

ADVERTISEMENT

in: [Lavos](#), [Warframes](#), [Males](#), [Update 29](#)

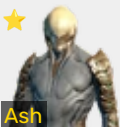
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Lavos

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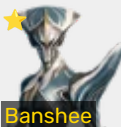
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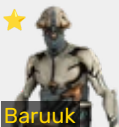
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Banshee

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Baruuk

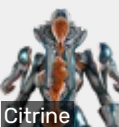


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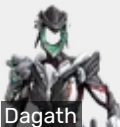
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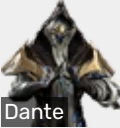
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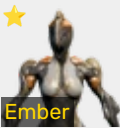


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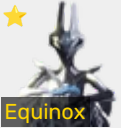
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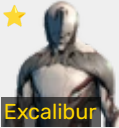
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Equinox

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Excalibur

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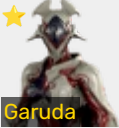
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Gara

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Garuda

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Gauss

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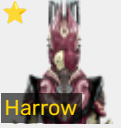


Grendel



Gyre

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Harrow

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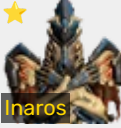
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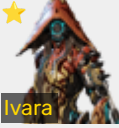
Hydroid

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Inaros

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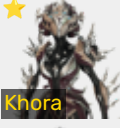


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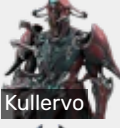


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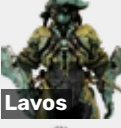
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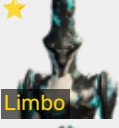


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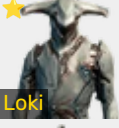
Lavos

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Limbo

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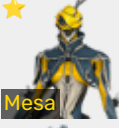
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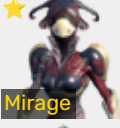
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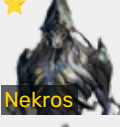
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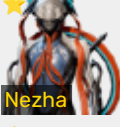
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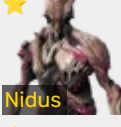
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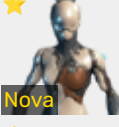
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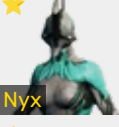
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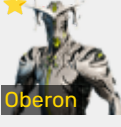
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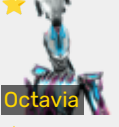
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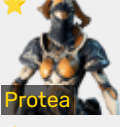
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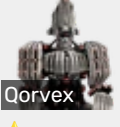


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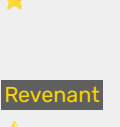


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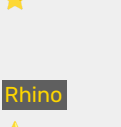
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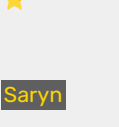


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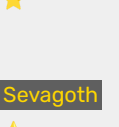
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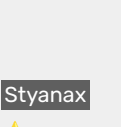


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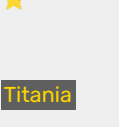


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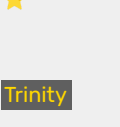
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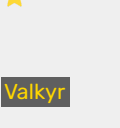


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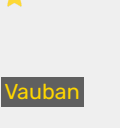
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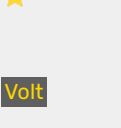
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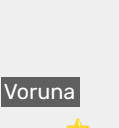


Vauban

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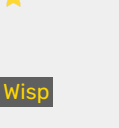


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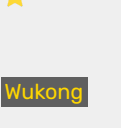


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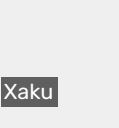
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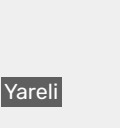
Wisp



Wukong



Xaku



Yareli

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Edit Tab

CODEX

The serpents of Lavos encourage him as he transmutes the battlefield. He uses Toxin, Cold, Electricity, and Heat to deal elemental damage. Harness the power of the dark alchemist.

Manipulating the laws of the physical realm, his prowess permeates the battlefield. This is Lavos, the transmuter, the elemental craftsman.

Lavos harnesses the secret of invention, Tenno.

Experimentation is the beauty of science.

—Lotus

Release Date: December 18, 2020

Concoct volatile brews of recombinant elements to dissolve, evaporate, and transmute hostile forces. Equalize the System through alchemical warfare as the eccentric scientist, **Lavos**, to dose his foes with serpentine venom and alter the state of combat conditions through his unorthodox experiments. Lavos's transmutation began in [Update 29.6](#) (2020-12-18): Orphix Venom.

Acquisition

Lavos's main and component blueprints are available from [Father](#)



Lavos

PortraitIn-Game Menus



Update Infobox Data

Description

The serpents of Lavos encourage him as he transmutes the battlefield. He uses Toxin, Cold, Electricity, and Heat to deal elemental damage. Harness the power of the dark alchemist.

Passive

Energy and Universal Orbs give Lavos status immunity for 10s.

Hold any ability to imbue the next cast with additional Elemental Damage and Status.

Abilities

- 1st AbilityOphidian Bite
- 2nd AbilityVial Rush
- 3rd AbilityTransmutation Probe
- 4th AbilityCatalyze

General Information

SexMale

Masterv



blueprint requires players to be at **Rank 2 - Acquaintance**, while component blueprints require **Rank 3 - Associate**. Each blueprint costs **5,000** Standing, totaling to **20,000**.

Crafting

Max Rank	30
Health	540 (740 at Rank 30)
Shields	270 (370 at Rank 30)
Armor	575 (675 at Rank 30)
Energy	0 (0 at Rank 30)
Starting Energy	0
Sprint Speed	1.15
Aura Polarity	
Exilus Polarity	None
Polarities	
Introduced	Update 29.6 (2020-12-18)
Themes	Alchemy, Serpentine
Progenitor Element	Magnetic
Subsumed Ability	Vial Rush
Tactical Ability	Catalyze
Sell Price	10,000
Official Drop Tables 	
https://www.warframe.com/droptables	

Manufacturing Requirements					
 Edit blueprint requirements					
25,000	1	1	1	Orokin Cell 3	Time: 3
					Day(s)
					Rush: 50
Market Price: 325			Blueprints Price: N/A		
Lavos Neuroptics Blueprint					
15,000	Trapezium Xenorhast 6	Titanium 2,000	Oxium 750	Rubedo 2,750	Time: 12
					Hour(s)
					Rush: 25

15,000	Argon Crystal 2	Nitain Extract 5	Cryotic 1,500	Polymer Bundle 5,500	Time: 12 Hour(s) Rush: 25
Lavos Systems Blueprint					
15,000	Cabochon Emboleos 6	Nano Spores 5,500	Hexenon 550	Circuits 3,000	Time: 12 Hour(s) Rush: 25

Lore & History

Main article: [Leverian#Lavos](#)

▼

View Lavos List

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Lavos served as a warden to the prison of **Dabaoth-Kra** on [Venus](#), and was assigned to one special prisoner, an [Archimedean](#) named **Javi**, who possessed skills and knowledge in alchemy and transmutation. The [Orokin](#) feared and hated transmutation, as they believed it would allow the lower caste to rise up against them. They even feared that Javi would somehow survive being vaporized by the Jade Light, and instead chose to imprison, hoping that his presumed evil would be contained.

During his imprisonment, Javi was reported to whisper to Lavos during his beatings, and would draw seemingly demonic symbols and snakes on the walls of his cell. Overtime, Javi's behavior became more bizzare, causing his sentence to be overturned. Instead, Javi to be executed by cellular reversal, a process that would reduce him to biological pulp. After Lavos received the ceremonial garb to carry out the execution, he no longer beat the other prisoners. Due to Javi's teachings, Lavos realized that his writings were not of demonic origin but of evolution and healing.

When Execution Day came, Lavos dressed his prisoner accordingly, fitting a ceremonial hood on his head in honor of his Archimedean status. As Lavos turned to face the Orokin Warden, his [Code](#) shotgun trembling in his hands, Javi whispered. In response,



Transmuter Operator Hood-
The Transmuter Javi was honored with this ceremonial hood on the day of his execution, in recognition of his Archimedean status.

flesh and turning him into a soupy pulp. The other jailers cheered before realizing in horror that Lavos was not executing the alchemist, but transmuting the remains; Javi would be reborn as a serpent on Lavos's left arm, while a second serpent emerged from Lavos's own flesh as a symbol of change. The new student of alchemy proceeded to massacre the Orokin jailers with a [Vial Rush](#).

Not one survived the fall of Dabaoth-Kra save for a floor-washer named **Bekran Zaft**, who lived to tell the tale.

Notes

- When Lavos wields his [signature](#) [Cedo](#), a [Shotgun Ammo Mutation](#) effect is applied.
- At max rank, Lavos has the third highest base [armor](#) of all Warframes, behind [Valkyr Prime](#) and [Qorvex](#). Even with Lavos at minimum rank, only [Valkyr](#) and max rank [Kullervo](#) have higher armor.
- Lavos, along with [Hildryn](#), boasts the lowest base [energy](#) of all Warframes, having none at all.
 - However to utilize his passive ability (by collecting energy orbs), he still technically possess a hidden energy pool of 175, which automatically drains itself in 5 seconds. The energy pool is only visible when modding inside the Simulacrum.
 - Likewise his rank-up bonuses instead feature armor rather than an energy pool increase.
- Lavos is the first Warframe to modify Mod bonuses for himself, in his case [Ability Duration](#) affects his status effect durations while [Ability Efficiency](#) affects the cooldown reduction of [Transmutation Probe](#).
- Lavos is the second Warframe (after [Nidus](#)) to gain additional armor with high rank.

Tips

- Lavos's lack of [energy](#) makes him an ideal Warframe to use in missions where energy regeneration would be severely hampered, such as in [Nightmare Mode](#) missions with the **Energy Drain** modifier, or **Energy Reduction** Modifiers in [Sorties](#).
 - In [Rathuum](#) and [The Index](#) where Tenno start with no energy, Lavos can immediately utilize his abilities.



- Lavos's lack of energy for abilities means that he does not suffer from energy loss caused by energy drain attacks and abilities, such as from Parasitic [Eximus](#) units and [Sensor Bars](#).
 - Conversely, due to his lack of energy, all energy interactions other than [energy orbs](#) provide no benefit for him, such as [Trinity's Energy Vampire](#), [Energy Siphon](#), [Rage/Hunter Adrenaline](#), [Quick Thinking/Gladiator Finesse](#), [Zenurik](#), or [Arcane Energize](#).
- Because Lavos has almost no channeled or duration-based abilities (e.g. buffs or passives) or lingering ability effects apart from Valence Block and the trail left by [Vial Rush](#), he has little need to avoid [Nullifier](#) bubbles for fear of losing ability effects. For the same reason, he is a prime candidate for [Transient Fortitude](#).
- Thanks to [Transmutation Probe](#)'s ability to transmute all ammo pickups into universal ammo pickups, it should theoretically be impossible for Lavos to run out of ammo so long as he has ammo to transmute. As well as giving him strong support capabilities to any team, this also makes Lavos an ideal Warframe for extended [Archgun](#) usage, as not only do universal ammo pickups feed into an Archgun's ammo pool, they also reduce [Archgun Deployer](#) cooldowns as well.

Trivia

- On his introduction, Lavos could be obtained from the [Operation: Orphix Venom](#) event, purchasable from [Father](#) for [Phasic Cells](#). Each component blueprint cost 1,000 Phasic Cells, while the main blueprint cost 1,500, totaling to 4,500. Alternatively, all parts had a chance to drop from Orphix Venom missions.
- Lavos is the 45th unique Warframe to be released.
- Lavos was conceptualized by [Digital Extremes](#) concept artist *Nikita Leshakov*, alluded to have sketched the first concept art during his lunch break.
- Lavos was first revealed during Tennocon 2020's Art of Warframe Panel alongside [Sevagoth](#) (codenamed Wraith). His name was announced in [Home Devstream 7](#), and his abilities were finally revealed in [Home Devstream 10](#).
- Lavos was featured in a fashion-frame showcase video made by [DE]Megan for reaching the final donation goal in the Quest to Conquer Cancer campaign.^[1]
- Lavos' visual design incorporates serpents wrapped around his arms and alchemical vials containing volatile mixtures that fuel his Warframe abilities.
 - Lavos' serpents are likely references to the [Caduceus](#) and [Ouroboros](#). During idle animations, the serpents will perch their heads up from Lavos' arms, as well as slither and move around on his body.
 - Lavos' vials on his shoulders are separate attachments called Lavos



- His vials initially contained a silver liquid solution that resembles [quicksilver](#)^[2], later adopting the Warframe's energy colours.
- While in motion, his vials will have 'jiggle physics' and the liquid inside flows around. Liquid swishing sounds can be heard when Lavos is moving.
- Lavos' default helmet displays signs of acid burns on one side of the hat, as a memento of his previous experiments gone awry. This change was added during development to prevent the helmet from blocking the player's aiming camera.
 - This causes Lavos' design to be asymmetrical.
- According to [DE]Pablo, the name *Lavos* took inspiration from [Antoine Lavoisier](#), a French chemist.
- "Lavos" is probably related to the Latin verb *lavo*, *lavare* "to wash", and may be a reference to the alchemical process of *ablutio* (washing or purification).
 - While not confirmed, Lavos' name may also be a reference to [Davos](#), one incarnation of the Steel Serpent from Marvel Comics, fitting in with Lavos' snake theming.
- Lavos is the second Warframe that does not use [energy](#) for any abilities, after [Hildryn](#).

References

1. [Lavos fashion reveal tweet \(https://twitter.com/PlayWarframe/status/1323315968056217603?s=19\)](https://twitter.com/PlayWarframe/status/1323315968056217603?s=19)

2. [Lavos vial detail tweet \(https://twitter.com/PabloPoon/status/1314695386012028930\)](https://twitter.com/PabloPoon/status/1314695386012028930)

Warframes							Edit
Ash	Atlas	Banshee	Baruuk	Caliban	Chroma	Citrine	
Dagath	Dante	Ember	Equinox	Excalibur	Umbra	Frost	
Gara	Garuda	Gauss	Grendel	Gyre	Harrow	Hildryn	
Hydroid	Inaros	Ivara	Jade	Khora	Kullervo	Lavos	
Limbo	Loki	Mag	Mesa	Mirage	Nekros	Nezha	
Nidus	Nova	Nyx	Oberon	Octavia	Protea	Qorvex	
Revenant	Rhino	Saryn	Sevagoth	Styanax	Titania	Trinity	
Valkyr	Vauban	Volt	Voruna	Wisp	Wukong	Xaku	
		Yareli	Zephyr				
Upcoming							
Koumei • Cyte-09							

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