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Stalk



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The **Stalk** mod allows the [Huras Kubrow](#) to cloak itself and its master when hostile entities are within range, rendering themselves [invisible](#) to enemies.

This mod is **unique** to the Huras Kubrow, and will be given to players upon incubation of a Huras Kubrow.

Stats

Rank	Range	Cost
0	14m	0
1	16m	1
2	18m	2
3	20m	3
4	22m	4
5	24m	5

Stalk

Full Icon



Tradeable



WARFRAME Wiki



- **Has an ~8 second cooldown**

after leaving any kind of stealth state, including  [Smoke Screen](#),  [Invisibility](#),

 [Prowl](#) and  [Arcane Trickery](#).

- Lasts indefinitely until broken by attacking, by not having an enemy within the detection range or by being [inactive](#) for **1** minute.

- The cloak will break when using a weapon but **not** when using a Warframe ability.

- Similar to  [Ghost](#), the effect of Stalk cloaks the Kubrow and its master, rendering them invisible to enemies.

- The visual effect is identical. The Kubrow will make a howl animation when activating it.

- Cannot activate when Huras Kubrow is parkouring in air, as howling animation can't play

- As with other cloaking abilities, enemies will be alerted by physical contact or noise made by the player such as firing a weapon.
 - The Kubrow itself will not engage enemies during Stalk. However, if it is already aggressive when Stalk activates, it can continue to attack without breaking cloak.
 - The activation range of Stalk is centered on the player and *not* the Huras Kubrow, however the Kubrow has to be within a certain distance to the player in order to activate the cloak.
 - Activation does not require line of sight from player or Huras Kubrow.

- Scanning an enemy will not break cloak but it will make the Kubrow attack the target, making this skill unsuitable for full stealth scan runs.

Max Rank Description 	
The kubrow cloaks itself and its master to stalk down its prey when they are within 24m.	
General Information 	
Type	Huras Kubrow
Polarity	 Penjaga
Rarity	Rare
Max Rank	5
Endo Required To Max	930
Credits Required To Max	44,919
Base Capacity Cost	0
Trading Tax	 8,000
Introduced	Update 14.0 (2014-07-18)
Vendor Sources 	
Official Drop Tables 	
https://www.warframe.com/droptables	



- All [Exalted Weapons](#) upon attacking (just activation is fine)
-  [Ash's](#)  [Fatal Teleport](#) or casting  [Teleport](#) to join  [Blade Storm](#)
-  [Hydroid's](#)  [Undertow](#) upon deactivation
-  [Ivara's](#)  [Quiver](#) when using with  [Artemis Bow's](#) alt fire
-  [Nyx's](#)  [Absorb](#)
-  [Sevagoth's](#)  [Exalted Shadow](#) upon  [Reunite](#) (Sevagoth will still be invisible while Exalted Shadow is active)
-  [Titania's](#)  [Razorwing](#) upon activation
- Abilities that will **not** break the invisibility, even when they should be considered as attacking:
 -  [Atlas'](#)  [Landslide](#)
 -  [Caliban'](#)  [Razor Gyre](#)
 -  [Excalibur's](#)  [Slash Dash](#)
 -  [Gara's](#)  [Shattered Lash](#)
 -  [Gauss's](#)  [Mach Rush](#)
 -  [Grendel's](#)  [Pulverize](#)
 -  [Inaros's](#)  [Sandstorm](#)
 -  [Khora's](#)  [Whipclaw](#)
 -  [Revenant's](#)  [Reave](#) and  [Danse Macabre](#)
 -  [Rhino's](#)  [Rhino Charge](#)
- Other ability interaction
 - Activating other forms of invisibility, while Stalk is active, will **not** break the effect of Stalk after the other effect ends, provided there is still an enemy in proximity and no weapon/ability that would break the effect was used.
 - Casting [Equinox's](#) [Duality](#) will **not** break the effect, but the opposite form will not be affected by Stalk.
 - On Transference out, [Excalibur Umbra](#) will become visible, resume his sentience and attack nearby enemies. On Transference in, Umbra will immediately become invisible again.
 - Mirror images from [Mirage's](#) [Hall of Mirrors](#) will become completely invisible under the effect of Stalk.
 - Casting [Wukong's](#) [Celestial Twin](#) will **not** break the effect, but the twin will not be affected by Stalk.
 - Casting [Nekros's](#) [Shadows of the Dead](#) will **not** break the effect, but shadows will not be affected by Stalk.
 - If Stalk is activated before or while the Warframe is downed, but the Huras Kubrow is not, the Warframe will be immediately cloaked when revived by [Unairu's Last Gasp](#).



Tips

- Warframes can become invisible and continue to kill enemies with abilities, without breaking the effect, provided there is at least one enemy within range, and don't attack with weapons.

Bugs

- There have been multiple reported instances of the Huras Stalk ability sometimes making the player warframe completely disappear mid mission.
 - This only affects the player, as allies and enemies will still be able to see the player while he is in this state, and the hitbox or movement mechanics appear to be unchanged.
 - The only way to get back a material form is ending the mission and returning to the orbiter.
- During the Defense mission in the Howl of the Kubrow questline for the Nai Zhen Collar, the effect of Stalk does not dissipate while attacking.
 - This may possibly be caused by the Kubrow not precisely occupying the player's Companion slot.
- When using continuous beam weapons such as the Quanta, the player may be affected by the Stalk effect without dissipation if the ability is used while continually firing; effectively making the player able to deal damage while cloaked.

Patch History

[Hotfix 29.2.2](#) (2020-10-06)

- Fixed a script error when a Kubrow Pet uses Stalk.

[Update 27.1](#) (2020-02-04)

- Fixed a script error when your Kubrow activates the Stalk Precept.

Kubrow

[Collapse]

Incubated [Chesa](#) • [Huras](#) • [Raksa](#) • [Sahasa](#) • [Sunika](#)



Enemy	Drahk • Feral		
Breeding	Kubrow Den • Kubrow Egg • Incubator Power Core		
Cosmetics	Kubrow Cosmetics		
Genetics	DNA Stabilizer • Genetic Code Template		
Mods			
Penjaga (Abilities)	Chesa	Neutralize • Retrieve	
	Huras	Hunt • Stalk	
	Raksa	Howl • Protect	
	Sahasa	Dig • Ferocity	
	Sunika	Savagery • Unleashed	
	Helminth	Proboscis • Strain Eruption • Strain Fever • Trample	
	Vizier	Acidic Spittle • Iatric Mycelium	
	Pharaoh	Endoparasitic Vector • Anabolic Pollination	
	Medjay	Infectious Bite • Paralytic Spores	
	Others	Fetch • Scavenge	
Madurai (Offense)		Astral Bond • Bite • Contagious Bond • Duplex Bond • Flame Gland • Frost Jaw • Hunter Command • Hunter Recovery • Hunter Synergy • Maul • Mecha Overdrive • Mecha Recharge • Momentous Bond • Pack Leader (Prime) • Seismic Bond • Shock Collar • Tandem Bond • Venom Teeth • Vicious Bond	
		Aerial Bond • Hastened Deflection • Link Fiber • Link Redirection • Link Vitality • Loyal Companion • Medi-Pet Kit • Restorative Bond • Shelter • Tenacious Bond	
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