

OVERFRAME

Top Builds

Tier List

Player Sync

New Build

ITEM

WARFRAME

CHROMA PRIME



Profit-Taker Hunt Solo (Jade Shadows Updated)

by xHappy- — last updated 3 months ago (Patch 36.0)

 5  277,760

Bind the elements and unleash untold destruction with Chroma Prime. Featuring altered mod polarities for greater customization.

18 VOTES

1 COMMENT

 1  2  3  4

ITEM RANK

30

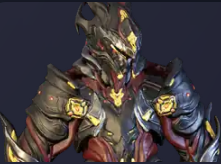
4 / 74

OROKIN REACTOR

APPLY CONDITIONALS

COPY

OTHER CHROMA PRIME BUILDS



High Strength / Profit-Taker / Eidolons

Chroma Prime guide by Taurael

UPDATE 35.0

3 FORMA

LONG GUIDE

VOTE 14



Chroma Prime (for Profit-Taker 5 Minutes Soloing + Videos)

by ZeroX4

Chroma Prime guide by ZeroX4

UPDATE 30.8

3 FORMA

LONG GUIDE

VOTE 24



Immortal Slumbering Dragon | Gloom Chroma |





OVERFRAME

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SPRINT SPEED

1

DURATION

226.5%

EFFICIENCY

45%

RANGE

34%

STRENGTH

322%

ARMOR

450

DAMAGE REDUCTION

60%

EFFECTIVE HIT POINTS

1,418

7

✓

Primed Continuity

4

→

Augur Secrets

8

✓

Transient Fortitude

8

✓

Blind Rage

7

→

Primed Flow

16

Ψ

Umbral Intensify

6

✓

Adaptation

8

✓

Narrow Minded

1

✓

Crowd Control, Team Buff

Chroma Prime guide by ninjase

UPDATE 36.0

2 FORMA

LONG GUIDE

8

✓

Chroma Prime Eidolons Rubi Prime+AMP+(READ GUIDE)

Chroma Prime g ZeroX4

UPDATE 29.6

LONG GUIDE

7

→

DS BY XHAPPY-

Profit Taker Corvas

Corvas Prime guide by xHappy-

UPDATE 36.1

1 FORMA

SHORT GUIDE

8

✓

Mausolon Chroma's Profit Taker

Mausolon guide by

VOTE 11

VOTE 1

https://overframe.gg/build/660982/chroma-prime/profit-taker-hunt-solo-jade-shadows-updated/

2/5

Arcane Velocity

Arcane Strike

4 FORMA
SHORT
GUIDE

GUIDE

1 COMMENT

CHROMA PRIME BUILDS

BUILDS BY xHAPPY-

Profit-Taker Hunt Solo (Jade Shadows Updated)

This is a personal build. Please read the guide before applying it.

Build Arsenal

This chroma build is primarily and only for Profit-Taker Phrase 4; Solo Credit Farming. It covers all the damage you need to defeat the giant orb specter.

Vex Armor with 322% strength gains ~886% base damage multiplier, and ~1,127% base armor so you can use other utility or damage multiplier mods.

226.5% duration helps to upkeep his abilities kit. We don't care about efficiency and range for this scenario.

[Preparation] so you don't need energy pads when starting.

This is the run phrase pattern.

Shield Phrase > Armor Phrase > Deploy Phrase > Armor Phrase > Shield Phrase > Armor Phrase > Deploy Phrase > Shield Phrase > Armor Phrase > End.

Shield Phrase

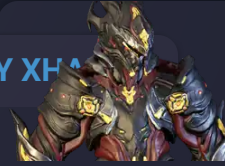
You can bring ALL 13 ELEMENTS to deal damage in this phrase since the Profit-Taker can only take damage by the element displayed on its head.

Zenith; covers Corrosive and Cold.

Tenet Diplos; covers Radiation, Magnetic, Viral, and Heat.

Dokrahm; covers Impact, Puncture, Slash, Blast, Gas, and Electric.

Arquebex; covers Toxin (requires [Voidrig])



Profit-Taker Hunt Solo (Jade Shadows Updated)

Chroma Prime guide by xHappy-

UPDATE 36.0

5 FORMA

LONG GUIDE



Kuva/Sister's Worst Nightmare

Kuva Hek guide by xHappy-

UPDATE 36.0

5 FORMA

SHORT GUIDE

Armor Phrase

This happens when its shield is depleted.

Assuming you have an Archgun Deployer, the most recommended weapon is [\[Mausolon\]](#) since you can deal massive damage with [\[Chroma\]](#).

[Mausolon](#); Leg Breaker.

[Corvas Prime](#); In case you get the skip bug.

Deploy Phrase

With this phrase, Profit-Taker will deploy Shield Pylons to shield itself. Using Semi mode on [\[Zenith\]](#), you can destroy them since the weapon can shoot through any surface indefinitely. However, Repelling Shields' attack can be a bit annoying.

This phrase occurs only 2 times per run. The 1st phrase will contain 4 shield pylons, and the 2nd phrase will have 6.

Why Subsume Spellbind?

Spellbind grants you 100% status and knockdown immunity so you neither need Primed Sure Footed nor Arcane Nullifier, which is one of their crowd control and damage Profit-Taker dealt to players.

Recommended Arcanes

Arcane Velocity for 120% fire rate increased to [\[Tenet Diplos\]](#) and Arcane Strike for 90% attack speed increased to Zaw, this also applies to the projectile speed.

What about Operator School?

Zenurik is recommended for energy regeneration.

Recommended Archon Shards

1 Tauforged Amber Shard for +37.5% Casting Speed and 4 Tauforged Crimson Shards for +60% Ability Strength.

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IF THINGS go well, each run lasts ~2:30 minutes on average.
This includes loading, traveling, and downtime.

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