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Venom Dose



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Venom Dose is a [Warframe Augment Mod](#) for [Saryn](#) that allows [Spores](#) to be held on cast, creating a wave of energy traveling outward from the user that temporarily grants the caster and nearby allies additional [Corrosive](#) damage to all attacks.

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Stats

Venom Dose

Full

Icon



Tradeable

Cannot be obtained from transmutation



WARFRAME Wiki



Spores Augment: Hold to cast will grant all allies within 15m an additional 100%  Corrosive Damage to their attacks for 40s.

General Information

Type

Saryn

Polarity

 Zenurik

Rarity

Rare

Max Rank

3

Endo Required To Max

210

Credits Required To Max

10,143

Base Capacity Cost

6

Trading Tax

 8,000

Introduced

[Update 15.0](#) (2014-10-24)

Vendor Sources

Vendors

[Red Veil](#) (Rank 5: Exalted)  25000 for x1

[Steel Meridian](#) (Rank 5: General)  25000 for x1

Official Drop Tables

<https://www.warframe.com/droptables>

Rank	 Corrosive Damage	Duration	Range	Cost
0	50%	28s	15m	6
1	65%	32s	15m	7
2	80%	36s	15m	8
3	100%	40s	15m	9

Acquisition

- This mod can be acquired by attaining the rank of **General** under [Steel Meridian](#), or the rank of **Exalted** under the [Red Veil](#), and spending  **25,000** to purchase.
- This mod can periodically be acquired from [The Circuit](#).

 **WARFRAME Wiki**

https://warframe.fandom.com/wiki/Venom_Dose

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- Damage bonus is affected by [Ability Strength](#).
- Duration is affected by [Ability Duration](#).
- Range is affected by [Ability Range](#).
- Cannot be equipped at the same time as  [Revealing Spores](#).
- Adds  [Corrosive](#) damage to the weapon (excluding exalted weapon) , added alongside IPS and elemental mods.
 - Does not increase the damage of most abilities.
 - Does not merge with  [Toxin](#) or  [Electricity](#).
 - For example: with a weapon with a base damage of 100  [Impact](#) per bullet, the mod [Infected Clip](#) at max rank, and the buff from Venom Dose at max rank with 110 strength, the damage will be: 100  [Impact](#), 90  [Toxin](#), and 110  [Corrosive](#).
 - In this situation, if a status procs, it will have 100/300 chance to be  [Impact](#), 90/300 chance to be  [Toxin](#), and 110/300 to be  [Corrosive](#).
- For more information on how this augment works, see [Buff & Debuff](#) page.
- Multiple casts of Venom Dose do not stack; the buff with the highest Ability Strength will take effect.
 - However if a weaker one with more Ability Duration is cast, it will take effect after the stronger buff expires.

Maximization

Strength:

Range:

Efficiency:

Duration:

Spores

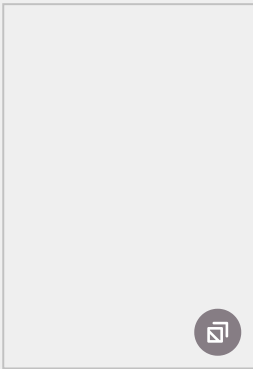
10	Damage
2.00	Damage growth per enemy
50.00%	Status chance
20.00%	Reset decay
10.00%	Damage decay rate
60.00m	Cast range
16.00m	Spread range
25.00	Energy

Venom Dose

100.00%	Damage bonus
40.00s	Duration
15.00m	Range



Gallery



Old appearance

Patch History

Hotfix 25.7.6 (2019-09-18)

- Fixed Saryn’s Spores costing no Energy when casted if the Venom Dose Augment is equipped.
- Fixed Saryn’s Venom Dose Augment’s effects not properly applying to allies as per: <https://forums.warframe.com/topic/1127477-saryns-1-with-the-augment-venom-dose-can-be-cast-on-any-ally-without-effect/>

Hotfix 25.6.3 (2019-08-14)

- Fixed HUD buff indicator discrepancies between Host/Client when receiving a

Warframe Augments				Edit	[Collapse]
PvE	PvP				
Ash	Seeking Shuriken	Smoke Shadow	Fatal Teleport		
	Rising Storm				
Atlas	Rubble Heap	Path of Statues	Tectonic Fracture		
	Ore Gaze	Rumbled	Titanic Rumbler		
Banshee	Sonic Fracture	Resonance	Savage Silence		
	Resonating Quake				
Baruuk	Elusive Retribution	Endless Lullaby	Reactive Storm		
Chroma	Afterburn	Everlasting Ward	Guardian Armor		
	Vexing Retaliation	Guided Effigy			
Citrine	Recrystallize				



<u>Ember</u>	Fireball Frenzy • Immolated Radiance • Healing Flame • Purifying Flames • Exothermic
<u>Equinox</u>	Duality • Calm & Frenzy • Peaceful Provocation • Energy Transfer
<u>Excalibur</u>	Purging Slash • Surging Dash • Radiant Finish • Furious Javelin • Chromatic Blade
<u>Excalibur Umbra</u>	Warrior's Rest
<u>Frost</u>	Biting Frost • Freeze Force • Ice Wave Impedance • Chilling Globe • Icy Avalanche
<u>Gara</u>	Mending Splinters • Spectrosiphon • Shattered Storm
<u>Garuda</u>	Dread Ward • Blood Forge • Blending Talons
<u>Gauss</u>	Mach Crash • Thermal Transfer
<u>Grendel</u>	Gourmand • Hearty Nourishment • Catapult
<u>Gyre</u>	Cathode Current
<u>Harrow</u>	Tribunal • Warding Thurible • Lasting Covenant
<u>Hildryn</u>	Balefire Surge • Blazing Pillage
<u>Hydroid</u>	Viral Tempest • Tidal Impunity • Rousing Plunder • Pilfering Swarm
<u>Inaros</u>	Desiccation's Curse • Elemental Sandstorm • Negation Armor
<u>Ivara</u>	Empowered Quiver • Power of Three • Piercing Navigator • Infiltrate • Concentrated Arrow
<u>Khora</u>	Accumulating Whipclaw • Venari Bodyguard • Pilfering Strangledome
<u>Kullervo</u>	Wrath of Ukko
<u>Lavos</u>	Valence Formation • Swift Bite
<u>Limbo</u>	Rift Haven • Rift Torrent • Cataclysmic Continuum
<u>Loki</u>	Damage Decoy • Deceptive Bond • Savior Decoy • Hushed Invisibility • Safeguard Switch • Irradiating Disarm
<u>Mag</u>	Greedy Pull • Magnetized Discharge • Counter Pulse • Fracturing Crush
<u>Mesa</u>	Ballistic Bullseye • Muzzle Flash • Staggering Shield • Mesa's Waltz
<u>Mirage</u>	Hall of Malevolence • Explosive Legerdemain • Total Eclipse • Prism Guard
<u>Nekros</u>	Soul Survivor • Creeping Terrify • Despoil • Shield of Shadows
<u>Nekros</u>	Controlled Slide • Pyroclastic Flow • Reaping Chakram



<u>Nidus</u>	Abundant Mutation • Teeming Virulence • Larva Burst • Parasitic Vitality • Insatiable
<u>Nova</u>	Neutron Star • Antimatter Absorb • Escape Velocity • Molecular Fission
<u>Nyx</u>	Mind Freak • Pacifying Bolts • Chaos Sphere • Assimilate • Singularity
<u>Oberon</u>	Smite Infusion • Hallowed Eruption • Phoenix Renewal • Hallowed Reckoning
<u>Octavia</u>	Partitioned Mallet • Conductor
<u>Protea</u>	Temporal Artillery • Repair Dispensary • Temporal Erosion
<u>Qorvex</u>	Wrecking Wall
<u>Revenant</u>	Thrall Pact • Blinding Reave • Mesmer Shield
<u>Rhino</u>	Ironclad Charge • Iron Shrapnel • Piercing Roar • Reinforcing Stomp
<u>Saryn</u>	Revealing Spores • Venom Dose • Regenerative Molt • Contagion Cloud
<u>Sevagoth</u>	Shadow Haze • Dark Propagation
<u>Styanax</u>	Axios Javelineers • Intrepid Stand
<u>Titania</u>	Ironclad Flight • Spellbound Harvest • Beguiling Lantern • Razorwing Blitz
<u>Trinity</u>	Pool of Life • Vampire Leech • Abating Link • Champion's Blessing
<u>Valkyr</u>	Swing Line • Eternal War • Prolonged Paralysis • Enraged • Hysterical Assault
<u>Vauban</u>	Tesla Bank • Photon Repeater • Repelling Bastille
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