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# Arca Plasmor

163 EDIT

CORPUS WEAPONS

CONCLAVE (PvP)

## CODEX

Stagger targets with blasts from this Corpus engineered plasma shotgun. Surviving enemies are consumed with radiation.

The **Arca Plasmor** is a [Corpus](#)-built plasma shotgun that fires highly damaging pulses of [Radiation](#) with a guaranteed [Impact](#) proc. The projectiles it fires are wide and have infinite [Punch Through](#) on bodies, making it highly effective in mowing down large groups of enemies, but suffers from a low [critical multiplier](#) and no bonus damage on [headshots](#).

### Contents

- 1. Characteristics
- 2. Acquisition

## Arca Plasmor



Untradeable

Update Infobox Data

### General Information

**Type** Shotgun

**Mastery Rank Requirement** 10



4. Known Bugs

5. Tips

6. Trivia

7. Media

8. Arca Plasmor Skins

9. Patch History

10. See also

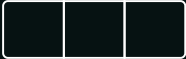
## Characteristics

- This weapon deals high amounts of  **Radiation** damage.
- Shots have a guaranteed  **Impact** proc to enemies up to 14 meters.
  - Distance is affected by **Projectile Speed**.
- Killed enemies will have their corpses vaporized, good for **Stealth** gameplay if **silenced** with  **Silent Battery** due to no bodies being left behind.
  - Enemies defeated with this weapon disintegrate quickly, making it ill-suited to use alongside  **Nekros' Desecrate**.
- Two innate  polarities.
- Low **zoom**, making covering wide shots while aiming easier.

### Advantages over other Primary weapons (excluding modular weapons):

- Projectiles have a thickness of 3

|                                                                                                                                                                                            |                                                                                                                                                                         |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Slot                                                                                                                                                                                       | Primary                                                                                                                                                                 |
| Trigger Type                                                                                                                                                                               | Semi-Auto                                                                                                                                                               |
| Utility                                                                                                                                                                                    |                                                                                                                                                                         |
| Accuracy                                                                                                                                                                                   | Medium                                                                                                                                                                  |
| Ammo Max                                                                                                                                                                                   | 50                                                                                                                                                                      |
| Ammo Pickup                                                                                                                                                                                | 15                                                                                                                                                                      |
| Ammo Type                                                                                                                                                                                  | Primary                                                                                                                                                                 |
| Disposition                                                                                                                                                                                | ●●●○○ (0.95x)                                                                                                                                                           |
| Fire Rate                                                                                                                                                                                  | 1.10 attacks/sec                                                                                                                                                        |
| Noise Level                                                                                                                                                                                | Alarming                                                                                                                                                                |
| Magazine Size                                                                                                                                                                              | 10                                                                                                                                                                      |
| Reload Time                                                                                                                                                                                | 2.80 s                                                                                                                                                                  |
| Projectile Speed                                                                                                                                                                           | 60.0 m/s                                                                                                                                                                |
| Projectile Type                                                                                                                                                                            | Projectile                                                                                                                                                              |
| Spread                                                                                                                                                                                     | 11.00° (6.00° min, 16.00° max)                                                                                                                                          |
| Normal Attack                                                                                                                                                                              |                                                                                                                                                                         |
|  600<br>(  100%) |                                                                                                                                                                         |
| Total Damage                                                                                                                                                                               | 600 (100.00%  <b>Radiation</b> )                                                   |
| Ammo Cost                                                                                                                                                                                  | 1                                                                                                                                                                       |
| Crit Chance                                                                                                                                                                                | 22.00%                                                                                                                                                                  |
| Crit Multiplier                                                                                                                                                                            | 1.60x                                                                                                                                                                   |
| Damage Falloff                                                                                                                                                                             | No Damage Falloff: below 10.0 m (100%, 600 damage)<br>Linear Falloff: between 10.0 m and 20.0 m (100% - 33.33%)<br>Max Damage Falloff: over 20.0 m (33.33%, 200 damage) |
| Fire Rate                                                                                                                                                                                  | 1.10 attacks/sec                                                                                                                                                        |
| Forced Procs                                                                                                                                                                               |  <b>Impact</b>                                                                      |
| Multishot                                                                                                                                                                                  | 1 (600.00 damage per projectile)                                                                                                                                        |
| Noise Level                                                                                                                                                                                | Alarming                                                                                                                                                                |
| Punch Through                                                                                                                                                                              | 0.0 m                                                                                                                                                                   |



- Innate [Infinite Body Punch Through](#).
- Very ammo efficient.
- Normal Attack (wiki attack index 1)
  - Very high total damage (600)
  - Above average status chance (28.00%)

**Disadvantages over other Primary weapons (excluding modular weapons):**

- Has linear damage falloff from 100% to 33.33% from 10m to 20m target distance (distances are affected by [Projectile Speed](#)).
- Projectile has travel time.
- Limited range of 30 meters (can be increased with [Projectile Speed](#) mods).
- Has a [headshot](#) multiplier of 1x.
- Innate [punch through](#) does not apply to surfaces if hitting with the central portion of the projectile, requiring [punch through](#) mods.
- Normal Attack (wiki attack index 1)
  - Very low active falloff slope (15.0m/%)
  - Very low maximum falloff distance (20.0 m)
  - Low reload speed (2.80 s)
  - Below average magazine (10)
  - Very low fire rate (1.10 attacks/sec)
  - Low ammo max (50)
  - Low disposition (●●●○○ (0.95x))
  - Very low crit multiplier (1.60x)

|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |                                                                                                                                         |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------|
| Spread                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             | 11.00° (6.00° min, 16.00° max)                                                                                                          |
| Status Chance                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      | 28.00%                                                                                                                                  |
| Projectile Speed                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | 60.0 m/s                                                                                                                                |
| Projectile Type                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    | Projectile                                                                                                                              |
| Miscellaneous ^                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |                                                                                                                                         |
| Riven Family                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       | Arca Plasmor                                                                                                                            |
| Exilus Polarity                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |                                                       |
| Introduced                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         | <a href="#">Update 21.7</a> (2017-09-09)                                                                                                |
| Polarities                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |                                                       |
| Sell Price                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         | 7,500                                                                                                                                   |
| Users                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              | <ul style="list-style-type: none"><li>• <a href="#">Terra Plasmor Crewman</a></li><li>• <a href="#">Amalgam Arca Kucumatz</a></li></ul> |
| Variants                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <a href="#">Arca Plasmor</a><br><a href="#">Tenet Arca Plasmor</a>                                                                      |
| Vendor Sources ^                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                                                                                                                                         |
| Article Categories ^                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |                                                                                                                                         |
| <ul style="list-style-type: none"><li>• <a href="#">Weapons</a></li><li>• <a href="#">Corpus Weapons</a></li><li>• <a href="#">Radiation Damage Weapons</a></li><li>• <a href="#">Shotgun</a></li><li>• <a href="#">Arca Plasmor</a></li><li>• <a href="#">Primary Weapons</a></li><li>• <a href="#">Semi-Auto Weapons</a></li><li>• <a href="#">Semi-Automatic</a></li><li>• <a href="#">Terra Plasmor Crewman</a></li><li>• <a href="#">Amalgam Arca Kucumatz</a></li><li>• <a href="#">Base</a></li><li>• <a href="#">Alarming Weapons</a></li><li>• <a href="#">Projectile Weapons</a></li><li>• <a href="#">Untradeable Weapons</a></li><li>• <a href="#">Available In Conclave</a></li></ul> |                                                                                                                                         |



Comparisons:

- Arca Plasmor** (Normal Attack), compared to [Tenet Arca Plasmor](#) (Normal Attack):
  - Lower base damage per projectile (600.00 vs. 760.00) (excluding any [Progenitor](#) bonus)
    - Lower [Radiation](#) damage ( 600 vs. 760)
  - Lower total damage (using max +60% [Progenitor](#) bonus if applicable) (600 vs. 1,216)
  - Lower base [critical multiplier](#) (1.60x vs. 2.00x)
  - Lower base [status chance](#) (28.00% vs. 34.00%)
  - Lower [average damage per tap](#) (using max +60% [Progenitor](#) bonus if applicable) (679.2 vs. 1483.52)
  - Lower [burst DPS](#) (using max +60% [Progenitor](#) bonus if applicable) (747.12 vs. 1483.52)
  - Lower [sustained DPS](#) (using max +60% [Progenitor](#) bonus if applicable) (571.19 vs. 1141.16)
  - Closer starting [damage falloff](#) distance (10.0 m vs. 18.0 m)
  - Closer max [damage falloff](#) distance (20.0 m vs. 36.0 m)
  - Greater max damage reduction at ending falloff distance (66.67% vs. 50.00%)
  - Higher [fire rate](#) (1.10 attacks/sec vs. 1.00 attacks/sec)
  - Larger [max ammo capacity](#) (50 vs. 40)
  - Faster [reload time](#) (2.80 s vs. 3.00 s)
  - Lesser [projectile speed](#) (60.0 m/s vs. 120.0 m/s)
  - Lower [Mastery Rank](#) required (10 vs. 16)
  - Higher [disposition](#) (●●●○○ (0.95x) vs. ●○○○○ (0.55x))

Acquisition

The Arca Plasmor's blueprint can be [researched](#) from the [Energy Lab](#) in the [dojo](#).

| Manufacturing Requirements                                                                                      |                               |                                      |                                |                            |         |
|-----------------------------------------------------------------------------------------------------------------|-------------------------------|--------------------------------------|--------------------------------|----------------------------|---------|
|  Edit blueprint requirements |                               |                                      |                                |                            |         |
| 25,000                                                                                                          | <a href="#">Fieldron</a><br>5 | <a href="#">Control Module</a><br>25 | <a href="#">Cryotic</a><br>925 | <a href="#">Forma</a><br>1 | Time: 1 |
|                                                                                                                 |                               |                                      |                                |                            | Day(s)  |
|                                                                                                                 |                               |                                      |                                |                            | Rush:   |

|                           |                                        |                                   |                                   |                              |                                                          |
|---------------------------|----------------------------------------|-----------------------------------|-----------------------------------|------------------------------|----------------------------------------------------------|
| Market Price: 190         |                                        |                                   | Blueprints Price: 15,000          |                              |                                                          |
| Energy Lab Research 3,000 |                                        |                                   |                                   |                              |                                                          |
| 7,500                     | <a href="#">Fieldron Sample</a><br>200 | <a href="#">Salvage</a><br>12,000 | <a href="#">Circuits</a><br>3,750 | <a href="#">Gallium</a><br>8 | Time:<br>3<br>Day(s)<br>Prereq:<br><a href="#">Lanka</a> |
|                           | x1                                     | x3                                | x10                               | x30                          | x100                                                     |

## Notes

- Being that it is a pulse shotgun, accuracy mods seem to have no effect on spread.
  - [Vicious Spread](#) however throws off accuracy by making shots veer wildly off from the aiming reticle at times, use at your own discretion.
    - This can be counteracted somewhat with [Hell's Chamber](#), which will cause the weapon to fire 2-3 waves of energy.
    - Vicious Spread can also be counteracted by using Mirages' [Hall of Mirrors](#) ability, do note that projectiles fired by the clones bounce off solid surfaces instead of dissipating.
    - A possible bug, [Tainted Shell](#) does not counteract Vicious Spread's accuracy decrease in any reasonable measure. Meaning that if you install both, the accuracy will still be significantly lower.
- The Plasmor's pulse has a range of 30m. This scales with [Projectile Speed](#) mods, including the [Jet Stream](#) augment.
- Shots will only proc [Impact](#) if the target is within 14m.
- The Plasmor has a reduced zoom by about 60% when aiming.
- While the [critical chance](#) of the weapon is good, the critical damage is only slightly better than normal.

## Known Bugs

- [Galvanized Savvy](#) is multiplicative to base damage sources on direct hits.

## Tips

- Due to its innate body punch-through, the Plasmor is of great use in [Arbitrations](#), easily passing through shielded enemies to get to shield drones.
- Because the range and damage falloff are determined by the weapon's [Projectile](#)



40%, to 14m minimum falloff and 28m maximum falloff as well as increasing the range to 42m.

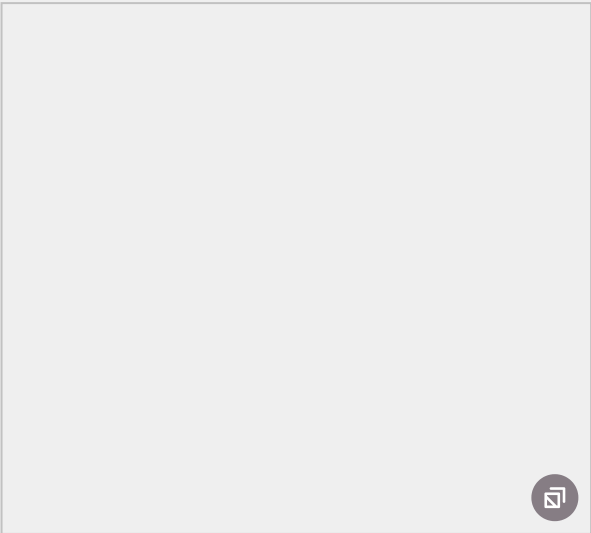
- Due to its innate [Radiation](#) damage, the weapon can use elementals and dual elementals that use [Heat](#) or [Electricity](#) damage, such as [Corrosive](#) VS Grineer or [Magnetic](#) VS Corpus.
- Short corridors favor this weapon highly, as a few pulses are normally enough to make short work of enemy clusters as long as no [Arctic Eximus](#) or [Nullifier Crewmen](#) are present, and the added Impact and Radiation procs will keep enemies at bay.
- The description of surviving enemies being "consumed by radiation" simply means that their bodies will disintegrate on death. While this is undesirable for a [Nekros's Desecrate](#), it is good for stealth if [silenced](#) since there will be no corpses to alert enemies.
- It is exceedingly easy to perform headshots with this weapon. Although it has 1x headshot multiplier (meaning it does no extra damage), this can be increased using [Primary Deadhead](#).

## Trivia

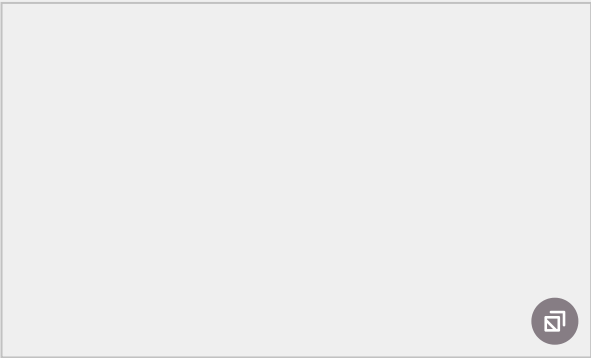
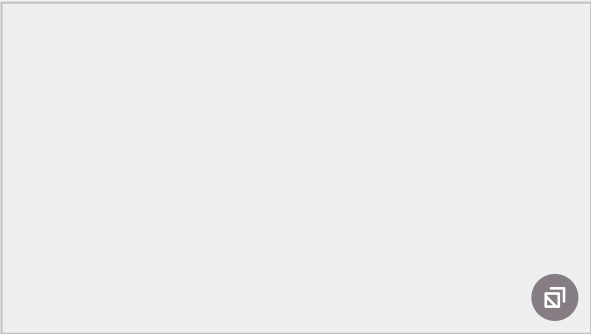
- The magazine for the weapon is a metal cylinder, which rotates clockwise after firing each shot and pumping the mechanism. No shells are ejected with each pump, perhaps implying the cylinder is filled with batteries or charge cells, which are depleted from a single pump and must be rotated to bring a new cell into position.
- Writings on the side of the weapon seem to translate as "G.S.1.1", and possibly "DANGER EXTREME HEAT".

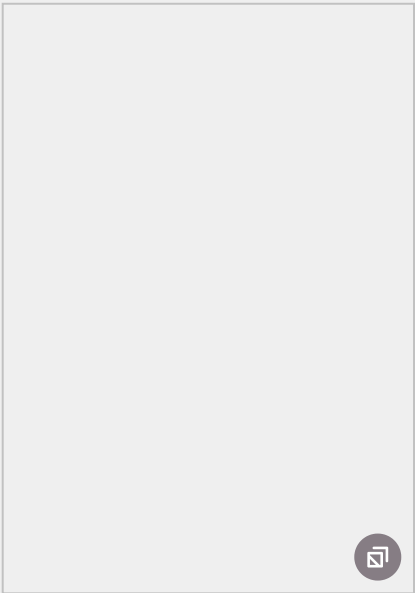
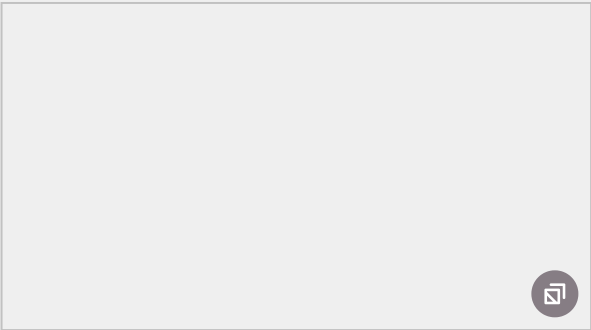
## Media

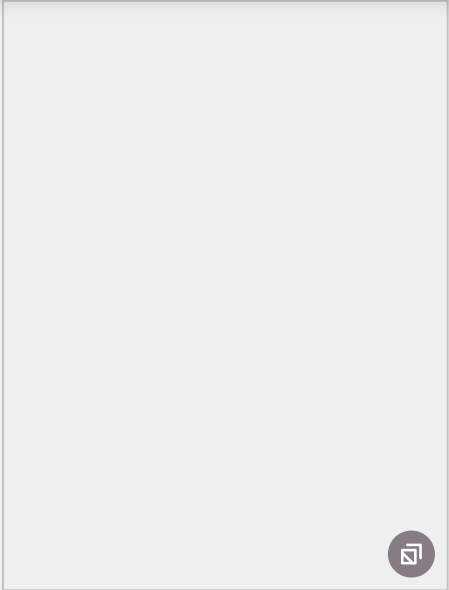




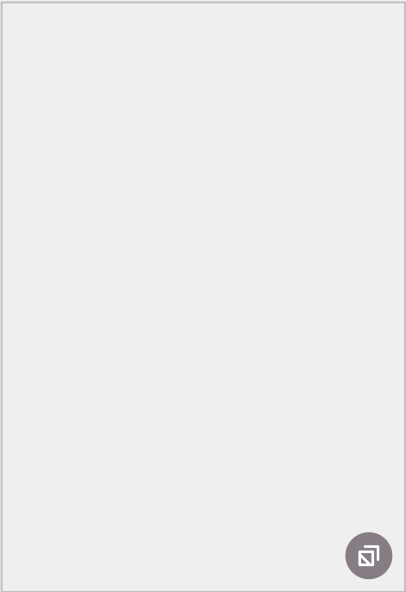
Arca Plasmor in Codex.

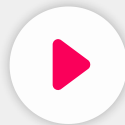




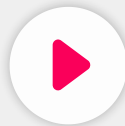


Arca Plasmor in Arsenal

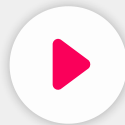




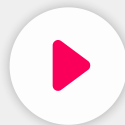
**Warframe Arca Plasmor, Critically Pumped - 2  
Forma Build thesnapshot**



**Arca Plasmor Pump-Action Pulse Shotgun - Full  
Review (Warframe)**

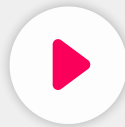


**Warframe - Arca Plasmor - 3 Forma Build**

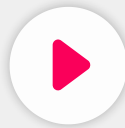


**Warframe - ARCA PLASMOR - Build, Tips and More**

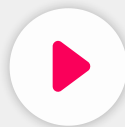




**Warframe - All Corpus Primaries - Weapon Animations & Sounds (2012 - 2019)**



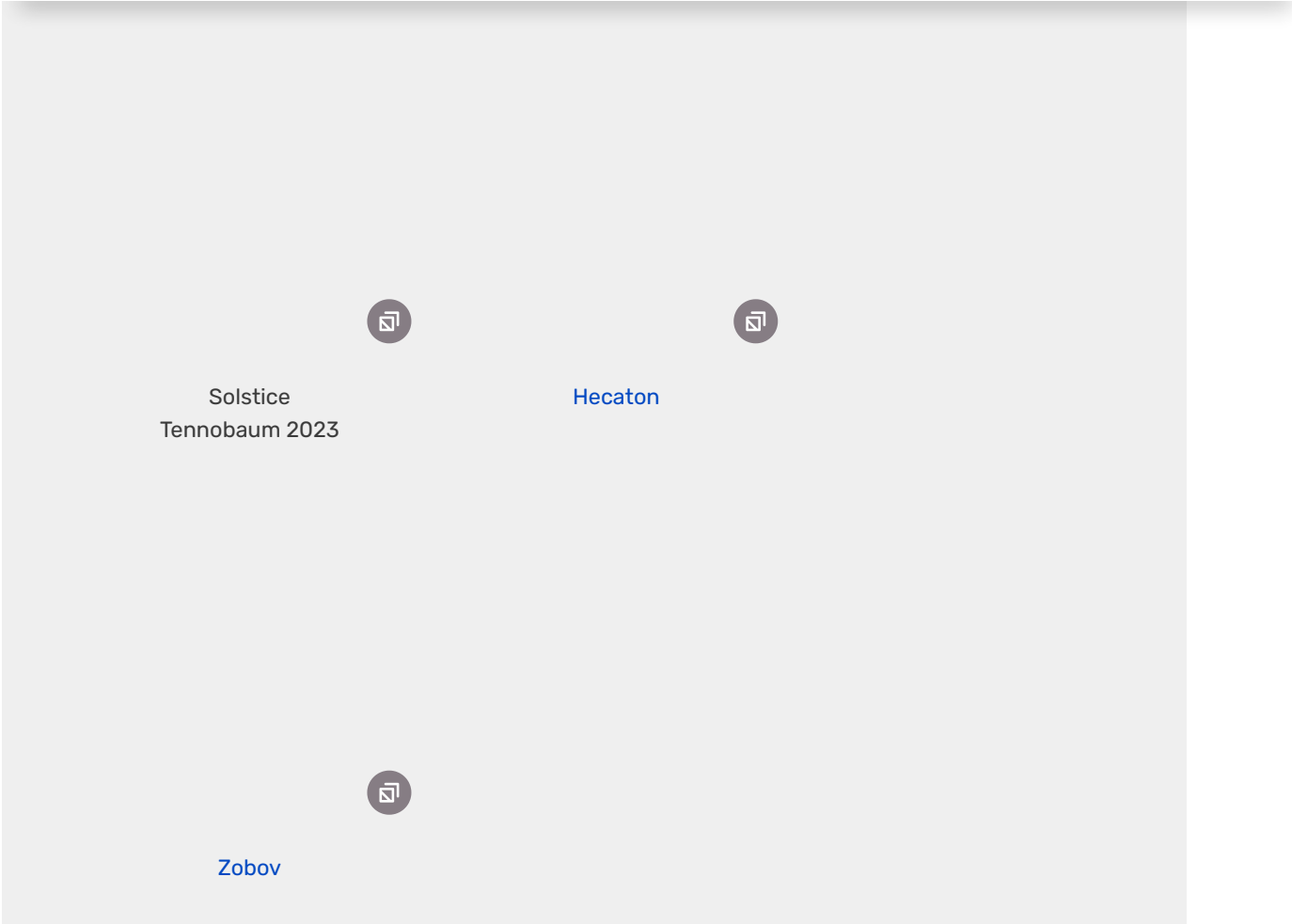
**Warframe - All Corpus Weapon Reloads in 1 minute (2012 - 2019)**



**Arca Plasmor Build 2020 (Guide) - The Boomstick**

## Arca Plasmor Skins

[Edit](#)



Solstice  
Tennobaum 2023

[Hecaton](#)

[Zobov](#)

## Patch History

[Hotfix 32.0.7](#) (2022-09-28)

- Fixed the following weapons not correctly playing their intended animations between shots:
  - Arca Plasmor - Fixed the gun parts moving but not your Warframe.

[Update 32.0](#) (2022-09-07)

### Ammo Changes

We understand the cover feature of these weapons is very popular for some reason

Last updated: [Update 24.0](#) (2018-11-08)

## See also

- [Arca Scisco](#), a secondary weapon part of the "Arca" series.
- [Arca Titron](#), a melee weapon part of the "Arca" series.

- [Catchmoon](#), a [Kitgun](#) chamber that fires a similar projectile.
- [Fulmin](#), a Tenno rifle that fires a similar projectile.
- [Corvas Prime](#), a Primed Arch-gun that fires a similar projectile.

| Research • Clan • Dojo |                                                                                                                                                               |                                                                           |                                                                                                  | [Collapse]                                                                  |
|------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------|
| Energy                 | Bio                                                                                                                                                           | Chem                                                                      | Tenno                                                                                            |                                                                             |
| Weapons                | <a href="#">Amprex</a> • <a href="#">Cyanex</a>                                                                                                               | <a href="#">Arca Plasmor</a> • <a href="#">Cycron</a>                     | <a href="#">Arca Scisco</a> • <a href="#">Dual Cestra</a>                                        | <a href="#">Battacor</a> • <a href="#">Falcor</a> • <a href="#">Ferrox</a>  |
|                        | <a href="#">Flux Rifle</a> • <a href="#">Ocucor</a> • <a href="#">Staticor</a>                                                                                | <a href="#">Glaxion</a> • <a href="#">Opticor</a> • <a href="#">Supra</a> | <a href="#">Komorex</a> • <a href="#">Prova</a> • <a href="#">Quanta</a> • <a href="#">Serro</a> | <a href="#">Convectrix</a> • <a href="#">Lenz</a> • <a href="#">Spectra</a> |
|                        |                                                                                                                                                               |                                                                           |                                                                                                  |                                                                             |
|                        |                                                                                                                                                               |                                                                           |                                                                                                  |                                                                             |
|                        |                                                                                                                                                               |                                                                           |                                                                                                  |                                                                             |
| Sentinel               | <a href="#">Helios</a>                                                                                                                                        |                                                                           |                                                                                                  |                                                                             |
| Other                  | <a href="#">Antiserum Injector</a> • <a href="#">Fieldron</a> • <a href="#">Squad Energy Restore (Medium)</a> • <a href="#">Squad Shield Restore (Medium)</a> |                                                                           |                                                                                                  |                                                                             |

| Weapons • Damage • Incarnon • Compare All • Cosmetics |                                                                                                                                                              |                                |                               |                               |                                   | [Collapse] |
|-------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------|-------------------------------|-------------------------------|-----------------------------------|------------|
| Primary                                               | Secondary                                                                                                                                                    | Melee                          | Archwing                      | Robotic                       | Modular                           | Railjack   |
| Arm Cannon                                            |                                                                                                                                                              |                                |                               |                               |                                   |            |
| Auto                                                  | <a href="#">Bubonico</a> • <a href="#">Shedu</a>                                                                                                             |                                |                               |                               |                                   |            |
| Bow                                                   |                                                                                                                                                              |                                |                               |                               |                                   |            |
| Charge                                                | <a href="#">Cernos</a> •                                                                                                                                     | <a href="#">Cernos Prime</a> • | <a href="#">Cinta</a> •       | <a href="#">Daikyu</a> •      | <a href="#">Dread</a> •           |            |
|                                                       | <a href="#">Evensong</a> •                                                                                                                                   | <a href="#">Kuva Bramma</a> •  | <a href="#">Lenz</a> •        | <a href="#">MK1-Paris</a> •   | <a href="#">Mutalist Cernos</a> • |            |
|                                                       | <a href="#">Nataruk</a> •                                                                                                                                    | <a href="#">Paris</a> •        | <a href="#">Paris Prime</a> • | <a href="#">Prisma Lenz</a> • |                                   |            |
|                                                       | <a href="#">Proboscis Cernos</a> •                                                                                                                           | <a href="#">Rakta Cernos</a>   |                               |                               |                                   |            |
| Crossbow                                              |                                                                                                                                                              |                                |                               |                               |                                   |            |
| Auto                                                  | <a href="#">Attica</a> • <a href="#">Zhuge</a> • <a href="#">Zhuge Prime</a>                                                                                 |                                |                               |                               |                                   |            |
| Semi / Mag Burst                                      | <a href="#">Nagantaka</a> • <a href="#">Nagantaka Prime</a>                                                                                                  |                                |                               |                               |                                   |            |
| Exalted Weapon                                        |                                                                                                                                                              |                                |                               |                               |                                   |            |
| Charge                                                | <a href="#">Artemis Bow</a> • <a href="#">Artemis Bow Prime</a>                                                                                              |                                |                               |                               |                                   |            |
| Launcher                                              |                                                                                                                                                              |                                |                               |                               |                                   |            |
| Active                                                | <a href="#">Carmine Penta</a> • <a href="#">Penta</a> • <a href="#">Secura Penta</a>                                                                         |                                |                               |                               |                                   |            |
| Auto                                                  | <a href="#">Tenet Envoy</a>                                                                                                                                  |                                |                               |                               |                                   |            |
| Charge                                                | <a href="#">Ogris</a>                                                                                                                                        |                                |                               |                               |                                   |            |
| Semi-Auto                                             | <a href="#">Kuva Ogris</a> • <a href="#">Kuva Tonkor</a> • <a href="#">Kuva Zarr</a> • <a href="#">Tonkor</a> • <a href="#">Torid</a> • <a href="#">Zarr</a> |                                |                               |                               |                                   |            |

|                            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
|----------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Active</b>              | <a href="#">Simulor</a> • <a href="#">Synoid Simulor</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <b>Auto</b>                | <a href="#">AX-52</a> • <a href="#">Acceltra</a> • <a href="#">Acceltra Prime</a> • <a href="#">Basmu</a> • <a href="#">Baza</a> • <a href="#">Baza Prime</a> • <a href="#">Boltor</a> • <a href="#">Boltor Prime</a> • <a href="#">Braton</a> • <a href="#">Braton Prime</a> • <a href="#">Braton Vandal</a> • <a href="#">Buzlok</a> • <a href="#">Dera</a> • <a href="#">Dera Vandal</a> • <a href="#">Gotva Prime</a> • <a href="#">Grakata</a> • <a href="#">Karak</a> • <a href="#">Karak Wraith</a> • <a href="#">Kuva Karak</a> • <a href="#">MK1-Braton</a> • <a href="#">Mutalist Quanta</a> • <a href="#">Panthera</a> • <a href="#">Panthera Prime</a> • <a href="#">Prisma Grakata</a> • <a href="#">Prisma Tetra</a> • <a href="#">Telos Boltor</a> • <a href="#">Tenet Flux Rifle</a> • <a href="#">Tetra</a> |
| <b>Auto / Active</b>       | <a href="#">Alternox</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <b>Auto / Charge</b>       | <a href="#">Aeolak</a> • <a href="#">Ambassador</a> • <a href="#">Quellor</a> • <a href="#">Stahlta</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| <b>Auto / Semi</b>         | <a href="#">Argonak</a> • <a href="#">Fulmin</a> • <a href="#">Fulmin Prime</a> • <a href="#">Phenmor</a> • <a href="#">Stradavar</a> • <a href="#">Stradavar Prime</a> • <a href="#">Tenet Tetra</a> • <a href="#">Trumna</a> • <a href="#">Zenith</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| <b>Auto Burst</b>          | <a href="#">Battacor</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <b>Auto-Spool</b>          | <a href="#">Gorgon</a> • <a href="#">Gorgon Wraith</a> • <a href="#">Prisma Gorgon</a> • <a href="#">Soma</a> • <a href="#">Soma Prime</a> • <a href="#">Supra</a> • <a href="#">Supra Vandal</a> • <a href="#">Tenora</a> • <a href="#">Tenora Prime</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| <b>Burst</b>               | <a href="#">Burston</a> • <a href="#">Burston Prime</a> • <a href="#">Dex Sybaris</a> • <a href="#">Harpak</a> • <a href="#">Hema</a> • <a href="#">Kuva Quartakk</a> • <a href="#">Paracyst</a> • <a href="#">Quartakk</a> • <a href="#">Sybaris</a> • <a href="#">Sybaris Prime</a> • <a href="#">Tiberon</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <b>Burst / Semi</b>        | <a href="#">Hind</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| <b>Burst / Semi / Auto</b> | <a href="#">Kuva Hind</a> • <a href="#">Tiberon Prime</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| <b>Charge</b>              | <a href="#">Miter</a> • <a href="#">Opticor</a> • <a href="#">Opticor Vandal</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <b>Held</b>                | <a href="#">Amprex</a> • <a href="#">Flux Rifle</a> • <a href="#">Glaxion</a> • <a href="#">Glaxion Vandal</a> • <a href="#">Ignis</a> • <a href="#">Ignis Wraith</a> • <a href="#">Quanta</a> • <a href="#">Quanta Vandal</a> • <a href="#">Synapse</a> • <a href="#">Tenet Glaxion</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <b>Semi-Auto</b>           | <a href="#">Grinlok</a> • <a href="#">Kuva Chakkhurr</a> • <a href="#">Latron</a> • <a href="#">Latron Prime</a> • <a href="#">Latron Wraith</a> • <a href="#">Prisma Grinlok</a> • <a href="#">Veldt</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| <b>Shotgun</b>             |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <b>Auto</b>                | <a href="#">Astillia</a> • <a href="#">Astillia Prime</a> • <a href="#">Boar</a> • <a href="#">Boar Prime</a> • <a href="#">Kuva Sobek</a> • <a href="#">Sobek</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| <b>Auto / Semi</b>         | <a href="#">Cedo</a> • <a href="#">Felarx</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| <b>Auto-Spool</b>          | <a href="#">Kohm</a> • <a href="#">Kuva Kohm</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <b>Charge</b>              | <a href="#">Drakgoon</a> • <a href="#">Kuva Drakgoon</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <b>Duplex</b>              | <a href="#">Sancti Tigris</a> • <a href="#">Tigris</a> • <a href="#">Tigris Prime</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| <b>Held</b>                | <a href="#">Convectrix</a> • <a href="#">Phage</a> • <a href="#">Phantasma</a> • <a href="#">Phantasma Prime</a>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <b>Semi-Auto</b>           | <a href="#">Arca Plasmor</a> • <a href="#">Corinth</a> • <a href="#">Corinth Prime</a> • <a href="#">Exergis</a> • <a href="#">Hek</a> • <a href="#">Kuva Hek</a> • <a href="#">MK1-Strun</a> • <a href="#">Rauta</a> • <a href="#">Steflos</a> • <a href="#">Strun</a> • <a href="#">Strun Prime</a> • <a href="#">Strun Wraith</a> • <a href="#">Tenet Arca Plasmor</a> • <a href="#">Vaykor Hek</a>                                                                                                                                                                                                                                                                                                                                                                                                                       |



|                     |                                                                                                                                                                                                                                                                                              |
|---------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Burst</b>        | <a href="#">Perigale</a>                                                                                                                                                                                                                                                                     |
| <b>Charge</b>       | <a href="#">Lanka</a>                                                                                                                                                                                                                                                                        |
| <b>Semi-Auto</b>    | <a href="#">Komorex</a> • <a href="#">Rubico</a> • <a href="#">Rubico Prime</a> • <a href="#">Snipetron</a> • <a href="#">Snipetron Vandal</a> • <a href="#">Sporothrix</a> • <a href="#">Vectis</a> • <a href="#">Vectis Prime</a> • <a href="#">Vulkar</a> • <a href="#">Vulkar Wraith</a> |
| <b>Speargun</b>     |                                                                                                                                                                                                                                                                                              |
| <b>Auto</b>         | <a href="#">Scourge</a> • <a href="#">Scourge Prime</a>                                                                                                                                                                                                                                      |
| <b>Auto Charge</b>  | <a href="#">Javlok</a>                                                                                                                                                                                                                                                                       |
| <b>Charge</b>       | <a href="#">Ferrox</a>                                                                                                                                                                                                                                                                       |
| <b>Charged Auto</b> | <a href="#">Tenet Ferrox</a>                                                                                                                                                                                                                                                                 |
| <b>Semi</b>         | <a href="#">Afentis</a>                                                                                                                                                                                                                                                                      |

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