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Muzzle Flash



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Muzzle Flash is a [Warframe Augment Mod](#) for [Mesa](#), that makes [Shooting Gallery](#) emit a flash that [blinds](#) enemies around Mesa when a player buffed with Shooting Gallery assists in 6 kills.

Stats

Rank	Radius	Duration	Cost
0	6m	3s	6
1	8m	4s	7
2	10m	5s	8
3	12m	6s	9

Acquisition

Muzzle Flash

Full Icon



Tradeable

Cannot be obtained from transmutation



- Can be acquired by attaining the rank of **General** under [Steel Meridian](#), or the rank of **Exalted** under [Red Veil](#), and spending  **25,000** to purchase.

Notes

- Blind radius and duration affected by [Ability Range](#) and [Ability Duration](#), respectively.
- Blinded enemies are vulnerable to [melee finishers](#).

Tips

Maximization

Strength:

Range:

Efficiency:

Duration:

Shooting Gallery		Muzzle Flash	
25.00%	Damage bonus	8.00m	Blind range
30.00s	Duration	7.00s	Blind duration
16.00m	Range		
50.00	Energy		

Media

Shooting Gallery Augment: After 6 kill assists by a player with Shooting Gallery, Mesa's next shot will blind enemies within 12m for 6s.

General Information	
Type	Mesa
Polarity	 Zenurik
Rarity	Rare
Max Rank	3
Endo Required To Max	210
Credits Required To Max	10,143
Base Capacity Cost	6
Trading Tax	 8,000
Introduced	Update 15.6 (2014-12-11)
Vendor Sources	
Vendors	
Red Veil (Rank 5: Exalted)  25000 for x1	
Steel Meridian (Rank 5: General)  25000 for x1	
Official Drop Tables	
https://www.warframe.com/droptables	





Warframe Mesa Guide w Muzzle Flash Augment (U15.10.2)

Patch History

Update 25.6 (2019-08-08)

Muzzle Flash - Shooting Gallery Augment - Mesa

- For kills made by a player (self or ally) with Shooting Gallery activated, generate a blinding AoE when threshold is met

Update 15.6 (2014-12-11)

- Introduced.

Warframe Augments		Edit	[Collapse]
PvE	PvP		
Ash	Seeking Shuriken • Smoke Shadow • Fatal Teleport • Rising Storm		
Atlas	Rubble Heap • Path of Statues • Tectonic Fracture • Ore Gaze • Rumbled • Titanic Rumbler		
Banshee	Sonic Fracture • Resonance • Savage Silence • Resonating Quake		
Baruuk	Elusive Retribution • Endless Lullaby • Reactive Storm		
Chroma	Afterburn • Everlasting Ward • Guardian Armor • Vexing Retaliation • Guided Effigy		
Citrine	Recrystalize		
Dagath	Spectral Spirit		
Ember	Fireball Frenzy • Immolated Radiance • Healing Flame • Purifying Flames • Exothermic		

<u>Equinox</u>	<u>Duality</u> • <u>Calm & Frenzy</u> • <u>Peaceful Provocation</u> • <u>Energy Transfer</u>
<u>Excalibur</u>	<u>Purging Slash</u> • <u>Surging Dash</u> • <u>Radiant Finish</u> • <u>Furious Javelin</u> • <u>Chromatic Blade</u>
<u>Excalibur Umbra</u>	<u>Warrior's Rest</u>
<u>Frost</u>	<u>Biting Frost</u> • <u>Freeze Force</u> • <u>Ice Wave Impedance</u> • <u>Chilling Globe</u> • <u>Icy Avalanche</u>
<u>Gara</u>	<u>Mending Splinters</u> • <u>Spectrosiphon</u> • <u>Shattered Storm</u>
<u>Garuda</u>	<u>Dread Ward</u> • <u>Blood Forge</u> • <u>Blending Talons</u>
<u>Gauss</u>	<u>Mach Crash</u> • <u>Thermal Transfer</u>
<u>Grendel</u>	<u>Gourmand</u> • <u>Hearty Nourishment</u> • <u>Catapult</u> • <u>Gastro</u>
<u>Gyre</u>	<u>Cathode Current</u> • <u>Coil Recharge</u>
<u>Harrow</u>	<u>Tribunal</u> • <u>Warding Thurible</u> • <u>Lasting Covenant</u>
<u>Hildryn</u>	<u>Balefire Surge</u> • <u>Blazing Pillage</u> • <u>Aegis Gale</u>
<u>Hydroid</u>	<u>Viral Tempest</u> • <u>Tidal Impunity</u> • <u>Rousing Plunder</u> • <u>Pilfering Swarm</u>
<u>Inaros</u>	<u>Desiccation's Curse</u> • <u>Elemental Sandstorm</u> • <u>Negation Armor</u>
<u>Ivara</u>	<u>Empowered Quiver</u> • <u>Power of Three</u> • <u>Piercing Navigator</u> • <u>Infiltrate</u> • <u>Concentrated Arrow</u>
<u>Khora</u>	<u>Accumulating Whipclaw</u> • <u>Venari Bodyguard</u> • <u>Pilfering Strangledome</u>
<u>Kullervo</u>	<u>Wrath of Ukko</u>
<u>Lavos</u>	<u>Valence Formation</u> • <u>Swift Bite</u>
<u>Limbo</u>	<u>Rift Haven</u> • <u>Rift Torrent</u> • <u>Cataclysmic Continuum</u>
<u>Loki</u>	<u>Damage Decoy</u> • <u>Deceptive Bond</u> • <u>Savior Decoy</u> • <u>Hushed Invisibility</u> • <u>Safeguard Switch</u> • <u>Irradiating Disarm</u>
<u>Mag</u>	<u>Greedy Pull</u> • <u>Magnetized Discharge</u> • <u>Counter Pulse</u> • <u>Fracturing Crush</u>
<u>Mesa</u>	<u>Ballistic Bullseye</u> • <u>Muzzle Flash</u> • <u>Staggering Shield</u> • <u>Mesa's Waltz</u>
<u>Mirage</u>	<u>Hall of Malevolence</u> • <u>Explosive Legerdemain</u> • <u>Total Eclipse</u> • <u>Prism Guard</u>
<u>Nekros</u>	<u>Soul Survivor</u> • <u>Creeping Terrify</u> • <u>Despoil</u> • <u>Shield of Shadows</u>
<u>Nezha</u>	<u>Controlled Slide</u> • <u>Pyroclastic Flow</u> • <u>Reaping Chakram</u> • <u>Safeguard</u> • <u>Divine Retribution</u>
<u>Obolus</u>	<u>Abundant Mutation</u> • <u>Teeming Virulence</u> • <u>Larva Burst</u> •



<u>Nova</u>	Neutron Star • Antimatter Absorb • Escape Velocity • Molecular Fission
<u>Nyx</u>	Mind Freak • Pacifying Bolts • Chaos Sphere • Assimilate • Singularity
<u>Oberon</u>	Smite Infusion • Hallowed Eruption • Phoenix Renewal • Hallowed Reckoning
<u>Octavia</u>	Partitioned Mallet • Conductor
<u>Protea</u>	Temporal Artillery • Repair Dispensary • Temporal Erosion
<u>Qorvex</u>	Wrecking Wall
<u>Revenant</u>	Thrall Pact • Blinding Reave • Mesmer Shield
<u>Rhino</u>	Ironclad Charge • Iron Shrapnel • Piercing Roar • Reinforcing Stomp
<u>Saryn</u>	Revealing Spores • Venom Dose • Regenerative Molt • Contagion Cloud
<u>Sevagoth</u>	Shadow Haze • Dark Propagation
<u>Styanax</u>	Axios Javelineers • Intrepid Stand
<u>Titania</u>	Ironclad Flight • Spellbound Harvest • Beguiling Lantern • Razorwing Blitz
<u>Trinity</u>	Pool of Life • Vampire Leech • Abating Link • Champion's Blessing
<u>Valkyr</u>	Swing Line • Eternal War • Prolonged Paralysis • Enraged • Hysterical Assault
<u>Vauban</u>	Tesla Bank • Photon Repeater • Repelling Bastille
<u>Volt</u>	Shock Trooper • Shocking Speed • Recharge Barrier • Transistor Shield • Capacitance
<u>Voruna</u>	Prey of Dynar • Ulfrun's Endurance
<u>Wisp</u>	Fused Reservoir • Critical Surge
<u>Wukong</u>	Celestial Stomp • Enveloping Cloud • Primal Rage
<u>Xaku</u>	Vampiric Grasp • The Relentless Lost
<u>Yareli</u>	Surging Blades • Loyal Merulina • Merulina Guardian
<u>Zephyr</u>	Anchored Glide • Target Fixation • Airburst Rounds • Jet Stream • Funnel Clouds

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