

ADVERTISEMENT

in: [Pages using DynamicPageList3 parser function](#), [Community Articles](#), [Lore](#), [REGISTER](#) and [3 more](#)

# Story and History

 179  [EDIT](#)

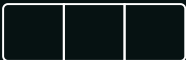
*They were called Tenno.  
Warriors of blade and gun:  
masters of the Warframe armor.  
Those that survived the old war  
were left drifting among the  
ruins. Now they are needed  
once more.*

*The Grineer, with their vast  
armies, are spreading  
throughout the solar system. A  
call echoes across the stars  
summoning the Tenno to an  
ancient place. They summon  
you.*

*Allow the Lotus to guide you.  
She has rescued you from your  
cryostasis chamber and given  
you a chance to survive. The*

## Contents

- 1. Transcripts
- 2. Orokin Era
  - 2.1. Lith Era
  - 2.2. Meso era
  - 2.3. Neo era
  - 2.4. Axi era
- 3. Collapse era
- 4. Warframe Era
  - 4.1. Tenno Awakening
    - 4.1.1. Awakening
    - 4.1.2. Vor's Prize
    - 4.1.3. Once Awake
    - 4.1.4. The Archwing
  - 4.2. Discovery of the Arcane Machine
    - 4.2.1. Stolen Dreams



*be prepared. The Lotus will teach you the ways of the Warframes and the secrets to unlocking their powers.*

*Come Tenno, you must join the war.*

—Official website (<https://www.warframe.com/game>)

While we were able to find solid and legitimate supporting evidence for essentially the whole story as it is written, this interpretation comes from a variety of sources, and each of those pieces of information was likely written by a number of different people. This article strives to be more than a simple compendium of disparate lore tidbits. We took in all of the various bits of lore information and documented them in a chronological and readable way to produce the most complete story possible.

This page will be regularly updated as the developers, [Digital Extremes](#), release more information. In addition, due to the nature of [unreliable narrators](#), content is subjected to change.

## Transcripts

- A Favor For Darvo

of the

Few Words

Transcript

Angels of the

Transcript

Apostasy Prologue

Transcript

Awakening

Transcript

Call of the

Transcript
- 4.3. The Revelation

4.3.1. Natah

4.3.2. The Second Dream

4.3.3. The War Within

4.3.4. Chains of Harrow

4.4. The Lotus' Disappearance

4.4.1. Apostasy Prologue

4.4.2. The Sacrifice

4.5. Prelude to War

4.5.1. Chimera Prologue

4.5.2. Alad V's Amalgams

4.5.3. Erra

4.5.4. The Maker

4.5.5. Operation: Scarlet Spear

4.5.6. Operation: Orphix Venom

4.6. The New War

4.6.1. Veilbreaker

4.6.2. The Duviri Paradox

4.7. Post-New War

4.7.1. Angels of the Zariman

4.7.2. Whispers in the Walls

5. Alad V Arc

5.1. The Zanuka Project

5.1.1. The Gradivus Dilemma

5.1.2. The Hunt For Alad V

5.1.3. Suspicious Shipments

5.2. The Mutalist Experiments

5.2.1. Operation: Breeding Grounds


5.2.2. Operation: Mutalist Incursions

5.2.3. Patient Zero

5.2.4. Operation: Tubemen of Regor

5.3. Post Second Dream

5.3.1. Operation: Shadow Debt

6. References
- WARFRAME Wiki

[https://warframe.fandom.com/wiki/Story\\_and\\_History](https://warframe.fandom.com/wiki/Story_and_History)

2/31

- [Chains of Harrow/Transcript](#)
- [Sands of the Writ/Transcript](#)
- [The New Writ/Transcript](#)
- [Chimera Prologue/Transcript](#)
- [Saya's Vigil/Transcript](#)
- [The Sacrifice/Transcript](#)
- [Erra \(Quest\)/Transcript](#)
- [Stolen Dreams/Transcript](#)
- [The Second Dream/Transcript](#)
- [Heart of Archwing/Transcript](#)
- [Deimos/Transcript](#)
- [Silver Thief/Transcript](#)
- [Hidden Deadlock Grove/Transcript](#)
- [Messages/Transcript](#)
- [Pact/Transcript](#)
- [Howl of the Duviri War Within/Transcript](#)
- [Kubrow/Transcript](#)
- [Paradox/Transcript](#)
- [Jade The Waverider/Transcript](#)
- [Shadows/Transcript](#)
- [Ghosts Ties](#)
- [Mask Gambit/Transcript](#)
- [The Bind/Transcript](#)
- [Revenant/Transcript](#)
- [Veilbreaker/Transcript](#)
- [Natah Precept/Transcript](#)
- [The Prize/Transcript](#)
- [Octavia's Limbo Vox Anthem/Transcript](#)
- [Theorem/Transcript](#)
- [Once The \(Quest\)/Transcript](#)
- [Awake/Transcript](#)
- [Whispers](#)
- [Patient Eaters/Transcript](#)
- [The Walls/Transcript](#)
- [Zero/Transcript](#)
- [The Aptiman](#)
- [Prelude Maker/Transcript](#)
- [The ARG/Transcript](#)
- [War/Transcript](#)
- [New Tide/Transcript](#)
- [Rising Strange/Transcript](#)
- [Tide/Transcript](#)

## Orokin Era

The four Orokin eras are Lith, Meso, Neo and Axi, which ended with the slaughter of most Orokin officials by the [Tenno](#). These eras seem to correspond with the four void branches: Phobos, Europa, Neptune and Sedna.



## Lith Era

Long before current events, the planets Earth, Venus, Mercury and Mars, as well as the moons Lua, Phobos and Deimos, were controlled by a highly advanced and stratified human civilization called the [Orokin](#) Empire, whose capital was on [Earth](#)'s moon, now known as [Lua](#).

The void experiments of [Albrecht Entrati](#) likely began in this period.

An Orokin tower



## Meso era

As the Empire expanded, it conquered Ceres, Jupiter and Europa. As the Kuva Fortress is made of asteroids, Kuva itself might have been discovered in this era.

## Neo era

The Orokin conquered Uranus and Neptune.

## Axi era

After the conquest of the last objects in the Origin system, Pluto, Eris and Sedna, the Orokin set their sights on the [Tau System](#). Their first attempt at colonizing the system was the [Zariman Ten Zero](#). However, the void jump failed and most adults became insane. After a deal with [The Man in the Wall](#), the protagonist splits into two: the [Drifter](#), who remained in the Void, and the [Operator](#), who escapes with the other children, Now known as [Tenno](#).

After the failure of the [Zariman Ten Zero](#), the Orokin grow increasingly desperate, and eventually accept Archimedean Perintol's plan to send artificial robots: the [Sentient](#), to terraform the system and build a solar rail to allow easy travel between the two.

However, the Sentients, led by [Hunhow](#) rebel against the Orokin. Initially, the Orokin were overwhelmed, with only ancient weapons viable as the Sentients hijacked their machinery. They eventually developed the [Warframes](#), which managed to slow down the advance of the Sentients. However, they too became out of control due to the [Helminth](#) infestation.

As a last resort, the Orokin used the Tenno to control those warframes using transference. This turned the tides of The Old War, and the sentients made a plan using the information provided by [Ballas](#), which was named "The sequence". Hunhow would



order to manipulate the Tenno. After celebrating the defeat of the sentients, Natah ordered the Tenno to slaughter the Orokin, marking the end of their civilization.

The last action of the sequence was for Natah to slaughter the Tenno. She, decided not to, as she wanted children of her own.

As such, she did not kill the Tenno.<sup>[1]</sup> Abandoning her final objective, she phased the moon, which also housed the Reservoir, into the Void to keep it out of Sentient reach, as well as masking its location with some sort of cloaking technology to protect the Tenno from tracking by any remnant enemies.<sup>[2]</sup> After fending off against what was left of the Sentient forces in the system, the Lotus commanded most Warframes around the Origin System, if possible, to be put into cryosleep, to preserve their bodies, although many Warframes were left in the open. The Long Dream<sup>[3]</sup> was used to put the Tenno as well in a cryosleep-like state, preserving them, and effectively ending The Old War. Some still roamed about, with the occasional mission to hunt down remaining Orokin leaders as seen with [Grendel](#).<sup>[4]</sup>

## Collapse era

Between the Orokin era and the start of the game, many events unfolded.

Without centralized power, groups of people who were once oppressed were now free from the empire's shackles. In the resulting power vacuum, the Origin System saw conflict between many factions to claim domination over the territory and resources once controlled by the Orokin.<sup>[5]</sup> There were attempts to rebuild the collapsed empire<sup>[6]</sup>, but these plans were squandered by dissident groups that would eventually evolve into the [Grineer](#) and [Corpus](#) factions we know today.

The Grineer took advantage of the chaos to initiate revolts all across the system.<sup>[7]</sup> They stole Orokin ships<sup>[6]</sup>, weapons, and managed to secure the cloning technologies that created them. During this period, the outcast [Orokin Twins](#) used this opportunity to enact revenge and began to amass armies of loyal Grineer to their cause, which eventually led to their joint ruling of the Grineer.<sup>[8]</sup>

The Corpus, in the name of profit, eventually made a grab for the system shortly after the Grineer rose to power, quickly occupying wrecks and crash sites on various planets to scavenge Orokin technology and grow.<sup>[9]</sup> The two factions eventually grew in strength and became equals. While the Corpus began to trade technology with the Grineer in exchange for raw materials and currency<sup>[10]</sup>, the two groups continued to



With the collapse of the Orokin empire, the Infestation was left uncontrolled in isolated Orokin ships to spread freely across the Origin System with the occasional outbreaks.<sup>[11]</sup> The extent of their reach is unknown, but their presence was not insignificant.<sup>[12]</sup>

Some indeterminate number of millennia later<sup>[13][14][15]</sup>, the Corpus are widely considered the governing force in economics and research, with the Grineer dominating the system with their military might and brutality. The Grineer both fight with the Corpus for power and buy manufacturing supplies to support their military development.<sup>[16]</sup> At one time, the Infested had all but conquered a few of the Origin System's planets but have been pushed back to their residence on drifting ancient [Orokin Derelicts](#) and recently conquered [Eris](#), apart from the occasional outbreak on populated planets.<sup>[17]</sup> <sup>[citation needed]</sup> All that is left of the Orokin are their terraforming efforts such as on the [Orb Vallis](#), [Venus](#), the few standing structures such as the Orokin Tower [Unum](#), forgotten [Prime](#) weapons they built, and Tower ships stranded in the [Void](#).

The Corpus now exist as money-worshipping corporations with workers worshipping the very idea of a profit. Individuals like [Nef Anyo](#) act as religious evangelist-like leaders for the normal Corpus worker. In the meantime, the Grineer research ways to overcome their [genetic degradation](#) caused by many generations of repeated cloning. At one point, Grineer researcher [Tyl Regor](#) finds and breaks open a tomb on Uranus where an ancient Sentient was held within, unknowingly reawakening an old enemy of the Origin System.<sup>[18]</sup>

[Syndicate](#) factions also emerged, each with their own ideology on the fate of the Origin System amidst the glaring conflict between [Grineer](#) and [Corpus](#) empires from [seeking the restoration of humanity on Earth](#) to [a system-wide purge to restore peace](#).

The Tenno are being reawakened by the Lotus, not remembering anything of their past, possibly due to the abrupt awakening<sup>[19]</sup>. These Tenno awake from dormancy already connected to a Warframe that the Lotus informs them how to use, and so are unaware of their true nature, enabled by the lack of memory. They are then set loose upon the Origin System, either alone or in small squads to tackle a wide variety of missions designated by the Lotus to maintain a balance between the Grineer and Corpus factions or to quell Infested uprisings.<sup>[20][21]</sup>

## Warframe Era

---

### Tenno Awakening



This section is *transcluded* from *Awakening §*

*Synopsis.* To change it, please *edit the transcluded page*.



**Warframe Cinematic Intro -  
TennoCon 2019**

For countless centuries, the Tenno have been dormant, but with the Grineer Empire on the rise, the [Lotus](#) begins tracking down and awakening the Tenno. Unfortunately for the Lotus, [Captain Vor](#) has been one step ahead of her so far and has been killing off the Tenno as they awaken, before they are strong enough to stop him. His latest find takes him to [Earth](#), near an [Ostron](#) village, where he finds a dormant Tenno just as the Lotus reawakens them.

This time, however, he has a different plan—to capture said Tenno. He attaches an [Ascaris](#) device to the Warframe, ordering his soldiers to spare it; he intends to use the Ascaris to control the Tenno, and take it to the [Twin Queens](#) as his prize. Presumably the first of many or a proof of concept, Vor would then seek to capture more Tenno; once armed with loyal Tenno soldiers, the Grineer Empire would become unstoppable.

The player must evade Vor and his soldiers, arm themselves, restore a [ship](#) to functioning order with the help of ship [Cephalon Ordis](#), and ultimately confront Vor to put a stop to his plans.

## Vor's Prize

This section is *transcluded* from *Vor's Prize §*

*Synopsis.* To change it, please *edit the transcluded page*.

Continuing with their efforts to stop [Captain Vor](#), the newly awakened [Tenno](#) travels around [Earth](#), looking for parts to repair their [Orbiter](#) ship with. With the help of ship [Cephalon Ordis](#) at the helm, they manage to rescue a [Corpus](#) black marketeer named [Darvo](#) who was imprisoned by the [Grineer](#) for being sympathetic to the Tenno cause. Darvo helps the Tenno retrieve ship segments that unlock basic functionality such as [Market](#) or [Foundry](#) access.

Captain Vor



In the end, the Tenno successfully disables the Ascaris device, freeing them from Vor's control. However, the device has an anti-tampering failsafe that will cause it to detonate if it is not disarmed. They then seek to assassinate the captain, defeating him on a mining asteroid off Earth's orbit, ultimately disarming the Ascaris device.



The [Lotus](#) counts on the Tenno to travel across the [Star Chart](#) to bring balance to the Origin System from the dominating forces of the Grineer and Corpus factions.

## Once Awake

*This section is [transcluded](#) from [Once Awake § Synopsis](#). To change it, please [edit the transcluded page](#).*

[Dr. Tengus](#), a Grineer doctor, has been experimenting with a bio-weapon of some sorts and the player is tasked to investigate. The player discovers that this bio-weapon the Grineer was working on was a strain of the



Infested Charger

[Infestation](#) that survived the events of [The Old War](#). After a failure in a testing lab, the Infested broke out from

quarantine and invaded Grineer outposts and ships on [Mercury](#). As the possibility of an Infested outbreak was a threat to the Origin System, the Lotus commands the player to eradicate the Infestation. With the help of a [Cascade Bomb](#) infused with [Void](#) energy, the player successfully eliminated the source of the Infestation. However, because of the continued research efforts of Dr. Tengus, the System is not immune from future outbreaks.

## The Archwing

*This section is [transcluded](#) from [The Archwing § Synopsis](#). To change it, please [edit the transcluded page](#).*

The threat of a Grineer [Balor Fomorian](#), the capital ship of the Fomorian fleet, tips the balance of power within the Solar System. [Councilor Vay Hek](#) declares war on the [Corpus](#) and the Chairman of the Corpus Board of Directors, [Frohd Bek](#), in an attempt to seize total control over the Origin System.



Balor Famorian

The player is forced to construct an [Orokin](#)-era mechanical wings, an [Archwing](#), along with an [Archgun](#) and [Archmelee](#), to destroy it in space combat. To do so they will need to find the [Odonata](#) component blueprints that are scattered across Orokin archives throughout [Venus](#). After obtaining their new gear, the player tries to sabotage the Fomorian, only to realize that they do not have enough firepower to do so. After destroying dozens of Grineer fighters, the player performs a tactical retreat, leaving the real battle with the Fomorian to [happen another day](#).



## Stolen Dreams

*This section is [transcluded](#) from [Stolen Dreams § Synopsis](#). To change it, please [edit the transcluded page](#).*

Lotus tasks the player to search for the mysterious [Arcane Codices](#). Their importance is unknown, but the [Grineer](#) had sought it for a potential cure to the [Cloning Decay Syndrome](#) that has plagued its faction and the [Corpus](#) had sought to strike riches with them.

Maroo

In search of these codices, the player captures a thief named [Maroo](#) who recently stole a piece of the codices and went into hiding. Upon interrogating Maroo, the player finds out that she has been hired by Grineer scientist [Tyl Regor](#) to steal them from an [Orokin Derelict](#). However, after the [Corpus](#) outbid the Grineer for the codex, she broke her contract and deceived Regor, swapping the real codex with a fake one, and sold the real codex to Corpus hands.

In exchange for protective custody, Maroo reluctantly join forces with the Tenno after cheating the Grineer. Maroo then revealed the locations of the codices, and after a series of [Spy](#) missions, the player successfully retrieved all six codices with Maroo's guidance. After [Ordis](#)' musings on transcribing the codices, she then informs the player that she had found a machine in the Orokin Derelict from which she had extracted her Arcane Codex. Upon entering an Orokin Void gate on [Mars](#), the player reached the Derelict that housed the enigmatic [Arcane Machine](#). Uploading the codices to the machine yielded a cryptic message, to which the Lotus cannot ascertain its meaning. In confusion, the player returns to their ship, empty-handed, while Maroo sets off in her own path.

## The New Strange

*This section is [transcluded](#) from [The New Strange § Synopsis](#). To change it, please [edit the transcluded page](#).*

Cephalon Simaris

[Cephalon Simaris](#), a [Cephalon](#) construct that seeks to immortalize creatures into data for knowledge, requires the Tenno's assistance to free his [Sentinels](#) from custody of the Grineer. After

Arcane Machine



the prison's security logs. Ordis plays the log and a mysterious message came up, with a voice similar to the one found from the [Arcane Machine](#) from the end of [Stolen Dreams](#).

After refusing to answer on the subject, Simaris tells the Tenno that, in exchange for deciphering this mysterious biological signature, they must assist him in [Synthesis](#), the process of scanning targets to be uploaded for storage in his [Sanctuary](#). After helping Simaris, he says that the signature is of Tenno origin. A blueprint for a beacon derived from the signature is given to the player to help track down this creature. Crafting this beacon sends a signal which turns out to be a transmission from the Arcane Machine:



Close up on object on Arcane Machine

*ALL IS SILENT AND CALM. HUSHED AND EMPTY IS THE WOMB OF THE SKY.*

The Lotus informs the Tenno that this creature has been going to locations where the Arcane Codices were found, slaughtering [Grineer](#) and [Corpus](#) to cover somebody's tracks; somebody doesn't want people to know the existence of such codices or the Arcane Machine. After extracting information from a Corpus network, this creature turns out to be the Warframe [Chroma](#) who has gone rogue — not controlled by any Tenno. The hunt leads the Tenno back to the Arcane Machine where they encounter a hostile Chroma who destroyed the machine. Simaris asks the Tenno to synthesize it for its unusual behavior. However, Chroma escapes being synthesized after being scanned once. As a result, Simaris reveals to have a piece of the Arcane Codices of his own and discloses another location that holds an Arcane Machine. Luring Chroma to this particular machine results in a successful Synthesis and the Tenno receives a Chroma blueprint for their troubles. Unbeknownst to the Lotus and the Tenno, this second Arcane Machine contains a projection of a [Sentient](#) relic, hinting at future events to come.

## The Revelation

### Natah

*This section is [transcluded](#) from [Natah \(Quest\) § Synopsis](#). To change it, please [edit the transcluded page](#).*

On [Uranus](#), the Tenno encounters strange drones that seem to be looking for



Oculyst



assistance. Assuming that they are of [Corpus](#) origin, Lotus sends the Tenno to [Earth](#) to investigate these drones, only to discover an [Old War](#) wreckage which heightens her confusion. In an epiphany, the Lotus realizes these drones are [Sentient Oculysts](#) and immediately cuts off transmissions with the Tenno. An individual of the [Orokin](#)-era, [Conclave](#) master [Teshin](#) offers his aid to unravel the truth about the mysterious Lotus, suspicious of her true motives.

*The Lotus seduced the Tenno. Led them on a complacent path like oxen. I failed the Orokin but I will preserve their legacy. The Tenno. Now is the time for action. Cast off your harness and become a pupil of The Conclave. Through trial combat, I will prepare you for the evils beyond the Outer Terminus. A warrior only grows if they face the ultimate enemy. Themselves.*

—Teshin's introduction to Conclave

In search for information on these drones, [Grineer](#) scientist [Tyl Regor](#) has lead efforts in excavating a tomb from the Old War in the depths of Uranus. The Lotus suddenly reappears, claiming she went dark to hide her tracks and pleads to the Tenno to stop Regor from entering this tomb. Their efforts were in vain as Regor accidentally awakens a Sentient, that being [Hunhow](#), destroyer of worlds:

*...Natah, where are you? You cannot hide from me.*

The Lotus reveals that her old name was [Natah](#) and was formerly a Sentient, ordered to eliminate the Tenno during the Old War. From the Tau System, where the Sentient stronghold resides, she crossed the [Void](#) to reach the Origin System and complete her mission. However, because the Sentients were programmed by their [Orokin](#) creators to be vulnerable to the Void as a safeguard against a rebellion, the Lotus subsequently lost her ability to procreate. With the Old War coming near at the end, there was no need to kill the Tenno. Wanting children on her own, the Lotus decides to hide them away in the "second dream".

*Natah was the daughter until I destroyed her. Now I am the Lotus. Now I am the mother.*

—Lotus



Tenno.

## The Second Dream

*This section is [transcluded](#) from [The Second Dream § Synopsis](#). To change it, please [edit the transcluded page](#).*

The [Sentient Hunhow](#) awakens from his slumber, seeking revenge on the Tenno for their actions during [The Old War](#). Allying with the [Stalker](#), they seek to destroy the "womb in the sky", later revealed as the Tenno's weakness: a [Reservoir](#) on [Lua](#) that was hidden within the [Void](#) by the [Lotus](#) to protect the Tenno from the Sentients.

Shadow Stalker

The player is tasked with finding Hunhow, who infiltrated the Lotus' mind during the events of [Natah](#). With the unexpected help of [Alad V](#), all traces lead to a Sentient relic on [Uranus](#), dug up by the [Grineer](#). Interacting with the relic, the Lotus tries to ascertain the location of Hunhow, only to be foiled by allowing Hunhow to know the location of the Reservoir. With the Stalker en route, the player chases after him to prevent him from reaching the Reservoir first. The player follows the Stalker through a Void Gate into an Orokin Tower in the Void, realizing that this Reservoir is on Earth's moon that was hidden within the Void. Disabling the Orokin Tower's Void mask mechanism allows the moon's location, known as Lua, to be detectable. This allows Ordis to pick up the player from the tower and drop them onto Lua, where Stalker begins to collapse the void. The player is forced to phase Lua back out of the void in order to avoid it being crushed by the weight of the Void. Now that Lua is no longer protected from the Sentients by the Void, the only option left is to protect the Reservoir.

The truth behind the Reservoir is that in it lies the Tenno's true form, the [Operator](#). In the Reservoir, the Operator directs their Void energy to control the Warframes remotely, a process called [Transference](#). The Stalker rendezvous with the player but upon seeing the Operator, he hesitates to kill, leaving the player to deal with hordes of Sentient fighters with their newfound power: the ability to channel Void energy to fight in their Operator form.

Upon the Orbiter, the player has to put their Operator into a new Transference vessel: the Somatic Link at the back of the ship. In the final clash between the player and the Stalker, the player proves victorious and subsequently encounters the Lotus in-person for first time. As the Lotus carries the unconscious Operator into the Somatic Link, the



player regains some of their memories of being a Tenno, remembering one of the [five great schools](#) that they once belonged to in the Orokin Age (the Old War).

*This is who you really are. A Tenno. More than human... but once a child like any other.*

—Lotus

## The War Within

*This section is [transcluded](#) from [The War Within § Synopsis](#). To change it, please [edit the transcluded page](#).*



Teshin

A disturbance on Reservoirs in [Lua](#) prompts the Tenno to investigate the problem. Turns out [Teshin](#) has intruded the same location where the player retrieved their Tenno body on Lua, to lure them out, revealing that he is a double agent for the [Grineer Queens](#). In pursuit of the truth, the Tenno follows Teshin's deployed [Specters](#) who leads them to a supposedly uninhabited asteroid field. Disabling the security matrix exposes the [Kuva Fortress](#), the central base of [Grineer](#) operations and home to the Twin Queens. The Tenno realizes the base's mobile state prevented them from encountering it.

Infiltrating the fortress, the Tenno discovers the Queen's lair, along with Teshin, under control of Queens' [Kuva](#) Scepter due to his status as an [Orokin Dax soldier](#). The Dax were biologically programmed to not disobey those with Orokin blood, Kuva. So, unrelentingly, Teshin has brought the Tenno to the Queens for [Continuity](#), the ritual of transferring consciousness between bodies for everlasting life. Due to repeated cloning, the Queens' bodies had suffered the [Cloning Decay Syndrome](#) with each cycle of Continuity, so to preserve their immortality, they need a new, young body. Before they capture the Tenno, [Ordis](#) cuts off [Transference](#), in an attempt to protect the [Operator](#) while leaving their Warframe behind. However, the Queens will start the process of Continuity, burrowing into the Tenno's mind through their Warframe surrogate.

After a transitional period into a vision, the Tenno, now in Operator form, appears on an mountain under a snowstorm. There they meet Teshin who instructs them through the mountain pass to regain their memories as a Tenno, which were suppressed by [Margulis](#) in an effort to protect them from the [Void](#). The tragic [Zariman Ten Zero](#) incident becomes clearer to the Tenno as they regain their ability to manipulate the Void without



*Margulis lied to you, a lie of omission. She did not cure the Zariman children – she erased them. My only hope is that truth still lingers inside you, buried within your mind. The power and the misery... of the Void.*

–Teshin

With their original powers back, the Tenno return back to the Kuva Fortress to save Teshin from the Queens. After a series of battle with the Queens' guards and Teshin himself, the Tenno finally circumvents the Queens' defense and steals their Kuva Scepter. Now vulnerable, the Tenno and Teshin kill the Elder Queen, leaving the Worm Queen to escape the confines of death.

Back at the mountain pass vision, the Tenno decides what to do with the Kuva stolen from the Queens. Regardless of their decision, a [mysterious figure](#) whispers in their mind, foreshadowing the outcome of regaining their Void powers.

## Chains of Harrow

*For more backstory, see [Rell \(Webcomic\)](#).*

*This section is [transcluded](#) from [Chains of Harrow § Synopsis](#). To change it, please [edit the transcluded page](#).*

The Tenno receives a strange transmission from an abandoned [Steel Meridian](#) ship that draws their attention. Upon arriving on this ship, they discover its crew murdered in cold blood. Odd messages written in blood are scattered throughout, haunting the Tenno as they track down the suspect. Here, they meet [Palladino](#), the Holy Speaker of the [Red Veil](#), who says that their syndicate is in shambles. Their sacred muse, a Tenno named [Rell](#), abandoned his post in their temple, causing chaos throughout their organization. Unlike other Tenno, Rell did not go into cryosleep in the [Lua](#)'s Reservoirs for he was cast out by [Margulis](#) and his fellow Tenno for having blinded Margulis<sup>[22]</sup>. Instead, he sacrificed his life, bound his spirit to his Warframe, [Harrow](#), who became a resting vigil towards [The Man in The Wall](#) itself.

Requesting protection, the Tenno brought [Palladino](#) to the [Steel Meridian](#) base, [Iron Wake](#), where she will be watched by Steel Meridian personnel. To contact Rell, Palladino asks the Tenno to bring back [a sacred relic](#) in order to complete her seance. Apparently, Rell still retains memories of his humanity despite having a manic episode that resulted from losing control over [Transference](#) due to attacks from The Man in The Wall. To



resolve this, the Tenno captures Rell's manifestations of emotion, disturbances made of Transference energy, and return them to the Red Veil temple in the Void.

In order to end Rell's suffering, the Tenno frees [Harrow](#) from his chains, allowing Rell to rest in slumber. However, with no vessel to protect against The Man in The Wall, the Tenno will have to deal with the consequences.

*Hey kiddo.*

—The Man in The Wall

## The Lotus' Disappearance

### Apostasy Prologue

*This section is [transcluded](#) from [Apostasy Prologue § Synopsis](#). To change it, please [edit the transcluded page](#).*

Ballas



A faint purple orb at the end of the [Orbiter's Personal Quarters](#) beckons the attention of the Tenno. Upon interacting with it, the Tenno is transitioned to somewhere on [Lua](#) where they begin following a purple trail that retraces the path to the room where the player recovered their Tenno body from the Reservoir. As they travel through, they experience the final moments of [Margulis](#) before her execution leading up to the discovery of [Lotus'](#) enclave at the end of the trail. There, Orokin Executor [Ballas](#) appears to apologize to the Lotus and promises to not abandon "Margulis" again. Holding hands, both Ballas and the Lotus disappear into a mysterious light, leaving the Tenno in their [Operator](#) form clutching at the remains of Lotus' helmet. The Lotus has left. The mother has abandoned her children.

### The Sacrifice

*This section is [transcluded](#) from [The Sacrifice § Synopsis](#). To change it, please [edit the transcluded page](#).*

The Tenno hears faint whispers of the recently abandoned [Lotus](#). Her voice directs them towards her helmet within the [Orbiter's Personal Quarters](#). As the [Operator](#) touches the helmet, visions of a Warframe being restrained by [Ballas](#) and [Sentient](#) fighters flow in their mind, prompting them towards [Earth](#) to investigate.

The Warframe in question, [Excalibur Umbra](#), was out of sight – only his remains



based on [scans](#) of his remains but lacks sufficient data to do so. Trace minerals on Umbra's [Skiajati](#) Nikana suggest that more information can be found on [Lua](#). A visit to Lua yielded a [Vitruvian](#) device found within a containment lab that belonged to Ballas. This Vitruvian contained recordings made by Ballas on his betrayal to the [Orokin](#) during [The Old War](#) and the origin of [Warframes](#). Uploading the Vitruvian into the ship's mainframe gave the ability to craft Excalibur Umbra. Upon equipping him in the [Arsenal](#), he immediately goes berserk and damages his own helmet to reveal an eye, then pins the Operator into a wall until they enter his mind using [Transference](#). The Tenno learns of Umbra's origins as a personal punishment from Ballas upon a [Dax](#) soldier for spying on him during his late betrayal of the Orokin. The Dax soldier was subjected to injections of a [Helminth Infestation](#) strain to produce skin-grafted armor and modified organs, akin to the typical Warframe design process during the Old War.

Excalibur Umbra

The memory abruptly ends, and the Operator finds out that Umbra has escaped the ship, rejecting Transference. They chase down Umbra as more entries of the Vitruvian become unlocked by accessing his memories. He contains the key to the secrets of the Warframes themselves.

After multiple tries, the Operator eventually accesses Umbra's final memory: killing his own son [Isaah](#) when the Infestation takes over his body and Ballas forces him to act through the modified Transference Bolt. The Operator intervenes in this event, telling Umbra that he doesn't have to relive this event in solitude, instead, they will face this grief together through the duality of mind and body. Umbra as the hand, the Operator as the soul.

*And it was not their force of will – not their Void devilry – not their alien darkness... it was something else. It was that somehow, from within the derelict-horror, they had learned a way to see inside an ugly, broken thing – and take away its pain.*

—Ballas in the Vitruvian

In this revelation, the minds of Umbra and the Operator are linked – Transference was successful. With this newfound power, the Operator and Umbra fend off a Sentient



During the final confrontation, Umbra successfully stabs Ballas in the gut, defying Ballas' subjugation thanks to the Operator. After questioning him on the whereabouts of the [Lotus](#), she appears from the sky in a [Sentient battle form](#), taking Ballas with her as she returns back to her [Mother](#). The Lotus seems to no longer be the motherly figure that the Tenno loved.

## Prelude to War

### Chimera Prologue

*This section is [transcluded](#) from [Chimera Prologue § Synopsis](#). To change it, please [edit the transcluded page](#).*

[The Man in The Wall](#) manifests itself in the [Orbiter's Personal Quarters](#), luring the Tenno towards the [Lotus'](#) helmet, dropped during the events of [Apostasy Prologue](#).



Amalgam Ballas

When the Tenno touches the helmet, they are transported to [Lua](#), where they begin to follow The Man in The Wall. The Man in The Wall leads the Tenno through

the [Reservoir](#), and into the Chamber of the Lotus. A portal at the end of the room transports the Tenno into a [Sentient](#) chamber that seems to imprison [Ballas](#), now malformed with Sentient growth. Cursing the Lotus for allegedly deceiving him, Ballas discreetly constructs the "Sentient Slayer" away from what he claims to be Lotus' watchful eye. The Tenno grasps the image of the legendary [Paracesis](#), learning its blueprint in the process. — [The New War](#) is coming.

### Alad V's Amalgams

*For the related event, see [Operation: Hostile Mergers](#).*

*This section is [transcluded](#) from [Alad V § The Jovian Concord](#). To change it, please [edit the transcluded page](#).*

*Main article: [Fragments/Partnership](#)*



Alad V returned to work for the Corpus back on [Jupiter](#), although due to the failure of the Zanuka Project and the Mutalist Incursion incident, along with [Nef Anyo's Orb Vallis](#) terraforming project winning the favor of Board of Director [Frohd Bek](#), Alad's reputation has since severely diminished. He was approached by an old acquaintance, Regus, who offered him never-

Amalgam Heqet



manipulating loopholes. However, he soon came to realize something was very wrong when Regus flashed at him with an inhuman smile.

Alad realized too late that the Regus that approached him was actually a [Sentient Mimic](#); to his horror, he had entered an unwitting partnership with the enemy. Alad's attempts to defy submission instantly met in failure; he had no choice but to comply with the [Amalgam](#) project and create soldiers for the Sentients, or the [Ropalolyst](#) would raze his gas city and his Corpus rivals would execute him for treason.

The Amalgam program turned out to be a success. As per agreements, the identities of his partners would be kept confidential, instating a strict no-fly zone on their craft. All while Alad V told to himself, "Life is Profit."

In addition to creating the Amalgams, Alad V also [works to receive combat data](#) against the Warframes and sends it over to his partners. However, his boasting about his "exciting new product line" is merely a facade, even encouraging and expressing gratitude to the Tenno when they fight the Ropalolyst.

---

*This section is [transcluded](#) from [Lotus § The Jovian Concord](#). To change it, please [edit the transcluded page](#).*

*Main article: [Fragments/Partnership](#)*

Ropalolyst



The Sentients trick [Alad V](#) into partnership, forcing him to create the [Amalgams](#), [Grineer/Corpus](#) hybridized with [Sentient](#) powers. These new units, along with their combat data against the Tenno, would further serve the Sentients in their preparation for [The New War](#).

During the mission to kill the [Ropalolyst](#), Natah informs the Tenno that the belief that she spared them as an act of mercy was false: rather that she was forced into doing so by the [Orokin](#), and that they were both "imprisoned in Lua's belly", shedding light on the events of the [Apostasy Prologue](#) as a result. Natah also addresses that she "has seen the wall's other face", implying that during her time in her chambers on [Lua](#), that the [Void](#) affected her as well with [The Man in The Wall](#). Furthermore, she establishes the Tenno as the evil entity for the "destruction of my people" following the Ropalolyst's defeat, and foreshadows the events to come in The New War.



This section is *transcluded* from *Erra (Quest) §*

*Synopsis*. To change it, please *edit the transcluded page*.

In preparation of [The New War](#), the [Tenno](#) travels to the [Veil Proxima](#) with their [Railjack](#) crew, only to discover a [Murex](#) Ship. With their [Paracesis](#) in hand, they board the Murex to fend off the Sentient threat. Afterwards, they destroy a mysterious red crystal at the end of the Murex, which upon re-boarding the [Orbiter](#) reveals flashbacks about [The Old War](#) and [Natah](#)'s brother, [Erra](#). A vision of the [Sentient Mothership](#) exposes a meeting between Erra and Natah, hinting at an escalation of the war with Natah's war cry.

Erra, Natah's brother

## The Maker

This section is *transcluded* from *The Maker § Synopsis*. To change it, please *edit the transcluded page*.

Inside the Sentient mothership, [Erra](#) is telling [Natah](#) that their [mother](#), who she wrongly believed to be alive, is dead and urges her to finish the war as "[she has] her fire". Natah notes that she remembers ordering the Tenno to attack Erra and that he was destroyed. Erra objects and states that she remembers wrong and will need time to completely heal from "what the [Makers](#) had done to [her]". Natah is not convinced and points at leashed [Ballas](#) asking if he is one of the Makers.

Erra suddenly grabs and throws Natah at the pedestal behind him, where she is trapped in a field of energy. Erra tells her to "finish the war" and drops Ballas's leash. Revealing that his imprisonment was a deception, Ballas stands as he and Erra silently watch Natah.

## Operation: Scarlet Spear

This section is *transcluded* from *Operation: Scarlet Spear § Event Synopsis*. To change it, please *edit the transcluded page*.

The [Sentients](#) are invading the Origin System—their first destination: [Earth](#). Tenno must coordinate their efforts to fend off Sentient [Murex](#) warships in space and [Condrix](#) drop ships on the ground. [Little Duck](#) has set up a Scarlet Spear Flotilla Relay off Earth's atmosphere as the Tenno's primary base of operations during this invasion.

Angered by the presence of Sentient and Tenno alike, [General Sargas Ruk](#) of the [Grineer](#)



Grineer-controlled Earth, believing that it is the Tenno's fault for the Sentient invasion.

## Operation: Orphix Venom

*This section is [transcluded](#) from [Operation: Orphix Venom § Event Synopsis](#). To change it, please [edit the transcluded page](#).*



Following the Tenno's victory and the Sentients' defeat in [Operation: Scarlet Spear](#),

[Erra](#) and the Sentients have retreated and gone into hiding. The second Sentient invasion in the Origin System thus begins, and the [Orphix](#) Sentient Units return, but this time they have been taught to override Warframes by deploying weaponized pulses cleverly designed to disable them, leaving the [Necramechs](#) as the Tenno's last option.

During the Operation, [Natah](#) transmits messages to the Tenno, revealing that she was the one who taught the Orphix to disable Warframes. Her messages about deploying the Orphix series, containing a letter followed by a number, reveal a code from ordering the numbers, which says: "**I AM DYING**".

## The New War

*This section is [transcluded](#) from [The New War § Synopsis](#). To change it, please [edit the transcluded page](#).*

The [Sentients](#), led by [Ballas](#) and [Erra](#), launch a full-scale invasion on the [Origin System](#). The [Tenno](#) are forced to form an alliance with the [Grineer](#) and [Corpus](#) to unite against a common enemy. However, despite the efforts of Grineer [Kahl-175](#), Corpus [Veso](#), and [Teshin](#), the Origin System falls as Ballas banishes the [Lotus](#) and the [Operator](#) into a [Void](#) portal, attempting to trap them within their own history under a recursive timeline.

Without the Tenno, the Origin System crumbles under the Sentients as Ballas becomes its new ruler, brainwashing the masses into subservience under [Narmer](#) and using his position to defame the Tenno and manipulate everyone's memories of their actions. The mysterious [Drifter](#) fights back against Narmer, having somehow brought back the Lotus, now a dying [Eidolon](#). They team up with [Hunhow](#) to claim Sentient shards from Erra's [Archons](#) to heal the Lotus. However, she fails to recognize the Drifter and becomes hostile. After a segment about the Operator during the accident on the [Zariman Ten Zero](#) where they accept [The Man in the Wall](#)'s deal, the powers are granted to the Drifter. This act also allows the Operator to return to the Origin System in the Drifter's place, causing the Lotus to cease hostilities and leave with the intent to fight Ballas.



A confused Operator travels to the Zariman Ten Zero which has come halfway out of the Void, confronting the Drifter, revealing the Drifter to be an alternate reality version of the Operator. Ballas, enraged at Lotus and the return of the Tenno, sets in motion his plan to use the Sentient mothership [Praghasa](#) to devour the Origin System's sun to escape to the [Tau System](#) alone, thereby ending all life, organic or otherwise, in the entire system. This forces Erra to defect and lend his aid to the Tenno for the survival of his race. After a long battle, the Lotus and the Tenno finally kill Ballas. Their victory is cut short by the arrival of The Man in the Wall, appearing as a giant humanoid embedded into a wall, who bellows in a heavily distorted voice before mysteriously vanishing.

With Narmer now destabilized, the Origin System begins to slowly recover. The Tenno returns the Lotus to [Lua](#), who reveals conflicting personalities between herself, [Natah](#), and [Margulis](#). The Tenno asks her to choose one voice to lead the others in the near future.

## Veilbreaker

*This section is [transcluded](#) from [Veilbreaker § Synopsis](#). To change it, please [edit the transcluded page](#).*

On a [Murex](#) above [Deimos](#), [Kahl-175](#) removes his [Narmer Veil](#). His distress signal is picked up by [Daughter](#), who lends her support in exchange for information on Narmer's new leader [Pazuul](#). After freeing captives and escaping, Kahl sets up a [base of operations](#) at the [Drifter's Camp](#). His [campaign](#) to free his brothers is only just beginning.

## The Duviri Paradox

*This section is [transcluded](#) from [The Duviri Paradox § Synopsis](#). To change it, please [edit the transcluded page](#).*

Trapped within the [Void](#) in an endless loop, the [Drifter](#) time and time again fails to escape [Duviri](#) as they are repeatedly sentenced to death by the time-resetting mad ruler [Dominus Thrax](#), leaving them in a depressed and apathetic state, no longer remembering who they are. One day, following a strange sensation of being [stabbed](#), a [mysterious hand](#) appears providing the Drifter with strange powers. The hand guides the Drifter to [Teshin](#), an old wizened man, who explains that they have received aid from beyond the Void-made "walls" of their "prison" and gradually teaches them about the ways of the [Tenno](#) and the [Warframes](#) sent as aid through the paradox from a storybook titles [Tales of Duviri](#).

Drifter acquires a piece of a toy figurine, after being momentarily transported aboard an [abandoned derelict](#) through a "paradox;" and are led to Teshin who explains that



sets forth to collect the remaining pieces, experiencing days from the "Duviri Tales" brought to life in the world around him - each day molding the world after the emotion Thrax felt at the time. With each obtained piece, the Drifter experiences a memory about the emotion of that day. Teshin tells the Drifter that these memories may belong to Thrax himself, who may be a Tenno from the [Zariman](#), the derelict spaceship in the background of Duviri. In Teshin's history, this ship was lost traversing the Void and was recovered after the ordeal granted the Tenno mysterious powers of the Void. But here, the ship seems to be stranded instead.

Meanwhile, Dominus Thrax grows increasingly frustrated and eventually has Teshin tracked down and killed. Enraged, and finally feeling strong emotions again for the first time, the Drifter is able to possess an [Orowyrm](#) and raid Thrax's throne, claiming the final part of the figurine. Upon seeing that the figurine is one of Thrax, the Drifter realizes that they themselves were the Tenno that inadvertently created Duviri - a manifestation of their [emotional trauma](#) aboard the Zariman, based around the Tales of Duviri. The Drifter takes control for a brief moment to reset the world and resurrect Teshin, thereby giving back Thrax the throne.

No longer bound to Duviri, the Drifter can choose to leave to the [Origin System](#) to repay their assistance. Teshin warns that if they do leave, they will not be who they are now, but who they were then.

## Post-New War

### Angels of the Zariman

*This section is [transcluded](#) from [Angels of the Zariman § Synopsis](#). To change it, please [edit the transcluded page](#).*

Due to the events of the New War, the Zariman Ten Zero is accessible from the material world. The appearance of the fabled ship draws the attention of the [Worm Queen's Grineer](#) and [Parvos Granum's Corpus](#), while a strange song emanating from within attracts the attention of the [Tenno](#) and the [Lotus](#).

Once aboard, the Tenno finds that the Grineer had arrived first, loses the Lotus' signal, and meets [The Holdfasts](#), the last remaining survivors of the Zariman's crew who were known to be dead. Led by [Quinn](#), they exist in a form in-between life and death, defending the Zariman from that which would destroy it, including the Void itself. They inform the Tenno that the Zariman is suffering a [Void Cascade](#) that threatens reality itself, accelerated by the [Void Angels](#) such as [Kira](#), who was a former member of the Holdfasts before succumbing to the Void's call. The Tenno is able to stop the Void



with Kira begin a [Void Armageddon](#) and head to attack the Reliquary Drive powering the Zariman directly. [Cavalero](#) of the Holdfasts explains that while the Zariman was a colony ship and not provided weapons, the Reliquary Drive was too important to leave unguarded and so it was equipped with Auto-Fabricating Armaments. Using the Armaments, the Tenno is able to successfully defend the Reliquary Drive from the encroaching Grineer troops and destroy Kira, putting a stop to the song and the threat.

Quinn suggests creating a memorial for everyone that was lost in Kira's favorite location, which the Tenno visits to honor them. The Tenno is encouraged by Quinn and the Holdfasts to continue helping defend the Zariman, and to use it as a new home and fortress against both the Void and the enemies of the Tenno.

## Whispers in the Walls

*This section is [transcluded](#) from [Whispers in the Walls § Synopsis](#). To change it, please [edit the transcluded page](#).*

Due to [Ballas](#)'s attempts to open [Void](#) portals on an unprecedented scale during [The New War](#), the [Indifference](#) grows increasingly restless. In response, [Loid](#) awakens "The Kalymos Sequence" precept and urges the [Tenno](#) to [Deimos](#). Behind the [Entrati](#) family's back, Loid guides them to [Albrecht's Laboratories](#) hidden beneath the [Necralisk](#), revealing that [Albrecht Entrati](#) has been engaged in an ongoing battle with the Indifference's forces: [The Murmur](#).

After awakening the Sleeper, the [original human Loid](#), and meeting with the [Cavia](#), Albrecht's animal experiments that speak only [Voidtongue](#), the Tenno interact with Albrecht's incomplete [Vessels](#) project and discover that Albrecht Entrati fled to the year [1999](#) to escape the Indifference. Meanwhile, Loid becomes increasingly aggravated as the Murmur escalates their attacks.

Tracking down Albrecht's messages, the Tenno are able to produce the Jahu Gargoyle that auto-translates the Cavia's Voidtongue, who reveal one final message from Albrecht that Loid threw away. The message reveals Albrecht's praise for Loid's servitude as his assistant, displaying an emotion of love that Loid long since craved which pacifies the Indifference. With renewed determination, Loid makes preparations to send the Tenno to 1999 and find Albrecht.

## Alad V Arc

*Main article: [Alad V#Lore](#)*



As [Alad V](#) plays an important role during the events of [The Second Dream](#), knowing his history with the Tenno is paramount to understanding why he was so eager to helping them, despite being of [Corpus](#) origin.

## The Zanuka Project

### The Gradivus Dilemma



Alad V and his Zanuka proxy

*This section is [transcluded](#) from [The Gradivus Dilemma § Synopsis](#). To change it, please [edit the transcluded page](#).*

Corpus scientist and entrepreneur [Alad V](#) discovers a cache of Tenno in cryosleep on [Mars](#), intending to use them for his secret weapon: The [Zanuka Project](#). Grineer [General Sargas Ruk](#) responds by invading Corpus territory and expanding their control over the Origin System, under the excuse that the Corpus violated a contract regarding the weaponization of ancient [Orokin](#) technology: the [Warframes](#). To tip the balance of power, the Tenno is under a dilemma: to free their kin, or to let Grineer expansion run amuck.

After a six-day war, the Grineer proved victorious over the Corpus, holding the most sectors under their control.

### The Hunt For Alad V

*For more, see [Zanuka Project](#).*

*This section is [transcluded](#) from [The Hunt For Alad V § Synopsis](#). To change it, please [edit the transcluded page](#).*

Despite losing [The Gradivus Dilemma](#), [Alad V](#) continued to work on his [Zanuka Project](#) in secret, capturing a Warframe called [Valkyr](#) and dissecting its parts for the creation of a new Corpus proxy with Warframe abilities. Corpus Board Member [Frohd Bek](#)'s pending position as the CEO of the Corpus is being threatened by Alad's research. As Alad's direct rival, he is afraid of his success and attempts to sabotage Alad's work, sending ships to his laboratory. However, Bek's ships have been [infected](#) for some unknown reason.

In desperation, Bek pleases a deal with the Tenno, to help him rid of the Infestation and in return, he'll disclose Alad's research facility. After doing so, the Tenno raids Alad V's laboratory in the gas cities of [Jupiter](#) and successfully frees Valkyr, who was modified with Corpus constraints. Physically and mentally scarred as a subject to Alad V's brutal



production due to the Tenno's valiant efforts. With the lack of support and funding to his project, Alad V had to develop the lesser [Zanuka Hunter](#) as a result, who now hunts down the Tenno to gather more Warframes to continue his project.

## Suspicious Shipments

*This section is [transcluded](#) from [Suspicious Shipments § Synopsis](#). To change it, please [edit the transcluded page](#).*

The Lotus detects an unusual amount of [Corpus](#) vessels that are traveling outside their normal shipping routes. Upon investigating these highly secured ships, the Tenno discovers that [Alad V](#) is researching the [Infestation](#), remarking the Corpus' ban on Infested biotechnology. Reconciling his shortcomings in his [Zanuka Project](#), Alad explores forbidden knowledge in hopes of getting the attention of the Corpus Board of Directors and be subsequently promoted for reaching new heights in the name of profit. Soon, Alad will conceive the Mutalist strain that he sought for, albeit with horrible consequences.

## The Mutalist Experiments

### Operation: Breeding Grounds

*This section is [transcluded](#) from [Operation: Breeding Grounds § Synopsis](#). To change it, please [edit the transcluded page](#).*

With the [Zanuka Project](#) slowing to a halt, [Alad V](#) decided to look into the [Infestation](#) for answers to his disappointing portfolio. His studies resulted in a new development of the Infestation, the Mutalist strain, having the ability to infect inorganic beings such as the robotic [MOA](#). To transmit his creation throughout the Origin System, he engineered [Infested Hives](#), tumors that are capable of corrupting ships and colonies in a matter of seconds.

Infested MOA

The Lotus learns of a massive Infested outbreak off [Eris](#) and sends the Tenno to destroy the Infested Hives, fearing a system-wide outbreak. Despite temporarily hindering Alad's plans, he mocks the Tenno's futile efforts on stopping the inevitable: the domination of his Mutalist empire.

### Operation: Mutalist Incursions

*This section is [transcluded](#) from [Operation: Mutalist Incursions § Synopsis](#). To change it, please [edit the transcluded page](#).*



After the failure of the [Zanuka Project](#), [Alad V](#) ventures off to research the [Infestation](#), only to return with a [new look](#), being exposed to the Mutalist Infested strain that he has been experimenting on. He introduces existing Corpus proxies blended with Mutalist flesh such as the [Mutalist Osprey](#), along with new Infested units like [Brood Mother](#) and [Boilers](#). Under the partial control of the Infested, he declares a new Mutalist Empire, boasting his research as the next evolution of humanity.



Mutalist Alad V

To counter this threat, the Tenno successfully purged most of these Mutalist enemies from the Origin System, reducing their danger to the [Orokin Derelicts](#) and the Infested planet [Eris](#). However, Alad's actions have left the system vulnerable to random [Infestation Outbreaks](#), leaving the Tenno to fend them alongside the [Grineer](#) and [Corpus](#) in the future.

## Patient Zero

*This section is [transcluded](#) from [Patient Zero § Synopsis](#). To change it, please [edit the transcluded page](#).*

Coinciding with the events in [Operation: Mutalist Incursions](#), [Alad V](#), now turned [Mutalist](#), continues to thrive and populate his Mutalist creations throughout the Origin System. The Tenno attempts to triangulate Alad's location by [sabotaging Infested ships](#). Eventually, they reach Alad's lab and destroy it, after which he unveils his newest creation: a [Mesa](#) Warframe controlled by the [Infestation](#). Putting Mesa out of her misery, the Tenno obtains information on Alad's true location. They eventually [assassinate](#) Mutalist Alad V on an Infested Corpus ship, drifting in orbit around [Eris](#).

Remarkably, Alad V survived, but the Tenno crippled his ability to deal further damage with his experiments on the Infestation.

## Operation: Tubemen of Regor

*This section is [transcluded](#) from [Operation: Tubemen of Regor § Synopsis](#). To change it, please [edit the transcluded page](#).*

The [Lotus](#) intercepted information on Grineer scientist [Tyl Regor](#)'s secret cloning labs in the depths of [Uranus](#). Deciding it was the perfect opportunity to weaken the Grineer Empire, who were already struggling to revert the effects of their [Cloning Decay Syndrome](#), the Lotus instructs the Tenno to go to the [Grineer Sealabs](#), allowing them to choose whether to destroy Regor's research or to steal it.



[Alad V](#), a shadow of his former self, begs the Tenno to find a cure within those labs, in hopes to cure himself of the [Infestation](#) he was exposed to during his prior research. In response, Corpus plutocrat [Nef Anyo](#) offers to pay the Tenno to destroy the cure in spite of Alad V's traitorous actions to the [Corpus](#).

Regardless of who the Tenno sided with, Alad V eventually finds a cure, becoming one of the few survivors of the Infestation.



## Post Second Dream

### Operation: Shadow Debt

*This section is [transcluded](#) from [Operation: Shadow Debt § Synopsis](#). To change it, please [edit the transcluded page](#).*

After helping the Tenno during the events of [The Second Dream](#), [Shadow Stalker](#)'s followers, the [Acolytes](#), hunt [Alad V](#) in vengeance. Alad V requests the Tenno to protect him as part of their deal for helping them unveil [Hunhow](#)'s tomb. To triangulate the Acolytes' locations, the Tenno acquire security data from Grineer and Corpus systems through a series of [Spy](#) and [Mobile Defense](#) missions. The hunter becomes the hunted as the Tenno pursue Acolytes across the Origin System. In the final confrontation with the Acolyte [Misery](#), the Tenno successfully fend off the assassin. Alad V is safe, for now.

## References

1. **Lotus**: "There are gaps. I had my mission and I completed it. All but the last sequence."  
**Teshin**: "To destroy the Tenno."  
-Dialogue during [Natah](#)
2. "Hunhow's found it. The Reservoir, hidden in the Void, a place Sentients can never reach. We must do everything to keep it there. It's the only way to keep the Tenno's power alive." - [Lotus](#) during [The Second Dream](#)
3. "How could Rell have lived this long? Without the long dream?" -Lotus, during the [Chains of Harrow](#) quest
4.  [Grendel](#)'s [Leverian](#) entry
5. "With no Dax to keep the peace, and no Parvos Granum to hold the Corpus Board together, bloody land grabs were routine. The fertile fields of Reshantur changed hands many times. With each 'hostile takeover', slain workers became 'fertilizer' for the next yield of crops - tended by the survivors - and so. It. Went." - [Drusus](#) in  [Nezha](#)'s [Leverian](#) entry
6. Arid [Eviscerator](#) Synthesis imprint



8. [Kurii](#) poem
9. [Anti MOA](#) Synthesis imprint
10. "Using a single unified currency helps reduce many problems that arise when making complex trades -- such as Grineer bidding on Corpus weaponry or Corpus purchasing raw materials en masse from various mining colonies." - [Cephalon Cordylon](#) Entry 15
11. "Derelict" Cephalon Fragment
12. [Corrupted Ancient](#) Synthesis imprint
13. "Deep within this millennia-old Orokin-turned-Infested ship lurks a creature created to fight in the Old War. Make your way to its location and dispatch this monster." - [Lotus](#) on [Lephantis](#)
14. "The Vallis lifeforms emerged like memories, as Venus herself remembered who she was. This, here, is one of the most distant, most precious remembrances – an original Orokin strain, unseen for millennia." - [The Business](#) on Red-Crested Vermink
15. "Specimen VK-7, unlike the others, did not come from a gene record. She was found, frozen, in a sealed closet close to the environmental control station. Her unassuming tomb for millennia. Here, then, was an intact example of Orokin-era fauna." - [Sigor Savah](#) on [Venari](#)
16. The dogs are barking again. They somehow figured out we have been stockpiling. This upsets them given how we have been tightening the leash on their contracts. The Sisters are demanding we lower our material prices or suffer retribution by some new supership they have. Obviously they do not teach economics at obedience training. - Intercepted message by Alad V during [Operation Sling-Stone](#)
17. As seen during [Invasion](#) missions as well as on [Dark Sectors](#).
18. [The Second Dream](#) quest
19. "They escaped. We are working on tracing them. Separate this Tenno from the flock and it should be easy to kill. We shattered its Warframe and expect such an abrupt Cryo purge will have damaged its memories." -[Captain Vor](#) in his Excerpt after completing the [Vor's Prize](#) quest
20. "The Grineer and Corpus are tireless and you are the only thing standing between them and total domination of the Origin System. I am counting on you, Tenno." - [Lotus](#) at the end of [Awakening](#)
21. "[Doctor Tengus](#)' experiments with this plague are grossly irresponsible and have threatened the entire system. All that is needed is an infected ship to reach a populated area and we'll be unable to contain its spread. There's no controlling it; the Grineer will be in just as much peril as we are." - [Lotus](#) at the end of [Once Awake](#)



Lore			Edit	[Collapse]
Lore	Characters	Quests	In-Game Events	Dialogue and Transmission
Historical Events	Main	The Collapse • The New War • The Old War • Void-Jump Accident		
	Leverian	Aria's Revolution • Death of Holsum Yurr • Insurgency of Altra • Javi's Execution • Karishh's Final Feast • Liberation the De Nas Brothers • Massacre of Reshantur • Tale of Telamon • Trial of the Myrmidon • Voruna's Continuity		
	Misc	Great Plague • Rain Of Chains • The Bleeding Earth		
Stories	Fragments	Alad V's Partnership • Albrecht's Notes • Duviri's Lost Islands • Gara Legend • Grineer Queens • Ordis' Past • Revenant Legend • Solaris United History • Specimen VK- Tale of the Woman of the Earth and the Husband of the S • The Tenets		
	Codex	Kaleen's Investigation • Orokin Archives: Warframe • The Beast • Warframe Archive: Debrief		
	Synthesis Imprints	Corpus Trade Mission • Creation of Sentients • Grineer Encounter with Sentients • Grineer Uprising • Infested Jordas • Orokin Survivors • Relief Mission on New Uxma		
	Comics	Rell (Webcomic) • The Ascension • WARFRAME: Ghouls • What Remains		
	Nightwave	The Emissary of Eris • The Glassmaker • The Wolf of Saturn Six		
Locations	Misc	Ascension Day • Albrecht Entrati & the Requiem Words • Litany of the Dax • Mirror Queen Story • Naberus Folktale Prime Trailers • Solaris United ARG • Tales of Duviri • The Dying Old Man • The Hollow Rider • Unauthorized Broadcast Transcripts • Waverider • Zariman ARG		
		Ceres (Altra) • Cephalon Weave • Corpusium • Deimos (Cambion Drift, Necralisk) • Duviri (Academe, Archarbor, Cornucopia, Galleria, Kullervo's Hold, Lake Verula, Lorn, Manipura, Necropolis, Scholar's Landing, Watcher's Island Earth (Cetus, Tower of Unum, Plains of Eidolon, Iron Wake The Silver Grove) • Harkonar Production Zone • Ice Mines Jupiter • Kuva Fortress • Phobos (Mycona Colony) • Pluto Lua (Circulus, Yuvarium, Reservoir) • Lucretia Platform •		



		<div>System • Relay • Reshantur • Eris • Europa (Riddha) • Sanctuary • Saturn (Saturn Six) • Sedna • Tau System • Undercroft • Uranus • The Void (Duviri, Granum Void) • Venus (Dabaoth-Kra, Deck 12, Orb Vallis, Fortuna) • Yuva Theaters • Zariman 10-0</div>
Technology		<div>Arcane Machine • Archwing • Anchor Station • Amalgams Amps • Archon Shards • Asteroid Hangars • Autofactory Ayatan Treasures • Carrier Platform • Cephalon • Conduits Corpus Ships • Cosmic Clock • Crystal Index • Cyclops Arr • Defixios • Entrati Lanthorn • Fomorian • Freightlinker • Genestamps • Golden Maw • Galleons • Heart of Deimos Hydraulas • Icedriver • Infestation (Helminth, Lephantis, Levianthan) • Isolation Vaults • Jade Light • Kuria • Lora Device • Mandachord • Missile Platform • Narmer Veil • Necramechs • Neural Sentry • Orbiter • Orokin Shield Node • Orokin Towers • Orowyrm • Pom-2 • Pulse Turbine • Railjack (The Tempestarii) • Tether Power Plant • Raknoids • Razorback • Reliquary Drive • Sentients (Eidolons, Murex) Sentinels • Shipkiller Platform • Solar Rails (Junctions) • Specters • Torsion Beam Device • Transference (Somatics Veilbreaker • Vessels • Vitruvian • Void Relics • Warframes Weeping Towers • Zanuka Project (Zanuka)</div>
Factions/ Organizations	Main	<div> <u>Corpus</u> (Board of Directors, Feed and Research Division, Order of Profit) • <u>Grineer</u> • <u>Infestation</u> • <u>Narmer</u> (Archons) • <u>Orokin</u> ( <u>Corrupted</u>, <u>Entrati</u>, <u>Necraloid</u>, <u>Cavia</u>) • <u>Stalker</u> • <u>Sentient</u> • <u>Tenno</u> • <u>The Murmur</u></div>
	Syndicate	<div><u>Steel Meridian</u> • <u>Arbiters of Hexis</u> • <u>Cephalon Suda</u> • <u>Perrin Sequence</u> • <u>Red Veil</u> • <u>New Loka</u></div>
	Civilian	<div>Myconians • <u>Kahl's Garrison</u> • <u>Nightwave</u> • <u>Ostron</u> ( <u>The Quills</u>) • <u>Solaris United</u> (Solari, <u>Ventkids</u>, <u>Vox Solaris</u>) • <u>The Holdfasts</u></div>
	Misc	<div>Acolytes • Archimedean • Black Seed • Cephalites • Children of Reshantur • Corpus Guilds • Dax • Focus School • Hollow Children • House of Stavika • House Lavan • House Sigma • House Vidar • House Zetki • Kavor • Lorists • Tekelium Temple Telamon • The Scoria • Tubemen • Yaskutai • Yuva</div>

	<a href="#">Zealot Proselytizer</a> , <a href="#">Zealot Baptizer</a> , <a href="#">Zealoid Bastion</a> , <a href="#">Zealot Prelate</a> )
Currencies	<a href="#">Credits</a> • <a href="#">Granum Crown</a> • <a href="#">Orokin Ducats</a> • <a href="#">Platinum</a> • <a href="#">Regal Aya</a>
Languages/Scripts	<a href="#">Corpus Language</a> • <a href="#">Grineer Language</a> • <a href="#">Orokin Language</a> • <a href="#">(1999 Script)</a> • <a href="#">Ostron Language</a> • <a href="#">Solari Language</a> • <a href="#">Voidtongue</a>
Eras	<a href="#">Orokin Era</a> ( <a href="#">Lith</a> • <a href="#">Meso</a> • <a href="#">Neo</a> • <a href="#">Axi</a> • <a href="#">Void Era</a> )
Other	<a href="#">Albrecht Membrane</a> • <a href="#">Brain-Shelving</a> • <a href="#">Cephalon Cordylor</a> • <a href="#">Cloning Decay Syndrome</a> • <a href="#">Conceptual Embodiment</a> • <a href="#">Continuity</a> • <a href="#">Komi</a> • <a href="#">Kuva</a> • <a href="#">Naberus</a> • <a href="#">Operator Report</a> • <a href="#">Orokin</a> • <a href="#">Rathuum</a> • <a href="#">Shawzin</a> • <a href="#">Synthesis</a> • <a href="#">Star Days</a> • <a href="#">Temporal Axioms</a> • <a href="#">Theories of Time</a> • <a href="#">The Index</a> • <a href="#">Vosphene Glyphs</a>
<a href="#">Codex</a> • <a href="#">Leverian</a> • <a href="#">Story and History</a>	

Categories

▼

Community content is available under [CC-BY-SA](#) unless otherwise noted.

More Fandoms

[Sci-fi](#) | [Warframe](#)