

ADVERTISEMENT

in: [Enemies](#), [Codex Secret](#), [Stalker](#), [Update 18](#)

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Violence

210 EDIT

CODEX

Fast and vicious

Violence is one of [Shadow Stalker's acolytes](#), first introduced during [Operation: Shadow Debt](#). He takes the form of [Limbo](#) wearing Stalker's helmet and the pieces from the Hulta armor set.

As of [Update 29.5](#) (2020-11-19), Violence can now spawn in [The Steel Path](#) missions.

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Violence

Hidden from Codex

Update Infobox Data

Fast and vicious

General Information

Faction

Stalker

Type

Field Boss

Weapon(s)

[Destreza](#)
 [Venka](#)

Tactics

Violence wields a  [Destreza](#) in his right hand, and a single  [Venka](#) claw on his left hand, which deals  [Slash](#) damage with an extremely high chance to proc. He can also cast  [Frost](#)'s  [Ice Wave](#) and  [Excalibur](#)'s  [Slash Dash](#). Like the regular Slash Dash, Violence is invincible during the attack, regardless of what other effects are affecting him.

Violence also casts ... [Silence](#) periodically. Silence prevents Tenno from casting abilities from within 20 meters of Violence for the duration.

Quotes

- *"(Player), your arrogance will be your demise."*
- *"(Player), your Lotus will watch you perish."*
- *"We will persist."*

Trivia

- When used against the [Adaptation](#) mod, Violence's Ice Wave will grant protection against  [Viral](#) damage instead of  [Cold](#) damage.

Gallery

 [Slash Dash](#)

Statistics

Affinity

856

Shield

200

Health

350

Armor

50

Dmg. Reduction

12.25%

Body Multipliers

Head: 3.0x

Base Level

1

Level Scaling

1

500

Selected Level

1

Reset

EHP

598.86

Steel Path EHP

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Miscellaneous

Codex Scans

3

Introduced

[Hotfix 18.4.1](#) (2016-01-25)

Drops

Mod Drops

 [Primary Merciless](#) 16.67%

 [Primary Dexterity](#) 16.67%

 [Primary Deadhead](#) 16.67%

 [Secondary Merciless](#) 16.67%

 [Secondary Dexterity](#) 16.67%

 [Secondary Deadhead](#) 16.67%

Resource Drops

2  [Steel Essence](#) 100.00%

Official Drop Tables

<https://www.warframe.com/droptables>





Violence Codex Scan 3/3



Violence's idle animation.

Patch History

Hotfix 29.5.4 (2020-11-25)

- Acolytes have been given the fancy “boss Health bar” treatment!

Update 29.5 (2020-11-19)

THE STEEL PATH: ACOLYTES JOIN THE BATTLE & MORE!

- As you play in any Steel Path mission, Acolytes will spawn and attack - defeating the Acolyte grants a guaranteed drop of 2 Steel Essence. Beware! If you get downed by an Acolyte, they'll escape and you won't receive any Steel

See Also

- [Acolyte](#), the group he belongs to.

Stalker		[Collapse]
Acolytes	Angst • Malice • Mania • Misery • Torment • Violence	
Bosses		



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