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Archon Flow

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Archon Flow is an [Archon mod](#) for [Warframes](#) that increases [Energy](#) Capacity and has a chance to produce a large Energy Orb when an enemy is **killed** with an ability dealing ❄️ [Cold](#) damage.

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Stats

Archon Flow

Full Icon



Tradeable

e obtained from transmutation



WARFRAME Wiki



0	+17%	6
1	+34%	7
2	+50%	8
3	+67%	9
4	+84%	10
5	+101%	11
6	+118%	12
7	+135%	13
8	+151%	14
9	+168%	15
10	+185%	16

Acquisition

Archon Flow is available from [Chipper](#) of [Kahl's Garrison](#) for 40  [Stock](#), requiring players to be at **Rank 3 - Fort** to purchase.

Notes

- Produces a large Energy Orb that restores **50** energy, similar to energy orbs dropped by lockers and crates.
 - **Abilities** that **kill** an enemy with  [Cold](#) damage have a 10% chance to produce an energy orb every 10 seconds.
 - Effect does not scale with mod rank. The mod can optionally be left unranked to save capacity.
 - Only some Warframes can deal  [Cold](#) damage with abilities.
 -  [Chroma's](#)  [Spectral Screamer](#) and  [Elemental Ward](#), which can be transferred via [Helminth](#).
 -  [Citrine's](#)  [Prismatic Gem](#)
 -  [Frost's](#) abilities all deal cold, however  [Snow Globe](#) may kill with
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Max Rank Description	
+185% Energy Max Enemies killed by  Cold Abilities have 10% chance to drop an Energy Orb. Cooldown: 10s	
General Information	
Type	Warframe
Polarity	 Naramon
Rarity	Legendary
Class	Archon
Incompatible Mods	 Flow  Primed Flow  Flawed Flow
Max Rank	10
Endo Required To Max	40,920
Credits Required To Max	1,976,436
Base Capacity Cost	6
Trading Tax	 1,000,000
Introduced	Hotfix 32.0.2 (2022-09-08)
Vendor Sources	
Vendors Kahl's Garrison (Rank 3: Fort)  40 for x1	
Official Drop Tables	
https://www.warframe.com/droptables	



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can be transferred via [Helminth](#).



over-time procs such as  [Slash](#).

-  [Mirage](#)'s  [Sleight of Hand](#) with  [Explosive Legerdemain](#).
-  [Wukong](#)'s  [Celestial Twin](#) when equipped with  [Primal Fury](#) modded for  [Cold](#).
-  [Yareli](#)'s  [Sea Snares](#) and  [Riptide](#).
-  [Zephyr](#)'s  [Tornado](#) will adopt weapon elements when damaged.
- While  [Lavos](#) can kill with  [Cold](#), enemies must die *after* an ability's initial damage and *before* its damage-over-time which can be inconsistent. Lavos also does not use Energy to power abilities, though he can still opt to use the mod to generate Energy Orbs for allies or to power his Valence Block.
- [Exalted Weapons](#) also benefit when modded for  [Cold](#) directly or via Warframe. For example,  [Chromatic Blade](#) works but  [Whipclaw](#) does not work.

See also

-  [Flow](#), the normal version of this mod.
-  [Primed Flow](#), an alternative version with slightly lower capacity cost.

Patch History

[Update 34.0](#) (2023-10-18)

Base vs Final Stats in Modding - Health / Energy / Shield / Armor Stat Overhaul

If you've spent any time invested in the deeper nuances of Modding, you may be familiar with "Warframe Math" - math that upon first glance doesn't really make sense, but once you learn the inner workings of the game, it all comes together. While we can appreciate the value that complex systems offer to a certain subset of players, there are other aspects of the game that should have clear and understandable outcomes. Namely: Shield, Health, Energy, and Armor Modding.

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	Energy Conversion • Gale Kick • Firewalker • Hunter Adrenaline •
 Madurai	Intensify (Archon • Precision) • Lightning Dash •
	Transient Fortitude •
	Agility • Augur Accord •
	Catalyzing Shields •



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Naramon (Utility)	Augur Message • Augur Reach • Augur Secrets • Constitution • Enemy Sense • Energy Nexus • Equilibrium • Fleeting Expertise • Flow (Archon , Primed) • Fortitude • Handspring • Heavy Impact • Kavat's Grace • Maglev • Master Thief • Mobilize • Natural Talent • Patagium • Piercing Step • Rush • Streamline • Stretch (Archon) • Thief's Wit • Toxic Flight • Vigilante Pursuit • Vigorous Swap
Zenurik	Endurance Drift • Power Drift • Preparation
Umbral	Umbral Fiber • Umbral Intensify • Umbral Vitality

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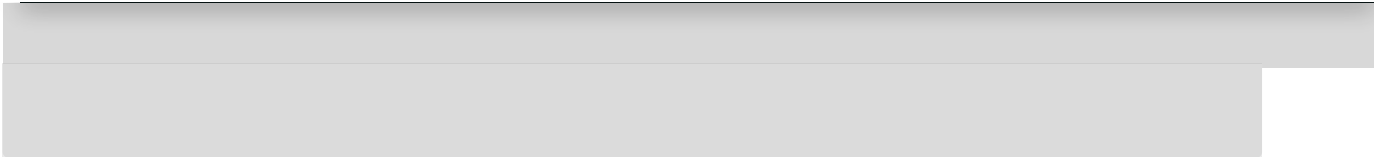
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