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# Eternal Onslaught

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**Eternal Onslaught** is an [Arcane Enhancement](#) for [Operator Amps](#) that grants additional Amp [Critical Chance](#) for 8 seconds after depleting Operator energy.

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## Effect

Rank	Critical Chance Increase
0	30%

### Eternal Onslaught



Tradeable

Update Infobox Data

**Max Rank Description**

**On Energy Depleted**  
180% Critical Chance for 8s

**General Information**

<b>Type</b>	Amp
<b>Rarity</b>	Rare
<b>Refreshable</b>	✓
<b>Incompatibility Tags</b>	OPERATOR_SUIT



2	90%
3	120%
4	150%
5	180%

## Acquisition

Eternal Onslaught can be purchased from [Cavalero](#) for  **5,500**, requiring **Rank 2 - Watcher** with [The Holdfasts](#). It can also be dropped by [Thrax Centurion](#), [Thrax Legatus](#), and [Void Angels](#) on the [Zariman Ten Zero](#).

<b>Arcanes Required to Max</b>	21
<b>Dissolution</b>	 22
<b>Trading Tax</b>	 8,000
<b>Introduced</b>	<a href="#">Update 31.6</a> (2022-06-09)
<b>Vendor Sources</b> 	
<b>Vendors</b>	
<a href="#">Cavalero</a> (Rank 2: Watcher)  5500 for x1	
<b>Official Drop Tables</b> 	
<a href="https://www.warframe.com/droptables">https://www.warframe.com/droptables</a>	

Item 	Source 	Chance 	Expected	Nearly Guaranteed
	<a href="#">Thrax Centurion</a>	0.33%	~ 299 Kills	2067 ± 689 Kills
	<a href="#">Thrax Legatus</a>	0.33%	~ 299 Kills	2067 ± 689 Kills
	<a href="#">Void Angel</a>	1.67%	~ 59 Kills	410 ± 136 Kills
	<a href="#">Ravenous Void Angel</a>	0.67%	~ 149 Kills	1032 ± 344 Kills

All drop rates data is obtained from [DE's official drop tables \(https://warframe.com/droptables\)](https://warframe.com/droptables). See [Mission Rewards#Standard Missions](#) for definitions on reward table rotations. For more detailed definitions and information, visit [here](#).

## Notes

- "Energy depletion" is when Operator energy is at **25** energy or lower.
- Activation is maintained as long as energy remains below 25.

## Farming Tips

- Thrax enemies are abundant in [Mobile Defense](#) and [Void Cascade](#) missions.
- The Zariman Arcane drop is considered as a mod drop, and is thus affected by [The Steel Path](#) and [Mod Drop Chance Booster](#).

## Patch History

[Update 31.6](#) (2022-06-09)



- Introduced.



### Arcanes

Edit

Warframe Primary Secondary Melee Operator Amp Kitgun Za

<b>Teralyst/Orphix</b>	<a href="#">Arcane Consequence</a> • <a href="#">Arcane Ice</a> • <a href="#">Arcane Momentum</a> • <a href="#">Arcane Nullifier</a> • <a href="#">Arcane Tempo</a> • <a href="#">Arcane Warmth</a> • <a href="#">Arcane Deflection</a> • <a href="#">Arcane Healing</a> • <a href="#">Arcane Resistance</a> • <a href="#">Arcane Victory</a>
<b>Gantulyst/Orphix</b>	<a href="#">Arcane Acceleration</a> • <a href="#">Arcane Agility</a> • <a href="#">Arcane Awakening</a> • <a href="#">Arcane Eruption</a> • <a href="#">Arcane Guardian</a> • <a href="#">Arcane Phantasm</a> • <a href="#">Arcane Strike</a> • <a href="#">Arcane Aegis</a> • <a href="#">Arcane Precision</a> • <a href="#">Arcane Pulse</a> • <a href="#">Arcane Ultimate</a>
<b>Hydrolyst/Orphix</b>	<a href="#">Arcane Trickery</a> • <a href="#">Arcane Velocity</a> • <a href="#">Arcane Arachne</a> • <a href="#">Arcane Avenger</a> • <a href="#">Arcane Fury</a> • <a href="#">Arcane Rage</a> • <a href="#">Arcane Barrier</a> • <a href="#">Arcane Energize</a> • <a href="#">Arcane Grace</a>
<b>Arbitrations</b>	<a href="#">Arcane Blade Charger</a> • <a href="#">Arcane Bodyguard</a> • <a href="#">Arcane Pistoleer</a> • <a href="#">Arcane Primary Charger</a> • <a href="#">Arcane Tank</a>
<b>Isolation Vaults</b>	<a href="#">Theorem Contagion</a> • <a href="#">Theorem Demulcent</a> • <a href="#">Theorem Infection</a>
<b>The Zariman</b>	<a href="#">Molt Augmented</a> • <a href="#">Molt Efficiency</a> • <a href="#">Molt Reconstruct</a> • <a href="#">Molt Vigor</a>
<b>Conjunction Survival</b>	<a href="#">Arcane Blessing</a> • <a href="#">Arcane Rise</a>
<b>Mirror Defense</b>	<a href="#">Arcane Double Back</a> • <a href="#">Arcane Steadfast</a>
<b>Duviri</b>	<a href="#">Arcane Reaper</a> • <a href="#">Arcane Intention</a> • <a href="#">Arcane Power Rail</a>
<b>Ascension</b>	<a href="#">Arcane Battery</a> • <a href="#">Arcane Ice Storm</a>
<a href="#">Eidolon</a> • <a href="#">Arcane Helmets</a> • <a href="#">Ostron</a> • <a href="#">Operator</a> • <a href="#">Amp</a> • <a href="#">Solaris United</a> • <a href="#">The Holdfasts</a> • <a href="#">The Zariman</a> • <a href="#">Quills</a> • <a href="#">Vox Solaris</a>	

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