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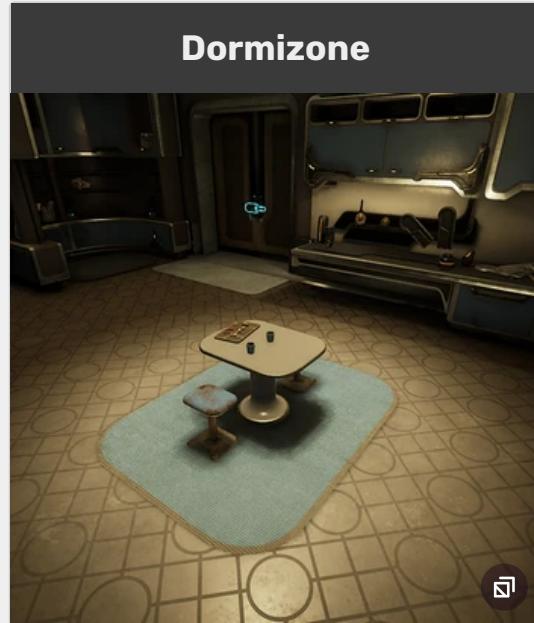
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Dormizone

[18](#) [EDIT](#)

The **Dormizones** are personal living spaces in the [Zariman Ten Zero](#) ship. It can be accessed after completion of [The Duviri Paradox](#) or [Angels of the Zariman](#), the latter from the [Star Chart](#) or from an elevator near [Hombask](#) within the [Chrysalith](#).

Each player will have their own Dormizone space, containing a living room and a large space with two beds. It can be decorated similar to the Operator's [Orbiter](#) and the [Drifter's Camp](#), with a wide variety of items including a new broad collection available from Hombask.

[Contents](#)

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[X](#)[WARFRAME Wiki](#)

- 1.2.1. Included Decorations
- 1.3. Bedroom
- 1.4. Vista Suite
 - 1.4.1. Vistagraph
 - 1.4.2. Audioscape
- 1.5. Duviri
- 2. Trivia
- 3. Patch History

Rooms

Entrance

Connecting to the elevator that leads to the [Chrysalith](#) is a small hallway with some knocked over tables and growing foliage. The equipped [Companion](#) may be found resting in one of the sides.

A [VERD-IE](#) can be seen maintaining a small garden containing holograms of [Duviri](#) plants, which are cultivated in the paradox side of [Teshin's Cave](#).

If the player has completed The Duviri Paradox but not Angels of the Zariman, this area is inaccessible and the entrance door between the kitchen and hallway will be locked.

Kitchen

The first room of the Dormizone is a small kitchen.

Included Decorations

Upon getting access to the Dormizone, there will already be decorations placed in the Kitchen that will use up decoration capacity. These can be removed and returned to the inventory. Most of these decorations can be bought from [Hombask](#) with [Standing](#), but some can only be bought from the [Market](#) with  [Platinum](#).

Kitchen



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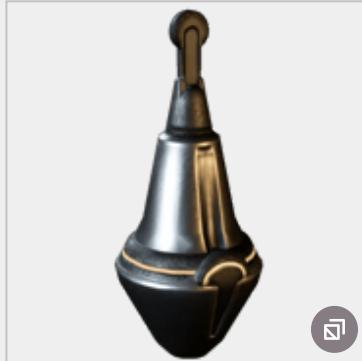


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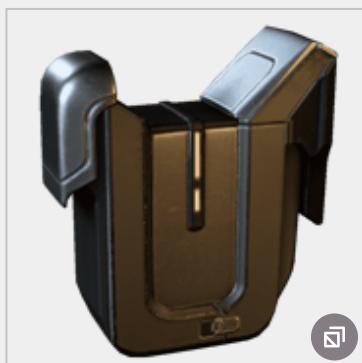
Zariman Bottle (x2)



Zariman Tea Steeper (x1)



Zariman Lunch Tray (x2)

Zariman Nutrition Cube
Processor (x1)

Zariman Sterilizer (x1)

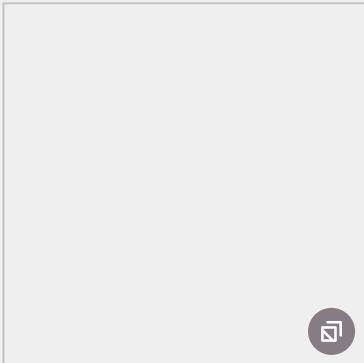


Zariman Food Tray (x6)

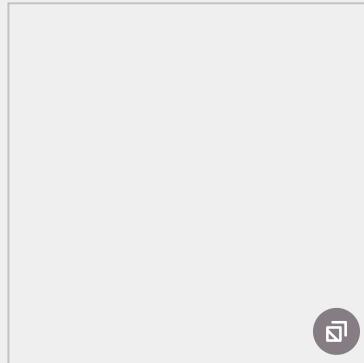


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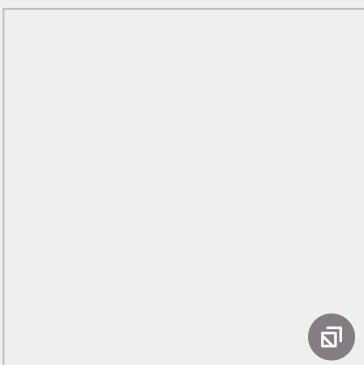
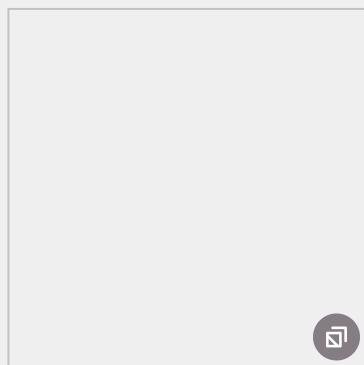
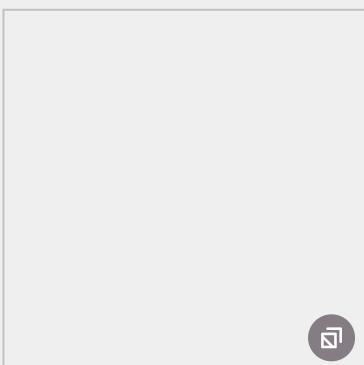
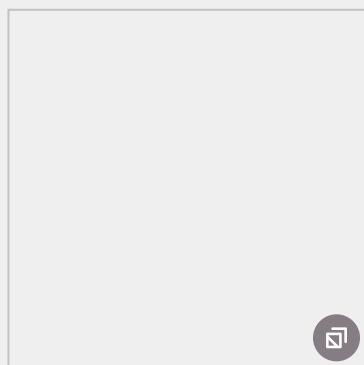




Zariman Kitchen Knife (x3)



Zariman Spoon (x1)

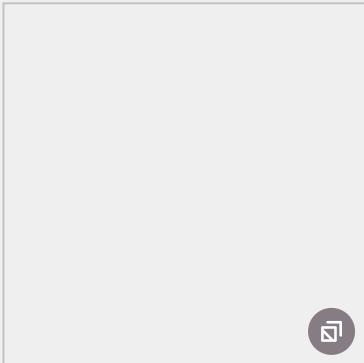
Zariman Nutrition Cube Hydrator
(x1)Zariman Nutrition Cube Blender
(x1)Zariman Nutrition Cube Steamer
(x1)Zariman Nutrition Cube Warmer
(x1)

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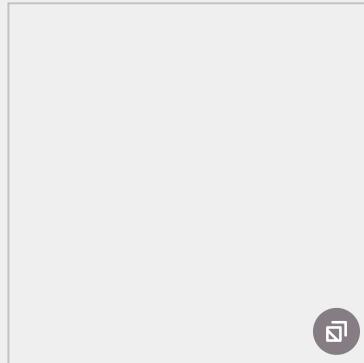


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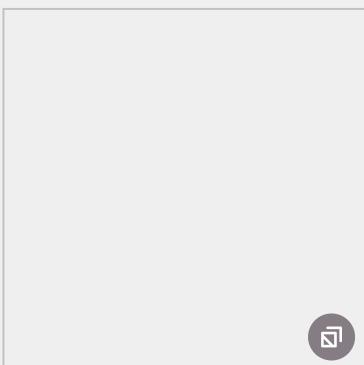




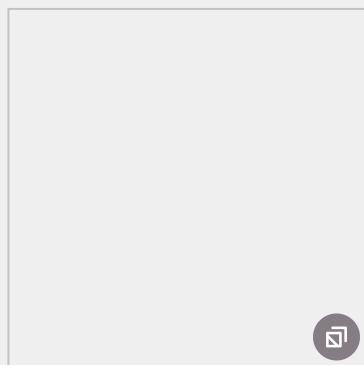
Zariman Tumbler Cup (x1)



Zariman Salad Spinner (x1)



Zariman Kitchen Boiler (x1)



Zariman Fry Pan (x2)



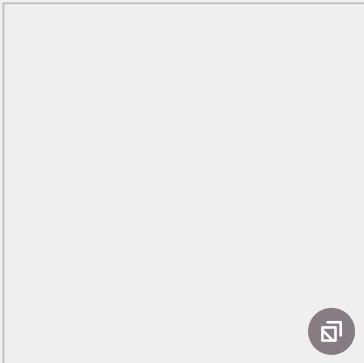
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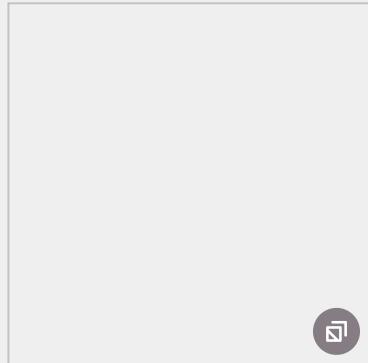


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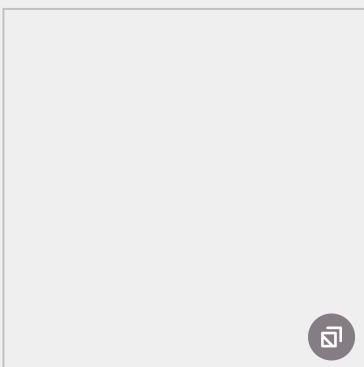




Zariman Food Container (x1)



Zariman Cup (x1)

Zariman Nutrition Cube Maker
(x1)

Furniture



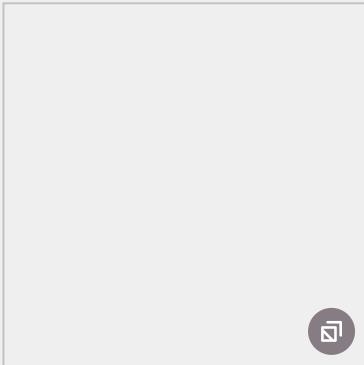
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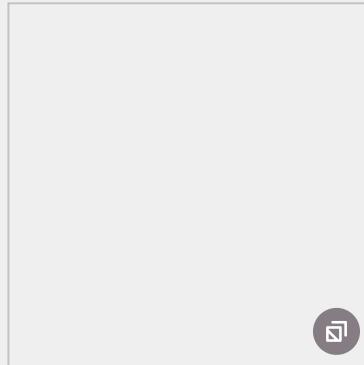


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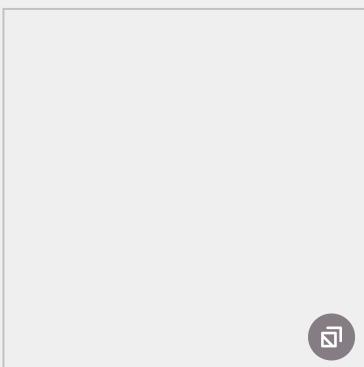




Zariman Seating (x1) (Market)



Zariman Side Table (x1)



Zariman Stool (x2) (Market)

Dinner Table



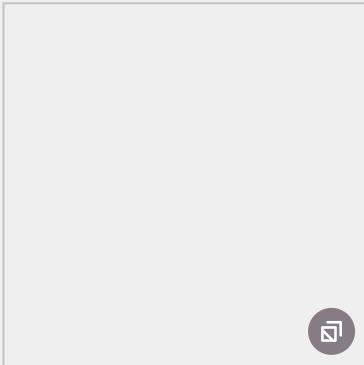
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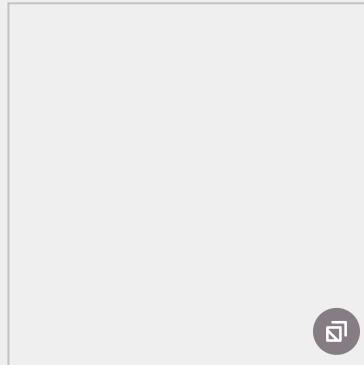


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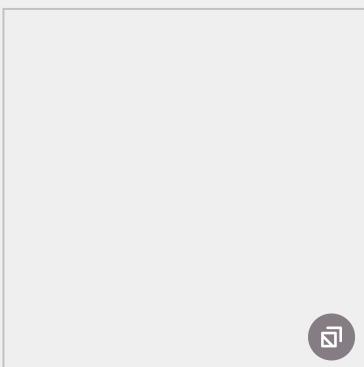
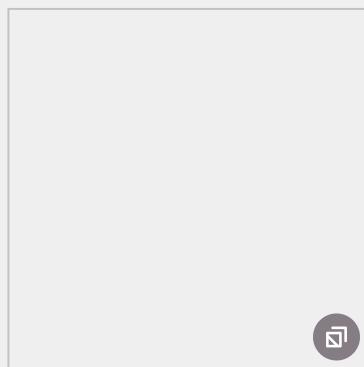




Zariman Cup (x2)



Zariman Lunch Tray (x1)

Zariman Nutrition Cube
(Vitamins) (x2)Zariman Nutrition Cube
(Carbohydrate) (x3)

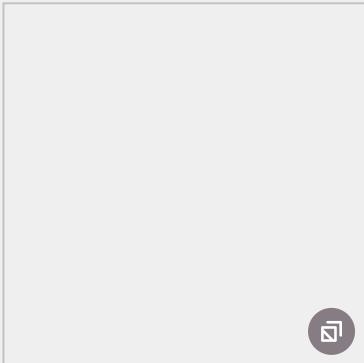
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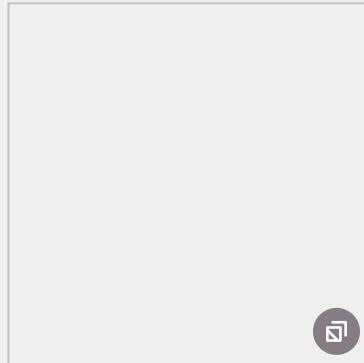


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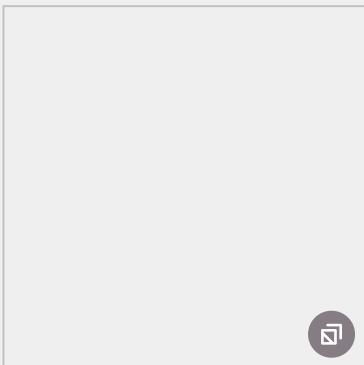




Zariman Nutrition Brick (Protein)
(x5)



Zariman Nutrition Cube (Fat) (x3)



Zariman Nutrition Cube (Fiber)
(x2)

Window Cabinet



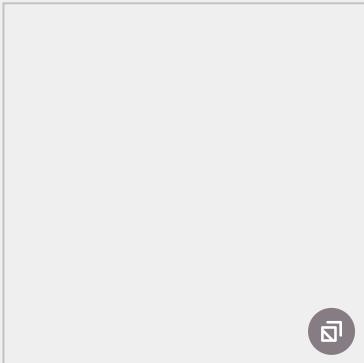
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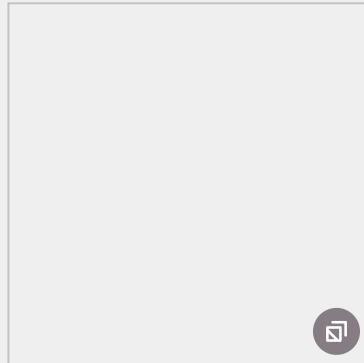


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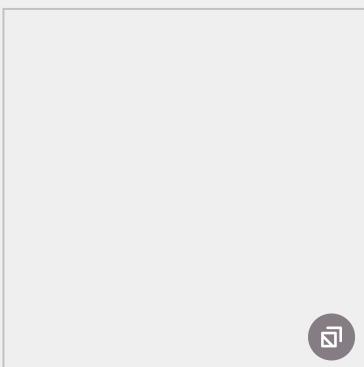
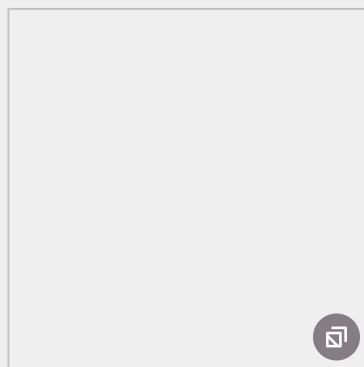




Zariman Cup (x4)



Zariman Tumbler Cup (x2)

Zariman Broadleaf Plant (x1)
(Market)

Zariman Cube (x1) (Market)

Entrance Cabinet



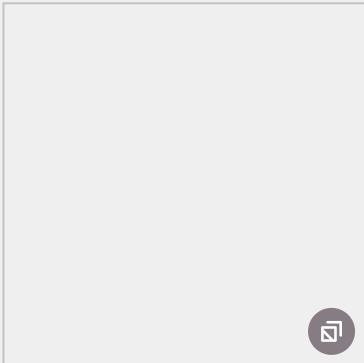
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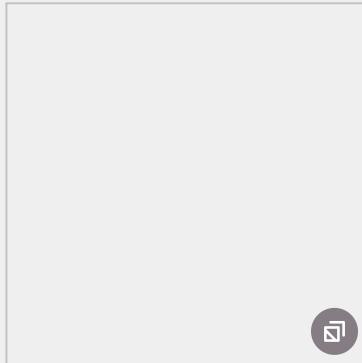


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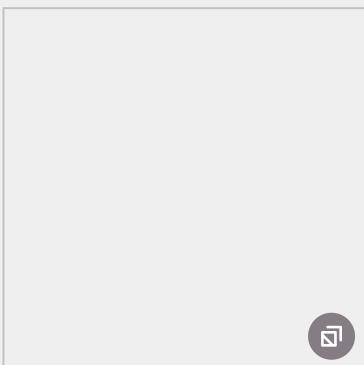




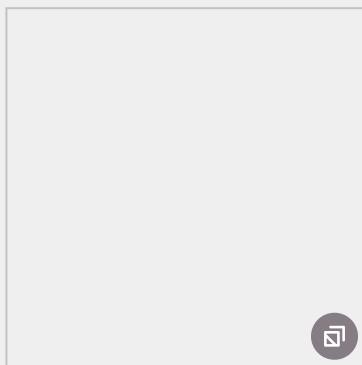
Zariman Nutrient Dispenser (x1)
(Market)



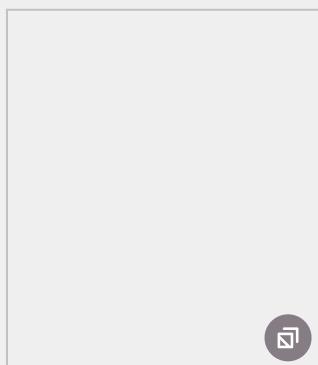
Zariman Bottle (x1)



Zariman Palm Plant (x1) (Market)



Zariman Food Pouch (x2)



A Lost Time (x1) (unique)

Behind Entrance Cabinet

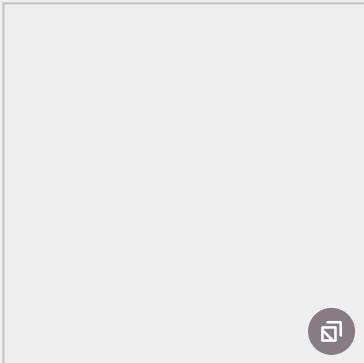


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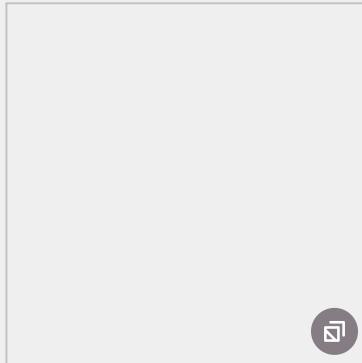


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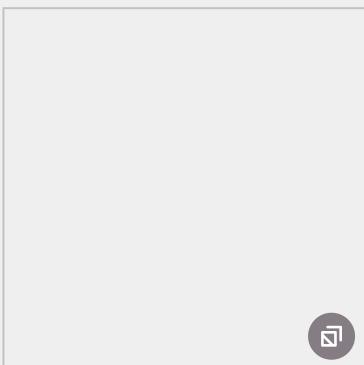




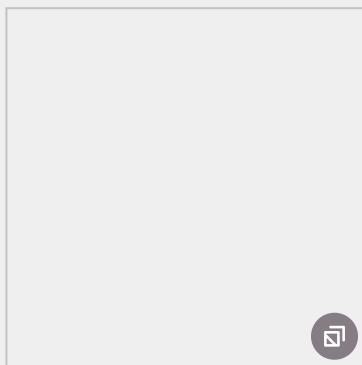
Zariman Spider Plant (x1)
(Market)



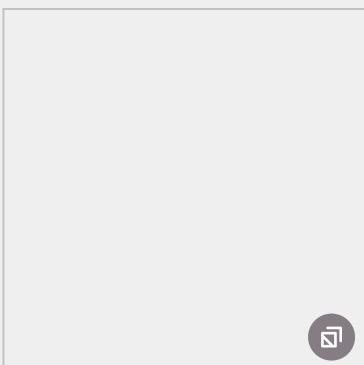
Zariman Food Can (x1)



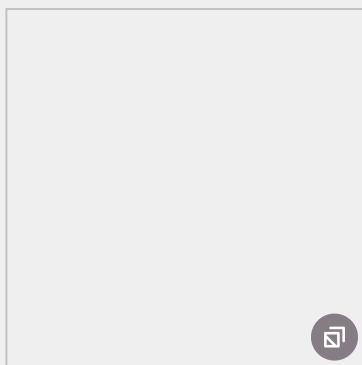
Zariman Food Container (x3)



Zariman Nutrient Cube
Processor (x1)



Zariman Palm Plant (x2) (Market)



Zariman Tea Steeper (x1)

Bedroom

Following the kitchen is a large room with two beds and two shelves.



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Upon acquiring the Vista
and 100,000 standing with [The](#)



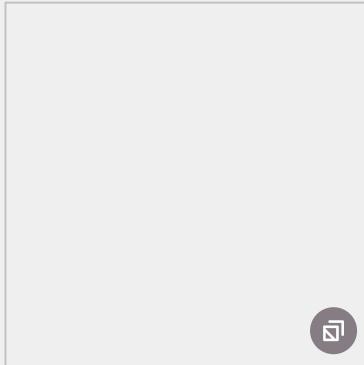
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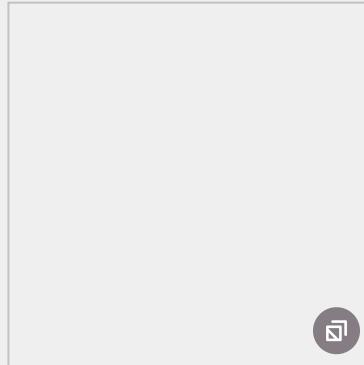
Vista Suite

This wide room contains four Warframe Displays to showcase [Arsenal](#) Loadouts and multiple shelves. The main feature is a large backdrop called **Vistagraph** to display landscape scenery, accompanied by **Audioscapes** to play ambient music. They can be purchased from the display terminal on the far right; Vistographs cost **75** while Audioscapes cost **50**.

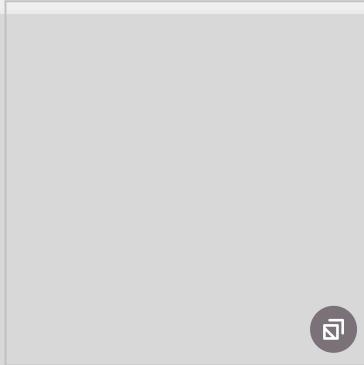
Vistagraph



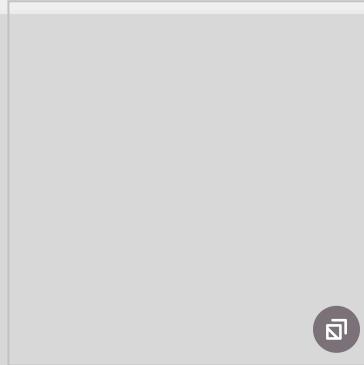
Impossibility Dawn - "A rosy nebulous light illuminates the an impossible landscape in this stunning work by enigmatic Vistagraph master, [Raff Seglass](#)."



Only Beyond - "Raff Seglass' enchanting Vistograph offers respite from the wandering mind."



Silent Blue - "The blue [Earth](#) looms over [Lua](#). A serene Vistagraph by Raff Seglass."



The Path Imponderable - "An enigmatic visgraph by the master herself, Raff Seglass."

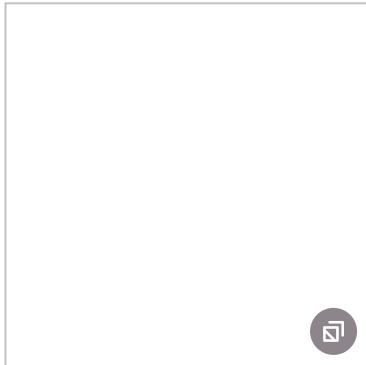


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The Vallis Breathes - "Raff Seglass' classic vision of the **Orb Vallis** is both calming and humbling."

Audioscape

Main article: [Dormizone/Audioscape](#)

"Raff Seglass' inspired aural compositions will transport and transform the Vista Suite."

—In-Game Description

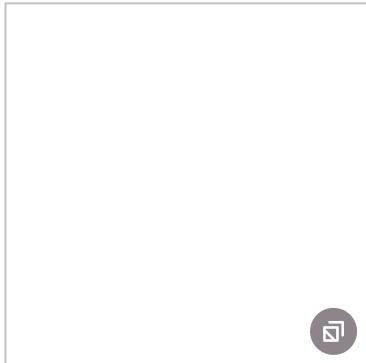


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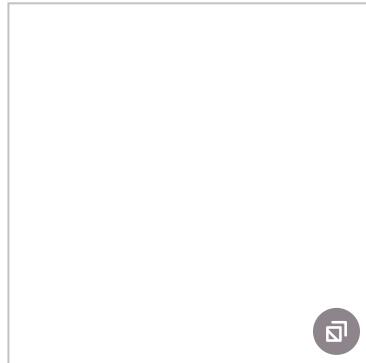


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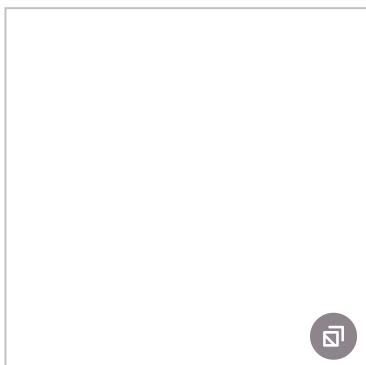




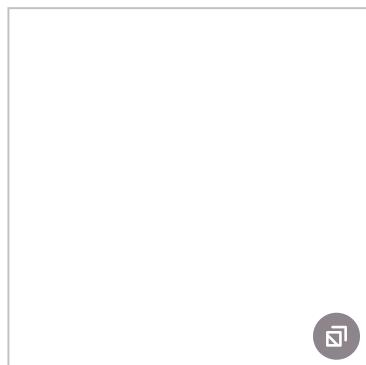
Eidolon Rain



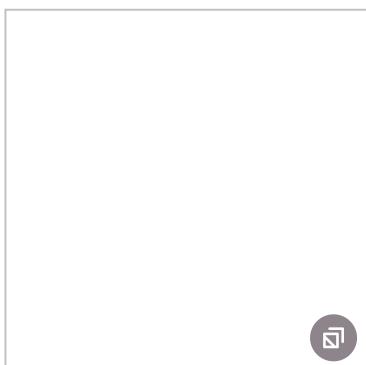
Forests of Terra (Unlocked by default)



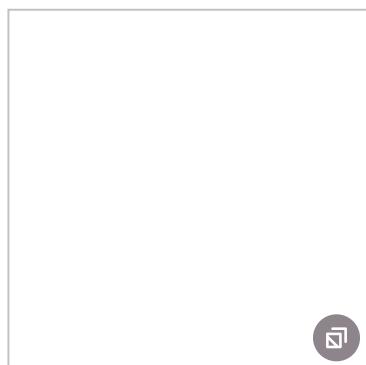
Jungle Spaceport



Mountain Lake



Oasis



Rock Pillars

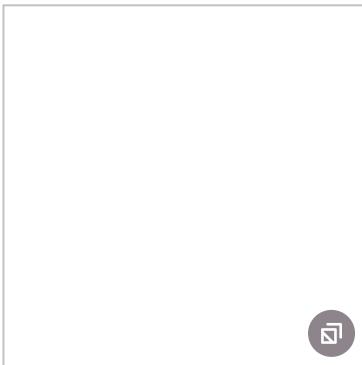


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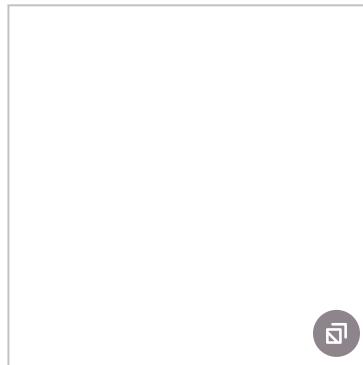


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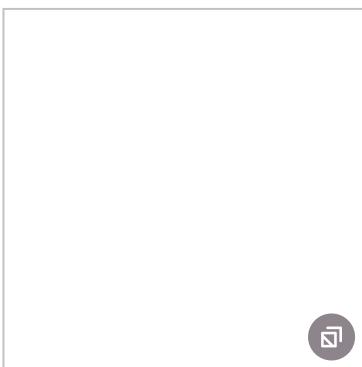




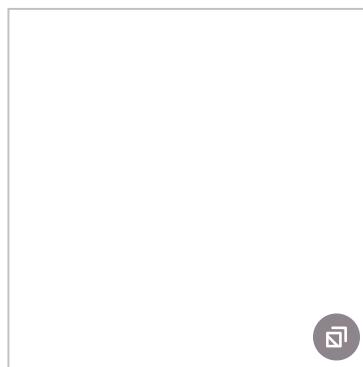
Sands of Mars



Systems Edge



Temple Gates



Treacherous Marsh

Duviri

Available after completion of [The Duviri Paradox](#), this small room contains a Void passage leading to [Teshin's Cave](#) within the planes of [Duviri](#). Here, the player can access their [Arsenal](#), customize their [Drifter](#), level up [Drifter Intrinsics](#), review [Duviri Lore](#), or speak to archivist [Acrithis](#) and trade for items with Duviri's resources.

Trivia

- This room first appeared in [The New War](#) Quest, where the [Operator](#) encountered the [Drifter](#).
- In the Dormizone's bedroom, entering as the Drifter causes [Teshin](#)'s swords to appear leaned against a locked door, emanating grey energy. The player can also hear music, whistling, roaring, and a heartbeat upon nearing the door. The swords have since been removed (although the grey energy and music remain) in more



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their Dormizone by interacting



said action by saying "Dormizone secured." ▶

([download](#), [history](#)). The panel also sometimes makes additional snarky remarks, such as:

- "Dormizone secured. Do you have something to hide?" ▶ ([download](#), [history](#))
- "Dormizone secured. Do you actually think someone would steal this?" ▶ ([download](#), [history](#))
- "Dormizone secured. Would you like to build a barricade too?" ▶ ([download](#), [history](#))
- "Dormizone secured. Nothing can come through these walls. Ha. Ha." ▶ ([download](#), [history](#))



Teshin's swords in the Dormizone, in Void-colored unlight.

Patch History

Hotfix 36.0.5 (2024-07-20)

- Fixed the "Decorate Dormizone" option being available in the Quick Access wheel without owning the Vista Suite Key.
 - This is because the Quick Access option will take you to the door to enter the Vista Suite, but without the key you are unable to access it.

Update 36.0 (2024-06-18)

- Added Fast Travel to the Gear Wheel in the following areas:

Categories



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