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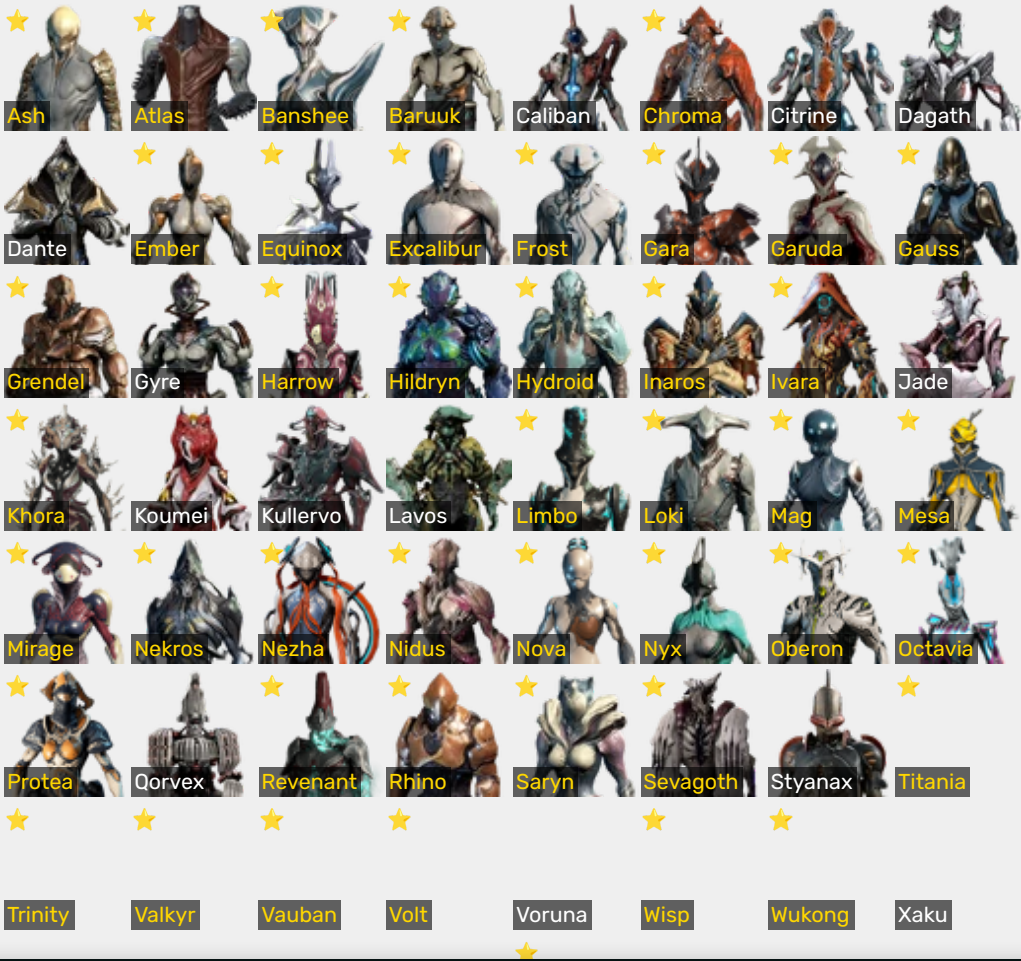
in: [Lore](#), [Speculation](#), [Articles with unsourced statements](#), [Warframes](#)

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Warframes

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 COMPARISON  MODS  COSMETICS



WARFRAME Wiki



Yareli

For the game itself, see [WARFRAME](#).

The true nature of the Warframes and their [Tenno](#) connection is a secret lost to the Old War. Together, they represent our best hope in turning the tide of the machine war. Warframes are unique from [Dax](#) and other Infantry, deploying dangerous and esoteric [Void](#) energy, and equipped with often mundane physical weapons – this is key to fighting an [enemy that had turned our technology against us](#).

—Warframes Fragment

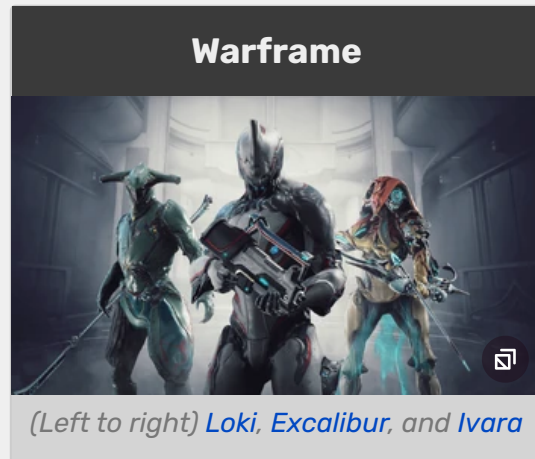
A mysterious weaponized armor controlled solely by the Tenno. Through the Warframe, Tenno can cheat death, channel the forbidden Void energies and face scores of enemies without fatigue. Due to apparent resistances of their Bio-Metal exoskeletons, Warframes can be safely deployed to Infestation Outbreaks, should they occur. In-depth information of the Warframe mandate is forbidden to all but the Seven.

—Warframe Technology Fragment

The **Warframe** is an advanced weapons system used exclusively by the [Tenno](#) in their missions throughout the [Origin System](#). The Warframes possess [regenerative shields](#), [greatly enhanced mobility](#), and the use of an array of [supernatural abilities](#) – all of which further augment the Tenno's deadly use of traditional combat arts.

Lore

As a result of failing war efforts against the [Sentients](#) during [The Old War](#), Warframes were created by the [Orokin](#) Executor [Ballas](#) after experimenting with the [Infestation](#) on human hosts. More specifically, the [Helminth](#) strain was developed to be injected into the strongest bodies the Orokin could find, volunteers or not, including [Dax](#) soldiers.^[1]



and surgical operations were attempted to destroy the hosts' minds and to tame the Warframes, but to no avail.^[3]

The Warframe project was put on hold until [Transference](#) technology developed, granting the ability to transfer one's consciousness into a surrogate body. The children survivors of the [Zariman Ten Zero](#) incident, hidden away in [Reservoirs](#) to control their chaotic [Void](#) powers, became the new "[operators](#)" of Warframes as they were the only ones to "see inside an ugly, broken thing and take away its pain".^[4] Through Transference, the Zariman children, now known as [Tenno](#), were able to operate the Warframes and channel their Void powers through them.

Equipped with archaic ballistic and melee weapons, the newly operated Warframes were deployed onto the battlefield with great success against their Sentient assailants, turning the tide of war in the Orokin's favor.^[5]

Warframes also found use by the Orokin to control their colonies^[6], to serve as political assassins^[7], and to purge Infestation outbreaks.^[8] Any details surrounding the truth of the Warframes and their Tenno operators were kept hidden by the Council of Executors.^{[9][10][11]} A mythos surrounding them were created to mask the source of their power and to incite fear throughout the Orokin Empire.^[12] Due to their sparse numbers, civilian populations in the current WARFRAME era may still believe in these ancient myths about the Warframes and Tenno.^{[13][14]}

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Prime Warframes fighting Infested

Overview

Warframes are divided into a collection of diverse models, each of which personifies a great warrior spirit. Players may don [Excalibur](#) to gain his prowess with bladed weapons, for instance. Each Warframe is moreover highly reconfigurable, meaning players can tailor their choice of Warframe to fit a multitude of playstyles. While certain Warframes excel in a particular situation, none are limited to a singular role and no role



Players customize Warframes via the installation of [Mods](#) which can upgrade their [Warframe Attributes](#), endow them with additional utilities, and even alter their abilities. Further bonuses can be achieved by equipping add-ons, such as [Arcane Helmets](#) or [Arcane Enhancements](#).

[Frost](#) using

[Freeze](#)



Each Warframe features four unique and extraordinary activatable powers that allow for a large degree of control over the surrounding environment. Warframes also possess [passive abilities](#) – powers that activate on their own accord. These powers allow a Tenno to cast virtually anything, with examples ranging from devastating [waves of energy](#), to [bullet-nullifying barriers](#), [mass healing](#), [portals to the stars beyond](#), [radial waves of antimatter](#), and even [ethereal weapons](#). Warframes greatly augment the physical abilities of a Tenno as well, affecting natural skills like [swordsmanship](#), [marksmanship](#) and, most notably, [acrobatics](#).

New players start the game by selecting their first Warframe, from [Excalibur](#), [Mag](#), or [Volt](#), and playing through the [Vor's Prize](#) Introductory [Quest](#). As the player progresses, they may craft or buy other Warframes from the full list of offerings.

As of [Hotfix 37.0.3](#), there are a total of **103** Warframes consisting of both original models and special variants. Only one of these special variants is exclusive to a certain group of players; [Excalibur Prime](#) is [Founders-exclusive](#). Of the distinct Warframes, **28** are male, **26** are female, and **1** is non-binary (pluriform).

Acquisition

Warframes are obtained by two general methods: crafting them with in-game materials at the [Foundry](#) or purchasing them fully assembled from the [Market](#). Additionally, obtaining a Warframe requires the use of a storage slot. Players possess a finite number of storage slots, which can be expanded by purchasing additional slots at the Market.

Foundry

Assembling a Warframe at the Foundry requires the Warframe's main blueprint and three component parts:



[Main Blueprint](#)[Neuroptics](#)[Chassis](#)[Systems](#)

To construct a Warframe, players must first assemble each of its components. This is performed by expending [Resources](#) earned throughout the game, including a copy of the part's corresponding [blueprint](#). Component blueprints are generally obtained by completing appropriate [Assassination](#) missions, [Quests](#), or [Clan Dojo research](#), though exceptions exist. After collecting and assembling all of the necessary parts, players can purchase the Warframe's main blueprint from the [Market](#) with [Credits](#) (the game's free-to-play currency) to complete the construction process. Once assembled, a Warframe may be upgraded at any time with the installation of an [Orokin Reactor](#).

Market

Warframes can also be purchased fully assembled in the [Market](#) with [Platinum](#). When acquired in this manner, a Warframe comes pre-installed with an [Orokin Reactor](#) and is provided with a complimentary Warframe storage slot.

Storage

Players begin the game with two Warframe storage slots and can acquire additional slots from the Market for a nominal fee of 20 [Platinum](#) each (Players also gain a complimentary slot for any Warframe purchased directly from the Market). Warframe slots can also be acquired through [Nightwave](#). Note that a player can acquire [Platinum](#) without spending real world money by [trading with other players](#).

Attributes

Main article: [Warframe Attributes](#)

Attributes are the stats and functionality of Warframes such as [Health](#), [Armor](#), [Shields](#), [Energy](#), and [Sprint Speed](#). Each Warframe is made unique with a different combination of these and their powers.

Leveling Up

Main article: [Affinity](#)



Warframes require Affinity, conventionally known in other games as experience points (XP), in order to attain higher ranks. Each Warframe levels up separately from other Warframes to a maximum of Rank 30. Note that each of the Warframe's equipped [weapons](#) have Affinity rankings as well which also increase separately from Warframes. During missions, players are awarded Affinity through actions getting such as killing enemies, using abilities, completing objectives or reviving downed allies.

With each successive rank, a Warframe gains mod capacity as well as increases to [Health](#), [Shields](#), and [Energy](#) capacity, as well as 200 [mastery points](#). Stat boosts received from ranking up are calculated from the base value of the Warframe for each stat, preventing mods from affecting the bonus.

During level up, all Warframe stats gain:

- +10 Health capacity every 3 ranks starting at Rank 1
- +10 Shield capacity every 3 ranks starting at Rank 2
- +5 Energy capacity every 3 ranks starting at Rank 3

For a total of +100 Health, +100 Shields and +50 Energy capacity at Rank 30.

▼ View Rank-Up Exceptions List ▼

Since [Update 15.0](#) (2014-10-24), Warframe Abilities unlock and rank up with affinity. The maximum Rank for any Ability is Rank 3.

▼ View Ability Leveling List ▼

Cosmetics

Main article: [Warframe Cosmetics](#)

Every Warframe can equip various kinds of alternative equipment or skins. These cosmetic items include [Helmets](#), [Idle Animations](#), holographic [Emblems](#), [Sigils](#) and [Cosmetic Armor](#).

Some of these items are available by default, some can either be bought from the [Market](#) or found as blueprints via the [Cred Offering](#) system. They can all be equipped in the [Arsenal](#) under the **Appearance** Tab.

Release Order



This section is *transcluded* from *Warframes Comparison/Release Dates* . To change it, please *edit the transcluded page*.

All	Original	Prime	Female	Male
Warframe Name ↕	Sex	↕ Release Date (yyyy-mm-dd) ↕	Update	
Ash Prime	Male	2015-07-07	Update	
Vauban Prime	Male	2016-05-17	Update	
Hildryn Prime	Female	2023-03-15	Hotfix 3	
Rhino Prime	Male	2014-03-05	Update	
Zephyr	Female	2014-02-05	Update	
Gauss	Male	2019-08-29	Update	
Limbo	Male	2014-10-24	Update	
Chroma Prime	Male	2018-09-25	Update	
Atlas	Male	2015-10-01	Update	
Ember Prime	Female	2013-11-20	Update	
Hydroid	Male	2014-04-09	Update	
Titania Prime	Female	2020-03-31	Hotfix 2	
Chroma	Male	2015-03-19	Update	
Excalibur	Male	2012-10-25	Vani	
Titania	Female	2016-08-19	Update: The S	
Hildryn	Female	2019-03-08	Update	
Saryn Prime	Female	2016-02-16	Hotfix 1	
Equinox	Female	2015-07-31	Update	
Qorvex	Male	2023-12-13	Update	
Zephyr Prime	Female	2018-03-20	Hotfix 2	
Frost	Male	2013-01-29	Update	
Banshee Prime	Female	2017-02-28	Hotfix 1	
Trinity	Female	2012-10-25	Vani	
Caliban	Male	2021-12-15	Update	
Valkyr	Female	2013-11-20	Update	
Wukong Prime	Male	2019-07-06	Update	
Gyre	Female	2022-04-27	Update	
Dagath	Female	2023-10-18	Update	
Wukong	Male	2015-11-25	Update	
Banshee	Female	2013-03-18	Update	
Harrow	Male	2017-06-29	Update	
Khora	Female	2018-04-20	Update	



Warframe Name ↕	Sex	↕ Release Date (yyyy-mm-dd) ↕	Upd
Dante	Male	2024-03-27	Update
Inaros Prime	Male	2020-07-14	Update
Octavia Prime	Female	2021-02-23	Update
Garuda Prime	Female	2022-03-28	Update
Citrine	Female	2023-02-15	Update
Wisp	Female	2019-05-22	Update
Nidus Prime	Male	2021-09-08	Update
Loki Prime	Male	2014-06-11	Update
Voruna	Female	2022-11-30	Update
Ember	Female	2012-10-25	Vani
Saryn	Female	2013-03-18	Update
Revenant	Male	2018-08-24	Update
Ivara	Female	2015-12-03	Update
Limbo Prime	Male	2018-06-19	Hotfix 2
Inaros	Male	2016-03-04	Update
Hydroid Prime	Male	2017-08-29	Update
Volt	Male	2012-10-25	Vani
Gara	Female	2017-10-12	Update
Gara Prime	Female	2021-05-25	Update
Nekros	Male	2013-09-13	Update
Loki	Male	2012-10-25	Vani
Vauban	Male	2013-05-17	Update
Baruuk	Male	2018-12-18	Update
Garuda	Female	2018-11-08	Update
Xaku	Non-binary (Pluriform)	2020-08-25	Update
Trinity Prime	Female	2015-10-06	Update
Nova	Female	2013-07-13	Update
Nezha	Male	2015-12-16	Update
Gauss Prime	Male	2024-01-17	Hotfix 3
Equinox Prime	Female	2019-04-02	Hotfix 2
Harrow Prime	Male	2021-12-15	Update
Nyx	Female	2013-01-29	Update
Valkyr Prime	Female	2016-11-22	Hotfix 1
Revenant Prime	Male	2022-10-05	Hotfix 3
Mirage Prime	Female	2017-12-12	Update

Warframe Name ↕	Sex	↕ Release Date (yyyy-mm-dd) ↕	Upd
Protea	Female	2020-06-11	Update
Excalibur Umbra	Male	2018-06-15	Update
Grendel Prime	Male	2023-10-18	Update
Sevagoth Prime	Male	2024-08-21	Update
Styanax	Male	2022-09-07	Update
Grendel	Male	2019-10-31	Update
Rhino	Male	2012-10-25	Vani
Octavia	Female	2017-03-24	Update
Oberon Prime	Male	2017-05-30	Hotfix 2
Oberon	Male	2013-12-19	Update
Nyx Prime	Female	2014-09-24	Update
Nova Prime	Female	2014-12-17	Update
Baruuk Prime	Male	2022-12-14	Hotfix 3
Protea Prime	Female	2024-05-01	Hotfix 3
Nidus	Male	2016-12-22	Update
Nezha Prime	Male	2020-10-27	Update
Nekros Prime	Male	2016-08-23	Hotfix: The Sil
Mirage	Female	2014-07-18	Update
Mesa	Female	2014-11-27	Update
Mag Prime	Female	2013-09-13	Update
Mag	Female	2012-10-25	Vani
Volt Prime	Male	2015-03-25	Update
Frost Prime	Male	2013-05-03	Update
Lavos	Male	2020-12-18	Update
Atlas Prime	Male	2019-10-01	Update
Koumei	Female	2024-10-02	Update
Khora Prime	Female	2022-07-16	Update
Jade	Female	2024-06-18	Update
Ash	Male	2012-10-25	Vani
Wisp Prime	Female	2023-07-27	Update
Mesa Prime	Female	2018-12-18	Hotfix 2
Excalibur Prime	Male	2012-12-18	Update
Yareli	Female	2021-07-06	Update
Kullervo	Male	2023-06-21	Update

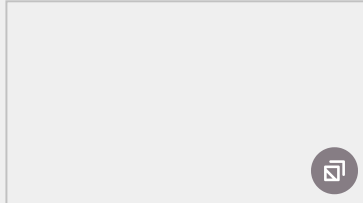
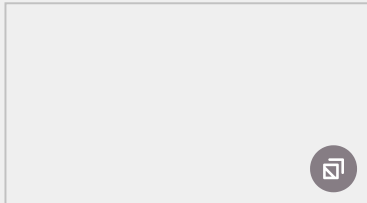
Main article: [Module:Warframes/data](#)

Trivia

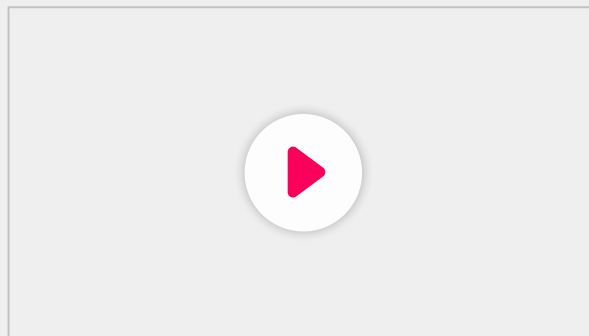
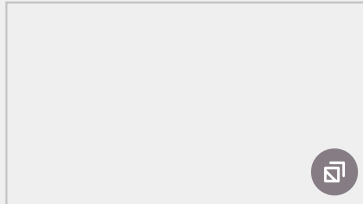
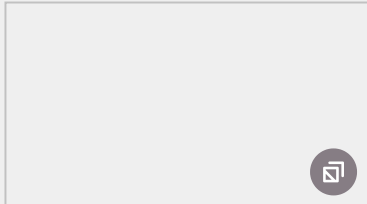
- Warframe, from the [Orokin](#) , literally means "War platform".
- The name "Warframes" comes from a 1950s Boeing (Company) WWII research project equipping WWII soldiers with exoskeletons, as mentioned by Steve Sinclair during Devstream #1.^[15]
 - Such a project did not actually exist and never saw development or research with Boeing^[citation needed], which never developed significant military ground equipment of any kind until 2014. It is likely that the creator was referring to a failed system referred to as [Hardiman](#), which was developed by [General Electric](#) in the mid to late 1960s, just prior to America's involvement in the [Vietnam War](#)^[citation needed].
- The naming convention for Warframes and its correspondence to various roles for combat hearkens to Japanese popular media design elements of using referential and real world mythology-based lore, in where they are not just used to evoke powerful reminiscence to their namesake and a sense of exoticism, but to also connote otherworldliness and mysterious fantastical power rooted in dimensions beyond the everyday.
- As of the [Devstream 178](#), to complete the 'Alphabet of Frames', a Warframe will need to start with the letter 'U'.
- Warframes were apparently assigned Operators during the Old War, as was the case with Jade.

Media





(Left to right) Frost, Excalibur,
Ash and Nyx



Warframe Deconstructed- Ep.1- Warframes

References

1. "We cultured the Infestation, conceiving of a hybrid. Transformed, but only just. The 'Helminth' was created, born to yield these new warriors, worthy of battle against you. The great and terrible Hunhow. We took our greatest, volunteers or not, and polluted them with these cultured reagents. They transformed. They became Infested... but only just. Their skin blossomed into sword-steel. Their organs, interlinked with untold resilience. Yet their minds were free of the Infested madness. Or so we thought." - [Ballas](#) during [The Sacrifice](#)
2. "The Warframes... All of them... failures. Surprised? They turned on us, just as you did. And so we had no choice but to commit them to grave." - [Ballas](#) during [The Sacrifice](#)
3. "We had created monsters we couldn't control. We drugged them, tortured them, eviscerated them... We brutalized their minds... but it did not work. Until they came." - [Ballas](#) during [The Sacrifice](#)
4. Quote from [The Sacrifice](#)



6. See [Atlas'](#) and [Gauss' Leverian](#) entries
7. [Ash's Leverian](#) entry
8. "Warframe Technology" [Cephalon Fragment](#)
9. "In-depth information of the Warframe mandate is forbidden to all but the Seven." - "Warframes" [Cephalon Fragment](#)
10. "Every time we tear a Tenno corpse from its metal womb we find nothing to explain their power. Our Warframe engineers gesture wildly about nanotechnology, how reactive dissolution hides the answers. What if a Warframe is merely a lightning rod? A conduit for these demons of the Void? Consider how it could change our plan." - Intercepted inbox message from [Captain Vor](#) during [Operation: Arid Fear](#)
11. "Found the Reservoir? Hm, as unpleasant as our past is, I have to ask; I've, uh, seen inside a Tenno, yes. And what I've found didn't make sense. Does this Reservoir conceal some great deception?" - [Alad V](#) during [The Second Dream](#)
12. "I had been, until then, a Tenno denier. They were ghosts, propaganda, twisted casualties of the Void Era. Not possibly real." - [Mag Prime](#) Codex entry
13. "Tenno! The myths... they weren't myths!" - Myconian Male 1 during [The Glast Gambit](#)
14. "The dogmatic Arbiters seek a truth through discipline and practice. They reject the 'Tenno as Warrior' mythology – a lie constructed to limit their potential." - [Arbiters of Hexis](#) description
15. [Origins of the word "Warframes"](#) (<http://www.youtube.com/watch?v=GpEzdNSIZvU&hd=1&t=31s>)

Patch History

[Update 34.0](#) (2023-10-18)

Base vs Final Stats in Modding - Health / Energy / Shield / Armor Stat Overhaul

If you've spent any time invested in the deeper nuances of Modding, you may be familiar with "Warframe Math" – math that upon first glance doesn't really make sense, but once you learn the inner workings of the game, it all comes together. While we can appreciate the value that complex systems offer to a certain subset of players, there are other aspects of the game that should have clear and understandable outcomes. Namely: Shield, Health, Energy, and Armor Modding.

Warframes

Edit

[Ash](#) ([Prime](#)) • [Atlas](#) ([Prime](#)) • [Banshee](#) ([Prime](#)) • [Baruuk](#) (



WARFRAME Wiki



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