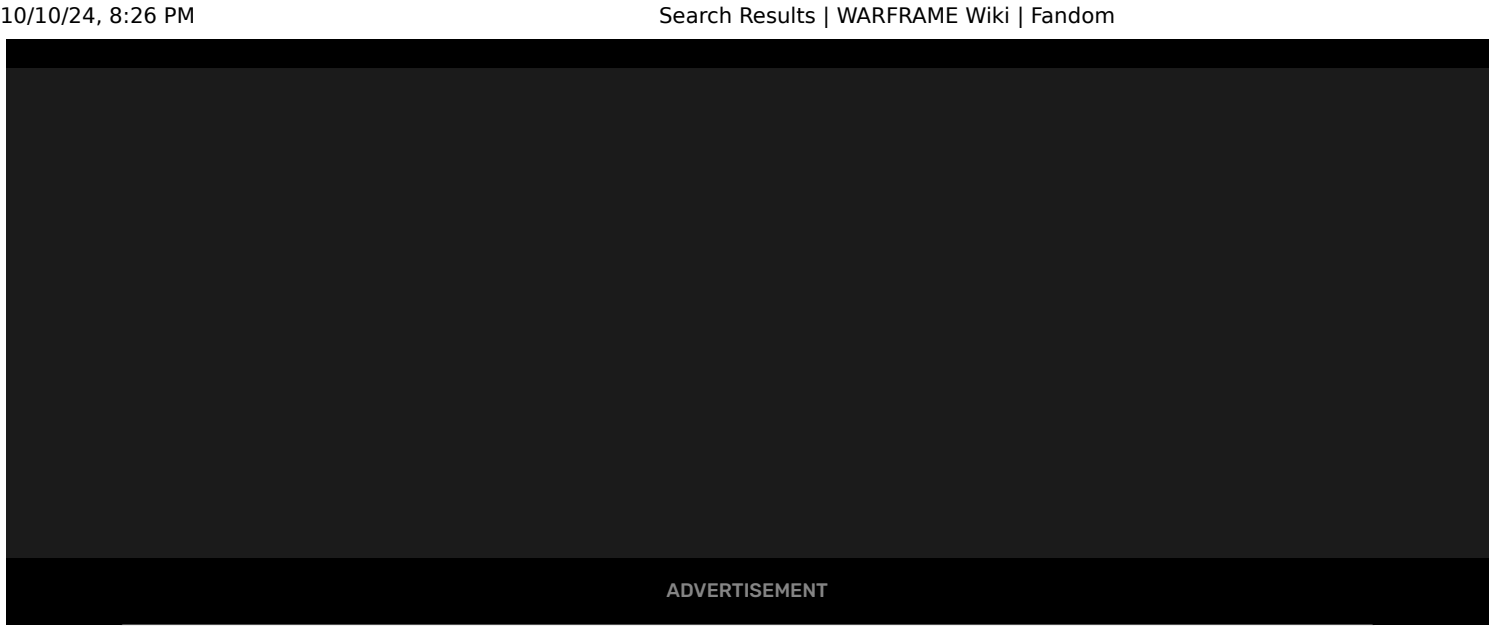




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Eye-Eye Rotoblade

A machine element used to propel robotic organisms through coolant. —In-Game Description **Eye-Eye** Rotoblade is a Resource extracted from **Eye-Eye**, a Servofish found in ponds during warm weather in Orb Vallis. Narrow <https://warframe.fandom.c...>

Eye-Eye

Fishing CODEX A surveillance drone that monitors any activity that disturbs the water. It can be

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Eyes of Blight Emblem

—In-game description An insignia awarded to the Tenno Elite who proved themselves during Operation **Eyes** of Blight.

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Cat's Eye

Cat's **Eye** is a mod that allows the Adarza Kavat to temporarily increase the critical chance of nearby allies. It's automatically given to players upon incubating an Adarza Kavat.

<https://warframe.fandom.c...>

Ophanim Eyes

before Transference. Ability Synergy: Symphony of Mercy's Power of The Seven Ability Strength bonus enhances Ophanim **Eyes'** Heat damage and defense strip per second. Ophanim **Eyes** can revive allies during Glory on High, which

<https://warframe.fandom.c...>

Tralok Eyes

The Ostron boil these into a jelly which forms a strong adhesive when it dries. —In-Game Description Tralok **Eyes** are a Resource extracted from Tralok, a saltwater fish found in coastlines near Cetus.

<https://warframe.fandom.c...>

Operation: Eyes of Blight

Please do not use this article for critical in-game information! This article is archived. The content was relevant to an obsolete version of Warframe, and has since been removed, retrieved, and/or revamped.

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Hawk Eye

zoom with Hawkeye. Aiming without Hawk **Eye**. Aiming with unranked Hawk **Eye**. Aiming with max rank Hawk **Eye**. Update 12.6 (2014-03-26) Made weapon zoom mods (Eagle **Eye** and Hawk **Eye**) and melee

<https://warframe.fandom.c...>

Broad Eye

FoV when Aim Gliding. Hotfix 17.4.3 (2015-09-16) Fixed incorrect description in the Broad **Eye** Mod. Update 17.4 (2015-09-09) Broad **Eye** (Shotgun Mod) - Increases Field of View while Gliding.

<https://warframe.fandom.c...>

Eagle Eye

Eagle **Eye** is a mod that increases the zoom of a rifle by 10% per rank up to a maximum of 40% at rank 3. Eagle **Eye** also increases the range at which Sentinels or

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Dead Eye



Dead **Eye** is an aura mod that increases the damage dealt with sniper rifles by 8.75% per rank, up to 52.5% at maximum.* Aura mods increase the amount of Mod Capacity Old appearance

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Operation: Eyes of Blight/Quotes

"It's taking longer than I calculated." This page is actively being worked on and may not be completely correct. Please assist in making this page accurate.

See WARFRAME

Wiki:Research on ways to

<https://warframe.fandom.c...>

Wukong Piercing Eye Skin

A unique skin for the Wukong Warframe, designed by Mz-3. —In-game description Piercing **Eye** is a TennoGen-exclusive alternative skin for Wukong.

<https://warframe.fandom.c...>

Mesa Dead Eye Helmet

A helmet for the Mesa Warframe, designed by NotYou. —In-game description Dead **Eye** is a Steam-exclusive alternative helmet for Mesa.

<https://warframe.fandom.c...>

User blog:Snake
Eyes224/Frost Prime
viable build



Hello and welcome everyone to my small part of the internet. Here I will be introducing anyone and hopefully everyone to the basic/advance(kind of) concepts and ideas behind Frost. I will be explaining abilities

<https://warframe.fandom.c...>

User blog:Snake Eyes224

<https://warframe.fandom.c...>

User blog:Elvis276/EyesOfBlight, Relay Annihilation, Alternative Results. AWESOME!

So, I know this is EVIL TALK right here. But because of this event, The part Relay's Annihilation interests me. WHAT IF, things don't actually go as planned for the Tenno and the

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Parallax

"You're not supposed to be in here! You're going to ruin the surprise!" The following article/section contains spoilers. Please complete Angels of the Zariman Quest before proceeding.

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Helminth

"You're not supposed to be in here! You're going to ruin the surprise!" The following



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Jade

Ash Atlas

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Archon Shard

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Voruna

Ash Atlas

<https://warframe.fandom.c...>

Iradite

CODEX A rich vein of Iradite. A valuable mineral found on the plains. —In-Game Description Iradite is a resource that can be found on low-elevated areas on the Plains of Eidolon, which includes

<https://warframe.fandom.c...>

The New War

"You're not supposed to be in here! You're going to ruin the surprise!" The following article/section contains spoilers.

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Ocucor

Corpus Weapons CODEX A weapon that reaches for its next victim even as it kills.



tendrils that reach for a nearby target.

[https://warframe.fandom.c...](https://warframe.fandom.com/wiki/Grineer_Sentinel)



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