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in: [Not Replayable Quests](#), [Lore](#), [Quest](#), [Update 23](#)

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Chimera Prologue

74

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For the main narrative arc, see [Prelude to War](#).

V TRANSCRIPT

Investigate your personal quarters upon completion of [The Sacrifice](#).

—Quest Description

Chimera Prologue is a short main [Quest](#), released in [Update 23.10](#) (2018-10-12), and serves as the first act of the [Prelude to War](#). It explores the fate of [Ballas](#) after the events of [The Sacrifice](#), foreshadowing [Natah](#)'s plan to create [Amalgams](#).

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Chimera Prologue



Information	
Introduced	Update 23.10 (2018-10-12)
Type	Main Quest
Requirement	Completed The Sacrifice
Rewards	 Paracesis blueprint Ropalolyst unlocked
Transcript	Chimera Prologue/Transcript
Chronology	



[2.3. The Sentient Chamber](#)[2.4. Epilogue](#)[3. Media](#)[4. Patch History](#)**Not Replayable**

Synopsis

[The Man in The Wall](#) manifests itself in the [Orbiter's Personal Quarters](#), luring the Tenno towards the [Lotus'](#) helmet, dropped during the events of [Apostasy Prologue](#). When the Tenno touches the helmet, they are transported to [Lua](#), where they begin to follow The Man in The Wall. The Man in The Wall leads the Tenno through the [Reservoir](#), and into the Chamber of the Lotus. A portal at the end of the room transports the Tenno into a [Sentient](#) chamber that seems to imprison [Ballas](#), now malformed with Sentient growth. Cursing the Lotus for allegedly deceiving him, Ballas discreetly constructs the "Sentient Slayer" away from what he claims to be Lotus' watchful eye. The Tenno grasps the image of the legendary  [Paracesis](#), learning its blueprint in the process. — [The New War](#) is coming.

Walkthrough

This quest can be accessed directly from the [Codex](#) as a chapter of [The New War](#) quests, after completing [The Sacrifice](#).

The Orbiter: Personal Quarters

In the [Orbiter's Personal Quarters](#), [The Man in The Wall](#) sits on the plinth that carries the [Lotus'](#) headgear, donning it with a sinister laughter before vanishing and returning the helmet. Approaching the headgear and touching it will transport the Tenno to Lua.

Lua: The Reservoir

After loading in, the player will be dropped onto Lua. They must follow The Man in The Wall, who continues to wear the Lotus' headgear. Three times during the chase, The Man in The Wall will trap the Tenno inside of a barrier, forcing them to fight shadow-like reflections of the Lotus.

The Tenno are lead through the Reservoir and into the Chamber of the Lotus, where they encountered the Lotus and [Ballas](#) during [Apostasy Prologue](#). At the end of the chamber is a portal that the Tenno must enter.



The portal takes the Tenno to a chamber of [Sentient](#) design. In this sequence, the player will no longer have control over their character, instead using the fire button (**LMB**) to [Void Sling](#) to certain spots indicated by a glowing light.

At the end of the chamber, the Tenno spots Ballas, now Sentient-turned, lamenting the loss of his narcissistically beautiful [Orokin](#) body and curses the [Lotus](#) for her deception. Ballas' eye suddenly glows, which he implies to be the Lotus' vision. The player must stay out of Ballas' sight by using numerous Void Dash points around the room. If he catches a glimpse of the player, a bar at the top center of the screen will decrease. If the bar empties, he will spot the player and the mission will fail.

As Ballas rambles, several metal fragments fall in place in the middle of the room. Upon realizing the presence of the "devil", the pieces come together to form a sword and Ballas instructs the player to take the "[Sentient](#) Slayer" for their upcoming war, before looking away. As the Tenno dashes and grips the sword, Ballas abruptly turns to face them and the Lotus' whisper calling for the Tenno can be heard.

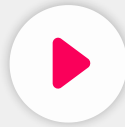
Epilogue

The Operator finds themselves back on the Orbiter as if everything they had experienced was nothing but a vision. They find themselves armed with the blueprint for the [Paracesis](#).

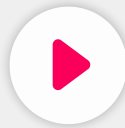
Completing this quest is also a prerequisite to combating the [Ropalolyst](#) on its [Assassination](#) node: The Ropalolyst, [Jupiter](#). An [Orbiter Decoration](#) for the Paracesis Sheath can also be bought from [Cephalon Simaris](#) for **50,000** after completing this quest.

Media

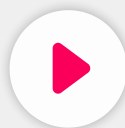




Chimera Prologue Quest Ballas Intro (Spoilers 60fps)



Warframe Chimera Prologue Quest Complete (Spoilers)



CHIMERA PROLOGUE - The Eye Of Sauron (commentary spoilers)

Patch History

[Hotfix 32.2.1](#) (2022-11-30)

- Fixed being unable to start the Chimera Prologue Quest due to your evil twin not leaving the pillar in the Personal Quarters where it can be started. What a rude guest.



- Fixed the Hey Kiddo Operator being invisible or swapped with Excalibur at multiple points in the Chimera Prologue Quest.

Main Story Quests		Edit
Arc 1 - Awakening	Awakening • Vor's Prize • Saya's Vigil • Vox Solaris • Once Awake • Heart of Deimos • The Archwing	
Arc 2 - The War Within Saga	Natah • The Second Dream • Rising Tide • The War Within • Chains of Harrow • Apostasy Prologue • The Sacrifice	
Arc 3 - The New War Saga	Prelude to War (Chimera Prologue • Erra • The Maker) ^[1] • The New War (The Duviri Paradox) ^[2]	
Arc 4 - The Void War Saga	Angels of the Zariman • Whispers in the Walls • Jade Shadows • The Lotus Eaters	
Side Quests		
Warframe Quests	Hidden Messages (Mirage) • The Limbo Theorem (Limbo) • Patient Zero (Mesa) • The New Strange (Chroma , Khora) • The Jordas Precept (Atlas) • Sands of Inaros (Inaros) • The Silver Grove (Titania) • The Glast Gambit (Nidus) • Octavia's Anthem (Octavia) • Chains of Harrow (Harrow) • Saya's Vigil (Gara) • Mask of the Revenant (Revenant) • The Sacrifice (Excalibur Umbra) • Vox Solaris (Garuda , Baruuk , Hildryn) • Chimera Prologue (Wisp) • The Deadlock Protocol (Protea) • Call of the Tempestarii (Sevagoth) • The Waverider (Yareli) • Heart of Deimos (Xaku , Lavos , Citrine) • The New War (Caliban) • Angels of the Zariman (Gyre) • Veilbreaker (Styanax) • The Duviri Paradox (Kullervo) • Whispers in the Walls (Qorvex , Dante) • Jade Shadows (Jade)	
Syndicate Unlock Quests	Saya's Vigil (Ostron) • Vox Solaris (Solaris United , Ventkids) • Heart of Deimos (Entrati) • The War Within (The Quills , Vox Solaris , Necraloid) • Angels of the Zariman (The Holdfasts) • Whispers in the Walls (Cavia)	
Location Unlock Quests	The Duviri Paradox (Duviri, Dormizone) • Saya's Vigil (Plains of Eidolon) • Vox Solaris (Fortuna) • Heart of Deimos (Cambion Drift) • The Archwing (Empyrean Proximas) • The Second Dream (The Second Dream) • The War Within (The War Within) • Chains of Harrow (Iron Wake) • The New War (The New War) • Angels of the Zariman (Angels of the Zariman , Dormizone) • Whispers in the Walls (Whispers in the Walls)	
Feature Unlock	The Duviri Paradox (The Duviri Paradox , The Circuit, Duviri Incarnons) • Howl of	



[Dreams](#) ([Maroo](#) [Weekly Ayatan Hunt](#)) • [The New Strange](#) ([Sanctuary Onslaught](#)) • [Vox Solaris](#) ([K-Drive](#)) • [Heart of Deimos](#) ([Necramech](#), [Helminth Segment](#), [Mirror Defense](#)) • [A Man of Few Words](#) ([Clem](#) [Weekly Mission](#)) • [The Second Dream](#) (, [Focus](#)) • [Rising Tide](#) ([Railjack](#)) • [The War Within](#) ([Kuva Lich](#)) • [Call of the Tempestarii](#) ([Sisters of Parvos](#)) • [Angels of the Zariman](#) ([Void Armageddon](#), [Void Cascade](#), [Void Flood](#), [Zariman Incarnons](#)) • [Veilbreaker](#) ([Break Narmer](#), [Archon Hunt](#), [Archon Shard](#)) • [Whispers in the Walls](#) ([Arcane Dissolution](#), [Melee Upgrade Segment](#), [Entrati Incarnons](#), [Alchemy](#), [Netracells](#), [Deep Archimedeia](#)) • [Jade Shadows](#) ([Ascension](#))

Story and History

1. Prelude to War is a compilation of miniquests and cutscenes leading up to The New War.
2. While not part of the main story quest, The Duviri Paradox has very interlinked story context to several critical characters in The New War.

Categories



Languages



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