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Shadows of the Dead



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Shadows of the Dead

Summons shadow versions of vanquished enemies to fight alongside you for a short period of time.

Introduced in [Update 10.0](#) (2013-09-13)

Strength:
25% / 50% / 75% / 150%
(damage bonus)
15% / 35% / 65% / 100%
(shield bonus)
15% / 35% / 65% / 100%
(health bonus)

Duration:
6 / 5 / 4 / 3% (health decay per sec)

Range: N/A

Misc:
4 / 5 / 6 / 7 (shadow copies)
10 m (spawn radius)
> 30 m (recall range)

Info **Augment** Tips & Tricks Maximization Bugs

Main article: [Shield of Shadows](#)



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ows [Nekros](#) to redirect a **Shadows of the Dead** minions



WARFRAME Wiki





Shield of Shadows



See Also

- [Nekros](#)

Categories



Languages



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Add a comment about Shadows of the Dead

69 comments



[A Fandom user](#) • 7/2/2024



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...when you get a strength
...you have to recast, or





Write a reply



A Fandom user • 5/9/2024

Does the hp/s regen from azure shard works?



A Fandom user • 5/18/2024

No, but it wouldn't be enough to counter the % decay anyway.



Write a reply



A Fandom user • 1/10/2024

Dont use quick thinking. it will rob u of energy and i do not even think it makes them any more tanky



Write a reply



JRZTT • 11/5/2023

Whenever I use this ability there is a chance my game will freeze then force host migration on me, is there a way to fix this?



A Fandom user • 7/20/2024

Still having this problem



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Shadowpikachu • 10/22/2023

The stuff about rejuvenation is just lies btw, it's +3 hp regen when the shadows lose % max health.

(Edited by Shadowpikachu)



A Fandom user • 1/11/2024

Correct and don't forget they have like 10k+ of health on late game



Write a reply



A Fandom user • 7/11/2023

Archon intensify doesn't work with this one, although the requirement is "o restore health using abilities and in fact you restore health of shadows with this ability. I see no reason it shouldn't work.



Write a reply



A Fandom user • 2/22/2023

They need to increase the base casting speed, even with 2 amber 25% still pretty slow.



Write a reply



A Fandom user • 2/16/2023



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✕ ge reduction in toolbar, but
community says I should get 90%.





A Fandom user • 2/18/2023

Nvm I'm terribly stupid



A Fandom user • 4/25/2023

Is the SoS a reference to this video?

<https://www.youtube.com/watch?v=2atLAVziff8>



Write a reply



A Fandom user • 12/24/2022

Anyone know why I get twice as many shadows sometimes (14) ?
Particularly in the new Lua survival mission.



A Fandom user • 12/24/2022

Ok found answer below. (Summoner enemy types)
Perhaps make a note in the wiki, since asked so much?



Write a reply



A Fandom user • 12/14/2022

At 200% Duration, health drain becomes 1%. Does anybody know if adding more duration is effective? Or is 1% a hard cap.



A Fandom user • 4/25/2023



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Write a reply



A Fandom user • 11/27/2022

Can ember's fireblast augment heal the shadows if i put it on nekros



Write a reply



A Fandom user • 5/12/2022

Is there a way to know how many shadows you will have when you do the ability



Mystery Burger • 9/9/2022

Over the icon, a number appears with how many shadows you have.



Write a reply



A Fandom user • 9/19/2021

How Soul punch Turns Enemy into Dead Shadow I will buy nekros tomorrow but I dont know how ability synergy works and I just started playing the game 2 days ago can you guys give me info?



Write a reply



A Fandom user • 5/15/2021



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considered as allies





WarpFactor • 5/15/2021

Dead Shadows leave bodies behind that do get Desecrated, but only drops a Health Orb.

(Edited by WarpFactor)



Write a reply



A Fandom user • 4/30/2021

Does not work with Gloom. Just tested it with level 120 corrupted gunners, and they all died at the exact same time. Don't bother using Gloom on nekros unless they change this.



A Fandom user • 5/19/2021

What do you mean by it don't work ?
My summons got a little life back with this



A Fandom user • 10/21/2022

You're not using gloom to heal the shadows, you dummy



Write a reply



A Fandom user • 12/19/2020

The shadows should deal damage that ignores enemy damage reduction. change my mind.

-they will still take a while to kill enemies but at least it scales w/ enemy level



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Damage scales a lot better than health does without armor. After a certain level they'd just oneshot most enemies

(Edited by Ladyvan)



Write a reply



A Fandom user • 9/20/2020

Are the shadows considered companions, tenno- faction, or something else?



Write a reply



A Fandom user • 3/28/2020

Does this work with Teralysts/other Eidolons?



ShotgunLover • 3/28/2020

It should not. They would work like regular bosses.



Write a reply



Aking2001 • 2/6/2020

Do not use this ability if there's an Oberon on the squad



A Fandom user • 9/12/2023



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Write a reply



A Fandom user • 12/19/2019

Poopshit



A Fandom user • 12/8/2020

No U



Write a reply

Fan Feed

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1

Koumei

2

Incarnon

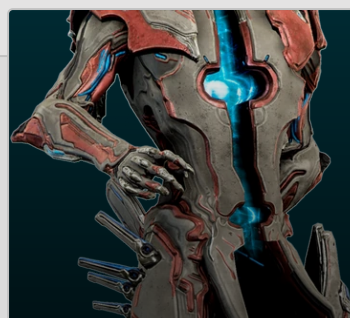
3

The Circuit



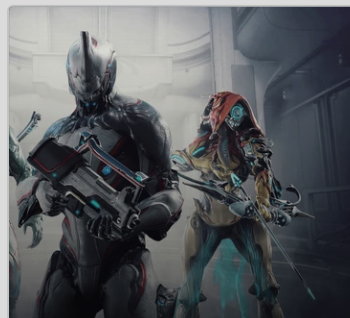
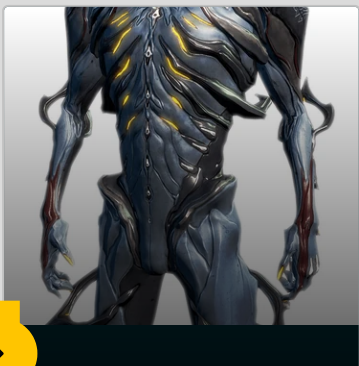
Soul Punch

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Caliban

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Warframes



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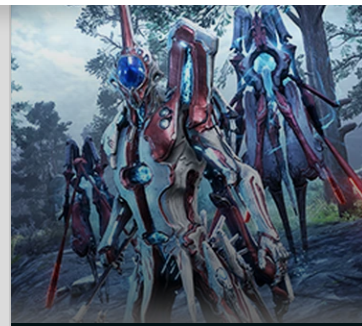


**Desecrate**

WARFRAME Wiki

**Koumei**

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**Lethal Progeny**

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