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in: Arcane Enhancements, Primary Arcanes, Rare Arcanes, Update 30

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# Primary Deadhead

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**Primary Deadhead** is a [Primary Arcane](#) that on headshot kill increases primary weapon damage for 24 seconds and stacks up to 3 times. At max rank, it also passively increases [headshot damage multiplier](#) and reduces [recoil](#).

Can be sold for  1,000.

### Primary Deadhead



**Tradeable**

[Update Infobox Data](#)

**Max Rank Description**

On Precision Headshot Kill/Passive  
+120% Damage for 24s. Stacks up to 3x.  
+30% to Headshot Multiplier  
-50% Weapon Recoil

**General Information**

Type	Primary
Rarity	Rare
Tradeable	<input checked="" type="checkbox"/>
Rank	5

## Contents

- Effect
- Acquisition
- Notes
- Tips
- Patch History



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<b>Arcanes</b>	21
<b>Required to Max</b>	
<b>Dissolution</b>	20
<b>Trading Tax</b>	8,000
<b>Introduced</b>	Update 30.5 (2021-07-06)
<b>Vendor Sources</b>	
<b>Official Drop Tables</b>	
<a href="https://www.warframe.com/droptables">https://www.warframe.com/droptables</a>	

Rank	Damage per Stack	Total at 3 stacks	Headshot Multiplier	Recoil
0	20%	60%	-	-
1	40%	120%	-	-
2	60%	180%	-	-
3	80%	240%	-	-
4	100%	300%	-	-
5	120%	360%	+30%	-50%

## Acquisition

Awarded for defeating [Acolytes](#) in [The Steel Path](#).

Item	Source	Chance	Expected	Nearly Guaranteed
	Mania	16.67%	~ 5 Kills	37 ± 12 Kills
	Angst	16.67%	~ 5 Kills	37 ± 12 Kills
	Violence	16.67%	~ 5 Kills	37 ± 12 Kills
	Torment	16.67%	~ 5 Kills	37 ± 12 Kills
	Misery	16.67%	~ 5 Kills	37 ± 12 Kills
	Malice	16.67%	~ 5 Kills	37 ± 12 Kills



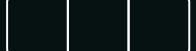
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[/warframe.com/droptables](https://warframe.com/droptables)). See

the rotations.



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## Notes

- When the buff times out, one stack is lost and the buff duration resets.
- Headshot bonus stacks additively with  [Target Acquired](#), innate headshot damage bonuses on weapons such as  [Kuva Chakkhurr](#), and snipers with bonus headshot damage from scope bonuses.
-  [Cernos Prime](#)'s headshot bonus is unique and stacks multiplicatively with Primary Deadhead's headshot bonus.
- Kills from some status procs on the target's head do **not** count as a headshot kill.
  -  [Electricity](#) and  [Gas](#) procs are able to trigger the effect when aimed at the head however, as they are able to land headshots themselves.
- 'Precision' refers to direct hit headshots (not AoE).

## Tips

- Can be used on weapons which normally have a 1.0x multiplier to headshots (such as the  [Arca Plasmor](#)/  [Tenet Arca Plasmor](#) and [Update 32](#) launchers such as the  [Kuva Zarr](#) and  [Afentis](#)) to give them a 1.3x headshot multiplier and actually provide a benefit.
- Since Electricity and Gas procs are able to independently land headshots, they benefit twice from the headshot multiplier bonus. Both of these procs will have 1.69x headshot damage from the bonus.

## Patch History

### Update 30.5 (2021-07-06)

- Introduced.

### Arcanes

[Edit](#)

Warframe	Primary	Secondary	Melee	Operator	Amp	Kitgun	Za
 <a href="#">Teralyst/Orphix</a>		Arcane Consequence · Arcane Nullifier · Arcane Deflection ·		Arcane Ice · Arcane Tempo · Arcane Healing ·	Arcane Momentu · Arcane Warmth · Arcane Resistance ·		
						Arcane Agility ·	



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Arcane Agility ·



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	Arcane Phantasm • Arcane Precision • Hydrolyst/Orphix	Arcane Strike • Arcane Pulse • Arcane Trickery • Arcane Avenger • Arcane Barrier • Arbitrations	Arcane Aegis • Arcane Ultimatum • Arcane Arachne • Arcane Rage • Arcane Energize • Arcane Blade Charger • Arcane Bodyguard • Arcane Pistoleer • Arcane Primary Charger • Arcane Tank
Isolation Vaults	Theorem Contagion • Theorem Infection	Theorem Demulcent •	
The Zariman	Molt Augmented • Molt Vigor	Molt Efficiency • Molt Reconstruct	
Conjunction Survival	Arcane Blessing •	Arcane Rise	
Mirror Defense	Arcane Double Back •	Arcane Steadfast	
Duviri	Arcane Reaper •	Arcane Intention • Arcane Power Rain	
Ascension	Arcane Battery •	Arcane Ice Storm	
<a href="#">Eidolon</a> • <a href="#">Arcane Helmets</a> • <a href="#">Ostron</a> • <a href="#">Operator</a> • <a href="#">Amp</a> • <a href="#">Solaris United</a> • <a href="#">The Holdfasts</a> • <a href="#">The Quills</a> • <a href="#">Vox Solaris</a>			

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## Languages



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