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r/Warframe



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r/Warframe • 7 mo. ago

rorokuu



Are ground finishers bugged or wonky? They are highly inconsistent for me.

[Question/Request](#)

I'm using inaros sandstorm and i cannot consistently preform ground finishers.

My cursor is aimed as low as it can go, the enemies have the finisher icon above them, i'm not attacking to late, and the enemies can be finished but the finisher just doesn't happen.

It just does a basic melee attack.



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0



7



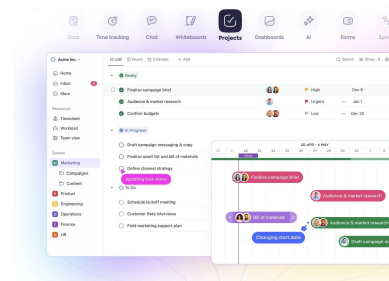
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Prime262 • 7mo ago •



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the targetting for ground finishers is very. .finicky right now yes.

you gotta like. .be standing at the right angle (i think its between a fallen enemy's legs) and be aiming pretty low to the ground, not just facing their direction.

its extremely awkward at the moment



4



SwingNinja • 7mo ago •



Top 10% Commenter

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I was doing it solo. I was testing it in a solo match after a host migration and inside simulacrum. Both yeilded the same results.

 1  ...**GalvanizedChaos** • 7mo ago •

Make sure auto-target melee is selected in your settings as well.

Doesn't do anything as far as I can tell in general, but it seems to help with finishers.

 1  ...**BleedRainbows404** • 7mo ago •

It's inconsistent. Your best bet is just holding the attack button over them to continuously attack, hoping it will trigger.

 1  ...**dtr9** • 7mo ago •

I remember getting better luck without a companion - seemed that if the companion somehow interacted with the downed enemy it would prevent a finisher.

  1 **rorokuu** OP • 7mo ago •

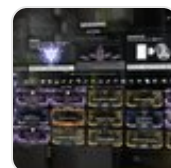
I've been spoiled by loot vacuum. Sentinel goes where ever i go.

 1  ...

r/Warframe • 10 mo. ago

I'm sorry, kill HOW MANY enemies with a finisher???

553 upvotes · 204 comments



r/Warframe • 7 yr. ago

Understanding the mess that is "finisher" and "finishing" damage terminology

146 upvotes · 32 comments

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918 upvotes · 546 comments



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DE, when will you fix mining on Cambion Drift/Deimos?

829 upvotes · 60 comments



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2 upvotes · 5 comments



r/Warframe • 10 mo. ago

Finisher for incarnon unlock

6 comments



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is there an easy way to open enemies up for finishers

14 comments



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What are some things players put too much importance or ego in?

119 upvotes · 230 comments



r/Warframe • 9 mo. ago

Opening to finishers

5 comments



r/Warframe • 5 yr. ago

How to effectively trigger finisher attack?

3 upvotes · 17 comments



r/Warframe • 5 mo. ago

Best frame for easy ground finishers?

1 upvote · 15 comments



r/Warframe • 1 yr. ago

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I have 5 spare tau yellow shards and I'd like to make the spammiest caster possible

440 upvotes · 249 comments

 r/Warframe • 9 days ago

Is this a scam? Because it feels like a 100% scam to me

780 upvotes · 408 comments

 r/Helldivers • 7 mo. ago

Spewers seems to track and kill me mid dive just fine, is this a skill issue?

2 upvotes · 7 comments

 r/Warframe • 24 days ago

Im new to warframe. And my veteran friend says that Loki. My favorite frame is worthless and not worth it at all. Is that true?

687 upvotes · 542 comments

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What's YOUR 'Terminal Warframe' experience?

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What Warframe dialogue lives rent free in your head? I'll start

1K upvotes · 1K comments

 r/helldivers2 • 9 mo. ago

Is it me, or are bile spewers too OP when they get close?

1 upvote · 18 comments

 r/BaldursGate3 • 9 mo. ago

SPOILER

I think attack rolls are bugged

13 comments

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What would you say is the rarest warframe?

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! SPOILER

(Spoilers in answers obviously) Do offline pawns spawn with a certain controversial ailment?

2 upvotes



r/cyberpunkgame • 7 mo. ago

Are quickhacks not too op, making the game too easy?

13 comments



r/Warframe • 13 days ago

DE Please Give Everyone The Simulacrum and Orbiter Access To It

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