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Neural Sensors

374 [EDIT](#)

Implanted neural-link for controlling augmentations. Grineer design.

—In-Game Description

Neural Sensors are a rare component that can be found primarily on [Jupiter](#) and the [Kuva Fortress](#). It is usually found in quantities of 1-4.

[Alad V](#) has a higher chance of dropping Neural Sensors compared to enemies, containers, and lockers. As of [Update 16.4](#) (2015-04-23) The [Raptors](#) also have a chance of dropping Neural Sensors, but this does not apply to the rest of [Europa](#).

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2.1. Mission Drop Tables

Neural Sensors

Pickup

Deposit



Untradeable

Update Infobox Data

Description

Implanted neural-link for controlling augmentations. Grineer design.

Location: Jupiter

General Information

Type

Resource

Rarity

Rare



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Drop Amount

1-2x

Helminth Secretions

Synthetics (25)

Sell Price

 Cannot Sell

Introduced

Vanilla (2012-10-25)

Vendor Sources

Official Drop Tables

<https://www.warframe.com/droptables>

Acquisition

Market

By purchasing this item you can directly exchange 10 for 1 **Neural Sensors**.

—In-Game Description

Neural Sensors be purchased directly from the market for 10, or as a reusable blueprint for 100.

Manufacturing Requirements					Time: 1 hrs
15,000	50,000	50,000	25,000		Rush: 2
Market Price: 10		Blueprints Price: 100			

Farming Locations

These are based on opinions and may not be 100% true. These should be viewed as advice for finding the resource until better facts are proven.

Target	Planet	Name	Type	Level	Tile Set
	Jupiter	Elara	Survival	15 - 20	Corpus Gas City
	Jupiter	Sinai	Defense (Dark Sector)	20 - 30	Corpus Gas City
	Jupiter	Themisto	Assassination	18 - 20	Corpus Gas City
			Survival (Dark		Corpus



Drop Locations

Mission Drop Tables

Mission Type ↕	Source ↕	Rotations or Drop Table ↕	Chance ^[1] ↕	Quantity ^[2] ↕	Avg. per roll ^[3] ↕	Star Chart Nodes
Annihilation	Annihilation (Conclave)	B	0.25%	1	0.0025	Annihilation, Saturn
Cephalon Capture	Cephalon Capture (Conclave)	B	0.25%	1	0.0025	Cephalon Capture, Saturn
Cetus Bounty	Cetus Bounty Lvl 10-30 Final Stage	B	10.42%	2	0.2084	Plains of Eidolon/Cetus Earth; talk to Konzu
Exterminate	Kuva Fortress Exterminate Resource Caches	C	3.67%	2	0.0734	Dakata, Kuva Fortress
Lunaro	Lunaro (Conclave)	B	0.25%	1	0.0025	Lunaro Arena, Saturn
Sabotage	Orokin Derelict Resource Caches	C	19.36%	1	0.1936	Formido, Deimos
Sabotage	Orokin Derelict Resource Caches	C	3.76%	2	0.0752	Formido, Deimos
Team Annihilation	Team Annihilation (Conclave)	B	0.25%	1	0.0025	Team Annihilation, Saturn
Weekly Conclave Challenge Reward	Weekly Conclave Challenge Reward	B	12.5%	10	1.25	Complete all weekly Conclave challenges to get this reward in your in-game inbox: Match Won: Win 6 matches



Mission Type ↕	Source ↕	Rotations or Drop Table ↕	Chance ^[1] ↕	Quantity ^[2] ↕	Avg. per roll ^[3] ↕	Star Chart Nodes
						of any game type. - Match Complete: Complete 20 matches of any game type. - Conditioning: Complete 10 Daily Challenges.

Enemy Drop Tables

Enemy ↕	Drop Table Chance ^[4] ↕	Item Chance ^[5] ↕	Chance ^[6] ↕	Expected Kills ^[7] ↕	Quantity ^[8] ↕	Avg. per roll attempt ^[9] ↕
Raptor MT	10%	50%	5%	20	1	0.05
Raptor NS	10%	50%	5%	20	1	0.05
Raptor RV	10%	50%	5%	20	1	0.05

Sourced from the [official drop table repository \(https://www.warframe.com/droptables\)](https://www.warframe.com/droptables). See [Module:DropTables/data](#) to edit on the wiki.

Blueprints Requiring Neural Sensors

Click to view the Blueprints requiring Neural Sensors

Notes

- After [Update 9.0](#) (2013-07-13), all rare items dropped much more commonly than normal, up to quantities of *6 per drop* in some cases. The drop rates were fixed in [Hotfix 9.1.3](#) (2013-07-15).
- From [Hotfix 9.8.2](#) (2013-09-03) until [Hotfix 9.8.3](#) (2013-09-07), [J3-Golem](#) had a higher

Gathering Tips

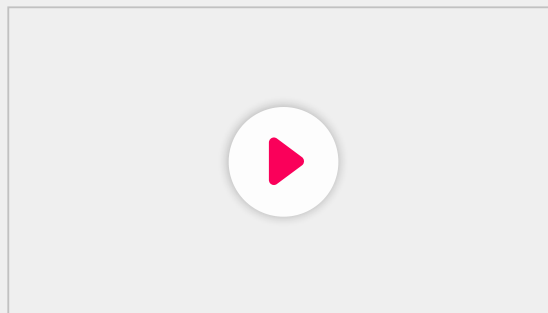
These are based on opinions and may not be true. These should be viewed as advice unless proven undoubtedly true. Check comments for confirmation. Results may vary.

- Elara and Sinai, Jupiter are effective locations to gather Neural Sensors. Another place that is effective to farm is Themisto, Jupiter (assassination of Alad V).
- Taveuni in the Kuva Fortress is also an effective place to farm them. Plus, if you need [Kuva](#) you can farm for Neural Sensors and Kuva at the same time.
- [Distilling Extractors](#) are also a good way to farm these with little effort, though it should be noted that Neural Sensors are **not guaranteed**.
- Io, Jupiter can net a few Neural Sensors with a Nekros using Desecrate, but it isn't effective.

Trivia

- The descriptions of Neural Sensors and [Neurodes](#) were swapped several times, with the second time completely reversing what the components clearly were. This was finally reverted in [Hotfix 15.16.2](#) (2015-03-11) to properly fit their obvious designs.
- Despite being of [Grineer](#) origin, Neural Sensors ironically did not drop from *any* Grineer-controlled planet (barring those taken over via [Invasions](#)) until the introduction of the [Kuva Fortress](#) in [Update 19.0](#) (2016-11-11).
- Prior to the removal of [Trials](#), Neurodes could be crafted via a reusable blueprint that could be acquired as a reward from [The Law of Retribution Nightmare](#) Raid.

Media



How to farm neural sensors in warframe (2018)

Patch History

[Update 9.0](#) (2013-07-13)

- Increased the drop rate for Neural Sensors.



Star Chart	Empyrean	Plains of Eidolon	Orb Vallis	Cambion Drift	Duviri
Common		Alloy Plate •	Entrati Obols •	Ferrite •	Nano Spores • S
Uncommon	Carbides • Oxium •	Circuits • Plastids •	Cryotic • Polymer Bundle •	Cubic Diodes • Rubedo •	Hexenon • Stela • Thra
Rare		Argon Crystal • Neurodes •	Control Module • Orokin Cell •	Gallium • Tellurium •	Morphics • Entrati Lanthorn
Research		Antiserum Injector Fragment • Fieldron Sample (Fieldron) •	Detonite Ampule (Detonite Inje	Synthula	
Navigation	Animo Nav Beacon • Omega Isotope •	Cryptographic ALU • Granum Crown (	Judgement Points • Exemplar Granum Crown ,	Nav	Zenith (
Special	Aya • Javlok Capacitor • Orokin Cipher • Synthetic Eidolon Shard •	Ayatan Amber Star • Kavat Genetic Code • Kuva • Vitus Essence •	Ayatan Cyan Star • Lua Thrax Plasm • Riven Sliver • Void Traces •	Endo • Nitain • Somatic Fibers • Vosfor •	Intact Se

1. Chance to roll item within drop table
2. Amount rewarded on successful roll
3. (Quantity × Chance)
4. Chance to roll drop table
5. Chance to roll item within drop table
6. (Drop Table Chance × Item Chance)
7. (1 / Chance), see [WARFRAME Wiki:Expected & Nearly Guaranteed Numbers](#) for more details
8. Amount rewarded on successful roll
9. (Quantity × Chance), average item quantity on a roll attempt (successful or not)

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