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Contagion Cloud



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Contagion Cloud is a [Warframe Augment Mod](#) for [Saryn](#) that causes kills made with [Toxic Lash](#) and damage over time effects generated by it, to leave behind a poisonous cloud that deals [Toxin](#) damage over time to enemies within it. Melee kills double the damage dealt by the cloud.

Stats

Contagion Cloud

Full Icon



Tradeable

Cannot be obtained from transmutation



WARFRAME Wiki



Toxic Lash Augment: Create 5m toxic clouds, dealing 300  Toxin Damage/s for 12s with every kill. Damage is twice as strong for Melee kills.

General Information

Type

Saryn

Polarity

 Zenurik

Rarity

Rare

Max Rank

3

Endo Required To Max

210

Credits Required To Max

10,143

Base Capacity Cost

6

Trading Tax

 8,000

Introduced

[Update 16.7](#) (2015-06-04)

Vendor Sources

Vendors

Red Veil (Rank 5: Exalted)

 25000 for x1

Steel Meridian (Rank 5: General)

 25000 for x1

Official Drop Tables

<https://www.warframe.com/droptables>

Rank	Cloud Range	 Toxin Damage per Second	Cloud Duration	Cost
0	5m	150	8s	6
1	5m	175	9s	7
2	5m	250	10s	8
3	5m	300	12s	9

Acquisition

- This mod can be acquired by attaining the rank of **General** under [Steel Meridian](#), or

Notes

- Cloud radius is affected by [Ability Range](#).
- Damage per second is affected by [Ability Strength](#).
- Duration is affected by [Ability Duration](#).
- Damage is unaffected by melee stealth multipliers.

Tips

- The  [Telos Boltace](#)'s suction slide attack works very well with this augment, pulling enemies into a group.

Bugs

- When the Saryn that spawned the clouds dies and then self-revives (or is revived by other players in Arbitration) her clouds lose their owner and start dealing damage to the Saryn and her teammates.
 - It doesn't happen if the Saryn is downed and revived by another player.
 - The clouds don't seem to refresh upon killing anything, so ~30sec after the revive the squad should be safe.

Maximization

Strength:

Range:

Efficiency:

Duration:

Toxic Lash

30.00%	Bonus gun damage
60.00%	Bonus melee damage
40.00%	Damage block
45.00s	Duration
50.00	Energy

Contagion Cloud

300 - 600	Damage
12.00s	Duration
5.00m	Range

Media





Warframe Syndicates Saryn's Contagion Cloud
thequickdraw



CONTAGION CLOUD Augment Saryn - Warframe
Build Update 17.4.4

Patch History

[Hotfix 28.0.5](#) (2020-06-17)

- Fixed Saryn’s Contagion Cloud Augment toxic cloud damage not being removed if you leave the area of the cloud. Visually it will disappear, but enemies will still be damaged by the toxic cloud for the duration of the mission.

[Update 25.6](#) (2019-08-08)

Contagion Cloud - Toxic Lash Augment - Saryn

- Allow buff to activate when enemy is killed by damage over time effects

Warframe Augments			
Edit [Collapse]			
PvE PvP			
Ash	Seeking Shuriken	Smoke Shadow	Fatal Teleport
	Rising Storm		
Atlas	Rubble Heap	Path of Statues	Tectonic Fracture
	Ore Gaze	Rumbled	Titanic Rumbler

<u>Banshee</u>	Sonic Fracture • Resonance • Savage Silence • Resonating Quake
<u>Baruuk</u>	Elusive Retribution • Endless Lullaby • Reactive Storm
<u>Chroma</u>	Afterburn • Everlasting Ward • Guardian Armor • Vexing Retaliation • Guided Effigy
<u>Citrine</u>	Recrystalize
<u>Dagath</u>	Spectral Spirit
<u>Ember</u>	Fireball Frenzy • Immolated Radiance • Healing Flame • Purifying Flames • Exothermic
<u>Equinox</u>	Duality • Calm & Frenzy • Peaceful Provocation • Energy Transfer
<u>Excalibur</u>	Purging Slash • Surging Dash • Radiant Finish • Furious Javelin • Chromatic Blade
<u>Excalibur Umbra</u>	Warrior's Rest
<u>Frost</u>	Biting Frost • Freeze Force • Ice Wave Impedance • Chilling Globe • Icy Avalanche
<u>Gara</u>	Mending Splinters • Spectrosiphon • Shattered Storm
<u>Garuda</u>	Dread Ward • Blood Forge • Blending Talons
<u>Gauss</u>	Mach Crash • Thermal Transfer
<u>Grendel</u>	Gourmand • Hearty Nourishment • Catapult • Gastro
<u>Gyre</u>	Cathode Current • Coil Recharge
<u>Harrow</u>	Tribunal • Warding Thurible • Lasting Covenant
<u>Hildryn</u>	Balefire Surge • Blazing Pillage • Aegis Gale
<u>Hydroid</u>	Viral Tempest • Tidal Impunity • Rousing Plunder • Pilfering Swarm
<u>Inaros</u>	Desiccation's Curse • Elemental Sandstorm • Negation Armor
<u>Ivara</u>	Empowered Quiver • Power of Three • Piercing Navigator • Infiltrate • Concentrated Arrow
<u>Khora</u>	Accumulating Whipclaw • Venari Bodyguard • Pilfering Strangledome
<u>Kullervo</u>	Wrath of Ukko
<u>Lavos</u>	Valence Formation • Swift Bite
<u>Limbo</u>	Rift Haven • Rift Torrent • Cataclysmic Continuum
<u>Loki</u>	Damage Decoy • Deceptive Bond • Savior Decoy • Hushed Invisibility • Safeguard Switch • Irradiating Disarm
<u>Mag</u>	Greedy Pull • Magnetized Discharge • Counter Pulse • Fracturing Crush



<u>Mesa</u>	Ballistic Bullseye • Muzzle Flash • Staggering Shield • Mesa's Waltz
<u>Mirage</u>	Hall of Malevolence • Explosive Legerdemain • Total Eclipse • Prism Guard
<u>Nekros</u>	Soul Survivor • Creeping Terrify • Despoil • Shield of Shadows
<u>Nezha</u>	Controlled Slide • Pyroclastic Flow • Reaping Chakram • Safeguard • Divine Retribution
<u>Nidus</u>	Abundant Mutation • Teeming Virulence • Larva Burst • Parasitic Vitality • Insatiable
<u>Nova</u>	Neutron Star • Antimatter Absorb • Escape Velocity • Molecular Fission
<u>Nyx</u>	Mind Freak • Pacifying Bolts • Chaos Sphere • Assimilate • Singularity
<u>Oberon</u>	Smite Infusion • Hallowed Eruption • Phoenix Renewal • Hallowed Reckoning
<u>Octavia</u>	Partitioned Mallet • Conductor
<u>Protea</u>	Temporal Artillery • Repair Dispensary • Temporal Erosion
<u>Qorvex</u>	Wrecking Wall
<u>Revenant</u>	Thrall Pact • Blinding Reave • Mesmer Shield
<u>Rhino</u>	Ironclad Charge • Iron Shrapnel • Piercing Roar • Reinforcing Stomp
<u>Saryn</u>	Revealing Spores • Venom Dose • Regenerative Molt • <u>Contagion Cloud</u>
<u>Sevagoth</u>	Shadow Haze • Dark Propagation
<u>Styanax</u>	Axios Javelineers • Intrepid Stand
<u>Titania</u>	Ironclad Flight • Spellbound Harvest • Beguiling Lantern • Razorwing Blitz
<u>Trinity</u>	Pool of Life • Vampire Leech • Abating Link • Champion's Blessing
<u>Valkyr</u>	Swing Line • Eternal War • Prolonged Paralysis • Enraged • Hysterical Assault
<u>Vauban</u>	Tesla Bank • Photon Repeater • Repelling Bastille
<u>Volt</u>	Shock Trooper • Shocking Speed • Recharge Barrier • Transistor Shield • Capacitance
<u>Voruna</u>	Prey of Dynar • Ulfrun's Endurance
<u>Wisp</u>	Fused Reservoir • Critical Surge
<u>Wukong</u>	Celestial Stomp • Enveloping Cloud • Primal Rage



Yareli	Surging Blades • Loyal Merulina • Merulina Guardian
Zephyr	Anchored Glide • Target Fixation • Airburst Rounds • Jet Stream • Funnel Clouds

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