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Piercing Roar

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Piercing Roar is a [Warframe Augment Mod](#) for [Rhino](#) that gives [Roar](#) the ability to inflict [knockdown](#) and 5 [Puncture](#) procs on enemies. Additionally allows Roar to be recast and passively increases its range.

Stats

Rank	Ability Range	Radius	Cost
0	+40%	10m	6
1	+40%	15m	7
2	+40%	20m	8
3	+40%	25m	9

Piercing Roar

[Full](#) [Icon](#)

Piercing Roar
Roar Augment: Roar gains +40% range. Enemies within 25m are knocked down and suffer 10 stacks of Puncture Status.

RHINO

Tradeable

not be obtained from transmutation

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- This mod can be acquired by attaining the rank of **General** under [Steel Meridian](#), or the rank of **Partner** under [The Perrin Sequence](#), and spending  **25,000** to purchase.

Notes

- Piercing Roar inflicts **150**  Puncture damage, which is affected by [Ability Strength](#).
- Piercing range is affected by [Ability Range](#).
-  Puncture proc duration is affected by [Ability Duration](#).
- Any existing buff by Roar gets cancelled when recasting Roar.
- Does not require line of sight to hit enemies.

Tips

- This mod applies two different status effects ([knockdown](#) and  Puncture) to nearby enemies, so it can be useful for  [Condition Overload](#).

Roar Augment: Roar gains +40% range. Enemies within 25m are knocked down and suffer 10 stacks of  Puncture Status effect.

General Information	
Type	Rhino
Polarity	 Zenurik
Rarity	Rare
Max Rank	3
Endo Required To Max	210
Credits Required To Max	10,143
Base Capacity Cost	6
Trading Tax	 8,000
Introduced	Update 15.16 (2015-02-25)

Vendor Sources

Vendors
[Steel Meridian](#) (Rank 5: General)  25000 for x1
[The Perrin Sequence](#) (Rank 5: Partner)  25000 for x1

Official Drop Tables

<https://www.warframe.com/droptables>

Patch History

[Update 32.0](#) (2022-09-07)

WARFRAME AUGMENT BUFFS PART 2

In Update 31.2, we buffed a number of underused Warframe augments. The time has come to continue this work! This batch tackles Warframes from Loki to Rhino (of which there are surprisingly many!). We have increased their viability in missions, which we hope will encourage more build diversity.

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Warframe Augments

Edit

[Collapse]

PvE PvP

 Ash	Seeking Shuriken • Smoke Shadow • Fatal Teleport • Rising Storm
 Atlas	Rubble Heap • Path of Statues • Tectonic Fracture • Ore Gaze • Rumbled • Titanic Rumbler
 Banshee	Sonic Fracture • Resonance • Savage Silence • Resonating Quake
 Baruuk	Elusive Retribution • Endless Lullaby • Reactive Storm
 Chroma	Afterburn • Everlasting Ward • Guardian Armor • Vexing Retaliation • Guided Effigy
 Citrine	Recrystallize
 Dagath	Spectral Spirit
 Ember	Fireball Frenzy • Immolated Radiance • Healing Flame • Purifying Flames • Exothermic
 Equinox	Duality • Calm & Frenzy • Peaceful Provocation • Energy Transfer
 Excalibur	Purging Slash • Surging Dash • Radiant Finish • Furious Javelin • Chromatic Blade
 Excalibur Umbra	Warrior's Rest
 Frost	Biting Frost • Freeze Force • Ice Wave Impedance • Chilling Globe • Icy Avalanche
Gara	Mending Splinters • Spectrosiphon • Shattered Storm
Garuda	Dread Ward • Blood Forge • Blending Talons
Gauss	Mach Crash • Thermal Transfer
Grendel	Gourmand • Hearty Nourishment • Catapult
Gyre	Cathode Current
Harrow	Tribunal • Warding Thurible • Lasting Covenant
Hildryn	Balefire Surge • Blazing Pillage
Hydroid	Viral Tempest • Tidal Impunity • Rousing Plunder • Pilfering Swarm
Inaros	Desiccation's Curse • Elemental Sandstorm • Negation Armor
 Ivara	Empowered Quiver • Power of Three • Piercing Navigator • Infiltrate • Concentrated Arrow



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[Venari Bodyguard](#)

WARFRAME Wiki



Lavos	Valence Formation • Swift Bite
Limbo	Rift Haven • Rift Torrent • Cataclysmic Continuum
Loki	Damage Decoy • Deceptive Bond • Savior Decoy • Hushed Invisibility • Safeguard Switch • Irradiating Disarm
Mag	Greedy Pull • Magnetized Discharge • Counter Pulse • Fracturing Crush
Mesa	Ballistic Bullseye • Muzzle Flash • Staggering Shield • Mesa's Waltz
Mirage	Hall of Malevolence • Explosive Legerdemain • Total Eclipse • Prism Guard
Nekros	Soul Survivor • Creeping Terrify • Despoil • Shield of Shadows
Nezha	Controlled Slide • Pyroclastic Flow • Reaping Chakram • Safeguard • Divine Retribution
Nidus	Abundant Mutation • Teeming Virulence • Larva Burst • Parasitic Vitality • Insatiable
Nova	Neutron Star • Antimatter Absorb • Escape Velocity • Molecular Fission
Nyx	Mind Freak • Pacifying Bolts • Chaos Sphere • Assimilate • Singularity
Oberon	Smite Infusion • Hallowed Eruption • Phoenix Renewal • Hallowed Reckoning
Octavia	Partitioned Mallet • Conductor
Protea	Temporal Artillery • Repair Dispensary • Temporal Erosion
Qorvex	Wrecking Wall
Revenant	Thrall Pact • Blinding Reave • Mesmer Shield
Rhino	Ironclad Charge • Iron Shrapnel • Piercing Roar • Reinforcing Stomp
Saryn	Revealing Spores • Venom Dose • Regenerative Molt • Contagion Cloud
Sevagoth	Shadow Haze • Dark Propagation
Styanax	Axios Javelineers • Intrepid Stand
Titania	Ironclad Flight • Spellbound Harvest • Beguiling Lantern • Razorwing Blitz
Trinity	Pool of Life • Vampire Leech • Abating Link • Champion's Blessing



We want to hear from you!



• [Prolonged Paralysis](#) •
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WARFRAME Wiki



<u>Volt</u>	Shock Trooper • Shocking Speed • Recharge Barrier • Transistor Shield • Capacitance
<u>Voruna</u>	Ulfrun's Endurance
<u>Wisp</u>	Fused Reservoir • Critical Surge
<u>Wukong</u>	Celestial Stomp • Enveloping Cloud • Primal Rage
<u>Xaku</u>	Vampiric Grasp • The Relentless Lost
<u>Yareli</u>	Surging Blades • Loyal Merulina • Merulina Guardian
<u>Zephyr</u>	Anchored Glide • Target Fixation • Airburst Rounds • Jet Stream • Funnel Clouds

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