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Caliban

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CODEX

The heir of twin kingdoms ascends. Biological and Sentient life meet in Caliban. An adept monarch, he offers crowd control and survivability. His creator had more than one world in mind.

For The node on Uranus, see [Caliban \(Node\)](#).

A twisted hybrid of Warframe and Sentient, he is raised from the wreckage of the Old War. This is Caliban, the survivor, the adaptive.

Once a weapon consigned by Erra after the Old War, Caliban is yours to sow vengeance in the New.

—Natah

Release Date: December 15th, 2021

Amalgamated with our ancient nemesis, his vessel of Helminth morph suffused by adaptive bionics. Hybridize the powers of [Warframe](#) and [Sentient](#) combined as **Caliban**, the chimera prototype. Splinter forth his trio of familial fragments, to sweep death across the warzone through cyclonic devastation and destructive energy infusion. Caliban returned to wage war in [Update 31.0](#) (2021-12-15): The New War.



Caliban

DefaultIn-Game Menus



[Update Infobox Data](#)

Description

The heir of twin kingdoms ascends. Biological and Sentient life meet in Caliban. An adept monarch, he offers crowd control and survivability. His creator had more than one world in mind.

Passive

Allies within Affinity range gain increased resistance to the types of damage they are currently taking.

Abilities

1st Ability

[Razor Gyre](#)



Acquisition

- Caliban's main blueprint is purchased from the [Market](#). His component blueprints are acquired from [Narmer Bounties](#) after completion of [The New War](#). One component blueprint is available as an uncommon drop; which component is available is chosen randomly on every Bounty refresh after 2½ hours.
- Alternatively, Caliban will be given out for free upon logging in to Update 37.0: [Koumei & The Five Fates](#) (2024-10-02).

Item	Source	Chance
Systems Blueprint	Narmer Fortuna Bounty	8.11%
	Lvl 50-70 Stages 2 & 3 / A	
Systems Blueprint	Narmer Cetus Bounty	8.11%
	Lvl 50-70 Stages 2 & 3 / A	
Systems Blueprint	Narmer Fortuna Bounty	5.45%
	Lvl 50-	

3rd Ability	Lethal Progeny
4th Ability	Fusion Strike
General Information	
Sex	Male
Mastery Rank	0
Max Rank	30
Health	270 (370 at Rank 30)
Shields	550 (650 at Rank 30)
Armor	290
Energy	140 (190 at Rank 30)
Starting Energy	75
Sprint Speed	1.1
Aura Polarity	
Exilus Polarity	None
Polarities	
Introduced	Update 31.0 (2021-12-15)
Themes	Hybridization, Sentient, Adapting
Progenitor Element	Electricity
Subsumed Ability	Sentient Wrath
Tactical Ability	Sentient Wrath
Sell Price	25,000
Official Drop Tables	
https://www.warframe.com/droptables	



Item	Source	Chance
70 Stage 4 / A		
Systems Blueprint	Narmer Cetus Bounty Lvl 50-70 Stage 5 / A	
Systems Blueprint	Narmer Fortuna Bounty Lvl 50-70 Stage 5 / A	
Systems Blueprint	Narmer Cetus Bounty Lvl 50-70 Stage 4 / A	
Neuroptics Blueprint	Narmer Fortuna Bounty Lvl 50-70 Stages 2 & 3 / C	
Neuroptics Blueprint	Narmer Cetus Bounty Lvl 50-70 Stages 2 & 3 / C	

Item	Source	Chance
Neuroptics Blueprint	Narmer Fortuna Bounty Lvl 50-70 Stage 4 / C	
Neuroptics Blueprint	Narmer Cetus Bounty Lvl 50-70 Stage 5 / C	
Neuroptics Blueprint	Narmer Fortuna Bounty Lvl 50-70 Stage 5 / C	
Neuroptics Blueprint	Narmer Cetus Bounty Lvl 50-70 Stage 4 / C	
Chassis Blueprint	Narmer Fortuna Bounty Lvl 50-70 Stages 2 & 3 / B	
Chassis Blueprint	Narmer Cetus Bounty Lvl 50-70 Stages 2 & 3 / B	

Item	Source	Chance
Chassis Blueprint	Narmer Fortuna Bounty Lvl 50-70 Stage 4 / B	
Chassis Blueprint	Narmer Cetus Bounty Lvl 50-70 Stage 5 / B	
Chassis Blueprint	Narmer Fortuna Bounty Lvl 50-70 Stage 5 / B	
Chassis Blueprint	Narmer Cetus Bounty Lvl 50-70 Stage 4 / B	

All drop rates data is obtained from [DE's official drop tables \(https://warframe.com/droptables\)](https://warframe.com/droptables). See [Mission Rewards#Standard Missions](#) for definitions on reward table rotations.
For more detailed definitions and information, visit [here](#).

Crafting

Manufacturing Requirements

 Edit blueprint requirements

25,000	1	1	1	Orokin Cell 12	Time: 3
					Day(s)
					Rush: 50
Market Price: 325			Blueprints Price: 50,000		
Caliban Neuroptics Blueprint					
15,000	Anomaly Shard 3	Narmer Isoplast 12	Neural Sensors 10	Tralok Eyes 20	Time: 12
					Hour(s)
					Rush: 25
Caliban Chassis Blueprint					
15,000	Anomaly Shard 3	Narmer Isoplast 16	Mortus Horn 20	Hespazym Alloy 100	Time: 12
					Hour(s)
					Rush: 25
Caliban Systems Blueprint					
15,000	Anomaly Shard 3	Narmer Isoplast 12	Breath Of The Eidolon 30	Hexenon 30	Time: 12
					Hour(s)
					Rush: 25

Lore

Caliban was crafted by the [Sentient](#) warlord [Erra](#) from the felled remnants of the Old War, where both Warframe and Sentient perished.

Notes

- When Caliban wields his [Signature](#) [Venato](#), each Melee hit has a **50%** chance to gain additional [Melee Combo](#) points.

Trivia

- Caliban is the 48th unique [Warframe](#) to be released, and is the second [Sentient](#)-themed Warframe after [Revenant](#).
- Caliban was first revealed in [TennoCon 2021](#)'s Art of Warframe digital panel. The

[Sentient](#) faction's aesthetic.

- [Caliban](#) is a character from Shakespeare's play *The Tempest*, which depicts him as half human and half monster.
- Caliban is second in line of Sentient-themed Warframes, after [Revenant](#) who is predominantly based on the [Eidolon](#), a subspecies of undead spectral Sentients.
 - Similar to Revenant's Eidolon energy, Caliban exudes the signature Sentient unlight within his core cavity and the various exhaust vents on his body.
 - Caliban sports animated parts on his body ranging from the antennae spikes to the hovering shoulder blade pads.
 - Much like the Sentient drones and fragments, Caliban's body is bisected in two from the neck down, giving him the Sentients' thematic starfish-like appearance.
 - Caliban's abilities are derived from some attacks used by Sentient enemies:
 - [Razor Gyre](#)'s spinning from [Conculysts](#).
 - [Sentient Wrath](#)'s shockwave from [Eidolons](#).
 - [Lethal Progeny](#)'s Sentient summon from Eidolons, [Oculysts](#), and [Summulysts](#).
 - [Fusion Strike](#)'s beam convergence from [Ropalolyst](#).
- Caliban shares his name with a mission node on [Uranus](#).
- Caliban is third Warframe after [Titania](#) and [Wisp](#) and the first male Warframe with hovering [Idle Animations](#). However, he does not have unique movement animations.
- Oddly enough, despite Caliban's Sentient composition that would make him highly susceptible to [Void](#) damage, he and [Revenant](#) do fine in areas rife with Void Energy such as the [Orokin Void](#) and the [Zariman Ten Zero](#).
- Caliban is currently the last Warframe to have a dedicated profile video, as subsequent releases ([Gyre](#), [Styanax](#), and so on) lacked such.

References

Warframes							Edit
Ash	Atlas	Banshee	Baruuk	Caliban	Chroma	Citrine	
Dagath	Dante	Ember	Equinox	Excalibur	(Umbra)	Frost	
• Gara	Garuda	Gauss	Grendel	Gyre	Harrow	Hildryn	
Hydroid	Inaros	Ivara	Jade	Khora	Kullervo	Lavos	
Limbo	Loki	Mag	Mesa	Mirage	Nekros	Nezha	Nidus
Nova	Nyx	Oberon	Octavia	Protea	Qorvex	Revenant	
Rhino	Saryn	Sevagoth	Styanax	Titania	Trinity	Valkyr	

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[Volt](#)

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[Voruna](#)

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