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in: Weapons, Update 33, Duviri Weapons, and 11 more

Argo & Vel

18 EDIT

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WEAPONS

CODEX

Argo & Vel bolster the warrior who stands fast. Its Heavy Attack sends forth a glaive that ricochets off enemies.

Argo & Vel is a [Duviri Mace and Shield](#) weapon similar to the shield wielded by [Dax Malleus](#). Its unique Heavy Attacks hurl an energy glaive that bounces off surfaces or enemies once before returning to the user.

Contents

1. Characteristics
 - 1.1. Drifter Combat
2. Acquisition
3. Combos

Argo & Vel



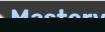
Untradeable

[Update Infobox Data](#)

General Information



Type: Sword and Shield



Mastery

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6. See Also

Characteristics

- This weapon deals primarily **Slash** damage.
- Unique Heavy Attack throws a glaive projectile that ricochets off surfaces once before flying back to the user.
 - The glaive and its AoE have a **3x** damage multiplier.
 - Glaive is considered a heavy attack and benefits from heavy attack related mods.
 - If the glaive hits an enemy, it will ricochet towards **1** other nearby enemy.
- As a Warframe, blocking ranged attacks has a chance to stagger the attacker, and blocking melee attacks has a much higher counter chance

Drifter Combat

- Power Strike (blocking + heavy attack, default **RMB** + **MMB**) performs a charged swing that inflicts **Slash**. Perfect parrying resets Power Strike cooldown.

Advantages over other Melee weapons (excluding modular)

Slot	Melee
Trigger Type	N/A
Utility	
Attack Speed	0.80x animation speed
Block Angle	70°
Combo Duration	5.0 s
Disposition	●●●○○ (1.00x)
Follow Through	0.6x
Range	2.50 m
Noise Level	Silent
Sweep Radius	0.25 m
Normal Attack	
60 (20%)	240 (80%)
Total Damage	300 (80.00% Slash)
Attack Speed	0.80x animation speed
Crit Chance	32.00%
Crit Multiplier	2.40x
Fire Rate	0.80 attacks/sec
Noise Level	Silent
Status Chance	24.00%
Heavy Attack Glaive	
40 (20%)	160 (80%)
Total Damage	200 (80.00% Slash)
Crit Chance	32.00%
Crit Multiplier	2.40x
Fire Rate	0.80 attacks/sec
Noise Level	Silent
Status	



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- Very high total damage (300)
- High crit multiplier (2.40x)
- Heavy Attack Glaive (wiki attack index 2)
 - Very high crit chance (32.00%)
 - High crit multiplier (2.40x)
- Heavy Attack Glaive AoE (wiki attack index 3)
 - High crit chance (32.00%)
 - Above average crit multiplier (2.40x)

Disadvantages over other Melee weapons (excluding modular weapons):

- Normal Attack (wiki attack index 1)
 - Very low attack speed (0.80x animation speed)
 - Low disposition (●●●○○ (1.00x))
- Heavy Attack Glaive (wiki attack index 2)
 - Below average total damage (200)
 - Very low attack speed (0.80x animation speed)
 - Below average disposition (●●●○○ (1.00x))
- Heavy Attack Glaive AoE (wiki attack index 3)
 - Low active falloff slope

 Total Damage	 Crit Chance	 Crit Multiplier
20 (20%)	80 (80%)	32.00%
100 (80.00% Slash)	2.40x	
Damage Falloff		
No Damage Falloff: below 0.0 m (100%, 100 damage) Linear Falloff: between 0.0 m and 3.0 m (100% - 60%) Max Damage Falloff: over 3.0 m (60%, 60 damage)		
Fire Rate		
0.80 attacks/sec		
Noise Level		
Silent		
Range		
3.0 m		
Status Chance		
24.00%		
Projectile Type		
AoE		
Heavy Attack		
Heavy Damage		
900		
Crit Chance		
32.00%		
Crit Multiplier		
2.40x		
Status Chance		
24.00%		
Wind-up		
0.7 s		
Heavy Slam Attack		
Slam Damage		
900		
Crit Chance		
32.00%		
Crit Multiplier		
2.40x		
Slam Element		
Slash		
Forced Procs		
Lifted		
Slam Radius		
7.0 m		





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See [WARFRAME Wiki:Stat](#)

Comparison/Percentiles for more details.

Acquisition

The Blueprint for Argo & Vel can be purchased in [Teshin's Cave](#) for 60 [Pathos Clamp](#) or **225**. Purchasing using the former will unlock the [Drifter](#)-compatible version and the blueprint for a [Warframe](#)-compatible version; purchasing using the latter will unlock both versions.

Additional copies can be purchased from [Cephalon Simaris](#) for **100,000**.

- Low total damage (100)
- Very low attack speed (0.80x animation speed)
- Low disposition (●●●○○ (1.00x))

Slam Damage	600
Crit Chance	32.00%
Crit Multiplier	2.40x
Slam Radius	7.0 m
Slam Element	Slash
Forced Procs	Impact
Status Chance	24.00%
Slide Attack ^	
Slide Damage	300
Crit Chance	32.00%
Crit Multiplier	2.40x
Slide Element	Same damage type distribution as Normal Attack
Status Chance	24.00%
Miscellaneous ^	
Compatibility Tags	SWORDS_AND_SHIELD_STANCE
Riven Family	Argo & Vel
Introduced	Update 33.6 (2023-07-27)
Polarities	
Sell Price	5,000
Stance Polarity	
Variants	Argo & Vel
Vendor Sources ^	
Article Categories ^	
<ul style="list-style-type: none"> Weapons Update 33 Duviri Weapons Slash Damage Weapons Sword and Shield Argo & Vel Melee Weapons 	


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Manufacturing Requirements

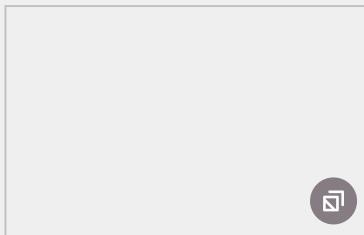
[Edit blueprint requirements](#)

30,000	Silphsela	Rune Marrow	Kovnik	Aggristone	Time: 1 Day(s)
	20	30	40	150	Rush: 35
Market Price: 225			Blueprints Price:N/A		

Combos

Lua error in Module:Stances at line 579: buildStanceTable(): No stance "Argo & Vel" in [Module:Stances/data](#).

Gallery



Patch History

[Update 35.1 \(2024-02-20\)](#)

- Fixed Argo & Vel being unable to damage enemies through bushes/foliage in Duviri.
- Fixed the Argo Mace (of the Argo & Vel Melee weapon) turning invisible after exiting the Shawzin Emote (including when playing it as an objective in Duviri).

[Update 34.0 \(2023-10-18\)](#)

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- [Azothane](#)
- [Edun](#)
- [Cinta](#)
- [Sampotes](#)

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Arm Cannon

Auto	Bubonico • Shedu
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Bow

Charge	Cernos • Cernos Prime • Cinta • Daikyu • Dread • Evensong • Kuva Bramma • Lenz • MK1-Paris • Mutalist Cernos • Nataruk • Paris • Paris Prime • Prisma Lenz • Proboscis Cernos • Rakta Cernos
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Crossbow

Auto	Attica • Zhuge • Zhuge Prime
Semi / Mag Burst	Nagantaka • Nagantaka Prime

Exalted Weapon

Charge	Artemis Bow • Artemis Bow Prime
Semi-Auto	Neutralizer

Launcher

Active	Carmine Penta • Penta • Secura Penta
Auto	Tenet Envoy
Charge	Ogris
Semi-Auto	Kuva Ogris • Kuva Tonkor • Kuva Zarr • Tonkor • Torid • Zarr

Rifle

Active	Simulor • Synoid Simulor
	AX-52 • Acceltra • Acceltra Prime • Basmu • Baza • Baza Prime • Boltor • Boltor Prime • Braton • Braton Prime •


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Auto / Active	Alternox				
Auto / Charge	Aeolak · Ambassador · Quellor · Stahlta				
Auto / Semi	Argonak · Fulmin · Fulmin Prime · Phenmor · Stradavar · Stradavar Prime · Tenet Tetra · Trumna · Trumna Prime · Zenith				
Auto Burst	Battacor				
Auto-Spool	Gorgon · Gorgon Wraith · Prisma Gorgon · Soma · Soma Prime · Supra · Supra Vandal · Tenora · Tenora Prime				
Burst	Burston · Burston Prime · Dex Sybaris · Harpak · Hema · Kuva Quartakk · Paracyst · Quartakk · Sybaris · Sybaris Prime · Tiberon				
Burst / Charge	Higasa				
Burst / Semi	Hind				
Burst / Semi / Auto	Kuva Hind · Tiberon Prime				
Charge	Miter · Opticor · Opticor Vandal				
Held	Amprex · Flux Rifle · Glaxion · Glaxion Vandal · Ignis · Ignis Wraith · Quanta · Quanta Vandal · Synapse · Tenet Glaxion				
Semi-Auto	Grinlok · Kuva Chakkhurr · Latron · Latron Prime · Latron Wraith · Prisma Grinlok · Veldt				

Shotgun

Auto	Astilla · Astilla Prime · Boar · Boar Prime · Kuva Sobek · Sobek
Auto / Semi	Cedo · Felarx
Auto-Spool	Kohm · Kuva Kohm
Charge	Drakgoon · Kuva Drakgoon
Duplex	Sancti Tigris · Tigris · Tigris Prime
Held	Convectrix · Phage · Phantasma · Phantasma Prime
Semi-Auto	Arca Plasmor · Corinth · Corinth Prime · Exergis · Hek · Kuva Hek · MK1-Strun · Rauta · Steflos · Strun · Strun Prime · Strun Wraith · Tenet Arca Plasmor · Vaykor Hek

Sniper Rifle

Burst	Perigale
Charge	Lanka





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Speargun

Auto	Scourge • Scourge Prime
Auto Charge	Javlok
Charge	Ferrox
Charged Auto	Tenet Ferrox
Semi	Afentis

Categories



Languages



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