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Batoten

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CODEX

Hound melee attacks pierce hard with Impact and Puncture damage.

Batoten is a [Hound](#) weapon that pierces through enemies with  [Impact](#) and  [Puncture](#) damage.

This weapon can be sold for  **5,000**.

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Characteristics

- This weapon inflicts  Impact and  Puncture damage.

Advantages:

- Very high [critical multiplier](#).
- Good [status chance](#).

Disadvantages:

- Low [critical chance](#).

Acquisition

The Batoten is automatically acquired upon claiming a [Hound](#) configured with the [Dorma Model](#). Note that this weapon also takes up one Sentinel inventory slot.

Notes

- The  [Akaten](#), Batoten and  [Lacerten](#) are all statistically identical (speed, critical, status, etc.) other than their physical damage types. All three are 50%/50% split between two physical damages, with the three weapons covering the three possible combinations.
- Batoten only uses standard

 Tradable (indirectly, comes with parent companion)	
 Update Infobox Data	
General Information	
Type	Unique
Mastery Rank Requirement	0
Max Rank	30
Slot	Hound
Trigger Type	N/A
Utility	
Block Angle	90°
Disposition	●●●○○ (1.00x)
Fire Rate	1.00 attacks/sec
Noise Level	Alarming
Magazine Size	6
Normal Attack	
 150 ( 50%)	 150 ( 50%)
Total Damage	300 (50.00%  <u>Impact</u>)
Crit Chance	10.00%
Crit Multiplier	3.00x
Fire Rate	1.00 attacks/sec
Multishot	1 (300.00 damage per projectile)
Noise Level	Alarming
Punch Through	0.0 m
Status Chance	15.00%
Miscellaneous	
Compatibility Tags	HOUND_WEAPON
Riven Family	Batoten
Introduced	Update 30.5 (2021-07-06)
Polarities	None
Sell Price	 5,000



the Hound to block or perform special attacks, nor does it have its own combo counter.

- As such, Batoten cannot equip mods that affect heavy attacks (e.g.  [Killing Blow](#)), slide attacks (e.g.  [Maiming Strike](#)), combo counter (e.g.  [Blood Rush](#)), finishers (e.g.  [Finishing Touch](#)), or blocking (e.g.  [Focused Defense](#)). It also cannot equip any [Set Mods](#) (e.g.  [Gladiator Might](#)).

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Patch History

Update 37.0 (2024-10-02)

- Hounds: Hound companions already had a moddable weapon, but we rebalanced these from a base of 152 Damage to a base of 300 Damage.

Update 36.0 (2024-06-18)

- Fixed being able to equip Tennokai Mods onto Sentinel weapons such as Batoten (since they do not benefit from them and take up valuable Mod slots).
 - If you had Tennokai Mods equipped to your Sentinel's Weapon, they have been automatically unequipped.

See Also

- [Akaten](#), a Hound weapon that deals [Puncture](#) and [Slash](#) damage.
- [Lacerten](#), a Hound weapon that deals [Impact](#) and [Slash](#) damage.

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	Auto Attica • Zhuge • Zhuge Prime
	Semi / Mag Burst Nagantaka • Nagantaka Prime
Exalted Weapon	
Charge	Artemis Bow • Artemis Bow Prime
Launcher	
Active	Carmine Penta • Penta • Secura Penta
Auto	Tenet Envoy
Charge	Ogris
Semi-Auto	Kuva Ogris • Kuva Tonkor • Kuva Zarr • Tonkor • Torid • Zarr
Rifle	
Active	Simulor • Synoid Simulor
Auto	AX-52 • Acceltra • Acceltra Prime • Basmu • Baza • Baza Prime • Boltor • Boltor Prime • Braton • Braton Prime • Braton Vandal • Buzlok • Dera • Dera Vandal • Gotva Prime • Grakata • Karak • Karak Wraith • Kuva Karak • MK1-Braton • Mutalist Quanta • Panthera • Panthera Prime • Prisma Grakata • Prisma Tetra • Telos Boltor • Tenet Flux Rifle • Tetra
Auto / Active	Alternox
Auto / Charge	Aeolak • Ambassador • Quellor • Stahlta
Auto / Semi	Argonak • Fulmin • Fulmin Prime • Phenmor • Stradavar • Stradavar Prime • Tenet Tetra • Trumna • Zenith
Auto Burst	Battacor
Auto-Spool	Gorgon • Gorgon Wraith • Prisma Gorgon • Soma • Soma Prime • Supra • Supra Vandal • Tenora • Tenora Prime
Burst	Burston • Burston Prime • Dex Sybaris • Harpak • Hema • Kuva Quartakk • Paracyst • Quartakk • Sybaris • Sybaris Prime • Tiberon
Burst / Charge	Higasa

Burst / Semi / Auto	Kuva Hind • Tiberon Prime
Charge	Miter • Opticor • Opticor Vandal
Held	Amprex • Flux Rifle • Glaxion • Glaxion Vandal • Ignis • Ignis Wraith • Quanta • Quanta Vandal • Synapse • Tenet Glaxion
Semi-Auto	Grinlok • Kuva Chakkhurr • Latron • Latron Prime • Latron Wraith • Prisma Grinlok • Veldt
Shotgun	
Auto	Astilla • Astilla Prime • Boar • Boar Prime • Kuva Sobek • Sobek
Auto / Semi	Cedo • Felarx
Auto-Spool	Kohm • Kuva Kohm
Charge	Drakgoon • Kuva Drakgoon
Duplex	Sancti Tigris • Tigris • Tigris Prime
Held	Convectrix • Phage • Phantasma • Phantasma Prime
Semi-Auto	Arca Plasmor • Corinth • Corinth Prime • Exergis • Hek • Kuva Hek • MK1-Strun • Rauta • Steflos • Strun • Strun Prime • Strun Wraith • Tenet Arca Plasmor • Vaykor Hek
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Semi	Afentis

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