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Primed Smite Grineer



EDIT

Primed Smite Grineer increases the [damage](#) of melee weapons against [Grineer](#). The mod increases both the base damage and elemental damage of a weapon.

Stats

Rank	Effect	Cost
0	x1.05	4
1	x1.1	5
2	x1.15	6
3	x1.2	7
4	x1.25	8
5	x1.3	9
6	x1.35	10
7	x1.4	11
8	x1.45	12
9	x1.5	13

Primed Smite Grineer

Full

Icon



Tradeable

Cannot be obtained from transmutation



WARFRAME Wiki



Acquisition

- This mod can be purchased **unranked** from [Baro Ki'Teer](#) for  **140,000** and  **350**. Note however that Baro Ki'Teer's stock changes with each appearance, and may not have this item available at every time.

Notes

- Has no effect on [Corrupted](#) and [Narmer](#) Grineer (e.g. [Corrupted Lancer](#), [Narmer Lancer](#)).
- Despite being listed as a multiplier, it will stack **additively** with other sources of Damage to Grineer.
 - For example, if you had a [Riven Mod](#) with x0.5 Damage to Grineer and a max rank Primed Smite Grineer with x1.55 Damage to Grineer, you would have a **1 - 0.5 + 0.55 = x1.05** multiplier for damage against Grineer with both mods equipped.

Patch History

Update Infobox Data

Max Rank Description

x1.55 Damage to Grineer

General Information

Type

Melee

Polarity

 Madurai

Rarity

Legendary

Incompatible Mods

 [Smite Grineer](#)
 [Flawed Smite Grineer](#)

Max Rank

10

Endo Required To Max

40,920

Credits Required To Max

1,976,436

Base Capacity Cost

4

Trading Tax

 1,000,000

Introduced

[Hotfix 27.0.7](#) (2019-12-20)

Vendor Sources

Baro Ki'Teer

Baro Ki'Teer

 350 +  140,000

PC Only Dates	Console Only Dates	All Platforms
2019-12-20		
2020-07-17	2020-01-31	
2021-01-29	2020-08-28	2022-12-02
2021-08-13	2021-03-12	2023-07-28
2022-04-08	2021-09-24	2024-04-05
	2022-05-20	

Official Drop Tables

<https://www.warframe.com/droptables>



Update 34.0 (2023-10-18)

- Changed the Faction Damage Mod (includes Bane, Cleanse, Expel, Smite, Railjack, and Riven Faction Stats) descriptions to use multiplier instead of percentage based stat formatting. Damage values have not changed! Just the way they are communicated.
 - For example: Smite Corpus (at max rank)
 - Was: "+30% Damage to Corpus."
 - Now: "x1.3 Damage to Corpus."

Faction Damage Mods	
Rifle	 Bane of Corpus ( Primed) •  Bane of Orokin ( Primed) •  Bane of Grineer ( Primed) •  Bane of Infested ( Primed) •  Bane of The Murmur
Shotgun	 Cleanse Corpus ( Primed) •  Cleanse Orokin ( Primed) •  Cleanse Grineer ( Primed) •  Cleanse Infested ( Primed) •  Cleanse The Murmur
Pistol	 Expel Corpus ( Primed) •  Expel Orokin ( Primed) •  Expel Grineer ( Primed) •  Expel Infested ( Primed) •  Expel The Murmur
Melee	 Sacrificial Pressure •  Sacrificial Steel •  Smite Corpus ( Primed) •  Smite Orokin ( Primed) •  Smite Grineer (Primed) •  Smite Infested ( Primed) •  Smite The Murmur
Plexus	 Granum's Nemesis •  Sentient Scalpel •  Worm's Torment

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