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Shotgun Elementalist



EDIT

Shotgun Elementalist is a [Shotgun mod](#) that increases [Status](#) Damage and [Magazine Capacity](#).

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Stats



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Tradeable

Not be obtained from transmutation

Shotgun Elementalist

Full

Icon



WARFRAME Wiki



General Information	
Type	Shotgun
Polarity	Vazarin
Rarity	Uncommon
Max Rank	5
Endo Required To Max	620
Credits Required To Max	29,946
Base Capacity Cost	4
Trading Tax	4,000
Introduced	Update 36.0 (2024-06-18)
Vendor Sources	
Official Drop Tables	
https://www.warframe.com/droptables	

Mission Drop Tables

Enemy Drop Tables



Sourced from the [official drop table repository \(https://www.warframe.com/droptables\)](https://www.warframe.com/droptables). See [Module:DropTables/data](#) to edit on the wiki.

Notes

- Damage increase is final multiplicative - applies AFTER faction damage multipliers (Cleanse, Roar)
- Damage increase is additive with other sources of explicitly increased status damage - such as "Toxin status effects deal +30% more damage" from Emerald Archon Shards

Patch History

Update 36.0 (2024-06-18)

- Introduced.

See Also

- [Rifle Elementalist](#)
- [Pistol Elementalist](#)
- [Melee Elementalist](#)

Status Mods

Edit

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Status Chance	
Rifle	Catalyzer Link • Hammer Shot • High Voltage • Malignant Force • Rifle Aptitude (Galvanized) • Rime Rounds • Thermite Rounds
Shotgun	Frigid Blast • Nano-Applicator • Scattering Inferno • Shell Shock • Shotgun Savvy (Galvanized) • Toxic Barrage
Pistol	Embedded Catalyzer • Frostbite • Jolt • Pistol Pestilence • Scorch • Stunning Speed • Sure Shot (Galvanized)
	Drifting Contact • Enduring Affliction • Melee Prowess • Volcanic Edge • Leaping Wounds • Casing • Hypothermic Shell



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Archmelee	Cryo Coating • Infectious Injection • Ion Infusion • Searing Steel • Sudden Impact
Beast	Flame Gland • Frost Jaw • Shock Collar • Venom Teeth
Status Damage	
Rifle	Rifle Elementalist
Shotgun	Shotgun Elementalist
Pistol	Pistol Elementalist
Melee	Melee Elementalist
Status Duration	
Warframe	Rapid Resilience
Primary	All: Hunter Track • Rifle: Continuous Misery • Shotgun: Lingering Torment
Pistol	Augur Seeker • Perpetual Agony • Toxic Sequence
Melee	Lasting Sting

Ammo Mods	
Sentinels	Ammo Case
Reserve Ammo	Ammo Drum • Shell Compression • Trick Mag
Magazine Capacity	Ammo Stock • Atomic Fallout • Magazine Warp (Prime) • Shotgun Elementalist • Slip Magazine (Prime) • Wildfire • Ice Storm • Tainted Mag • Tainted Clip • Burdened Magazine
Ammo Mutation	Rifle Ammo Mutation (Prime) • Sniper Ammo Mutation (Prime) • Shotgun Ammo Mutation (Prime) • Pistol Ammo Mutation (Prime) • Arrow Mutation • Vigilante Supplies
Ammo Pickup	Amalgam Daikyu Target Acquired • Rifle Scavenger • Shotgun Scavenger • Sniper Scavenger • Pistol Scavenger
Ammo Efficiency	Skull Shots • Brain Storm
Ammo Refund	Blood For Ammo • Wild Frenzy



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[capacity](#) • [Full Capacity](#) • [per](#) • [Hydraulic Barrel](#) • [om](#)



1. Chance to roll item within drop table
2. Amount rewarded on successful roll
3. (Quantity × Chance)
4. Chance to roll drop table
5. Chance to roll item within drop table
6. (Drop Table Chance × Item Chance)
7. (1 / Chance), see [WARFRAME Wiki:Expected & Nearly Guaranteed Numbers](#) for more details
8. Amount rewarded on successful roll
9. (Quantity × Chance), average item quantity on a roll attempt (successful or not)

Categories



Languages



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