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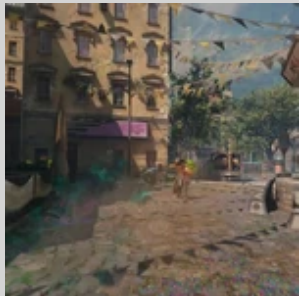
in: [Warframe Abilities](#), [Cyte-09](#), [Update 38](#)

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Evade

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Evade
Jump backwards and become invisible for a short duration. Killing enemies on their Weak Points extends the duration and heals Cyte-09.

75

Introduced in [Update 38.0](#) (2024-12-13)

Strength:
25 / 50 / 75 / 100 ([health restore](#))

Duration:
10 s ([invisible](#) duration)
2 s (duration extend)
30 s (duration cap)

Range: N/A

Misc: 60 s (cooldown)

Info

- Cyte-09 expends 75 energy to jump backward and become [Invisible](#) for 10 seconds. [Weak point](#) kills extend the ability's duration for 2 seconds to a maximum of 30 seconds and restores Cyte-09's [Health](#) by an 25 / 50 / 75 / 100. Has a cooldown of [60](#) seconds.



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- **Ability Synergy:**  [Seek](#) highlights weak points for Evade's duration extension and healing.



See Also

-  [Cyte-09](#)

Categories



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