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Mirage

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CODEX

Mirage's sleight of hand complements her might. Her dazzled foes take heavy damage. Doppelgangers, lasers, and traps are elements of her stagecraft.

This is Mirage, a sly conjurer.

*Do you believe in magic, Tenno?
Mirage's deceiving influence on
the battlefield might make you.*

—Lotus

Release Date: July 18th, 2014

Mysterious and mischievous, **Mirage** manipulates the spectrum of light to dazzle her foes. With deceitful mirror images, colorful photokinetic displays and explosive pranks up her sleeves, every battlefield becomes the stage for her next performance. **Mirage** was unveiled in [Update 14.0](#) (2014-07-18).

Acquisition

Mirage's main [blueprint](#) can be purchased from the [Market](#). Component blueprints are awarded at the end of each mission for the [Hidden Messages](#) quest. Additional blueprints can be bought from [Cephalon Simaris](#) for  **25,000**.

Alternatively, upon completion of [The Duviri Paradox](#), Mirage's main and component blueprints can be earned



Mirage

Portrait In-Game Menus



 [Update Infobox Data](#)

Description ^

Mirage's sleight of hand complements her might. Her dazzled foes take heavy damage. Doppelgangers, lasers, and traps are elements of her stagecraft.

Passive ^

Sliding lasts 85% longer and acrobatic maneuvers are 50% faster.

Abilities ^

1st Ability  [Hall of Mirrors](#)

2nd Ability  [Sleight of Hand](#)

3rd Ability  [Eclipse](#)



the rotating week she is available, players can earn her blueprints after reaching Tier 2 (Neuroptics), 5 (Chassis), 8 (Systems), and 10 (Main) rewards.

Crafting

Sex	Female
Mastery Rank	0
Max Rank	30
Health	200 (300 at Rank 30)
Shields	200 (300 at Rank 30)
Armor	105
Energy	175 (225 at Rank 30)
Starting Energy	125
Sprint Speed	1.2
Aura Polarity	⚡
Exilus Polarity	None
Polarities	⚡⚡
Introduced	Update 14.0 (2014-07-18)
Themes	Harlequin, Illusionist
Progenitor Element	Radiation
Subsumed Ability	Eclipse
Tactical Ability	Sleight of Hand
Sell Price	10,000
Official Drop Tables ^	
https://www.warframe.com/droptables	

Manufacturing Requirements					
 Edit blueprint requirements					
25,000	1	1	1	<u>Argon Crystal</u> 1	Time: 3 Day(s) Rush: 50
Market Price: 275		Blueprints Price: N/A			
Mirage Neuroptics Blueprint					
15,000	<u>Alloy Plate</u> 250	<u>Neurodes</u>	<u>Polymer Bundle</u>	<u>Orokin Cell</u>	Time: 12

					Rush: 25
Mirage Chassis Blueprint					
15,000	Orokin Cell 1	Ferrite 2,500	Plastids 450	Gallium 1	Time: 12 Hour(s) Rush: 25
Mirage Systems Blueprint					
15,000	Control Module 1	Circuits 250	Polymer Bundle 650	Orokin Cell 1	Time: 12 Hour(s) Rush: 25

Notes

- Currently, [Akzani](#) lacks a [Signature Weapon](#) bonus with Mirage.
- Mirage is the first Warframe that requires an [Argon Crystal](#) to construct the entire Warframe instead of a single [Orokin Cell](#).
 - Mirage does, however, require an Orokin Cell to craft each component for a total of three required cells.
- Mirage is the first Warframe to not require any [Rubedo](#).

Trivia

- In the game Mirage first appeared on the fire damage/status chance mods rewarded from the [Operation Breeding Grounds](#) event, shown with the new [Sybaris](#) and [Pyrana](#).
- Her second appearance is in a teaser trailer revealed on day 5 on [www.theliset.com](#) (<https://www.warframe.com/theliset/>), the teaser site for Update 14.
- Details of one of Mirage's abilities, internally named the "Comedy of Errors", (now named [Sleight of Hand](#) and is her second ability) were leaked in Devstream 31.
- Mirage's design aesthetic is based on the [harlequin](#), and has an [alternate helmet](#) named so.
 - Both helmet designs also have elements inspired by the [cuttlefish](#), particularly the body of the default helmet and the face of the alternate.

perceive polarized light and to produce complex shifting patterns on their skin.

- Mirage's third ability, [Eclipse](#), has visual effects that evoke the phrase *smoke and mirrors*. Many tricks of stage magic and illusion are performed with the aid of special mirrors, lighting and distracting bursts of smoke, hence the idiom "*It's all done with smoke and mirrors*." The phrase has entered wider usage to refer to other sorts of fraud and deception, especially when hidden by some flashy display.
- She is the third frame with an ultimate power that toggles and does not cost 100 energy to cast, the others being [Nyx](#), [Banshee](#), [Mesa](#), [Chroma](#), [Inaros](#), [Nidus](#) and [Equinox](#).
 - Prism is the first ability to have both a toggle and a maximum duration.
- Barring [Prime variants](#), Mirage is the 20th Warframe released.
- Mirage is the first Warframe that can be obtained through a quest.
- Mirage was the first Warframe that is known to participate in the [Sentient](#) War that occurred before the events of the game while the second one would be [Gara](#).
- Mirage is the first quest-driven Warframe to receive a Prime variant, followed by [Limbo](#).

Warframes

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Ash

Atlas

Banshee

Baruuk

Caliban

Chroma

Citrine

Dagath

Dante

Ember

Equinox

Excalibur

Umbra

Frost

Gara

Garuda

Gauss

Grendel

Gyre

Harrow

Hildryn

Hydroid

Inaros

Ivara

Jade

Khora

Koumei

Kullervo

Lavos

Limbo

Loki

Mag

Mesa

Mirage

Nekros

Nezha

Nidus

Nova

Nyx

Oberon

Octavia

Protea

Qorvex

Revenant

Rhino

Saryn

Sevagoth

Styanax

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