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Brief Respite



EDIT

Brief Respite is an [aura mod](#) that grants additional [Shields](#) equal to a percentage of [Energy](#) spent whenever an ability is cast.

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Stats

| Rank | Effect | Cost * |
|------|--------|--------|
|------|--------|--------|

Brief Respite

Full Icon



Tradeable

Cannot be obtained from transmutation


WARFRAME Wiki


| | | |
|---|------|----|
| 1 | 50% | -3 |
| 2 | 75% | -4 |
| 3 | 100% | -5 |
| 4 | 125% | -6 |
| 5 | 150% | -7 |

** Aura mods increase the amount of Mod*

Capacity

Acquisition

Brief Respite is dropped by the [Orphid Specter](#), available upon anointing a Silver Grove shrine with the [Twilight Apothic](#).

Drop Locations

| Squad converts 150% of Energy spent to Shields while Overshields are inactive | |
|---|---|
| General Information | |
| Type | Aura |
| Polarity | Zenurik |
| Rarity | Uncommon |
| Max Rank | 5 |
| Endo Required To Max | 620 |
| Credits Required To Max | 29,946 |
| Base Capacity Cost | -2 |
| Trading Tax | 4,000 |
| Introduced | Update: The Silver Grove (2016-08-19) |
| Vendor Sources | |
| | |
| Official Drop Tables | |
| https://www.warframe.com/droptables | |

Mission Drop Tables

| Mission Type | Source | Rotations or Drop Table | Chance ^[1] | Quantity ^[2] | Avg. per roll ^[3] | Star Chart Nodes |
|--------------|--------|-------------------------|-----------------------|-------------------------|------------------------------|------------------|
| | | | | | | |

Enemy Drop Tables

| Enemy | Drop Table Chance ^[4] | Item Chance ^[5] | Chance ^[6] | Expected Kills ^[7] | Quantity ^[8] | Avg. per roll attempt ^[9] |
|--------------------------------|----------------------------------|----------------------------|-----------------------|-------------------------------|-------------------------|--------------------------------------|
| Orphid Specter | 100% | 38.6% | 38.6% | 3 | 1 | 0.386 |

Sourced from the [official drop table repository \(https://www.warframe.com/droptables\)](https://www.warframe.com/droptables). See



Notes

- Stacks with the [Augur](#) mod set effect for a total of 390% Energy to shield conversion.
-  [Inaros](#),  [Nidus](#) and  [Kullervo](#) (due to having no shields) as well as  [Hildryn](#) and  [Lavos](#) (due to having no energy) are unaffected by this aura.
- Shields are only replenished from activating abilities. Constant Energy drain from channeling abilities or triggered drain such as  [Artemis Bow](#) shots do not replenish Shields.
- Because the amount of shields restored is based off energy usage, this means that [Ability Efficiency](#) can *reduce* the potency of this aura's effects.
 - Conversely, equipping  [Blind Rage](#) to decrease Efficiency increases the effectiveness of the aura.

Trivia

- Brief Respite was the first and currently only aura possessing the  Zenurik polarity.
 - The only Warframe to possess a default  Zenurik aura polarity is [Dagath](#), who released seven years after Brief Respite was introduced.
 - [Dante](#), [Jade](#) and [Protea](#) ([Prime](#)) possess a default Universal aura polarity, the only other Warframes who "match" Brief Respite by default.

Patch History

Update 32.0 (2022-09-07)

- Fixed Brief Respite Warframe Aura Mod affecting the Operator.

Hotfix: The Silver Grove 4 (2016-08-25)

- Fixed new Aura mods being untradable.

Hotfix: The Silver Grove 2 (2016-08-22)

- Fixed The Silver Grove new Aura rewards missing from the Codex.

Auras

[Edit](#)
[\[Collapse\]](#)
[Madurai](#)
[Dead Eye](#)
[Growing Power](#)
[Melee Guidance](#)
[Pistol Amp](#)


| | |
|--------------------------------|--|
| | <ul style="list-style-type: none"> Swift Momentum |
| Vazarin (Defensive) | <ul style="list-style-type: none"> Aerodynamic Combat Discipline EMP Aura Infested Impedance Physique Ready Steel Rejuvenation Shepherd Stand United Toxin Resistance |
| Naramon (Utility) | <ul style="list-style-type: none"> Corrosive Projection Enemy Radar Energy Siphon Empowered Blades Holster Amp Loot Detector Mecha Empowered Pistol Scavenger Rifle Scavenger Shield Disruption Shotgun Scavenger Sniper Scavenger Sprint Boost |
| Zenurik | Brief Respite |
| Any | Dreamer's Bond |
| Unreleased | <ul style="list-style-type: none"> Affinity Amp Electrical Resistance Fire Resistance Frost Insulation Laser Deflection |

1. Chance to roll item within drop table
2. Amount rewarded on successful roll
3. (Quantity × Chance)
4. Chance to roll drop table
5. Chance to roll item within drop table
6. (Drop Table Chance × Item Chance)
7. (1 / Chance), see [WARFRAME Wiki:Expected & Nearly Guaranteed Numbers](#) for more details
8. Amount rewarded on successful roll
9. (Quantity × Chance), average item quantity on a roll attempt (successful or not)

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