

Explore

Fan
Central

CURRENT



ADVERTISEMENT

in: [Trinity](#), [Warframes](#), [Females](#), and [5 more](#)

Trinity

243

VIEW SOURCE



[Main](#)
[Prime](#)
[Abilities](#)
[Alternate Equipment](#)
[Patch History](#)
[Media](#)

Edit Tab

Passive

 **Trinity** and allies in **Affinity Range** gain bonus **Health** equal to **50%** (**25%** in **Conclave**) of her max **Energy**.

Abilities

View Maximization

*This section is [transcluded](#) from *Well of Life* . To change it, please [edit the transcluded page](#).*



1

 25

Well of Life

Create a well of life on an enemy who will absorb Status Effect damage intended for nearby allies. Allies gain additional Health when they attack the target. If allies die, enemies in the well of life die in their stead.

Introduced in [Update 4](#)
(2012-11-02)

Strength:

25 / 50 / 75 / 100 (health per second)

0.25 / 0.5 / 0.75 / 1 %
(lifesteal on hit)

 Duration:

? / ? / ? / 20 s

Range:

100 m (cast range)
? / ? / ? / 20 m (healing
radius)

Misc:

- ∞ (lifespawn range)
- 3 (max target limit)
- 10% (status negation damage)
- 5% (boss status negation damage)
- 5 s (revive duration)

60 s (revive cooldown)

Subsumable to Helminth



Explore

Fan Central

CURRENT

Fandom

20 YEARS

Q

START A WIKI

SIGN IN

2

50

Energy Vampire

Allies will gain energy over time when enemies are marked with Energy Vampire.

Introduced in Update 4

(2012-11-02)

Strength:

10 / 15 / 20 / 25 (energy restored per pulse)

6.25% (damage percentage)

≥25% (damage health threshold)

Duration:

5 / 6 / 7 / 9 s (duration)

? (pulse interval)

Range:

100 m (cast range)

15 / 17 / 20 / 25 m (pulse radius)

Misc:

5 (min True damage)

1 (max target limit)

This section is [transcluded](#) from [Link](#) . To change it, please [edit the transcluded page](#).

3

75

Link

Any damage taken while Link is active will be channeled to a nearby enemy.

Introduced in Update 4

(2012-11-02)

Strength:

1 / 2 / 2 / 3 (affected enemies)

Duration:

? / ? / ? / 17 s

Range:

12 / 14 / 17 / 20 m

Misc:

50% / 60% / 70% / 75% (damage redirection)

100% (damage and status transfer)

This section is [transcluded](#) from [Blessing](#) . To change it, please [edit the transcluded page](#).

Blessing

Restore the health and shields of allies within

4

Strength:

40% / 50% / 75% / 80% (shield/health restoration)

WARFRAME Wiki

Q

SIGN IN

https://warframe.fandom.com/wiki/Trinity#Abilities

3/5

Fan
Central

CURRENT



? / ? / ? / 15 s (buff duration)

Range:
.....

N/A

Misc:

50 m (affinity range)

75% (damage reduction cap)

Range Mods

Warframes

Edit

[Ash](#) • [Atlas](#) • [Banshee](#) • [Baruuk](#) • [Caliban](#) • [Chroma](#) • [Citrine](#) •
[Cyte-09](#) • [Dagath](#) • [Dante](#) • [Ember](#) • [Equinox](#) • [Excalibur](#) (
[Umbra](#)) • [Frost](#) • [Gara](#) • [Garuda](#) • [Gauss](#) • [Grendel](#) • [Gyre](#) •
[Harrow](#) • [Hildryn](#) • [Hydroid](#) • [Inaros](#) • [Ivara](#) • [Jade](#) • [Khora](#) •
[Koumei](#) • [Kullervo](#) • [Lavos](#) • [Limbo](#) • [Loki](#) • [Mag](#) • [Mesa](#) •
[Mirage](#) • [Nekros](#) • [Nezha](#) • [Nidus](#) • [Nova](#) • [Nyx](#) • [Oberon](#) •
[Octavia](#) • [Protea](#) • [Qorvex](#) • [Revenant](#) • [Rhino](#) • [Saryn](#) • [Sevagoth](#) •
[Styanax](#) • [Titania](#) • **Trinity** • [Valkyr](#) • [Vauban](#) • [Volt](#) • [Voruna](#) •
[Wisp](#) • [Wukong](#) • [Xaku](#) • [Yareli](#) • [Zephyr](#)





[+ START A WIKI](#)

[SIGN IN](#)



Explore



Fan Central

CURRENT



Languages

▼

Community content is available under [CC-BY-SA](#) unless otherwise noted.

More Fandoms

Sci-fi

Warframe

https://warframe.fandom.com/wiki/Trinity#Abilities

5/5