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r/slaythespire



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r/slaythespire • 2 yr. ago

ButWhatIsADog



What are the best/most useful mods for StS?

I've never used mods before so I don't really know what I'm getting into. Which mods have your favorite additional content and which ones do you find the most useful? Thanks!



26



8



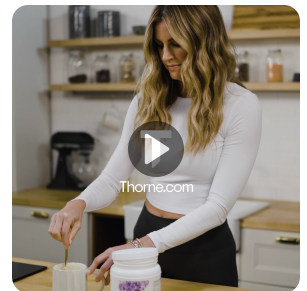
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Elemental1991 • 2y ago

QoL: colored map, colored powertips, highlight path, minty spire, optimize the spire, relic stats.

Content adding mods (may make the game easier):

- Together in Spire Amazing multiplayer mod to play co-op with friends and strangers all through steam
- Bossy Relics Makes all relic drops a pick-from-3. Quite fun but makes the game slot easier
- colorless master reality ^
- permanent neow Don't like not getting 4 choices when u die early? Permanent neows gotcha
- replay the spire Adds alot of new relics, cards for the existing classes and some enemies and bosses. Quite fun but the relics and cards seem a bit OP



19



Reply



Tarantiyes • 2y ago

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If you want a new character to try: bug knight (a playable hollow knight character) and the forsaken are pretty fun imo as well as Downfall adds in playable bosses and the Hermit

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ViciousNut • 2y ago

Surprised no one's mentioned this but The Packmaster is a very new mod where the best of the sts modding community came together and made this masterpiece of a mod. Essentially, you start with 4 "packs", and then you choose 3 additional packs from 3 sets of 3 (similar to if you were to get 3 card rewards). "Packs" are a unique set of cards, all made by a different modder. You get a brief synopsis of each, but the synergies you can create are absurdly fun to watch unfold. It's a genuinely great mod, the first one I've seen that makes me want to play a modded character to A20.

↑ 12 ↓ [Reply](#) ...



Jesusfreakster1 • 2y ago

Aside from those already mentioned, I love block reminder and relic reminder. They make some stuff more prominent on screen so you don't forget them.

The only other QoL mod I use is Restart Button.

I also like Uncapped, it takes arbitrary caps on some stuff (typically at 999) and removes them. If I earned 1000 strength, let me have it!

↑ 8 ↓ [Reply](#) ...



Ballerheiko • 2y ago • Edited 2y ago

One I basically never turn off is "a better note", which makes this event actually useful by copying the card you store and not taking it from your deck.

You get 3 choices Receive stored card and leave nothing behind

Receive stored card and store a copy of one of your cards

Destroy stored card and store a copy.

Makes it so you can actually drop strong cards there and not store a mediocre card or a strike/defend and never touch it again.

⊖ ↑ 4 ↓ [Reply](#) ...



Lcfahrson • 1y ago

I use a better lab and quite like it. I keep meaning to check out the other mods in this series. A better note sounds equally fantastic

[Skip to main content](#)[Log In](#)**TheAsianCarp** • 1y ago

If you ever want something new look into the Downfall mod. It's basically a whole new mode where you play as bosses for free from the community workshop

↑ 3 ↓ [Reply](#) ...

**[deleted]** • 2y ago

My buddies and I have had a blast with Spire With Friends! It does crash sometimes, especially if you are idle or tab out to a different screen. And you can't rejoin if you are kicked. But otherwise, super fun!

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**r/slaythespire** • 4 yr. ago

How to create mods?

14 upvotes · 6 comments

**r/slaythespire** • 1 mo. ago

What are the best Slay the Spire Mods?

1 upvote · 7 comments

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What are your must have mods?

4 upvotes · 25 comments

**r/slaythespire** • 3 yr. ago

Best mod setup?

6 upvotes · 9 comments

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Does basemod and infomod affect the game?

2 upvotes · 5 comments

**r/slaythespire** • 3 yr. ago

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r/slaythespire • 5 yr. ago

Is there a list of good/well made mods?

4 upvotes · 8 comments



r/slaythespire • 21 days ago

What is the most iconic slay the spire relic?

234 upvotes · 83 comments



r/slaythespire • 21 days ago

What is a card on a Silent run that you ALWAYS try to upgrade?

122 upvotes · 97 comments



r/slaythespire • 6 mo. ago

Modded characters that I highly recommend

41 upvotes · 14 comments



r/slaythespire • 11 days ago

What are the most iconic StS duos in your opinion?

118 upvotes · 98 comments



r/slaythespire • 4 yr. ago

What is the best mod or mods for a completely new player?

4 upvotes · 6 comments



r/slaythespire • 2 days ago

why is the defect considered the hardest?

116 upvotes · 69 comments



r/slaythespire • 6 days ago

What card effect did you learn way too late?

160 upvotes · 86 comments



r/Morrowind • 2 yr. ago

What quality of life mods are you using?

7 upvotes · 20 comments

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5 upvotes · 4 comments

 r/slaythespire • 1 yr. ago

Best mod to start with?

4 upvotes · 7 comments

 r/slaythespire • 1 yr. ago

What mods really spiced the game up for you?

11 upvotes · 12 comments

 r/slaythespire • 23 days ago

If the other choices are garbage, which cards will you ALWAYS pick?

230 upvotes · 136 comments

 r/civ • 2 yr. ago

What are some of the best or most important Civ VI mods and why?

4 upvotes · 4 comments

 r/subnautica • 2 yr. ago

Request: What are your favorite mods?

2 upvotes · 6 comments

 r/slaythespire • 6 days ago

Am I thinking about Cursed Key the wrong way?

146 upvotes · 75 comments

 r/slaythespire • 2 yr. ago

how do you download slay the spire mods? any good ones to recommend?

7 upvotes · 5 comments

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What did you only recently learn

110 upvotes · 114 comments



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