LIFETIME](#) by superstar boy band [On-lyne](#). He suddenly loses control of his hand which forcibly types "UNDR MIRAS AVE 10 MIN DNT B L8" on the computer. Seeing this as a lead on [Dr Entrati](#), he meets up with the rest of [The Hex](#): [Amir](#) ([Volt](#)), [Aoi](#) ([Mag](#)), [Quincy](#) ([Cyte-09](#)), [Leticia](#) ([Trinity](#)), and [Eleanor](#) ([Nyx](#)). After retrieving his [Atomiccycle](#) keys from Eleanor, Arthur plans to head out on his own but is joined by the rest of team. He instructs Amir, Aoi, and Quincy as backup while Leticia and Eleanor watch the base.

The Atomiccycle can be summoned using the [Atomiccycle Summon](#) gear item. It has the abilities [Atomi-Boost](#) ([1](#)) that grants it a burst of speed, [Atomi-Barrage](#) ([2](#)) that launches a swarm of homing micro-missiles, [Atomi-Shadow](#) ([3](#)) that has the user jump off and become [Invisible](#), and [Atomi-Bomb](#) ([4](#)) to launch the Atomiccycle forward and release a [Heat](#) explosion.

Riding into the streets of [Höllvania](#), Arthur is accosted by [Major Neci Rusalka](#) and her [Scaldra](#), a group of [Grineer](#)-esque armed forces. He possesses [Excalibur](#)'s abilities and is armed with the [AX-52](#), [Vesper 77](#), and a [Skana](#) with the [Crimson Dervish](#) stance.

Arthur eventually confronts an [H-04 Efervon Tank](#). The tank is invulnerable until the 8 vents surrounding its body are destroyed, after which Arthur must loot a **"[Thermian RPG](#)" wasn't found in [Module:Weapons/data](#)** from Scaldra reinforcements to deal significant damage. Once brought to a sliver of health, an interact prompt appears to destroy the tank.

Following the destruction of the tank, the plaza collapses into the tunnels below and Arthur is briefly knocked unconscious, but is awoken by a telepathic message from Eleanor who warns him that Entrati is nearby. Arthur sees [Kalymos](#) and Entrati enter a cave, but he quickly vanishes. Arthur enters the cave and battles the [Techrot](#), [Infested](#)-like creatures that have taken over computer systems.

He then comes across a series of TV that appears to give him immense headache. After resisting, the TVs suddenly explode and reveal an Infested mouth that spits out an [Excalibur](#) Warframe. The two brandish their [Exalted Blade](#) and clash. The clash is



Fandom is on a quest for your opinions
on upcoming movies!

ence out of their Excalibur into
nce, and the nuclear explosion,



Explore

Fan
Central

CURRENT



Less than 20 hours before the explosion, Rusalka and her [Lieutenant Viktor Vodyanoi](#) are interrogating Entrati. Rusalka is revealed to be possessed by the [Indifference](#) as she shifts between [Loid](#) and Entrati's forms to taunt him, only for Albrecht to reaffirm that the Indifference has a weakness to love.

Back at the Höllvania Central Mall, The Hex have interrogated the Drifter. Arthur decides to chance on the Drifter and the two forces team up to stop the nuclear explosion.

After receiving the Excalibur Warframe body and loaner weapons and Atomicycle from Quincy and Aoi, the Drifter heads out to a mission to [Exterminate](#) Scaldra forces. Rusalka publicly reveal to have captured Entrati and plans to bring justice to the Hex "terrorists." The Drifter heads to Entrati's holding cell, but instead encounters the Indifference's Operator form who flashes an ominous grin before vanishing. A large number of Scaldra descend on the area and obstruct the way to extraction.

Hell-Scrub

14 hours and 5 minutes before the explosion. The Drifter and the Hex decide to stop the nuke directly. Riding out with Quincy, this mission is a 10-minute [Survival](#) variant called **Hell-Scrub** where Techrot enemies can overtake Hell-Scrubbers (which act the same as Survival Life Support Capsules) to spawn an enemy [Techrot Babau](#) that provides reduced life support. Meanwhile, Amir attempts to hack into the Höllvania public systems, but instead activates MP3s as the comms go dead.

?

11 hours and 30 minutes before the explosion. Amir plays over [PARTY OF YOUR LIFETIME](#), to Aoi's joy and Arthur's annoyance, who consequently demands that it be turned off. The Drifter and Arthur encounter [Kalymos](#), who leads them to a backroom. Using the POM-2 terminal and the password KALYMOS, the Drifter encounters a message from Entrati who warns them that they are both trapped in an altered time loop. To contain [The Murmur](#) and escape the loop, Entrati requires a power source: the nuclear explosion. Using the backroom as a base, the Drifter reclaims their equipment from the present time.



Fandom is on a quest for your opinions on upcoming movies!



necessitating the Drifter to help on the Atomicycles and get on the Mobra Tunnel, where the



Explore

Fan
Central

CURRENT



Entrati reveals that each repeated loop allows the Man in the Wall to possess a now-wounded Rusalka and orders the Drifter to kill her. They hesitate and ultimately refuse.

- [Sun] You do it.
- [Neutral] It's not really her...
- [Moon] I'd be no different.

Entrati scorns the Drifter for their childishness, who ultimately decides to refuse to help. The Man in the Wall suddenly recovers in their Operator form and whisks Entrati and the Drifter away.

Who's On Point

4 hours and 52 minutes before the explosion. The Hex have seen Entrati's message, but with the odds stacked against them, Quincy ultimately decides to bail. The rest eventually decide to take matter into their own hands, with Arthur and Eleanor agreeing to attempt to control the Techrot, despite Letticia's protests.

Eleanor then asks who will take point, allowing the player to pick from the following:

- Arthur ([Excalibur](#), [AX-52](#), [Vesper 77](#), [Skana](#))
- Amir ([Volt](#), [Amprex](#), [Protokol Vekesk](#), [Lacera](#))
- Leticia ([Trinity](#), [Latron](#), [Protokol 95](#), [Dual Kamas](#))
- Aoi ([Mag](#), [Burston](#), [Protokol Hira](#), [Bo](#))

The point member rushes to the zoo and battles off Scaldra forces. Afterwards, Eleanor ([Nyx](#), [Sybaris](#), [Protokol Spectre](#), [Tonbo](#)) enters alone and battles Techrot Rotpods and their defenders while the hive mind attempts to influence her. After destroying the Rotpods, the hivemind queen [Legacyte](#) appears. The boss has three health bars and is invulnerable until all its surrounding minions are destroyed, after which it will attempt to run away and summon additional reinforcements. The Legacyte attempts to plead for its life, but its pleas are ignored as Eleanor consumes the hivemind queen.

????



The Drifter awakens on the [Zariman Ten Zero](#). The Indifference reveals to the Drifter of



Fandom is on a quest for your opinions on upcoming movies!



e-by-one. The Indifference also
d Drifter, but resents the [Orokin](#)



Explore

Fan
Central

CURRENT



As boy band On-Lyne perform "The Great Despair" for New Years Eve, control shifts to Amir as he, Arthur, and Aoi hold off against Scaldra forces. After minute-long defense segment, control shifts to Leticia as she escorts Eleanor and her Techrot minions. However, Eleanor ultimately succumbs to the Techrot and attacks Leticia.

Control shifts to Quincy, who has returned with his [Neutralizer](#) and provides covering fire. However, he is shot down by an H-04 Efervon Tank. Amir attempts to hack the nuclear reactor core but the locks release; Aoi attempts to secure them in place but dies from overexerting her powers. After Arthur battles the [Techrot Babau](#) that descends on the core, Amir is fatally shot by Entrati, while Arthur is left inside the reactor core, dying from radiation poisoning.

Entrati commends the Hex for their sacrifice and leaves for [Tau](#), but the Drifter declares that they can save the Hex. Entrati retorts that the Drifter cannot save them unless they have formed a personal bond and shoots the Drifter. Collapsing, the Drifter uses the power of [Duviri](#) to extend their time loop to the beginning of 1999.

Conclusion

The player receives an inbox message from [Loid](#) who discovers that the Drifter is now on a yearly time loop in 1999. They award them the blueprint for [Cyte-09](#), [Magnetic Might](#), and a built [Forma](#). If the player did not complete the [WARFRAME: 1999 Demo](#) they will also receive the [Protokol Longsword Skin](#).

[Höllvania](#) is now available as a series of missions against [Scaldra](#) and [Techrot](#) forces, containing 10 nodes (2 social, and 8 mission nodes playable in both normal (Lv 65-70) and The Steel Path (Lv 165-170) modes):

- **Exterminate:** [Scaldra](#) ([Mausoleum East](#))
- **Exterminate:** [Techrot](#) ([Rhu Manor](#))
- **Hell-Scrub:** [Scaldra](#) ([Mischta Ramparts](#))
- **Hell-Scrub:** [Techrot](#) ([Old Konderuk](#))
- **Assassination:** [H-09 Efervon Tank](#) ([Victory Plaza](#))
- **Legacyte Harvest:** [Techrot](#) ([Köbinn West](#))
- **Faceoff:** Single Squad ([Lower Vehrvod](#))



Fandom is on a quest for your opinions on upcoming movies!



Explore

Fan
Central

CURRENT



[Sigils](#), [Cosmetics](#), [Glyphs](#), [Capturas](#), and [Simulacrum](#) rooms; [Leticia](#) trades in [Syndicate Medallions](#); and [Eleanor](#) sells [Arcane Enhancements](#). [Bounties](#) can be initiated from the bounty board to earn [Standing](#) for The Hex.

The [Backroom](#) serves as a new base-of-operations in 1999, with all [Orbiter](#) functions present.

The [Pom-2](#) computer on the Orbiter's Landing Craft, Höllvania Central Mall, or Backroom can be used to revisit Höllvania, pull up the [1999 Calendar](#) seasonal reward system, or access the [Kinemantik Instant Messaging](#) (outside of the Central Mall) to form budding friendships with the Hex members.

The triumph of the Indifference falls in snow and ash as the shattered corpses of The Hex lie in the midwinter cold.

Only the Drifter's spirit refuses to accept that the story is over. Somehow, the Hex are the key. But once the circle has been broken, what can heal it again?

Finale

Strengthen your connection to the Hex members before revisiting the New Year's Eve disaster.

[Kalymos](#) sits in the [Backroom](#), waiting for the Drifter to strengthen their bond with the Hex, requiring the player to reach **Rank 3 - 2-for-1** with the Syndicate in order to unlock "Liked" Chemistry Rank with all six members on [KIM](#). Chemistry can be earned through chat interactions or gifting on KIM, or running each character's respective [bounties](#), with these activities available once per day. Once the requirement is met, the prompt to "Attempt New Year's Eve Again?" will appear. A notice warns the finale will take at least 15 minutes to complete during which other WARFRAME activity is unavailable.

The Hex (Finale)



Fandom is on a quest for your opinions
on upcoming movies!



[Syne](#) is used, which is a Scottish



WARFRAME
Wiki



SIGN
IN

Explore

Fan
Central

CURRENT



- The quest references the in-real-life event known as the [Y2K Problem](#). When computer programs were being developed, the ones which used 4 digit calendar years had their 4-digit years formatted as 19XX, with XX representing the actual changing year. Meaning the year 2000 and 1900 would look the exact same with the program's formatting. This problem had the potential to halt the production of companies and businesses worldwide which led to a race against time to fix the formatting of those programs. Once the greater public became aware of the problem, many believed that it would result in a total failure of all computers, including those responsible for operating utilities like electricity and water, and, in a panic, stockpiled on food, water, and other amenities.
 - During the 1999 segment of the Whispers in the Walls, a radio host mentions the Y2K Problem, claiming they are about to see whether or not it had any merit.
- On July 11, 2024, the official Warframe X Account posted [a cryptic message \(https://x.com/PlayWarframe/status/1811477412481237167\)](https://x.com/PlayWarframe/status/1811477412481237167) with [a link to a subpage of the Warframe \(https://www.warframe.com/news/suspicious-correspondence-flagged-for-review\)](https://www.warframe.com/news/suspicious-correspondence-flagged-for-review) website revealing a chat between teens during the infested apocalypse. During the days before [TennoCon 2024](#), the webpage got updated 5 times with new chatlogs.
- [Amir](#) nicknames the Drifter "Marty McFlea" after learning that they came from the future. This is a reference to the [Back to the Future](#) protagonist [Marty McFly](#), a 1985 film involving time travel.
- When loaning the Drifter weapons, [Quincy](#) refers to them as "Entrati's Cybercop" and "V-1000". These are references to the 1987 film [RoboCop](#) and the 1991 film [Terminator 2: Judgment Day](#), with the former referencing the [titular protagonist](#) and the latter referencing the main antagonist, the [T-1000](#).
- [Lieutenant Viktor Vodyanoi](#) mentions Eight-Squad, a callback to [Councilor Vay Hek's](#) Eight-Squad during [The New War](#).

Media



Fandom is on a quest for your opinions
on upcoming movies!





Explore

Fan
Central

CURRENT



TennoCon 2024 | TennoLive 2024 Teas...



Warframe | "The Hex" – Warframe: 199...



Warframe: 1999 Official Gameplay Trail...



See Also

- [1999 ARG](#), the ongoing ARG teasing various aspects of this expansion.
 - [Suspicious Correspondence](#), the first step of the ARG.



Fandom is on a quest for your opinions on upcoming movies!

- ✗ vehicles.
- ained hidden clues to the ARG.
- em that also explains how to

Explore

Fan
Central

CURRENT



- [On-lyne](#), the heartthrob superstars of [Höllvania](#).
- [Seek the Signal](#), the current step of the ARG which involves inputting genetic codes.

Patch History

Hotfix 38.0.4 (2024-12-17)

- Added new custom icons to the “Continue” and “Back” buttons in a selection screen during a certain stage of The Hex Quest.
- Fixed the pause menu while playing as Drifter in the final stages of The Hex Quest having the “Abilities” option and a broken diorama.
- Fixed Kalymos vanishing after interacting with something in The Hex Quest.

Hotfix 38.0.3 (2024-12-16)

- Made a certain truck animation in The Hex Quest (you know the one wink) more

Main Story Quests

Edit

Arc 1 - Awakening	Awakening • Vor's Prize • Saya's Vigil • Vox Solaris • Once Awake • Heart of Deimos • The Archwing
Arc 2 - The War Within Saga	Natah • The Second Dream • Rising Tide • The War Within • Chains of Harrow • Apostasy Prologue • The Sacrifice
Arc 3 - The New War Saga	Prelude to War (Chimera Prologue • Erra • The Maker) ^[1] • The New War (The Duviri Paradox) ^[2]
Arc 4 - The Void War Saga	Angels of the Zariman Jade Shadows Whispers in the Walls • The Lotus Eaters • The Hex

Side Quests

Warframe Quests	The Deadlock Protocol • Call of the Tempestarii • The New Strange • The Glast Gambit • Octavia's Anthem • Sands of Inaros • Hidden Messages • Mask of the Revenant • The Silver Grove • The Waverider • The Limbo Theorem • The Jordas Precept
Side Quests	Howl of the Kubrow • Stolen Dreams • Veilbreaker • Patient Zero • A Man of Few Words



Fandom is on a quest for your opinions on upcoming movies!

✕

the Limbo Theorem (Limbo) •

Explore

Fan
Central

CURRENT



Anthem ([Octavia](#)) • Chains of Harrow ([Harrow](#)) • Saya's Vigil ([Gara](#)) • Mask of the Revenant ([Revenant](#)) • The Sacrifice ([Excalibur Umbra](#)) • Vox Solaris ([Garuda](#), [Baruuk](#), [Hildryn](#)) • Chimera Prologue ([Wisp](#)) • The Deadlock Protocol ([Protea](#)) • Call of the Tempestarii ([Sevagoth](#)) • The Waverider ([Yareli](#)) • Heart of Deimos ([Xaku](#), [Lavos](#), [Citrine](#)) • The New War ([Caliban](#)) • Angels of the Zariman ([Gyre](#)) • Veilbreaker ([Styanax](#)) • The Duviri Paradox ([Kullervo](#)) • Whispers in the Walls ([Qorvex](#), [Dante](#)) • Jade Shadows ([Jade](#)) • **The Hex** ([Cyte-09](#))

Syndicate Unlock Quests

Saya's Vigil ([Ostron](#)) • Vox Solaris ([Solaris United](#), [Ventkids](#), [Vox Solaris](#)) • Heart of Deimos ([Entrati](#)) • The War Within ([The Quills](#), [Vox Solaris](#), [Necraloid](#)) • Angels of the Zariman ([The Holdfasts](#)) • Whispers in the Walls ([Cavia](#)) • **The Hex** ([The Hex](#))

Location
Unlock Quests

The Duviri Paradox (Duviri, Dormizone) • Saya's Vigil (Cetus, Plains of Eidolon) • Vox Solaris (Fortuna, Orb Vallis) • Heart of Deimos (Necralisk, Cambion Drift) • The Archwing (Empyrean Proximas) The Duviri Paradox (Duviri) • The Second Dream () • The War Within () • Chains of Harrow (Iron Wake) • The New War () • Angels of the Zariman (, Chrysalith, Dormizone) • Whispers in the Walls (Sanctum Anatomica,) • **The Hex** (Höllvania Central Mall, Höllvania, Backroom)

Feature Unlock Quests

Howl of the Kubrow (Incubator Segment) • The Archwing (Archwing) • Stolen Dreams (Maroo Weekly Ayatan Hunt) • The New Strange (Sanctuary Onslaught) • Vox Solaris (K-Drive) • Heart of Deimos (Necramech, Helminth Segment, Mirror Defense) • A Man of Few Words (Clem Weekly Mission) • The Duviri Paradox (, The Circuit, Duviri Incarnons) • The Second Dream (, Focus) • Rising Tide (Railjack) • The War Within (Kuva Lich, Conjunction Survival) • Call of the Tempestarii (Sisters of Parvos) • Angels of the Zariman (Void Armageddon, Void Cascade, Void Flood, Zariman Incarnons) • Veilbreaker (Break Narmer, Archon Hunt, Archon Shard) •



Fandom is on a quest for your opinions on upcoming movies!

- **Extraction, Melee Upgrade Segment, Cells, Deep Archimedeia** • **Jade Hell-Scrub, Legacyte Harvest,**

[+ START A WIKI](#)[SIGN IN](#)

Explore

Fan
Central

CURRENT



1. Prelude to War is a compilation of miniquests and cutscenes leading up to The New War.
2. The completion of Duviri Paradox is required to start The Hex quest. Additionally, The Duviri Paradox has very interlinked story context to several critical characters in The New War.

Categories



Languages



Community content is available under [CC-BY-SA](#) unless otherwise noted.

More Fandoms

[Sci-fi](#) | [Warframe](#)

Fandom is on a quest for your opinions
on upcoming movies!



WE WANT TO HEAR FROM YOU!