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Orokin Matrix

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Orokin Matrices are rewards that can be given both during and after completion of the [Isolation Vault](#) bounty in the [Cambion Drift](#). Each can be exchanged with [Loid](#) in the [Necralisk](#) backroom to gain [Necraloid](#) standing.

Types

 [Orokin Orientation Matrix](#)

+1,000

 [Orokin Ballistics Matrix](#)

+2,500

 [Orokin Animus Matrix](#)

+5,000

Acquisition

The first tier of Isolation Vault bounties will grant Orokin Orientation Matrices, the second will grant Orokin Ballistics Matrices and the third will grant the Orokin Animus Matrix.

Matrices drop from each of the [Necramechs](#) on stage 3 of the bounty while additional matrices can be rewarded upon the bounties completion. The number of Necramechs also scales with each tier, starting with one on the first version of the bounty while each successive tier increases the number of Necramechs by one.



WARFRAME Wiki



A [Resource Booster](#) doubles the amount of Orokin Matrices acquired, as well as loot abilities such as [Nekros](#)' [Desecrate](#).

Patch History

Update 36.0 (2024-06-18)

- Fixed being unable to Chat Link Orokin Matrices.

Resources / Components	
Star Chart	EmpyreanPlains of EidolonOrb VallisCambion DriftDuviri
Common	Alloy Plate • Entrati Obols • Ferrite • Nano Spores • Serranite
Uncommon	Carbides • Circuits • Cryotic • Cubic Diodes • Hexenon • Oxium • Plastids • Polymer Bundle • Rubedo • Stela • Thraex Shards • Voidgel Orb
Rare	Argon Crystal • Control Module • Gallium • Morphics • Neura Neurodes • Orokin Cell • Tellurium • Entrati Lanthorn
Research	Antiserum Injector Fragment • Detonite Ampule (Detonite Injector) • Fieldron Sample (Fieldron) • Mutagen Sample (Mutagen Mass) • Synthula
Navigation	Animo Nav Beacon • Cryptographic ALU • Judgement Points • Nav Omega Isotope • Granum Crown (Exemplar Granum Crown , Zenith Crown)
Special	Aya • Ayatan Amber Star • Ayatan Cyan Star • Endo • Intact Serranite • Javlok Capacitor • Kavat Genetic Code • Lua Thrax Plasm • Nitain • Orokin Cipher • Kuva • Riven Sliver • Somatic Fibers • Steel Eidolon Shard • Vitus Essence • Void Traces • Vosfor • Voidgel Orb

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11 comments



A Fandom user • 5/29/2021

NEKROS desecrate and resource boosters will help with getting these



Write a reply



Brendonsk • 12/19/2020

Wasn't the "completing bounties on the same cycle" requirement removed? I was looking for a way to farm these and am currently confused about what I should run to get orientation/ballistics/animus specifically



A Fandom user • 12/20/2020

No update wiki imo



Brendonsk • 12/24/2020

Ok, I seem to have figured it out

For the original bounties (the ones you can select from the Necralisk), the defeated necramechs will always drop one matrix corresponding to the bounty tier(T1=orientation, T2=ballistics, T3=animus).

Which means you get 1 orientation from doing T1, 2 ballistics from doing T2, and 3 animus from doing T3 (aside from the possible bounty rewards)



A Fandom user • 10/8/2021

Agreed, I keep seeing this listed on the Bounty text, but I think T3 was unlocked by default for me (or I had to do a T1 and possibly T2 before T3 unlocked). Did not do it in the same trip, either.



Write a reply



A Fandom user • 9/15/2020





Write a reply



A Fandom user • 9/14/2020

Orokin Animus Matrixes are so damn hard to get. I've done several of the hour long frikkin vaults, and only have 11 of them.



Write a reply



A Fandom user • 9/4/2020

i have tons of these and i am rank 3 with 70.000 rep, what to do with these?



A Fandom user • 1/9/2022

Rank up, and then use them for standing after



Write a reply



A Fandom user • 8/28/2020

Vault Bounties are bugged, u only get orientation from them.
Fix your game DE!!!! ffs...

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A Fandom user • 8/31/2020

Just to clarify a little: You must do the vault run **3 times** in a **single fass/vome cycle and single session** aka you are not allowed to leave Cambrion Drift between bounties and if the cycle changes you lose progress.

To accept subsequent bounties for 2nd and 3rd talk to Mother in Cambion Drift at these locations:

2nd vault - Catabolic gutter (in the ravine)

3rd vault - The abscess

Hope this helps a little





SlappyG • 8/31/2020

Helps if you go to more than Tier 1 vaults, man. Read about vaults so you understand how they work. The drops work perfectly.
The post above this one explains it very well also.

(Edited by SlappyG)



A Fandom user • 9/1/2020

Lol, sounds excatly like my clan! Half of em noped out when they heard that its like Eidolon hunts and the other half tried, got frustrated, and quit.
Well, guess DE can save their time developing Mech stuff, when only 1% of the playerbase has one.



A Fandom user • 9/1/2020

Clarifying a little more: You can do the locations in any order you want, so the order I listed is just the order I do them in (starting bounty from necralisk).



Write a reply



A Fandom user • 8/27/2020

Where do you get ballistics and animus?



A Fandom user • 8/27/2020

I think it's random chance what you get when you kill the Necramech in the vault.



A Fandom user • 8/27/2020

iso vault t2 and t3 respectively



A Fandom user • 8/27/2020

I don't know which vaults are what, I only have one vault contract and it gives me orientation



Nesodos • 8/27/2020





Write a reply



A Fandom user • 8/26/2020

no me deja hacerlo amigo



Write a reply



Fagul • 8/26/2020

In the vault bounty there are hidden stuff happening.

- 1) You get the "necessary" bonus stage after hitting the pillar, it leads up to a small parazon puzzle like in the zone tutorial, lots of crate got some mech parts in there
- 2) in the first big vault room there are 2 operator switches(can be hit by operator weapon), it opens wall doors and there are switches in those closet(on the top not on the ground). You need to manipulate those to make the rings statue in the center of the room go full vertical, then you can jump in there to be warped in a secret room with a mech to kill and loot :)

Also nekros seems to work on the mechs. It's all I have for now :)



A Fandom user • 8/26/2020

where are the switches



A Fandom user • 8/27/2020

in the room on the ground (the first switches for the walls part), [close to the walls with a golden pattern] i couldn't resolve the puzzle but i devinitely got trhe switches



A Fandom user • 8/27/2020

<https://www.youtube.com/embed/WF9oO6kHwlo>



Write a reply



A Fandom user • 8/26/2020



I think we need to find one of the roaming out of control ones and destroy them for these too hmmm



Write a reply



[A Fandom user](#) • 8/26/2020

I got some Orientation ones by using a Nekromech on Deimos and letting it get destroyed, don't know if there's a better way to get them



[A Fandom user](#) • 8/26/2020

can you get into Nekramechs after the quest?



[A Fandom user](#) • 8/26/2020

You can Transference into dormant Nekralisks out in the Cambion Drift and control them while the orange worm is out.



Write a reply

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1

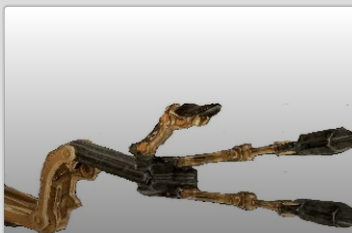
[Incarnon](#)

2

[The Circuit](#)

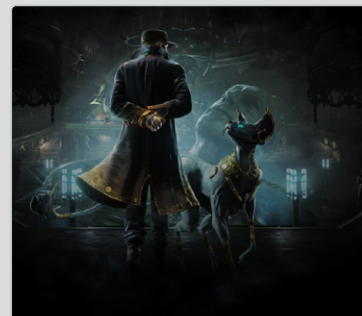
3

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