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Magus Aggress

 18  EDIT

Magus Aggress is an [Arcane Enhancement](#) for the [Operator](#) that, on [Warframe Melee Transfer](#), causes [Heavy Blades](#) and [Hammers](#) to deal bonus [Critical Multiplier](#) for the next 4 attacks, with a 20 second cooldown.

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Effect

Magus Aggress



 **Tradeable**

 [Update Infobox Data](#)

Max Rank Description 

On Warframe Melee Transference:
Heavy Blades deal +300% Critical Damage for 4 consecutive attacks. Cooldown 20s

General Information 

Type	Operator
Rarity	Uncommon
Refreshable	✓
Max Rank	5



Max

Dissolution	 18
Trading Tax	 4,000
Introduced	Update 33.0 (2023-04-26)

Vendor Sources ^

Vendors

Acrithis  10 for x1

Official Drop Tables ^

<https://www.warframe.com/droptables>

Rank	Critical Damage Bonus	Consecutive Attacks	Cooldown
0	+50%	4	20s
1	+100%	4	20s
2	+150%	4	20s
3	+200%	4	20s
4	+250%	4	20s
5	+300%	4	20s

Acquisition

- May appear as a [The Circuit's The Steel Path](#) Tier 1, 2, 3, 4, 6, 7, 8, or +11 reward on a weekly rotational basis.
- May be sold by [Acrithis](#) for 10  [Pathos Clamp](#) on a daily rotational basis, requiring [Drifter Intrinsics Opportunity](#) Rank 9 for the arcane to appear in her shop.
- May drop from Undercroft portals in The [Duviri](#) Experience while on Steel Path.

Notes

- Bonus is additive to mods such as  [Organ Shatter](#).

Bugs

- Works on  [Whipclaw](#),  [Landslide](#),  [Shattered Lash](#), and  [Slash Dash](#), without consuming charges.
- The buff does not work on melee [Exalted Weapons](#), although these won't expend



- Works on Hammers despite specifying Heavy Blades. Does not work on [Ghoulsaw](#) or [Heavy Scythes](#), the other weapons classified as "heavy" by DE.

Patch History

[Hotfix 35.5.7](#) (2024-04-17)

- Fixed a script error in the Magus Aggress Arcane if the player was killed/respawned after initiating a Heavy Attack.

[Update 35.1](#) (2024-02-20)

- Fixed a combination of Magus Aggress and the Tenacious Bond Mod (when equipped on both Khora's Venari and Companion) causing buff icons to disappear.

	 Arcanes								Edit
Warframe	Primary	Secondary	Melee	Operator	Amp	Kitgun	Za		
Teralyst/Orphix	 Arcane Consequence •  Arcane Ice •  Arcane Momentum •  Arcane Nullifier •  Arcane Tempo •  Arcane Warmth •  Arcane Deflection •  Arcane Healing •  Arcane Resistance •  Arcane Victory								
Gantulyst/Orphix	 Arcane Acceleration •  Arcane Agility •  Arcane Awakening •  Arcane Eruption •  Arcane Guardia •  Arcane Phantasm •  Arcane Strike •  Arcane Aegis •  Arcane Precision •  Arcane Pulse •  Arcane Ultimatum								
Hydrolyst/Orphix	 Arcane Trickery •  Arcane Velocity •  Arcane Arachne •  Arcane Avenger •  Arcane Fury •  Arcane Rage •  Arcane Barrier •  Arcane Energize •  Arcane Grace								
Arbitrations	 Arcane Blade Charger •  Arcane Bodyguard •  Arcane Pistoleer •  Arcane Primary Charger •  Arcane Tanker								
Isolation Vaults	 Theorem Contagion •  Theorem Demulcent •  Theorem Infection								
The Zariman	Molt Augmented •  Molt Efficiency •  Molt Reconstruct •  Molt Vigor								
Conjunction Survival	 Arcane Blessing •  Arcane Rise								
Mirror Defense	 Arcane Double Back •  Arcane Steadfast								



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