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Primed Shred

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EDIT

Primed Shred is the [Primed](#) version of  [Shred](#), which increases both [fire rate](#) of Primary weapons by 5% and [punch through](#) by 0.2 meter per rank for a maximum of 55% and 2.2 meter at Rank 10, respectively.

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Stats

Primed Shred

[Full](#) [Icon](#)



Primed Shred
+55% Fire Rate (x2 for Bows)
+2.2 Punch Through
RIFLE

Untradeable

cannot be obtained from transmutation



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WARFRAME Wiki



0	+5%	+10%	+0.2m	6
1	+10%	+20%	+0.4m	7
2	+15%	+30%	+0.6m	8
3	+20%	+40%	+0.8m	9
4	+25%	+50%	+1.0m	10
5	+30%	+60%	+1.2m	11
6	+35%	+70%	+1.4m	12
7	+40%	+80%	+1.6m	13
8	+45%	+90%	+1.8m	14
9	+50%	+100%	+2.0m	15
10	+55%	+110%	+2.2m	16

Update Infobox Data

Max Rank Description

+55% Fire Rate (x2 for Bows)

+2.2 Punch Through

General Information

Type

Rifle

Polarity

 Madurai

Rarity

Legendary

Incompatible Mods

 Shred

Max Rank

10

Endo Required To Max

40,920

Credits Required To Max

1,976,436

Base Capacity Cost

6

Introduced

Hotfix 21.1.1 (2017-07-20)

Vendor Sources

Official Drop Tables

<https://www.warframe.com/droptables>

Body Units Punctured

Punch through	+0.2	+0.4	+0.6	+0.8	+1.0	+1.2	+1.4	+1.6	+1.8	+2.0
Humanoid	0	0	1	1	1-2	2	?	?	?	?
Quadruped	0	0	0	0	0-1	1	?	?	?	?

Data may differ due to width variances from dynamic posing.

Acquisition

- This mod is exclusive to the [Daily Tribute](#) system. It will become available at day 200, 400, 600 and 900, until chosen as the Milestone reward, among  [Primed Viao](#),  [Primed Fuvr](#), and (day 400+)  [Primed Sure Footed](#).

We want to hear from you!

24, 2017 UTC.

WARFRAME Wiki

https://warframe.fandom.com/wiki/Primed_Shred#Acquisition

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Notes

- This mod is significantly more powerful than its normal counterpart when stacking a maxed  [Metal Auger](#), increasing overall punch-through up to 4.3.
- The fire rate boost increases [charging speed](#) of chargeable weapons and the drawing speed of Bow class weapons.
 - Bows receive double the fire rate increase from this mod unlike other primary weapons.
- Primed Shred costs slightly more than  [Metal Auger](#), but gives a slightly higher [punch through](#) bonus along with a fire rate bonus.
 - In a matching polarity mod slot, both Metal Auger () and Primed Shred () will cost 8 capacity.

Trivia

- This is the second Primed mod to be based on a [Nightmare Mod](#), following [Primed Vigor](#) which is also limited to the Daily Tribute system.

Patch History

Update 36.0 (2024-06-18)

- The following Mods are no longer eligible to be traded or sold from Inventory. Essentially, they have been given the same treatment as Mentor's Legacy to prevent players from removing Mods that can only be acquired once. If you have already sold the following Mods, you can submit a ticket to our fantastic Support Team at support.warframe.com.
 - Daily Tribute Milestone Login Rewards these were already untradeable, we've just also made them unsellable from Inventory:
 - Primed Shred

See Also

- [Shred](#), the normal counterpart.



Fire Rate Mods



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rimed) • [Vile Acceleration](#) •
er • [Vigilante Fervor](#)



WARFRAME Wiki



Shotgun	Shotgun Barrage (Amalgam) • Accelerated Blast • Frail Momentum • Repeater Clip
Pistol	Accelerated Isotope • Gunslinger • Lethal Torrent • Anemic Agility • Pressurized Magazine
Archgun	Automatic Trigger • Archgun Ace

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