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# Coaction Drift

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**Coaction Drift** is a rare dual-stat [Exilus mod](#) that increases an [Aura](#)'s strength and effectiveness.

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## Stats

Rank	Aura Strength	Aura Effectiveness	Cost
0	+2.5%	+2.5%	4
1	+5%	+5%	5



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3	+10%	+10%	7
4	+12.5%	+12.5%	8
5	+15%	+15%	9

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### Max Rank Description ^

**+15% Aura Strength  
+15% Aura Effectiveness**

### General Information ^

Type	Warframe
Polarity	→ Naramon
Rarity	Rare
Max Rank	5
Endo Required To Max	930
Credits Required To Max	44,919
Base Capacity Cost	4
Trading Tax	8,000
Introduced	<a href="#">Update 18.0</a> (2015-12-03)

### Vendor Sources ^

### Official Drop Tables ^

<https://www.warframe.com/droptables>

## Acquisition

- Coaction Drift is awarded upon completing the [Collaboration Test](#) in the [Orokin Moon](#).

## Notes

- Aura Strength* increases the effect of your aura on everyone. *Aura Effectiveness* increases the effect of everyone's auras on yourself.
- When maxed, this will increase your aura's strength to  $(1 + 15\%)^2 = 1.3225x$  for yourself, and  $1.15x$  for everyone else.
  - For example, when combined with [Steel Charge](#), it will increase your melee damage by  $1.3225 \times 60\% = 79.35\%$ , and increase your squadmates' melee damage by  $1.15 \times 60\% = 69\%$ .
- Does not work with [Power Donation](#) or [Combat Discipline](#).
- This mod also takes effect in [Archwing](#) gameplay, as long as it is equipped on your Warframe.
- For auras that do not affect you specifically, but as a group (such as [Corrosive Projection](#)), only *Aura Strength* applies.
- The table on [Coaction Drift/Aura Table](#) lists the total combinations of Auras with up to four players.

## Trivia

- For a brief period, Coaction Drift doubled the base Aura's effect before applying its bonus. This was fixed in [Hotfix 22.20.7](#) (2018-05-30).



**Hotfix 30.8.3 (2021-10-18)**

- Fixed Caoction Drift having the opposite effect when combined with Toxin Resistance Aura, and was actually increasing Toxin Damage taken. As reported here: <https://forums.warframe.com/topic/1283989-toxin-resist-aura-coaction-drift-increase-toxin-damage-taken/>

**Hotfix 22.20.7 (2018-05-30)**

- Fixed Caoction Drift doubling the base Aura (undocumented).

## See Also

- [Aura](#)

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		<a href="#">Endurance Drift</a> • <a href="#">Power Drift</a> • <a href="#">Speed Drift</a> • <a href="#">Stealth Drift</a>				
<b>Bullet Jump</b>		<a href="#">Battering Maneuver</a> • <a href="#">Piercing Step</a> • <a href="#">Rending Turn</a>				
		<a href="#">Firewalker</a> • <a href="#">Ice Spring</a> • <a href="#">Lightning Dash</a> • <a href="#">Toxic Flight</a> • <a href="#">Proton Pulse</a>				
<b>Movement</b>		<a href="#">Maglev</a> • <a href="#">Mobilize</a> • <a href="#">Patagium</a> • <a href="#">Rush</a> • <a href="#">Streamlined Form</a>				
<b>Resistance</b>		<a href="#">Aviator</a> • <a href="#">Sure Footed</a> ( Primed ) • <a href="#">Warm Coat</a>				
<b>Other Utility</b>		<a href="#">Aero Vantage</a> • <a href="#">Enemy Sense</a> • <a href="#">Gale Kick</a> • <a href="#">Handspring</a> • <a href="#">Heavy Impact</a>				
		<a href="#">Kavat's Grace</a> • <a href="#">Master Thief</a> • <a href="#">Pain Threshold</a> • <a href="#">Retribution</a>				
		<a href="#">Synth Reflex</a> • <a href="#">Thief's Wit</a> • <a href="#">Vigilante Pursuit</a> • <a href="#">Preparation</a> • <a href="#">Motus Signal</a>				
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	Adaptation •	Antitoxin •	Armored Agility •	Augur Accord •
	Aviator •	Battering Maneuver •	Catalyzing Shields •	
	Diamond Skin •	Fast Deflection •	Flame Repellent •	
	Gladiator Aegis •	Gladiator Finesse •	Gladiator Resolve •	
	Health Conversion •	Ice Spring •	Insulation •	Lightning Rod •
<b>Vazarin</b> <b>(Defense)</b>	Narrow Minded •	Overextended •	Quick Thinking •	
	Rapid Resilience •	Redirection ( Primed) •	Reflection •	
	Reflex Guard •	Retribution •	Rolling Guard •	Shock Absorbers •
	Steel Fiber •	Sure Footed ( Primed) •	Undying Will •	
	Vigilante Vigor •	Vigor ( Primed) •	Vitality ( Archon) •	
			Warm Coat	
		Augur Message •	Augur Reach •	Augur Secrets •
<b>Naramon</b> <b>(Utility)</b>	Constitution •	Enemy Sense •	Energy Nexus •	Equilibrium •
	Fleeting Expertise •	Flow ( Archon, Primed) •	Fortitude •	
	Handspring •	Heavy Impact •	Kavat's Grace •	Maglev •
	Master Thief •	Mobilize •	Natural Talent •	Patagium •
	Piercing Step •	Rush •	Streamline •	Stretch ( Archon) •
	Thief's Wit •	Toxic Flight •	Vigilante Pursuit •	Vigorous Swap
<b>Zenurik</b>		Endurance Drift •	Power Drift •	Preparation
<b>Umbra</b>		Umbral Fiber •	Umbral Intensify •	Umbral Vitality

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