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in: [Warframe Abilities](#), [Loki](#), [Update 7](#), [Stealth Abilities](#)

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Invisibility



EDIT

For the character state, see [Invisible](#).



Invisibility

Loki camouflages himself, becoming invisible to enemies.



Introduced in [Vanilla](#) (2012-10-25)

**Strength:**

N/A

**Duration:**



5 / 7 / 9 / 12 s

**Range:**

N/A

Info **Augment** Tips & Tricks Maximization Bugs

Main article: [Hushed Invisibility](#)

Hushed Invisibility is a [Warframe Augment Mod](#) for  [Loki](#)'s  **Invisibility** that allows it to reduce the [noise level](#) of weapons fired.



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WARFRAME Wiki





See Also

- [Loki](#)

Categories



Languages



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37 comments



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ration can invis for 40-50s.





A Fandom user • 8/15/2024

Octavia's costs 75 energy and is limited to a specific zone you cast it on for a short period while you 'crouch spam' to effectively keep it up consistently. (15 seconds base)

Loki's cost 50 energy to freely move anywhere and use any kind of movement. (12 seconds base)

At least its not Ash's Smoke Screen, which is only 35 energy but still a measly 8 seconds at base.

I think his invisibility is perfectly fine.



A Fandom user • 9/4/2024

Specific Zone? The aura is centered on Octavia and follows her. Only your allies have to worry about the zone. I agree that Loki's Invisibility is fine if you are comparing it to Octavia's Invisibility, however... If you compare the abilities instead of just the Invisibility portion of the abilities, or even worse... compare the Warframes... Loki loses out so so much to Octavia.



Write a reply



A Fandom user • 7/27/2023

This seems like a great ability till you learn that octavia ivara and ash also can go invisible and can do much more, like deal extra damage, make teammates invisible or both. Maybe we can give Loki a speed boost or damage boost or maybe even just a utility thing like ivara pickpocketing enemies. Its still better then lokis other abilities though!



A Fandom user • 7/30/2023

Agreed.



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Energy Siphon + Coaction Drift + Streamline + Fleeting Expertise + Narrow Minded + Primed Continuity = Infinite Invisibility. You regen energy faster than you spend it. Throw in an optional Arcane Essence Helmet for additional Efficiency.



Write a reply



71r3n • 6/5/2021

FUCK EVERY INVIS IN THIS GAME.
FUCK DE.
FUCK WARFRAME...
Nothing more to say...



Ladyvan • 6/5/2021

What?



Anonymusanonymusanonymus • 11/24/2021

Ah. I see you are a conclave sweat.



Write a reply



Arraka Arkana • 5/18/2021

Oh wow. I did NOT realize this ability tied with Stealth Grendel. That's almost sad.



Write a reply



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en swapped with Ash's
ke mentions of it or noticed.





Write a reply



A Fandom user • 11/29/2019

The longest duration of invisibility I've gotten is 36.72 seconds (at a cost of 35 energy).

This is using max-ranked: Primed Continuity, Narrow Minded, Constitution, Augur Message (and Streamline for the reduced energy cost).

This gives my Loki Prime a total Duration of +306%.

(I'd use the Arcane Essence Loki Helmet and the Pax Bolt enhancement to further reduce the energy cost, but alas I do not have either).

Using Energy Siphon + Coaction Drift makes it so I can regenerate about 30 energy per-invisibility, meaning I need to wait about five seconds before I've enough energy to re-cast Invisibility, making it as close to infinite-invisibility for a solo-Loki player as I've been able to manage.



A Fandom user • 12/22/2019

It should be possible to pull off infinite invisibility with just that current setup plus the Arcane Essence Loki Helmet, as the +15% Ability Efficiency combined with Streamline would give a 145% Efficiency rating, dropping the Invisibility casting cost to 27.5 energy, and seeing how the Energy Siphon + Coaction Drift regenerates about 30 energy every 37 seconds... that's more than enough energy to become permanently invisible, provided one pauses to re-cast it every half-minute.



Write a reply



A Fandom user • 5/12/2019



I've looked up my Volt's invisibility here and online in general.....




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ubrow both go invisible.....of
p things here is a pain in the



K, well this is an ability page for the Warframe  [Loki](#), so I'm not surprised you read nothing here that fits. Also, looking things up is not hard. For instance, this page is in the [Stealth Abilities](#) category, so you could have clicked the link to that page to find what you're looking for. If you didn't find it there, that category page links to the [Stealth](#) page, which does list what you're looking for.

I'd suggest you try looking up the [Huras Kubrow](#) though, since that's the Kubrow you currently have equipped.

(Edited by FINNER)



Write a reply



[A Fandom user](#) • 4/23/2019

serious bug right now

but if you go into operator mode, and then switch back into loki, he will not be invisible and cannot recast invisibly until the duration is over



Write a reply



[A Fandom user](#) • 2/18/2019

Warframe noob here. Im on Pluto on the first Spy mission and even though i am invisible something keeps detecting me and triggering alarms. This is the first spy mission that this shit started to happen.

Is there some new enemy type i am not seeing? Or maybe some other type of detectors i am not noticing?

To me personally Loki's invisibility was his best ability but now if that has been rendered useless then the frame itself is dead to me.

Can someone pls Explain what has changed and what can be done to fix that if at all possible? Without the typical "Git Gud" response.



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en if he is invisible. Se [here](#)





Write a reply



[BakedPastryFox](#) • 7/28/2017

Someone better than me at editing add this note to the ability.

As of, at the latest, Update 21.1, Invisibility's mute seems much greater. It can be difficult to hear some cues, such as the hum of rare containers/caches while invisible. Keep this in mind.

(Edited by BakedPastryFox)



[Kselia](#) • 7/28/2017

Noticed this as well. At least i now know that when you get near radiation fields in sorties a geiger counter starts ticking in the background. Which was pretty much the only noise to be heard. 3spooky5me :D



Write a reply



[A Fandom user](#) • 9/16/2016

Is it just me or is invisibility like super OP?

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[A Fandom user](#) • 11/17/2016

u cant hit what u cant see....



[A Fandom user](#) • 9/3/2017



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enemies who can detect
to be able to smell an invisible



T

[A Fandom user](#) • 8/27/2022

There are explosives, aoe and status procs to worry about. Also nullifiers disable invis



Write a reply

[A Fandom user](#) • 7/1/2016

Why not tell us where we can get it wiki?

[FINNER](#) • 7/1/2016

Main article: [Hushed Invisibility](#): Rewarded by Arbiters and Red Veil



Write a reply

[A Fandom user](#) • 4/12/2016

What's the longest invisibility duration, considering every needed mods are maxed out?

[A Fandom user](#) • 4/12/2016

33 secs



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I Rank 5 Drop Invisibility ???



Write a reply



A Fandom user • 1/28/2016

Where I can get this mod?



Wammut • 1/28/2016

it's no mod, it's [Loki's](#) ability.



Write a reply



A Fandom user • 4/16/2015

Invisibility does not work on Kubrows. Visual effect applies, but enemy NPCs are able to target and fire upon kubrow, even if it's stealthed.



Write a reply



A Fandom user • 3/11/2015

do throwing knives crit while invisible?



A Fandom user • 3/11/2015



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A Fandom user • 1/18/2015

so i hope we get a third frame with invisibility variation soon

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Yami Tsuky • 2/1/2016

Isn't Ivara Female?



A Fandom user • 5/17/2016

we demand more female frames



A Fandom user • 12/14/2018

female frames suck. wish they were gone.



A Fandom user • 3/29/2021

Sexist



Write a reply



A Fandom user • 12/27/2014

For an lfinite invis - disarm (need loki prime or forma)
Aura - Ennergy siphon



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um 7 / 10

the streamline therre instead



Hope you like it , infinite invis (with a return of ennergy) good range for disarm
+/-50 meters



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1

Xaku/Prime

2

Incarnon

3

The Circuit

Safeguard Switch

Switch Teleport
Augment: Switch with an enemy for 3s invulnerability. Switch with an ally to give ally 6s invulnerability. Switch also removes negative status effects on Loki and allies.

LOKI

Switch Teleport

WARFRAME Wiki

Smoke Shadow

Smoke Screen Augment:
Conceals allies within 15m for 8s and grants 150% Critical Chance while invisible.

ASH

Invisible

WARFRAME Wiki



Loki

WARFRAME Wiki



Ivara

WARFRAME Wiki



Prowl

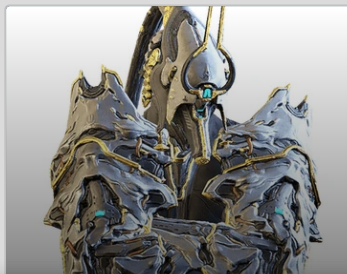
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Damage Decoy



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Decoy

WARFRAME Wiki

Radial Disarm

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Ash

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