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Mania

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CODEX

Elusive and deadly

Mania is one of [Shadow Stalker's](#) [acolytes](#), first introduced during [Operation: Shadow Debt](#). He takes the form of  [Loki](#) with an Immortal Skin, wearing Stalker's helmet and a [Daedalus Shoulder Plate](#).

As of [Update 29.5](#) (2020-11-19), Mania can now spawn in [The Steel Path](#) missions.

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Mania

[Hidden from Codex](#)[Update Infobox Data](#)**Elusive and deadly****General Information** ^**Faction** Stalker**Type** Field Boss**Weapon(s)**  Scorn**Switch Teleport****WARFRAME Wiki**

Tactics

Mania battles with Scorn, a custom  [Lacera](#), launching its grappling hook at unsuspecting Tenno. He can also stun Tenno using  [Switch Teleport](#), and cast  [Turbulence](#) to shield himself from gunfire. His melee attacks are capable of  [Lifting](#) his targets, leaving them vulnerable as he slices away.

Quotes

- "I see you are still their servants."*
- "Who do you hunt?"*
- "Our fight is not with you Tenno."*
- "We will return. We will complete this judgement."*

Trivia

- Mania's Lacera uses its [Acolyte Skin](#), while Mania himself uses Loki's [Immortal Skin](#) and Stalker's helmet.
- If Mania is using Turbulence but gunfire is forced to hit Mania through extraneous circumstances, Turbulence will manifest as an invisible wall, complete with bullet hole decals similar to when gunfire hits the environment.

Gallery

Affinity	856
Shield	200
Health	350
Armor	50
Dmg. Reduction	12.25%
Body Multipliers	Head: 3.0x
Base Level	1
Level Scaling	
<input data-bbox="954 566 987 591" type="range" value="1"/> 1	500
Selected Level	1
EHP	598.86
Steel Path EHP	--
Miscellaneous	
Codex Scans	3
Introduced	Hotfix 18.4.1 (2016-01-25)
Drops	
Mod Drops	 Primary Merciless 16.67%  Primary Dexterity 16.67%  Primary Deadhead 16.67%  Secondary Merciless 16.67%  Secondary Dexterity 16.67%  Secondary Deadhead 16.67%
Resource Drops	2  Steel Essence 100.00%
Official Drop Tables	
https://www.warframe.com/droptables	





Mania Codex Scan 3/3



Mania's idle animation.



Mania

Patch History

Hotfix 29.5.4 (2020-11-25)

- Acolytes have been given the fancy “boss Health bar” treatment!

Update 29.5 (2020-11-19)

THE STEEL PATH: ACOLYTES JOIN THE BATTLE & MORE!

- As you play in any Steel Path mission, Acolytes will spawn and attack – defeating the Acolyte grants a guaranteed drop of 2 Steel Essence. Beware! If



See Also

- [Acolyte](#), the group he belongs to.

Stalker		[Collapse]
Acolytes	Angst • Malice • Mania • Misery • Torment • Violence	
Bosses		
Stalker (Shadow / Protector)		

Categories



Languages



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