



Search

START A WIKI

SIGN IN

Explore

Fan Central

CURRENT



ADVERTISEMENT

in: [Pages with script errors](#), [Exalted Weapon](#), [Cyte-09](#)

Neutralizer

 [EDIT](#)

TENNO



WEAPONS

Lua error in Module:Weapons/infobox at line 52: p.buildInfobox(frame): weapon with name "Neutralizer" does not exist in [Module:Weapons/data](#).

CODEX

Cyte-09's exalted Sniper Rifle. Bullets ricochet off Weak Points to seek out other nearby Weak Points. Alt fire lobs a grenade that completely freezes enemies with a [Cold](#) Status Effect, leaving a freezing field that continues to apply [Cold](#) Status for a duration.

Neutralizer is [Cyte-09](#)'s [Exalted](#) Sniper Rifle, summoned by activating the ability [Neutralize](#). Primary fire shoots sniper shots that [ricochet](#) on [weak points](#), while its [Alternate Fire](#) lobs a [Cold](#) grenade.

Contents

1. Characteristics
2. Notes
3. Tips
4. Patch History

See Also

**WARFRAME
Wiki**

[SIGN IN](#)



START A WIKI

SIGN IN

Characteristics

Explore

Fan Central

CURRENT



- This weapon deals primarily Puncture damage on its primary fire and pure Cold on its [Alternate Fire](#).
- Can use the sniper-exclusive [Target Acquired](#) and [Sharpshooter](#) mods.
- Innate and polarities.

Advantages:

- Primary fire shoots sniper rounds.
 - Shots [ricochet](#) on [weak point](#) hits up to **4** times within **10** meters of the target, with a damage loss of **20%** per ricochet.
 - Very high [critical chance](#) and [critical multiplier](#).
 - Innate 2.5 meters [punch through](#).
 - Three zoom modes:
 - First zoom has 2.5x zoom distance and +40% critical damage multiplier.
 - Second zoom has 4.0x zoom distance and +60% critical damage multiplier.
 - Third zoom has 8.0x zoom distance and +80% critical damage multiplier.
- [Alternate Fire](#) launches a grenade that explodes in a **10** meter radius, inflicting **10** Cold stacks and leaves a lingering field for **5** seconds.
 - High critical chance.

Disadvantages:

- Requires **5** energy to activate. Primary fire shots consume **10** energy, while Alternate Fire consumes **20** energy and **3** ammo.
- Primary Fire:
 - [Low status chance](#).
- Alternate Fire:
 - Low damage.
 - **0%** status chance.
 - Projectile has travel time with heavy arcing.

WARFRAME
WikiSIGN
IN

[START A WIKI](#)[SIGN IN](#)

Explore

Fan Central

CURRENT



Notes

- Cannot equip critical related [Acolyte Mods](#) ([Argon Scope](#)) or [Amalgam Mods](#) (e.g., [Amalgam Serration](#)).
- This includes mods based on these Acolyte mods, such as [Galvanized Scope](#).
- Does not have an Exilus slot.
- Cannot equip Primary [Arcane Enhancements](#).

Tips

- Synergizes with "**Spectral Serration**" wasn't found in Module:Mods/data and [Primary Acuity](#) due to Evade and Seek respectively.

Patch History

Update 38.0 (2024-12-13)

- Introduced.

See Also

- [Neutralize](#), the ability that summons the weapon.
- [Cyte-09](#), the weapon's user.

[Weapons](#) • [Damage](#) • [Incarnon](#) • [Compare All](#) • [Cosmetics](#) [Collapse]

[Primary](#) [Secondary](#) [Melee](#) [Archwing](#) [Robotic](#) [Modular](#) [Railjack](#)

Arm Cannon

[Auto](#) [Bubonico](#) • [Shedu](#)

Bow

[Cernos](#) • [Cernos Prime](#) • [Cinta](#) • [Daikyu](#) • [Dread](#) •
 [Evensong](#) • [Kuva Bramma](#) • [Lenz](#) • [MK1-Paris](#) • [Mutalist Cernos](#) •



WARFRAME
Wiki



SIGN
IN



START A WIKI

SIGN IN

Explore

Fan Central

CURRENT



Auto	Attica • Zhuge • Zhuge Prime	
Semi / Mag	Nagantaka • Nagantaka Prime	
Burst	Exalted Weapon	
Charge	Artemis Bow • Artemis Bow Prime	
Launcher		
Active	Carmine Penta • Penta • Secura Penta	
Auto	Tenet Envoy	
Charge	Ogris	
Semi-Auto	Kuva Ogris • Kuva Tonkor • Kuva Zarr • Tonkor • Torid • Zarr	
Rifle		
Active	Simulor • Synoid Simulor	
Auto	AX-52 • Acceltra • Acceltra Prime • Basmu • Baza • Baza Prime • Boltor • Boltor Prime • Braton • Braton Prime • Braton Vandal • Buzlok • Dera • Dera Vandal • Gotva Prime • Grakata • Karak • Karak Wraith • Kuva Karak • MK1-Braton • Mutalist Quanta • Panthera • Panthera Prime • Prisma Grakata • Prisma Tetra • Telos Boltor • Tenet Flux Rifle • Tetra	
Auto / Active	Alternox	
Auto / Charge	Aeolak • Ambassador • Quellor • Stahlta	
Auto / Semi	Argonak • Fulmin • Fulmin Prime • Phenmor • Stradavar • Stradavar Prime • Tenet Tetra • Trumna • Trumna Prime • Zenith	
Auto Burst	Battacor	
Auto-Spool	Gorgon • Gorgon Wraith • Prisma Gorgon • Soma • Soma Prime • Supra • Supra Vandal • Tenora • Tenora Prime	
Burst	Burston • Burston Prime • Dex Sybaris • Harpak • Hema • Kuva Quartakk • Paracyst • Quartakk • Sybaris • Sybaris Prime • Tiberon	
Burst / Charge	Higasa	
Burst / Semi	Hind	
Burst / Semi / Auto	Kuva Hind • Tiberon Prime	

WARFRAME
WikiSIGN
IN


[+ START A WIKI](#)
[SIGN IN](#)


Explore



Fan Central

CURRENT



Semi-Auto	Grinlok • Kuva Chakkhurr • Latron • Latron Prime •
	Latron Wraith • Prisma Grinlok • Veldt

Shotgun

Auto	Astilla • Astilla Prime • Boar • Boar Prime • Kuva Sobek •
	Sobek

Auto / Semi	Cedo • Felarx
Auto-Spool	Kohm • Kuva Kohm

Charge	Drakgoon • Kuva Drakgoon
Duplex	Sancti Tigris • Tigris • Tigris Prime

Held	Convectrix • Phage • Phantasma • Phantasma Prime
Semi-Auto	Arca Plasmor • Corinth • Corinth Prime • Exergis • Hek •

Semi-Auto	Kuva Hek • MK1-Strun • Rauta • Steflos • Strun •
	Strun Prime • Strun Wraith • Tenet Arca Plasmor • Vaykor Hek

Sniper Rifle

Burst	Perigale
Charge	Lanka
Semi-Auto	Komorex • Reconifex • Rubico • Rubico Prime • Snipetron •
	Snipetron Vandal • Sporothrix • Vectis • Vectis Prime •

[Vulkan](#) • [Vulkan Wraith](#)

Speargun

Auto	Scourge • Scourge Prime
Auto Charge	Javlok
Charge	Ferrox
Charged Auto	Tenet Ferrox
Semi	Afentis

Categories



Community content is available under [CC-BY-SA](#) unless otherwise noted.

More Fandoms

[Sci-fi](#) | [Warframe](#)