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r/Warframe • 5 yr. ago

M0dusPwnens



## How to Figure Out a Lich's Requiem Combination Efficiently

Discussion

### 1. That Lich: Getting Ready Efficiently

Go get your first 8 Requiem mods. Steel yourself: this is the most painful part of the whole process. Once you have the first 8, replacing the ones you use isn't that bad.

**If you hate the whole kuva extractor thing, you can do the kuva flood missions *without* doing the kuva extractor and you'll still get the relics.** In public games people will usually want to do the extractors and they don't take very long (and the other people might be there for the kuva, not the relics!), so don't be a jerk! But you can solo the missions quickly or, if the group can't find the extractor, let them know that they can just go to the end instead of searching all over for it if they only want the relic.

Waiting for the Rescue fissure is probably the fastest way to open a bunch of relics.

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GrowthProfitGrofit • 5y ago •

Worst case scenario is you already know it's in the first slot from an earlier lucky guess. You didn't learn anything new, so just keep doing what you were doing.

Not true anymore! Now you get a free Requiem result any time you get a successful guess, making the stabby stabby luck game even more clearly the way to go

28 ...

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madmag101 • 5y ago •

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"Lich please" I hope that turns into a meme or whatever its called lol

 9  ...**[deleted]** • 5y ago •

If you hate the whole kuva extractor thing, you can do the kuva flood missions without doing the kuva extractor and you'll still get the relics.

Incoming patch in eleven minutes

 2  ...**morerokk** • 5y ago •

Your screen will flash like Stalker is attacking, you'll get a transmission, and then you'll get a marked enemy to go kill.

Important edit: your screen will flash and you have to kill enough enemies in time, similar to the Juggernaut system in infested missions. Otherwise the larvling doesn't spawn.

 2  ... 1 more reply**MBouh** • 5y ago •

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It depends mostly on the frequency at which you encounter your lich and the speed at which you gather murmures from thralls. I used these numbers:

- 7 thralls per mission
- 5 more thralls when you encounter your lich
- 10 murmures when you fail your attempt against your lich
- 4 missions without meeting your lich to make her angry
- encounter your lich 2/3 missions after she's angry

With this, the no kill strategy distribute tries as follows: 2/3 chances for 15 missions 1/6 chances for 16 missions 1/6 chances for 21 missions

For the kill always strategy, the distribution is as follows: 0.3% for 1 try, 5 missions 4.8% for 2 tries, 10 missions 22.1% for 3 tries, 15 missions 2/3 chances for 4 tries, 20 missions 6% for 5 tries, 25 missions

In practice, when doing random tries, the first blind try gives you nothing most of the time. The chances are too dim, you're too close to get the first requiem to try, and you would basically just lose the time to wait for her to show again. I think you should always have a first known requiem before killing her the first time. But then you'll certainly have the second requiem by your second encounter, which will bring you that much closer from the third.

Obviously what's debatable are my hypothesis for the numbers. They feel coherent with my experience on average. I play alone though. In group you might encounter more thralls because the others liches will spawn them. But as the

↑ 2 ↓ ...



**NoFlayNoPlay** • 5y ago •

Good post, I'd just like to add to that that any mod you've confirmed to not be in the first slot has a statistically higher chance to be in one of the other 2 slots than mods you haven't tested yet so you should put it in the second slot while testing the first one.

↑ 1 ↓ ...



**MBouh** • 5y ago •

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But if the odds of seeing the lich are higher when she is not killed, then facing your lich without killing her repeatedly means you'll have many thralls around her to get the next murmur.

An important question is when you guess a mod without murmures, what's the fate of your current murmures count? Are they consumed for this requiem and you start for the next at 0 murmur or will they simply give you the next requiem?

In the second case then indeed you should brute force, if only for the bonus murmures. In the first case I'm not sure, I feel like unlocking the first two requiem before testing them would be more efficient, because they are unlocked fast, and then the tries will give you the order AND give murmures if they fail.

But most of this depends on the odds of seeing the lich when she's angry. I have questionable experiences with this.

↑ 0 ↓ ...

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### For those who want to farm Requiem relics and not Kuva, you may earn reward by completing the kuva siphon/flood without destroying braids.

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