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r/EldenRingMods



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r/EldenRingMods • 1 yr. ago

PikoJupiter12



Merging two mods and need help

[Help!](#)

I am merging two mods together, specifically **Better and New Spirit Ashes 1.10** and **101 Sorceries**. When merging them there are a couple of files that are in both,

item.msgbnd.dcx

item.msgbnd.dcx.prev

menu.msgbnd.dcx

menu.msgbnd.dcx.prev

Do I need to merge these somehow or do I just take one or the other? Thanks!



3



2



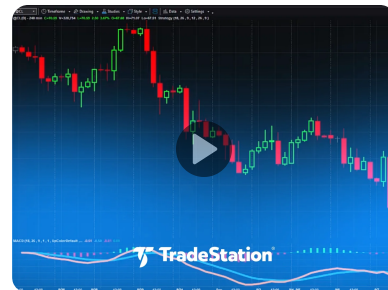
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WindShadowRuins • 1y ago

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mods and get every single icon on item.msgbnd.dcxmend.dcx and menu.msgbnd.dcx from Better and New Spirit Ashes 1.10 and import them back to 101 Sorceries.

Bad news you have to learn how to import icons and so the best way is to go into regulation.bin of Better and New Spirit Ashes 1.10. There you go into EquipParamGoods and you will see each spell or search modified and everything that's green is modified. Then you look for the IconId and that's it. Look for the icon on both dcx and import them or you can use change the iconid to another equipparamgood color grey and they will have an icon already so you just copy the icon id.

I know it's a lot but I tried to explain it as easy as I could. I suggest you go and watch scrubmilk tutorial on youtube on how to export and import Icon. You don't have to do the process that he does you just need to know how to extract them and import them.

3 [Reply](#) ...



PikoJupiter12 OP • 1y ago

Thanks! This really helped

1 [Reply](#) ...



r/EldenRingMods • 2 yr. ago

Trying to use several mods, how do I deal with them all having c0000.anibnd.dcx files of the same name?

4 upvotes · 15 comments



r/EldenRingMods • 1 mo. ago

This game is the perfect sandbox for someone like me who loves wolves, the color combination of black and blue, and ice powers in fantasy

103 upvotes · 3 comments



r/EldenRingMods • 17 days ago

ah thanks randomizer

325 upvotes · 20 comments



r/EldenRingMods • 2 yr. ago

Need help with merge c0000.anibnd.dcx files

3 upvotes · 1 comment



r/EldenRingMods • 5 mo. ago

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r/EldenRingMods • 1 yr. ago

How to combine item.msgbnd.dcx files?

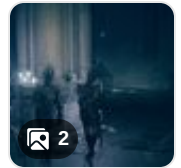
3 upvotes · 6 comments



r/EldenRingMods • 18 days ago

Seamless co-op is really one of the best ways to enjoy this game

372 upvotes · 43 comments



r/EldenRingBuilds • 25 days ago

Any build ideas for this weapon? 🤔 don't mind the stats was running a str build...

123 upvotes · 35 comments



r/EldenRingMods • 1 yr. ago

Merging a few mods.

5 upvotes · 3 comments



r/EldenRingMods • 2 yr. ago

Trying to unpack dcx file with Yabber

5 upvotes · 4 comments



r/lethalcompany • 1 yr. ago

i need some help with 2 mods

1 upvote · 2 comments



r/EldenRingMods • 1 yr. ago

Need help "merging mods"

2 upvotes · 16 comments



r/EldenRingMods • 2 yr. ago

installing .DCX mods?

4 upvotes · 16 comments

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544 upvotes · 151 comments



r/Eldenring · 24 days ago

Anyone here just goes out at night and fights people?

176 upvotes · 34 comments



r/uefn · 1 yr. ago

First time using UEFN and I need some help.

3 upvotes



r/eldenringdiscussion · 19 days ago

The Bonny Knife pisses me of so much

206 upvotes · 54 comments



r/StardewValleyMods · 1 yr. ago

I need help with Mods

1 upvote · 1 comment



r/EldenRingMods · 1 yr. ago

merge regulation.bin

6 upvotes · 15 comments



r/eldenringdiscussion · 21 days ago

Is the Eleonora's poleblade worth it for making it my main weapon for the endgame?

268 upvotes · 78 comments



r/Kenshi · 1 yr. ago

I need 2 mods

8 upvotes · 4 comments



r/BattleTechMods · 1 yr. ago

Adding Mods to BEX and I am confused

4 upvotes · 8 comments

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Kinda a curious Lore question are the bosses waiting for tarnished or is the Tarnished running into the boss and it's just a coincidence that they encounter each other??

218 upvotes · 41 comments



r/snowrunner • 1 yr. ago

Need help with two mods no longer working on series x



r/eldenringdiscussion • 28 days ago

I just made a huge discovery about the DS3 'Firekeeper" in the Nightreign Trailer - its the Dutchess!

141 upvotes · 12 comments

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