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Posts

Flawed Mods

as well as the word **"FLAWED"** in their descriptions. As of Update 34.0 (2023-10-18), **Flawed** Mods were intended to be antiqued, with all **Flawed** Mods being converted to non-**flawed** variants (with

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Everything

Blog:Weird powerful flawed weapons

Jacobproper1 • 7 May 1 I play warfame on computer Its really great Read Full Post
Jakester95 • 11 January 0



HammerheadCorvette7 • 31
December 2023 0 Alternate
story line: Caliban Herald
<https://warframe.fandom.c...>

User

blog:Howard9os/Powerful, but flawed weapons

Let's put ideas for weapons down. 1. The Hunter-shotgun does 200 x 20 damage per shot, accurate and long range like a sniper rifle. Consumes 20 ammo a shot, which is the entire
<https://warframe.fandom.c...>

Equilibrium

Equilibrium is a mod that, upon looting a Health Orb or Energy Orb, converts a portion of the restored amount into additional Energy and Health respectively. Converted values are denoted by a symbol. Sourced from
<https://warframe.fandom.c...>

Continuity

Module:DropTables/data to edit on the wiki. Old appearance Update 34.0 (2023-10-18) As **Flawed** Mods are being removed, we want to ensure that new players can still create their early builds
<https://warframe.fandom.c...>

Intensify

Intensify increases the
Ability Strength of Warframe



official drop table repository.
See Module:DropTables/data
to edit on the wiki. Old
appearance Previous Old
appearance Original Card
Update 30.7 (2021

<https://warframe.fandom.c...>

Serration

Serration is a mod that
increases the base damage
of primary weapons
(excluding shotguns) by
15% per rank, at a maximum
of 165% at rank 10. Sourced
from the official drop table
repository. See Module

<https://warframe.fandom.c...>

Pathogen Rounds

Pathogen Rounds is a mod
that increases the Toxin
damage of pistols by 15% per
rank for a maximum of 90%
at rank 5. Sourced from the
official drop table repository.
See Module:DropTables/data

<https://warframe.fandom.c...>

Flow

Flow increases the
Maximum Energy reserve of
a Warframe. Sourced from
the official drop table
repository. See
Module:DropTables/data to
edit on the wiki. Old
appearance Update 34.0
(2023-10-18) If you

<https://warframe.fandom.c...>

Stretch

Stretch is a mod that



Warframe abilities. Sourced from the official drop table repository. See [Module:DropTables/data](#) to edit on the wiki. Old appearance Update 32.2 (2022-11-30)
<https://warframe.fandom.c...>

Streamline

Streamline increases the Ability Efficiency of Warframe abilities. Sourced from the official drop table repository. See [Module:DropTables/data](#) to edit on the wiki. Old appearance Update 8.2 (2013-06-28) Changes to Streamline
<https://warframe.fandom.c...>

Deep Freeze

Deep Freeze increases Cold damage on a secondary weapon by 15% per rank for a maximum of 90% at rank 5. Sourced from the official drop table repository. See [Module:DropTables/data](#) to edit on
<https://warframe.fandom.c...>

True Steel

The True Steel mod increases critical chance on a melee weapon by 20% per rank for a maximum of 120% at rank 5. These are based on opinions and may not be 100% true. These
<https://warframe.fandom.c...>



The Hellfire mod increases Heat damage by 15% per rank for a maximum of 90% at rank 5. Sourced from the official drop table repository. See Module:DropTables/data to edit on the wiki. Old <https://warframe.fandom.c...>

Organ Shatter

Organ Shatter increases the critical multiplier of a melee weapon by 15% per rank for a maximum of 90% at rank 5. Sourced from the official drop table repository. See Module:DropTables/data to edit <https://warframe.fandom.c...>

Vitality

Vitality increases the Maximum Health of a Warframe. Sourced from the official drop table repository. See Module:DropTables/data to edit on the wiki. Old appearance Old appearance Update 34.0 (2023-10-18) If <https://warframe.fandom.c...>

Rush

Rush is an Exilus mod that increases the sprint speed of a Warframe. Rush also increases the distance that both vertical and horizontal wall running maneuvers can cover. Sourced from the official drop table repository <https://warframe.fandom.c...>

Thief's Wit



Thief's Wit is an Exilus mod which adds a loot radar to the minimap. The loot radar will display resources, lootable canisters, chests, crates, lootable corpses (which only appear during the self-destruction environmental

<https://warframe.fandom.c...>

Ammo Drum

Ammo Drum increases the maximum amount of rifle ammunition your Warframe can carry for that weapon. Sourced from the official drop table repository. See Module:DropTables/data to edit on the wiki. Old appearance Update

<https://warframe.fandom.c...>

Fast Deflection

Fast Deflection increases the Shield recharge rate and reduces the shield recharge delay of a Warframe.

Sourced from the official drop table repository. See Module:DropTables/data to edit on the wiki. Old appearance Update

<https://warframe.fandom.c...>

Pistol Gambit

Pistol Gambit is a mod that increases the critical chance of a pistol by 20% per rank for a maximum of 120% at rank 5. Sourced from the official drop table repository. See Module:DropTables



Hornet Strike

Hornet Strike is a mod that increases the base damage of secondary weapons by 20% per rank, at a maximum of 220% at rank 10. Sourced from the official drop table repository. See Module:DropTables

<https://warframe.fandom.c...>

Ammo Stock

The Ammo Stock mod increases shotgun magazine capacity by 10% per rank for a maximum of 60% at rank 5. Sourced from the official drop table repository. See Module:DropTables/data to edit on the

<https://warframe.fandom.c...>

Point Blank

The Point Blank mod increases the base damage of a shotgun by 15% per rank at a maximum of 90% at rank 5. Sourced from the official drop table repository. See Module:DropTables/data to

<https://warframe.fandom.c...>

Target Cracker

Target Cracker is a mod that increases the critical multiplier of a pistol by 10% for each rank for a maximum of 60% at rank 5. Sourced from the official drop table repository. See Module

<https://warframe.fandom.c...>





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